Pseudocode: Working with Graphs

Mentoring

- Student A can mentor student B in a subject if A has higher marks, but not too much higher are between
 - Difference is between 10 and 20 marks

Mentoring

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 - Difference is between 10 and 20 marks
- Create a dictionary for marks in subject

```
■ mathMarks =

ReadMarks(Mathematics)
```

```
Procedure ReadMarks(subj)
  marks = {}
  while (Table 1 has more rows) {
    Read the first row X in Table 1
    marks[X.Seqno] = X.subj
}
  Move X to Table 2
  return(marks)
End ReadMarks
```

Mentoring

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 - Difference is between 10 and 20 marks
- Create a dictionary for marks in subject
 - mathMarks =

 ReadMarks(Mathematics)
- Create a mentoring graph for a subject
 - Represent as a matrix
 - M[i][j] = 1 edge from i to j
 - M[i][j] = 0 no edge from i to j

```
Procedure CreateMentorGraph(marks)
  n = length(keys(marks))
  mentorGraph = CreateMatrix(n,n)
  foreach i in keys(marks){
    foreach j in keys(marks){
      ijMarksDiff = marks[i] - marks[j]
      if (10 < ijMarksDiff and
           ijMarksDiff < 20) {</pre>
        mentorGraph[i][i] = 1
  return(mentorGraph)
End CreateMentorGraph(marks)
```

Pairing students in study groups

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Pairing students in study groups

- A can mentor student B in one subject and B can mentor A in the other
- Study groups in Maths and Physics
 - Create mentoring graphs for each
- Use the mentoring graphs to pair off students

```
mathMarks = ReadMarks(Mathematics)
phyMarks = ReadMarks(Physics)
mathMentorGraph =
         CreateMentorGraph(mathMarks)
phyMentorGraph =
         CreateMentorGraph(phyMarks)
paired = {}
foreach i in rows(mathMentorGraph) {
  foreach j in columns(mathMentorGraph) {
    if (mathMentorGraph[i][j] == 1 and
           phyMentorGraph[j][i] == 1 and
           not(isKev(paired,i)) and
           not(isKey(paired,j))) {
      paired[i] = j
      paired[j] = i
```

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- Create mentoring graphs for all three subjects

- A student who can be mentored by many other students is popular
- Create mentoring graphs for all three subjects
- Count incoming mentoring edges for each student

```
popularity = {}
foreach i in keys(mathMarks) {
  popularitv[i] = 0
  foreach j in keys(mathMarks) {
    if (mathMentorGraph[j][i] == 1){
      popularity[i] = popularity[i] + 1
       (phyMentorGraph[i][i] == 1){
      popularity[i] = popularitv[i] + 1
       (chemMentorGraph[j][i] == 1){
      popularity[i] = popularity[i] + 1
```

- A student who can be mentored by many other students is popular
- Create mentoring graphs for all three subjects
- Count incoming mentoring edges for each student
- Avoid duplicates
 - Explicitly keep track of mentors for each student and count them

```
mentors = {}
popularity = {}
foreach j in columns(mathMentorGraph) {
  mentors[i] = {}
  foreach i in rows(mathMentorGraph) {
    if (mathMentorGraph[i][j] == 1){
      mentors[i][i] = True
    if (phyMentorGraph[i][j] == 1){
      mentors[i][i] = True
    if (chemMentorGraph[i][j] == 1){
      mentors[i][i] = True
  popularity[j]
        = length(keys(mentors[i]))
```

Similar students

- Two students are similar if they have similar marks in all subjects
 - Difference is within 10 marks
- Dictionaries with marks in each subject

```
mathMarks = ReadMarks(Mathematics)
phyMarks = ReadMarks(Physics)
chemMarks = ReadMarks(Chemistry)
```

Similar students

- Two students are similar if they have similar marks in all subjects
 - Difference is within 10 marks
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```
mathMarks = ReadMarks(Mathematics)
phyMarks = ReadMarks(Physics)
chemMarks = ReadMarks(Chemistry)
```

Create a similarity graph

```
Procedure
    CreateSimilarityGraph(marks1,mark2,marks3)
  n = length(keys(marks1))
  similarityGraph = CreateMatrix(n,n)
  foreach i in keys(marks1){
    foreach j in keys(marks1){
      ijDiff1 = abs(marks1[i] - marks1[j])
      ijDiff2 = abs(marks2[i] - marks2[j])
      ijDiff3 = abs(marks3[i] - marks3[i])
      if (ijDiff1 < 10 and
            ijDiff2 < 10 and
            iiDiff3 < 10)
         similarityGraph[i][j] = 1
  return(similaritvGraph)
End CreateSimilaritvGraph(marks)
```

Summary

- Graphs are a useful way to represent relationships
 - Add an edge from i to j if i is related to j
- Use matrices to represent graphs
 - M[i][j] = 1 edge from i to j
 - M[i][j] = 0 no edge from i to j
- Iterate through matrix to aggregate information from the graph