



# Computational Thinking

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# Computational Thinking

Tutorial on pseudocode  
for lists and dictionaries

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# List introduction

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- List is a collection of values stored in a sequential order.
- List can store values of different datatypes.
- List can store duplicate values.
- List preserves the order of elements in it.
- An element in a list can be another list or a dictionary.
- List is initialised using `[]` notation.
- `l = []` or `length(l) == 0`, denotes that the list `l` is empty.

# ++ operator

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- *list* = *list* ++ *list* (it requires list operands)
- ++ operator is used for two different operations, append and extend
  - Append: It merges two lists  
e.g. if `l1 = [1, 2, 3]` and `l2 = ["a", "b", "c"]` then `l1 ++ l2 == [1, 2, 3, "a", "b", "c"]`
  - Extend: It adds an element to a list  
e.g. if `l = [1, 2, 3]` and `x = 4` then `l ++ [x] == [1, 2, 3, 4]`  
if `l = [1, 2, 3]` and `x = 4` then `[x] ++ l == [4, 1, 2, 3]`  
`l ++ x` or `x ++ l` are incorrect statements because `x` is an integer variable not a list

# ++ operator (continue...)

- Adding lists to list

e.g. if  $l = []$ ,  $l1 = [1, 2, 3]$  and  $l2 = [a, b, c]$

$l = l ++ [l1]$  then  $l == [[1, 2, 3]]$

$l = l ++ [l2]$  then  $l == [[1, 2, 3], [a, b, c]]$

- Adding dictionaries to list

e.g. if  $l = []$ ,  $d1 = \{1: 1, 2: 4, 3: 9\}$  and  $d2 = \{“a”: “A”, “b”: “B”, “c”: “C”\}$

$l = l ++ [d1]$  then  $l == [\{1: 1, 2: 4, 3: 9\}]$

$l = l ++ [d2]$  then  $l == [\{1: 1, 2: 4, 3: 9\}, \{“a”: “A”, “b”: “B”, “c”: “C”\}]$

Input List (l)	Output / Return type				
	length(l)	first(l)	last(l)	rest(l)	init(l)
[]	0 Integer	Undefined	Undefined	[] List	[] List
[10]	1 Integer	10 integer	10 integer	[] List	[] List
[1, 2, 3, 4]	4 integer	1 integer	4 integer	[2, 3, 4] list	[1, 2, 3] list
["a", "b", "c"]	3 integer	"a" string	"c" string	["b", "c"] list	["a", "b"] list
[2, "b", 3, 1, "c", "a"]	6 integer	2 integer	"a" string	["b", 3, 1, "c", "a"] list	[2, "b", 3, 1, "c"] list
[[1, 2, 3], [1, 4, 9], [1, 8, 27]]	3 integer	[1, 2, 3] list	[1, 8, 27] list	[[1, 4, 9], [1, 8, 27]] list	[[1, 2, 3], [1, 4, 9]] list
{1: 1, 2: 4, 3: 9}, {"a": "A", "b": "B", "c": "C"}	2 integer	{1: 1, 2: 4, 3: 9} dictionary	{"a": "A", "b": "B", "c": "C"} dictionary	[{"a": "A", "b": "B", "c": "C"}] list	[{1: 1, 2: 4, 3: 9}] list
[[1, 8, 27], {1: 1, 2: 4, 3: 9}]	2 integer	[1, 8, 27] list	{1: 1, 2: 4, 3: 9} dictionary	[{1: 1, 2: 4, 3: 9}] list	[[1, 8, 27]] list

# Insertion sort

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```
inputList = [5, 2, 1, 3, 4]
```

```
sortedList = []
```

```
foreach x in inputList {
```

```
    sortedList = insertAnElement (sortedList, x)
```

```
}
```

```
Procedure insertAnElement (sl, x)
```

```
    ...
```

```
    ...
```

```
    ...
```

```
End insertAnElement
```



```

Procedure insertAnElement (sl, x)
    tempList = []
    inserted = False
    foreach ele in sl {
        if (not(inserted)){
            if (x < ele) {
                tempList = tempList ++ [x]
                inserted = True
            }
        }
        tempList = tempList ++ [ele]
    }
    if (not(inserted)) {
        tempList = tempList ++ [x]
    }
    return (tempList)
End insertAnElement

```

Procedure call	sortedList / sl	x	tempList	inserted	ele	Remark
1	[]	5	[]	False	--	foreach loop will not execute because <b>sl</b> is empty
			[5]			Because <b>inserted</b> == False
2	[5]	2	[]	False	5	
			[2]	True		Because <b>x &lt; ele</b>
			[2, 5]			
3	[2, 5]	1	[]	False	2	Because <b>x &lt; ele</b>
			[1]	True		
			[1, 2]			
			[1, 2, 5]		5	
4	[1, 2, 5]	3	[]	False	1	
			[1]		2	
			[1, 2]		5	
			[1, 2, 3]	True		Because <b>x &lt; ele</b>
			[1, 2, 3, 5]			
5	[1, 2, 3, 5]	4	[]	False	1	
			[1]		2	
			[1, 2]		3	
			[1, 2, 3]		5	
			[1, 2, 3, 4]	True		Because <b>x &lt; ele</b>
			[1, 2, 3, 4, 5]			
	[1, 2, 3, 4, 5]					

# Dictionary introduction

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- Dictionary is a collection of elements stored as *key: value* pair.
- Dictionary can store keys and values of different datatypes.
- Dictionary can store duplicate values but keys must be unique.
- Dictionary does not preserve the order of elements in it.
- A value in a dictionary can be another dictionary or a list.
- Dictionary is initialised using { } notation.
- Dictionary value is accessed using *d[key]* notation

# Dictionary functions

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- *keys(d)* function returns a list of keys present in the dictionary.  
e.g. if  $d = \{\text{"a": 1, "b": 2, "c": 3}\}$  then *keys(d)* can return  
*["a", "b", "c"]* or *["a", "c", "b"]* or *["b", "c", "a"]* or *["b", "a", "c"]* or  
*["c", "a", "b"]* or *["c", "b", "a"]*  
Dictionary does not preserve order. Therefore, keys function can return the list of keys in any order.
- *isKey(d, k)* function returns True if k is a key in dictionary d else it returns False  
e.g. if  $d = \{\text{"a": 1, "b": 2, "c": 3}\}$  then *isKey(d, "a")* will return *True*  
e.g. if  $d = \{\text{"a": 1, "b": 2, "c": 3}\}$  then *isKey(d, "z")* will return *False*

# Index vs. Key

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Index	Key
List has indices	Dictionary has keys
Index indicates the position of the element in the list	Key is an unique entity used to identify its value in the dictionary
Index is always an integer starting from 0 to n	Key can be of any datatype
e.g. <code>l = [10, 20, 30, 40]</code> then index 0 is 10, index 1 is 20 and so on.	e.g. <code>d = {1: 10, 2: 20, 3: 30, 4: 40}</code> then <code>d[2]</code> notation is used to access the value 20