

Neural Network I: Fundamental Theory and Applications (CSA01)

Team Project III

Image restoration based on associate memory

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a)

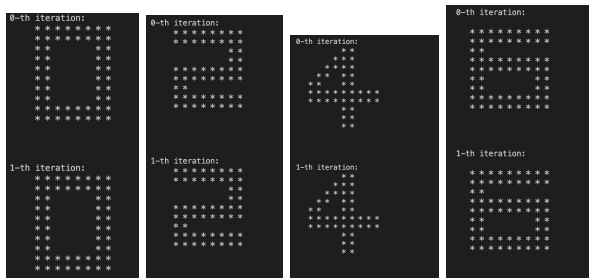
We checked how the results changed when the noise was changed to 0%, 10%, and 15%.

b)

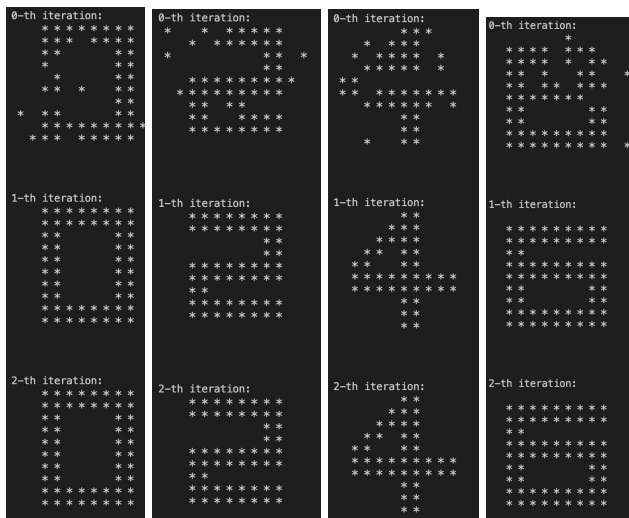
We changed noise rates.

```
#define noise_rate 0.1
```

0%



10%



15%

[illegible]

c) It was found that 15% took more time to repair than 10%. At 15%, it could not be repaired correctly. (2 is not correct)

d) At what % will it become irreparable?

e) We increased noise. (noise_rate changed 20, 30, 40)

f) Result outputs

20%

[illegible]

Source code-----

```
/* c-Program for constructing an autoassociative memory */
/* The model is the Hopfield neural network with asynchorous update */
/* If you want to use it for applications other than that described */
/* in this project, please provide the patterns to be stored */
/* */
/* This program is produced by Qiangfu Zhao. */
/* You are free to use it for educational purpose */
/* */
#include <stdlib.h>
#include <stdio.h>

#define n_neuron 120
#define n_pattern 4
#define n_row 10
#define n_column 12
#define noise_rate 0.15

int pattern[n_pattern][n_neuron] = {
    {1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1},
    {1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, 1, 1, 1, 1, 1, 1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
     1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1},
    {1, 1, 1, 1, 1, -1, -1, 1, 1, 1, 1, 1,
     1, 1, 1, 1, -1, -1, -1, 1, 1, 1, 1, 1,
     1, 1, 1, -1, -1, -1, -1, 1, 1, 1, 1, 1,
```

```

1, 1, -1, -1, 1, -1, -1, 1, 1, 1, 1, 1,
1, -1, -1, 1, 1, -1, -1, 1, 1, 1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
1, 1, 1, 1, 1, -1, -1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, -1, -1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, -1, -1, 1, 1, 1, 1, 1},
{1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
1, -1, -1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
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1, -1, -1, 1, 1, 1, 1, 1, -1, -1, 1, 1,
1, -1, -1, 1, 1, 1, 1, 1, -1, -1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1,
1, -1, -1, -1, -1, -1, -1, -1, -1, -1, 1, 1}}};

int w[n_neuron][n_neuron];
int v[n_neuron];
/*****
/* Output the patterns, to confirm they are the desired ones */
*****/
Output_Pattern(int k)
{
    int i, j;

    printf("Pattern[%d]:\n", k);
    for (i = 0; i < n_row; i++)
    {
        for (j = 0; j < n_column; j++)
            printf("%2c", (pattern[k][i * n_column + j] == -1) ? '*' : ' ');
        printf("\n");
    }
    printf("\n\n\n");
    getchar();
}

/*****
/* Output the state of the network in the form of a picture */
*****/
Output_State(int k)
{

```

```

int i, j;

printf("%d-th iteration:\n", k);
for (i = 0; i < n_row; i++)
{
    for (j = 0; j < n_column; j++)
        printf("%2c", (v[i * n_column + j] == -1) ? '*' : ' ');
    printf("\n");
}
printf("\n\n\n");
getchar();
}

/*****
/* Store the patterns into the network */
*****/
Store_Pattern()
{
    int i, j, k;

    for (i = 0; i < n_neuron; i++)
    {
        for (j = 0; j < n_neuron; j++)
        {
            w[i][j] = 0;
            for (k = 0; k < n_pattern; k++)
                w[i][j] += pattern[k][i] * pattern[k][j];
            w[i][j] /= (double)n_pattern;
        }
        w[i][i] = 0;
    }
}

/*****
/* Recall the m-th pattern from the network */
/* The pattern is corrupted by some noises */
*****/
Recall_Pattern(int m)
{
    int i, j, k;
    int n_update;
    int net, vnew;
    double r;

```

```

for (i = 0; i < n_neuron; i++)
{
    r = (double)(rand() % 10001) / 10000.0;
    if (r < noise_rate)
        v[i] = (pattern[m][i] == 1) ? -1 : 1;
    else
        v[i] = pattern[m][i];
}
Output_State(0); /* show the noisy input pattern */

k = 1;
do
{
    n_update = 0;
    for (i = 0; i < n_neuron; i++)
    {
        net = 0;
        for (j = 0; j < n_neuron; j++)
            net += w[i][j] * v[j];
        if (net >= 0)
            vnew = 1;
        if (net < 0)
            vnew = -1;
        if (vnew != v[i])
        {
            n_update++;
            v[i] = vnew;
        }
    }
    Output_State(k); /* show the current result */
    k++;
} while (n_update != 0);
}

/*****
/* Initialize the weights */
*****/
Initialization()
{
    int i, j;

    for (i = 0; i < n_neuron; i++)

```

```

    for (j = 0; j < n_neuron; j++)
        w[i][j] = 0;
}

/*****
/* The main program */
*****/
main()
{
    int k;

    for (k = 0; k < n_pattern; k++)
        Output_Pattern(k);

    Initialization();
    Store_Pattern();
    for (k = 0; k < n_pattern; k++)
        Recall_Pattern(k);
}

```