

## **SORTING IN C**

### **Bubble Sort**

**NON – ADAPTIVE→**

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
// For printing the array
```

```
void show_array(int * arr, int n)
```

```
{
```

```
    int i;
```

```
    for(i = 0; i<n; i++)
```

```
    {
```

```
        printf("%d",arr[i]);
```

```
    }
```

```
    printf("\n");
```

```
}
```

```
// Function to do sorting
```

```
void calculate_bubble_sort(int * arr, int n)
```

```
{
```

```
    int i,j,temp;
```

```
    for(i = 0; i<n-1; i++) // For number of pass
```

```
    {
```

```
        for(j = 0; j<n-1-i; j++) // for comparison in each pass
```

```
        {
```

```
            if(arr[j] > arr[j+1])
```

```
            {
```

```
                temp = arr[j];
```

```
                arr[j] = arr[j+1];
```

```

        arr[j+1] = temp;
    }
}
}
}

```

```

void main()

```

```

{

```

```

    int arr[40],i;

```

```

    printf("Enter the number of elements:");

```

```

    scanf("%d",&n);

```

```

    printf("Enter the array elements:");

```

```

    for(i = 0; i<n; i++)

```

```

    {

```

```

        scanf("%d",&arr[i]);

```

```

    }

```

```

    show_array(arr,n); // print the array before sorting

```

```

    calculate_bubble_sort(arr,n); // call the function to sort the array

```

```

    show_array(arr,n); // print the array after sorting

```

```

}

```

**ADAPTIVE→**

```

#include<stdio.h>

```

```

#include<stdlib.h>

```

```

// For printing the array

```

```

void show_array(int * arr, int n)
{
    int i;
    for(i = 0; i<n; i++)
    {
        printf("%d",arr[i]);
    }
    printf("\n");
}

// Function to do sorting
void calculate_bubble_sort(int * arr, int n)
{
    int i,j,temp;
    int flag = 0;
    for(i = 0; i<n-1; i++) // For number of pass
    {
        flag = 1;
        for(j = 0; j<n-1-i; j++) // for comparison in each pass
        {
            if(arr[j] > arr[j+1])
            {
                temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
                flag = 0;
            }
        }
    }
}

```

```

        if(flag == 1)
        {
            return;
        }
    }
}

void main()
{

    int arr[40],i;
    printf("Enter the number of elements:");
    scanf("%d",&n);

    printf("Enter the array elements:");
    for(i = 0; i<n; i++)
    {
        scanf("%d",&arr[i]);
    }

    show_array(arr,n); // print the array before sorting
    calculate_bubble_sort(arr,n); // call the function to sort the array
    show_array(arr,n); // print the array after sorting
}

```

## Selection Sort

```

#include<stdio.h>

#include<stdlib.h>

```

```

// For printing the array
void show_array(int * arr, int n)
{
    int i;
    for(i = 0; i<n; i++)
    {
        printf("%d",arr[i]);
    }
    printf("\n");

}

// Function to do sorting
void calculate_selection_sort(int * arr, int n)
{
    int i,j;
    int minindex,temp;
    for(i = 0; i<n-1; i++)
    {
        minindex = i;
        for(j = i+1; j<n-1; j++)
        {
            if(arr[j]<arr[minindex])
            {
                minindex = j;
            }
        }

        temp = arr[i];
        arr[i] = arr[minindex];
    }
}

```

```

        arr[minindex] = temp;
    }
}

void main()
{

    int arr[40],i;
    printf("Enter the number of elements:");
    scanf("%d",&n);

    printf("Enter the array elements:");
    for(i = 0; i<n; i++)
    {
        scanf("%d",&arr[i]);
    }

    show_array(arr,n); // print the array before sorting
    calculate_selection_sort(arr,n); // call the function to sort the array
    show_array(arr,n); // print the array after sorting
}

```

## Insertion Sort

```

#include <stdio.h>
#include <stdlib.h>

void show_array(int *arr, int n);
void calculate_insertion_sort(int *arr, int n);

```

```
int main()
{
    int arr[40],i,n;

    printf("Enter the array size:");
    scanf("%d",&n);

    printf("Enter the array elements:");
    for(i=0;i<n;i++)
    {
        scanf("%d",&arr[i]);
    }

    show_array(arr,n);
    calculate_insertion_sort(arr,n);
    show_array(arr,n);

    return 0;
}
```

```
void show_array(int * arr, int n)
{
    int i;
    for(i = 0; i<n ; i++)
    {
        printf("%d",arr[i]);
    }
    printf("\n");
}
```

```
}
```

```
void calculate_insertion_sort(int *arr, int n)
```

```
{
```

```
    int i, j, store;
```

```
    for(i=1 ; i<n; i++)
```

```
    {
```

```
        store = arr[i];
```

```
        j = i-1;
```

```
        while(j>=0 && a[j]>store)
```

```
        {
```

```
            a[j+1] = a[j];
```

```
            j--;
```

```
        }
```

```
        a[j+1] = store;
```

```
    }
```

```
}
```

## Quick Sort

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void show_array(int *arr, int n);
```

```
void calculate_quick_sort(int *arr, int na);
```

```
int partition(int *arr, int low, int high);
```

```
int main()
```

```
{
```

```
    int arr[40],n,i;
```



```
printf("Enter the size of the array:");
scanf("%d",&n);

printf("Enter the array element:");
for(i = 0; i<n; i++)
{
    scanf("%d",&arr[i]);
}

show_array(arr,n);
calculate_quick_sort(arr, 0, n-1);
show_array(arr,n);
return 0;
}
```

```
void show_array(int *arr, int n)
{
    int i;
    for(i = 0;i<n i++)
    {
        printf("%d",arr[i]);
    }
    printf("\n");
}
```

```
int partition(int *arr, int low, int high)
{
    int pivot,temp;
    pivot = arr[low];
```

```
int i = low+1;

int j = high;

do{
while(arr[i] <= pivot)
{
    i++;
}

while(arr[j] > pivot)
{
    j--;
}

if(i<j)
{
    temp = arr[i];
    arr[i] = arr[j];
    arr[j] = temp;
}
} while(i < j);

// swap arr[low] and arr[j]
temp = arr[low];
arr[low] = arr[j];
arr[j] = temp;

return j;
```

```

}

void calculate_quick_sort(int *arr, int low,int high)
{

    int partition_index; // it holds the index of pivot after calling the partition function
    if(low<high)
    {

        partition_index = partition(arr, low, high);

        calculate_quick_sort(arr, low, partition_index-1); // for sorting left array
        calculate_quick_sort(arr, partition_index+1, high); // for sorting right array

    }
}

```

## Merge Sort

```

#include <stdio.h>
#include <stdlib.h>
void show_array(int *arr, int n);
void calculate_Merge_sort(int *arr, int low, int high);
void merge_procedure(int *arr, int low, int mid, int high);
int main()
{
    int arr[40],n,i;
    printf("Enter the size of the array:");

```

```
scanf("%d",&n);
```

```
printf("Enter the array element:");
```

```
for(i = 0; i<n; i++)
```

```
{
```

```
    scanf("%d",&arr[i]);
```

```
}
```

```
show_array(arr,n);
```

```
calculate_Merge_sort(arr, 0, n-1);
```

```
show_array(arr,n);
```

```
return 0;
```

```
}
```

```
void show_array(int *arr, int n)
```

```
{
```

```
    int i;
```

```
    for(i = 0; i<n; i++)
```

```
    {
```

```
        printf("%d",arr[i]);
```

```
    }
```

```
    printf("\n");
```

```
}
```

```
void merge_procedure(int *arr, int low, int mid, int high)
```

```
{
```

```
    int i,j,k, arr_new[200];
```

```
    i = low;
```

```
    j = mid+1;
```

```
k = low;
```

```
while(i<=mid && j<= high)
```

```
{
```

```
    if(arr[i] < arr[j])
```

```
    {
```

```
        arr_new[k] = arr[i];
```

```
        i++;
```

```
        k++;
```

```
    }
```

```
    else
```

```
    {
```

```
        arr_new[k] = arr[j];
```

```
        j++;
```

```
        k++;
```

```
    }
```

```
}
```

```
while(i<=mid )
```

```
{
```

```
    arr_new[k] = arr[i];
```

```
    k++;
```

```
    i++;
```

```
}
```

```
while(j<= high)
```

```
{
```

```
    arr_new[k] = arr[j];
```

```
    k++;  
    j++;  
}
```

```
for(i = low ; i<= high; i++)  
{  
    arr[i] = arr_new[i];  
}
```

```
}
```

```
void calculate_Merge_sort(int *arr, int low, int high)  
{  
    int mid;  
    if(low<high)  
    {  
        mid = (low+high)/2;  
        calculate_Merge_sort(arr, low, mid);  
        calculate_Merge_sort(arr, mid+1, high);  
        merge_procedure(arr, low, mid, high);  
    }  
}
```