

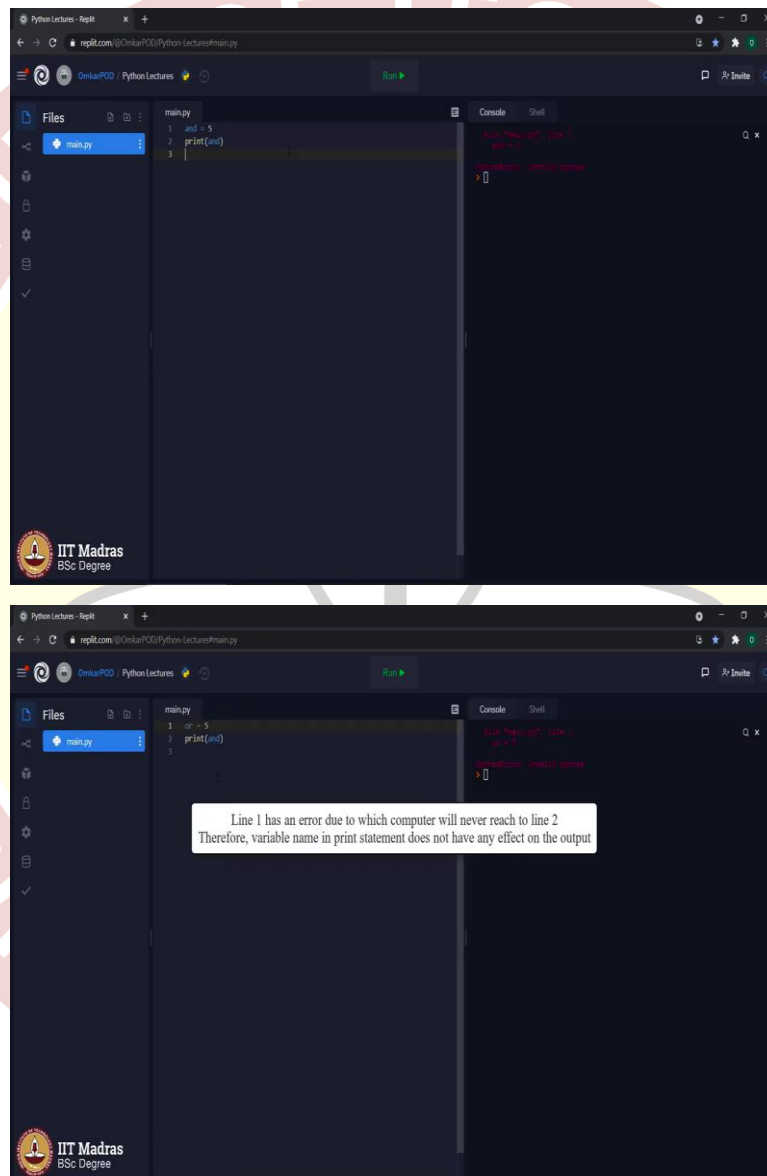


IIT Madras

ONLINE DEGREE

Programming in Python
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More on Variables, Operators and Expressions

(Refer Slide Time: 00:16)



The image displays two screenshots of a Python REPL (Read-Eval-Print Loop) interface, likely from a video lecture. The interface shows a file named 'main.py' with the following code:

```
1 end = 5  
2 print(end)  
3
```

The console output shows the execution of the code, resulting in the output '5'.

The second screenshot shows an error message in a tooltip:

```
Line 1 has an error due to which computer will never reach to line 2  
Therefore, variable name in print statement does not have any effect on the output
```

This error message indicates that the variable 'end' is not defined at the time the print statement is executed, leading to a runtime error.

```
main.py
1 if = 5
2 print(=)
3
```

Line 1 has an error due to which computer will never reach to line 2
Therefore, variable name in print statement does not have any effect on the output

SyntaxError: invalid syntax

```
main.py
1 for = 5
2 print(=)
3
```

Line 1 has an error due to which computer will never reach to line 2
Therefore, variable name in print statement does not have any effect on the output

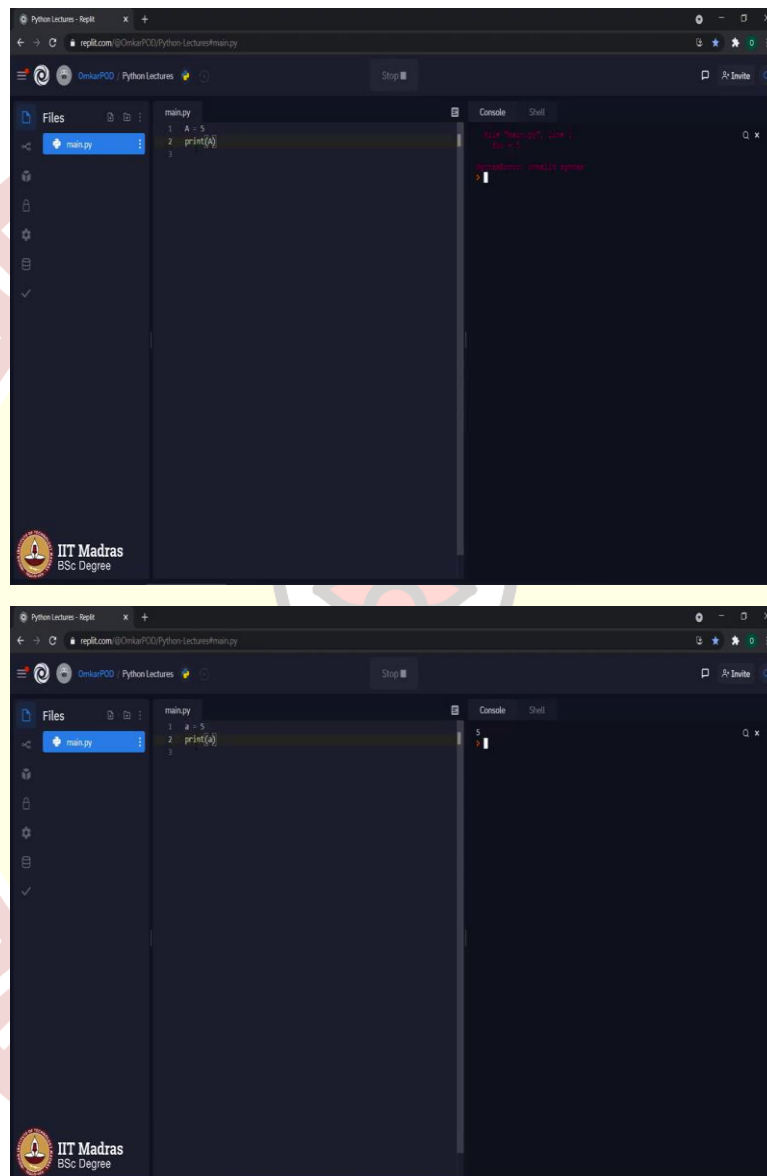
SyntaxError: invalid syntax

Hello Python students, earlier we have discussed about variables, operators and expressions. We will continue on the same lines and discuss few more concepts related to those same topics. So, the first concept is keywords and naming rules. We have already seen couple of operators like and, or, not, all these terms are considered as keywords. Along with these keywords, there are a few other keywords which we may not have seen yet in Python, but definitely you must be remembering those from computational thinking course like if, else, for, while and so on.

All these terms are referred as keywords as in, these terms or these words are defined as part of the programming language itself, because of that we cannot use these keywords as variable names. For example, you cannot have a variable name and is equal to 5. This will give an error; error says invalid syntax because the term and is predefined, it is a keyword in Python programming language.

Hence, it cannot be used as a variable name. Similarly, let us try or, same output. Maybe let us try if, same output; for, same output. So, all these keywords cannot be used as variable names in the Python language. There are another set of rules, which defines what can be used as a variable name.

(Refer Slide Time: 02:12)



The image displays two screenshots of a Python REPL environment, likely Replit, showing the execution of a Python script named `main.py`. The interface includes a file explorer on the left, a code editor in the center, and a console on the right. The IIT Madras BSc Degree logo is visible in the bottom left corner of both screenshots.

Top Screenshot: The code editor shows the following code:

```
1 A = 5
2 print(A)
```

The console output shows:

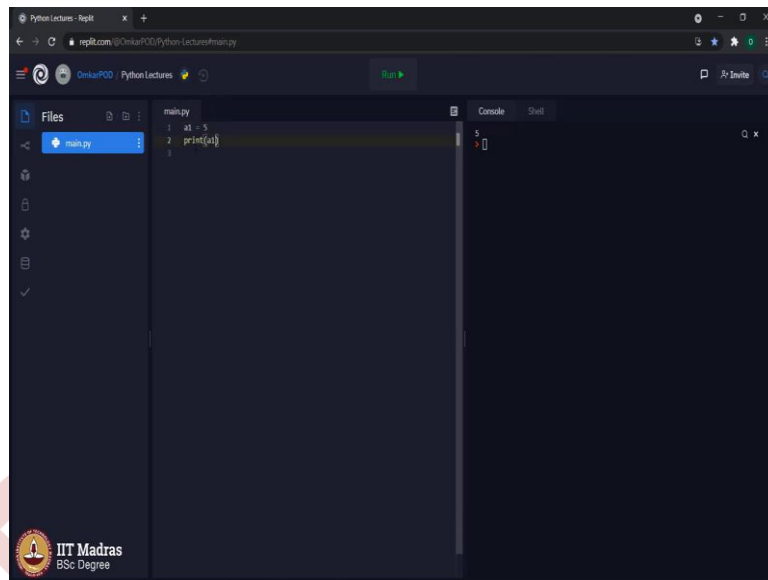
```
Run "main.py", line 1
5
```

Bottom Screenshot: The code editor shows the following code:

```
1 a = 5
2 print(a)
```

The console output shows:

```
5
```



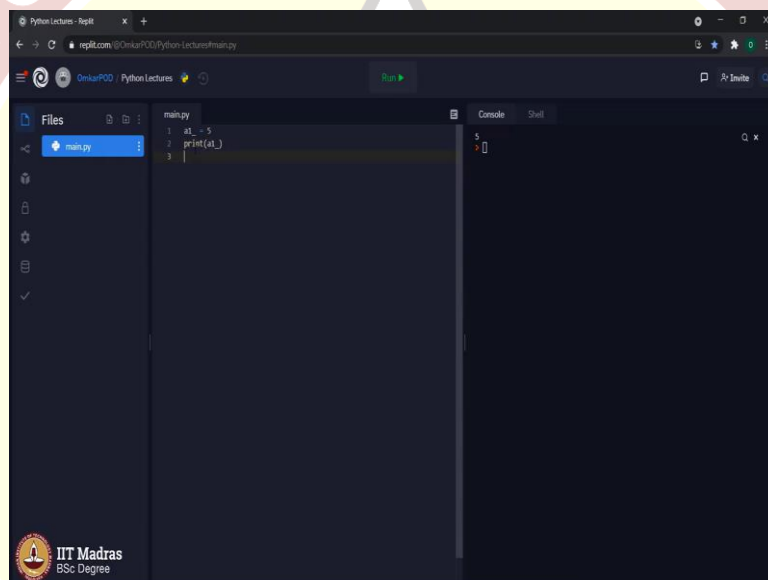
The screenshot shows a web-based Python REPL interface. The 'Files' panel on the left lists 'main.py'. The main editor area contains the following code:

```
main.py
1 a1 = 5
2 print(a1)
3
```

The 'Console' panel on the right shows the output of the code:

```
5
```

The interface includes a 'Run' button and a 'Shell' tab. A watermark for 'IIT Madras BSc Degree' is visible in the bottom left corner.



The screenshot shows the same web-based Python REPL interface. The 'Files' panel on the left lists 'main.py'. The main editor area contains the following code:

```
main.py
1 a1_ = 5
2 print(a1_)
3
```

The 'Console' panel on the right shows the output of the code:

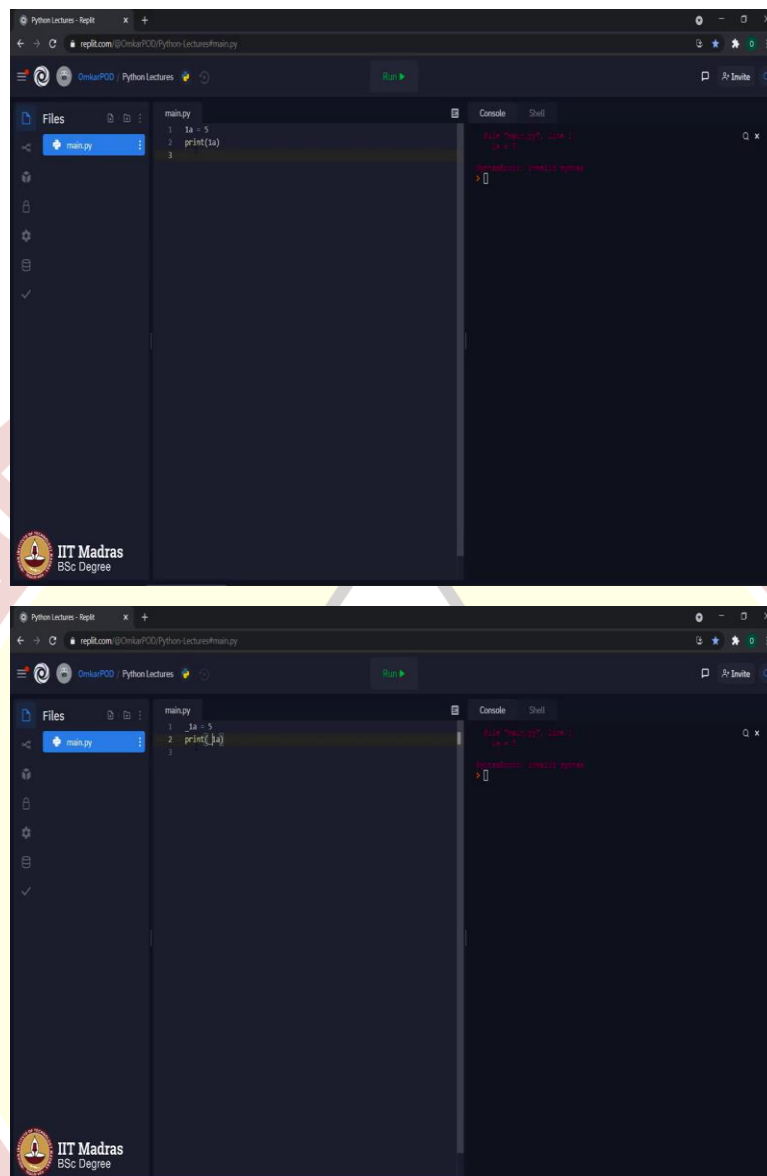
```
5
```

The interface includes a 'Run' button and a 'Shell' tab. A watermark for 'IIT Madras BSc Degree' is visible in the bottom left corner.

The first rule says, we can use only alphanumeric characters and underscore in variable name. Alphanumeric characters include all alphabets from A to Z in lowercase, as well as uppercase and all numbers from 0 to 9. Python also supports only one special character in the variable name, which is underscore. Capital A can be a variable name. Similarly, small a can be a variable name, a1 is also a valid variable name.

As I have mentioned, we can use underscore along with it. So let us try a1_. This one is also a valid variable name, which means we can use all alphabets from A to Z in uppercase, as well as lower case, all numbers from 0 to 9 and underscore in a variable name.

(Refer Slide Time: 03:25)



The image displays two screenshots of the Replit Python IDE, illustrating variable naming rules. The top screenshot shows a Python script with the following code:

```
1 a = 5
2 print(a)
3
```

The console output shows the result of running the code:

```
Run "main.py" (Python 3.8.1)
a = 5
5
```

The bottom screenshot shows a similar script, but with an invalid variable name '1a' used:

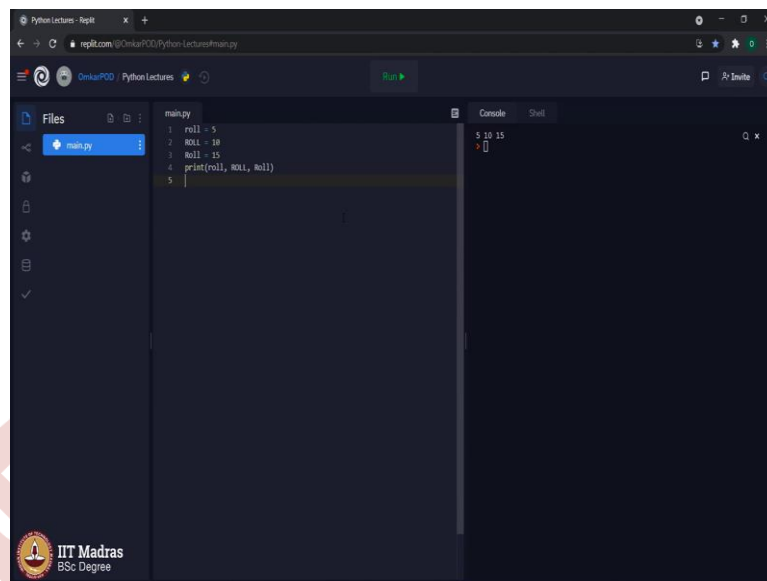
```
1 1a = 5
2 print(1a)
3
```

The console output shows a syntax error:

```
Run "main.py" (Python 3.8.1)
SyntaxError: invalid syntax
```

In addition to this, there is one more restriction on how a variable name has to be. And the rule says; we must start a variable name with an alphabet or an underscore, but we cannot start it with a number. Which means 1a is not a valid variable name. If we add underscore before it, then it will work as per the rule, which we discussed just now.

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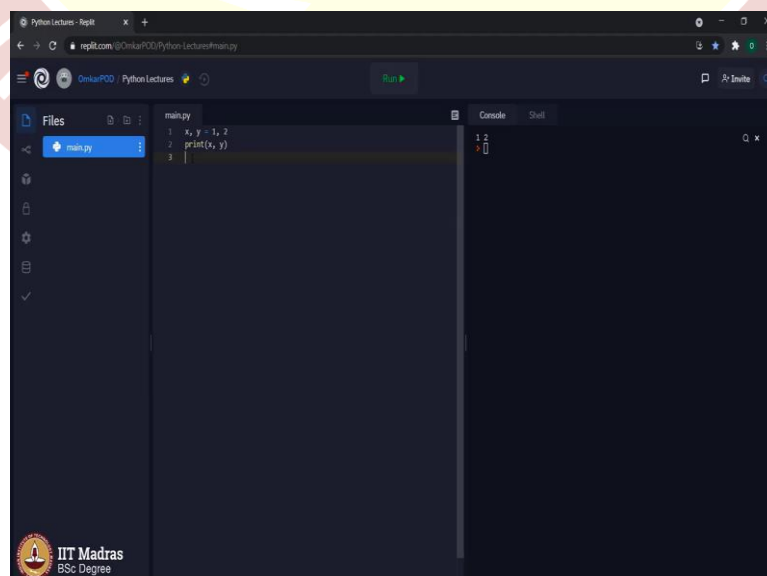
```
main.py
1 roll = 5
2 ROLL = 5
3 RoLL = 5
4 print(roll, ROLL, RoLL)
5
```

```
Console
5 5 5
```

The last variable naming rule is variable names are case sensitive. For example, we have a variable to store a roll number; roll is equal to 5 where all characters in the variable name roll are in smaller case. In second instance, all characters are in uppercase. In third instance, only the first character is in uppercase, whereas remaining characters are in lowercase.

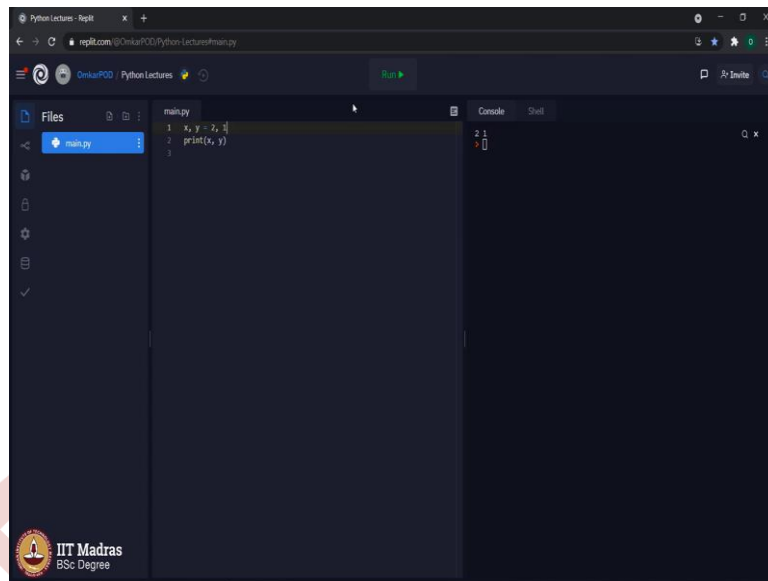
Let us see whether we are getting three different values or it is printing only 15 replacing it with the previous values. As you can see, we are getting 5, 10 and 15 because computer treat all these three variables as unique variables, even though the spelling is same, because variable names in Python are case sensitive, even a small change of uppercase letter or lowercase letter makes that variable a new and separate variable.

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```
main.py
1 x, y = 1, 2
2 print(x, y)
3
```

```
Console
2 2
```



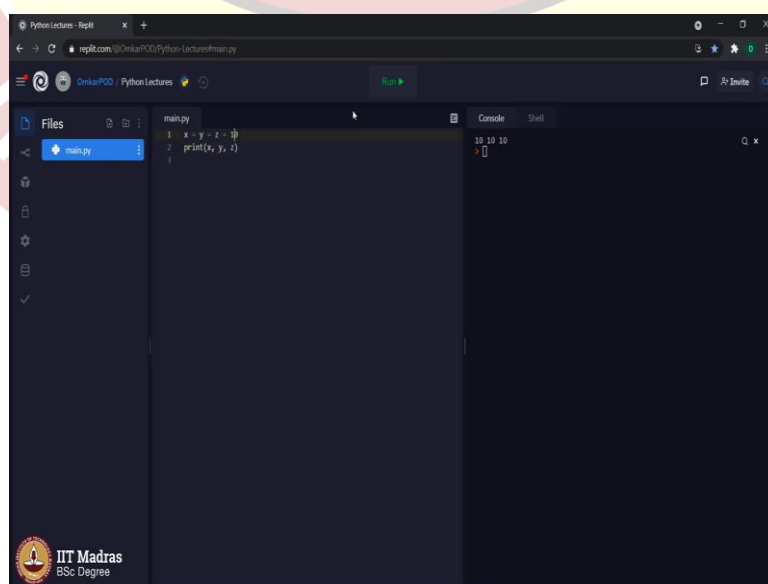
```
main.py
1 x, y = 1, 2
2 print(x, y)
3
```

```
2 1
```

Next concept is multiple assignment; let us look at this particular code `x comma y` is equal to `1 comma 2`, `print x comma y` and the output `1 and 2`. This type of assignment of a value against a variable is called multiple assignment, where two different values are assigned two different variables in a single line. While using such multiple assignment, we have to be bit careful, because the sequence of variables or the sequence of literals on the right hand side of the equal to sign is very important.

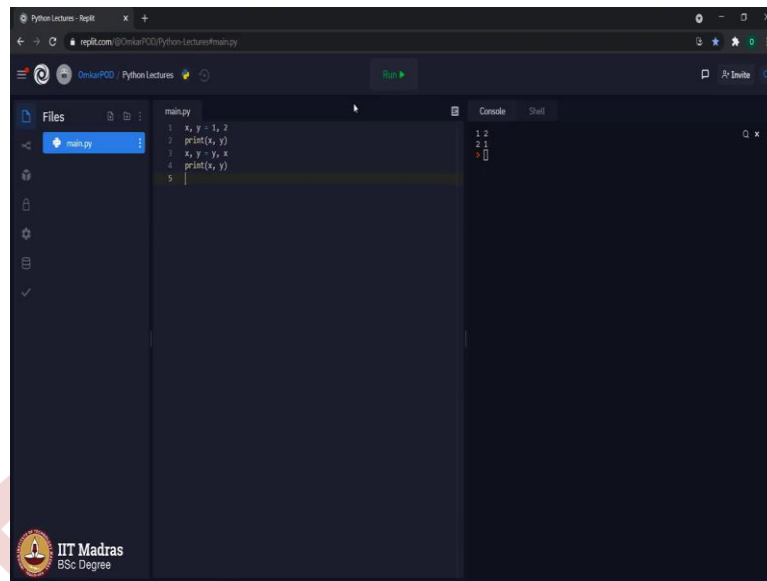
In case if we make it `2 comma 1`; it will change the values of `x` and `y`. Now `x` is `2` and `y` became `1`. Along with this, there is one more way in which you can assign a value to multiple variables in a single line.

(Refer Slide Time: 06:13)



```
main.py
1 x, y = 2, 1
2 print(x, y)
3
```

```
2 1
```

```
1 x, y = 1, 2
2 print(x, y)
3 x, y = y, x
4 print(x, y)
5
```

Console output:

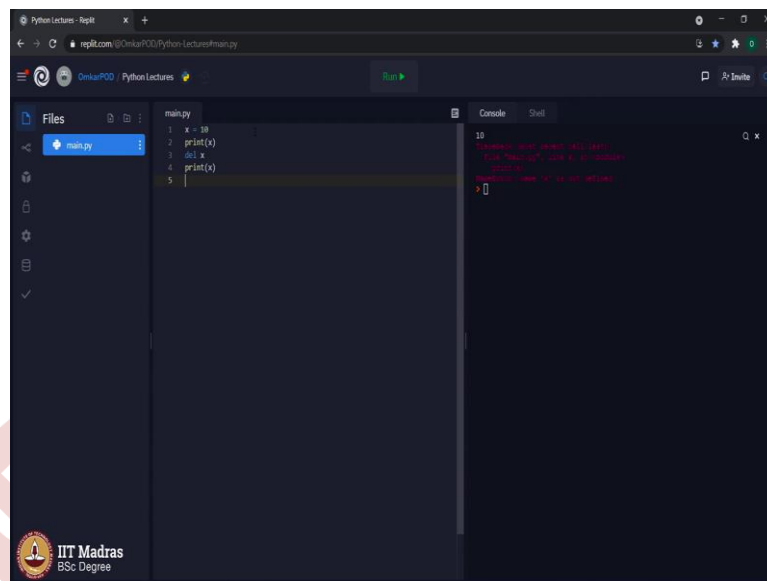
```
1 2
2 1
```

x is equal to, y is equal to, z is equal to let us say 10 and print z also. It will print 10, 10 and 10 because the value 10 is assigned to all three variables x, y and z in a single statement. So far, we have only assigned a literal values to a variable but we can do similar with variables as well.

For example, x comma y is equal to 1 comma 2, print x comma y, then x comma y is equal to y comma x and then print x comma y, can you guess what will be the output? Let us try it 1, 2 and then 2, 1. Here, this kind of statement simply swaps the values of variables x and y with each other. So far, we have created so many variables, assign values to them, did lot of operations, print the values of those variables and so on.

But we never talked about how to remove a variable. As we keep on writing a Python code, we will keep creating lot of variables. So there has to be a mechanism through which we should be able to delete those variables as well and that is our next concept called deleting a variable.

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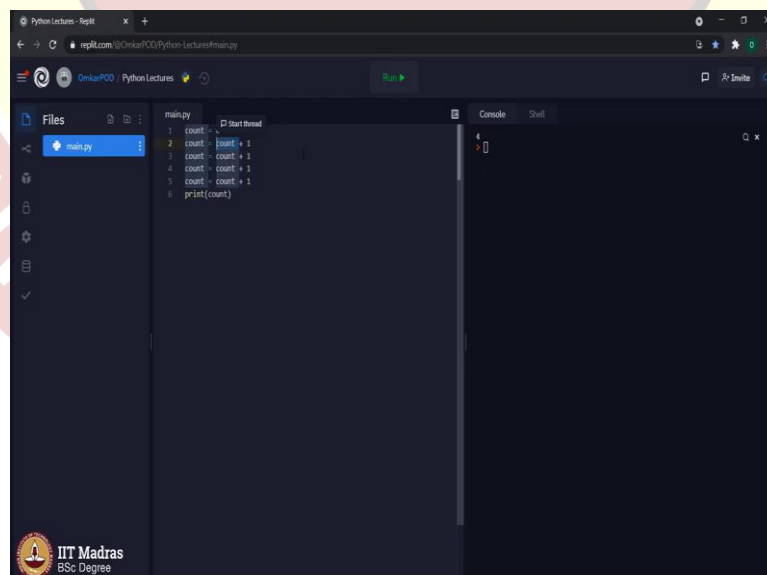
The screenshot shows a Python REPL window with a file named `main.py`. The code in the file is as follows:

```
1 x = 10
2 print(x)
3 del x
4 print(x)
5
```

The console output shows the execution of the code. The first line, `print(x)`, outputs `10`. The second line, `del x`, successfully deletes the variable `x`. The third line, `print(x)`, results in a `NameError: name 'x' is not defined` error, indicating that the variable `x` no longer exists in memory.

For example, `x` is equal to 10, print `x`, `del`, as in delete `x`, then print `x` again. Let us execute this code and see whether the variable `x` is getting deleted or not. Because of first print statement, line number 2, we got the output as 10 and it is giving us error for line number 4, print `x`. It says name `x` is not defined, it says not defined, because we have explicitly told computer to delete that particular variable `x` from the memory location. Hence, at line number 4 does not exist.

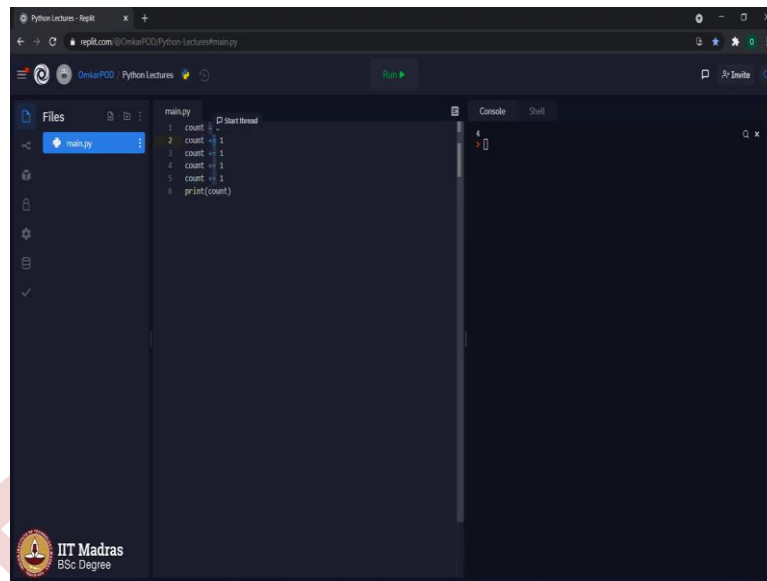
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The screenshot shows a Python REPL window with a file named `main.py`. The code in the file is as follows:

```
1 count = 1
2 count = count + 1
3 count = count + 1
4 count = count + 1
5 count = count + 1
6 print(count)
```

The console output shows the execution of the code. The variable `count` is initialized to 1. It is then incremented by 1 in each of the next four lines, resulting in a final value of 5. The `print(count)` statement outputs `5`.



```
main.py
1 count = 0
2 count = count + 1
3 count = count + 1
4 count = count + 1
5 count = count + 1
6 print(count)
```

Console

```
4
```

Next concept is called shorthand operators. Earlier we have seen arithmetic operators. Shorthand operators are kind of arithmetic operators but they have a unique feature. Let us look at this code. We are counting some values. Hence the initial value for variable count is 0. When we count 1 ideally, we write a code something like count is equal to count plus 1. Then when we count second, we repeat the same step and then once again the same and say, finally, we print the variable count, we get the value as 4, which is absolutely correct.

But writing this name of the variable count again and again, is bit tedious and unnecessary, that is why Python has a solution to this particular problem and the solution is called shorthand operator, which help us to remove a repetitive use of same variable name in the same statement.

We can remove this count from here and instead of writing it like this, we will write it like this, count plus equal to 1, let us replace count plus equal to 1. Let us execute again, still we are getting the same result, which is 4 but now, we have to write this variable only once, instead of writing it twice in the same line.

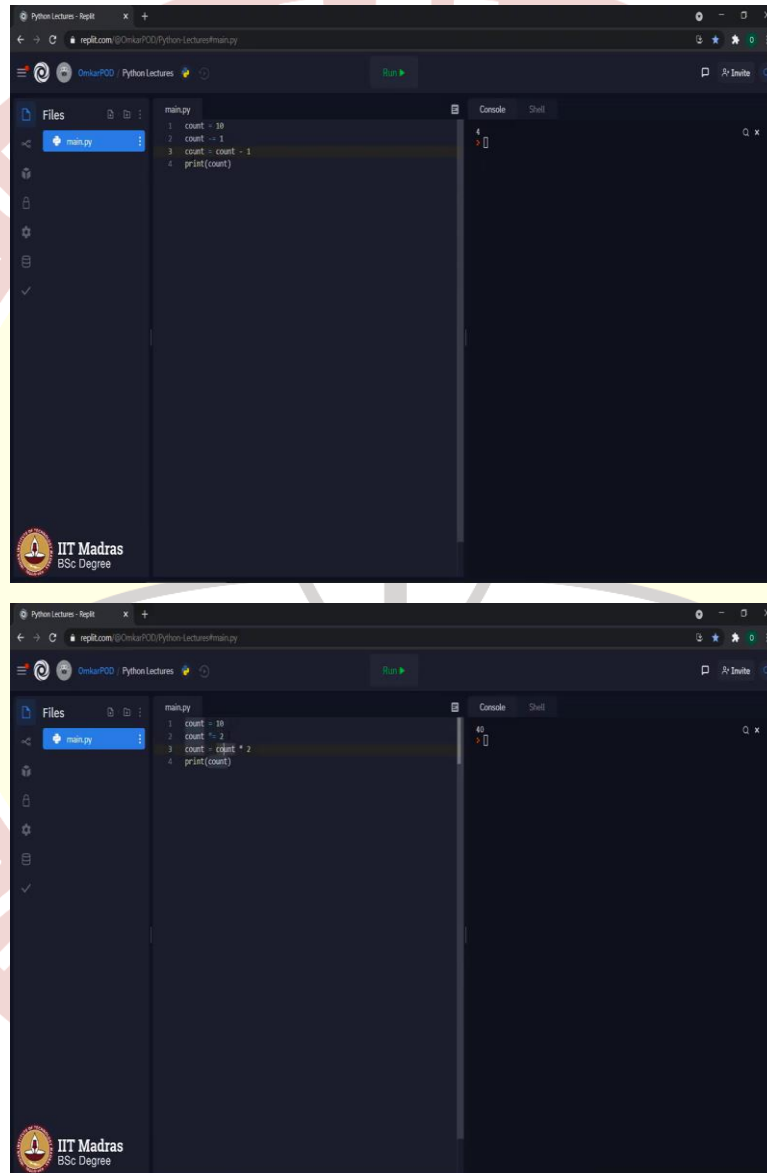
While reading this kind of a statement, we should read it as count is equal to count plus 1, which means at a computer level, the statement in line number 2 and line number 3 are identical, it will give the exact same result, then you must be thinking, why we require shorthand operators?

And the answer is shorthand operators are introduced to make our life, as in programmer's life easier because this kind of incrementation or decrementation operations, we have to do so

many times in a typical code and the use of shorthand operators to replace the regular increment operation reduces the time.

Hence, it helps us code fast. Now, you might be thinking, can we use it only with addition operator or is it possible to use with other arithmetic operators as well? The answer is, yes, it is possible to use such a shorthand operator with all arithmetic operators.

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The image displays two screenshots of a Python REPL interface, likely Replit, showing the execution of a Python script named `main.py`. The interface includes a file explorer on the left, a code editor in the center, and a console on the right. The IIT Madras BSc Degree logo is visible in the bottom left corner of both screenshots.

Top Screenshot: The code in `main.py` is as follows:

```
1 count = 10
2 count += 1
3 count -= count - 1
4 print(count)
```

The console output shows the result of the execution:

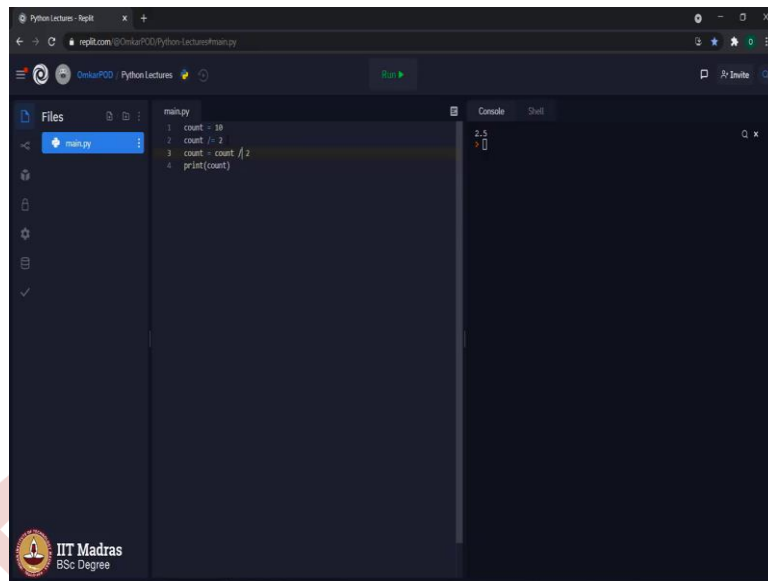
```
4
```

Bottom Screenshot: The code in `main.py` is as follows:

```
1 count = 10
2 count *= 3
3 count -= count * 2
4 print(count)
```

The console output shows the result of the execution:

```
40
```

A screenshot of a web-based Python REPL interface. The browser address bar shows 'repl.it.com/@OnkarPOD/Python-Lectures/main.py'. The interface includes a 'Run' button, a file explorer on the left showing 'main.py', and a console on the right. The code in 'main.py' is:

```
1 count = 10
2 count -= 2
3 count = count // 2
4 print(count)
```

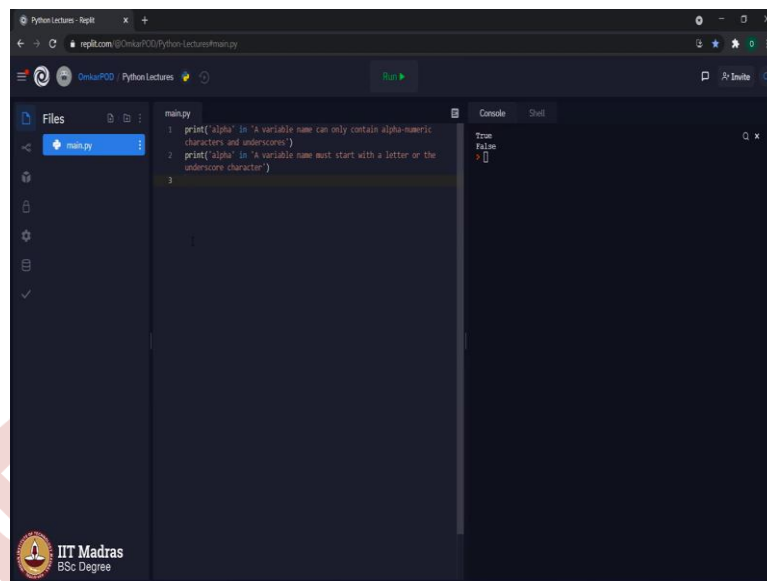
The console output shows '2.5'. A large, semi-transparent watermark of the IIT Madras logo is overlaid on the bottom half of the image.

Let us try to, let us say count is 10 and this is minus equal to and this is minus let us see what output we get. It is 8, because we decremented the value of variable count twice, first with shorthand operator and second with a regular statement, which is count is equal to count minus 1. Similar thing can be done using multiplication operator, let us execute. It says 40 because initially, the value for variable count was 10.

Because of statement in line number 2, the value became 10 into 2 that is 20 and then line number 3, it became 20 into 2 40. Let us try division also, first 10 divided by 2, which is 5 and then 5 divided by 2 which is 2.5.

Next concept is a special operator called in operator. It allows us to perform a similar operation, which usually happens with search engines, where we type some keywords and that particular keyword, is checked against all the possible documents and if there is a match, then we get that document in the search results.

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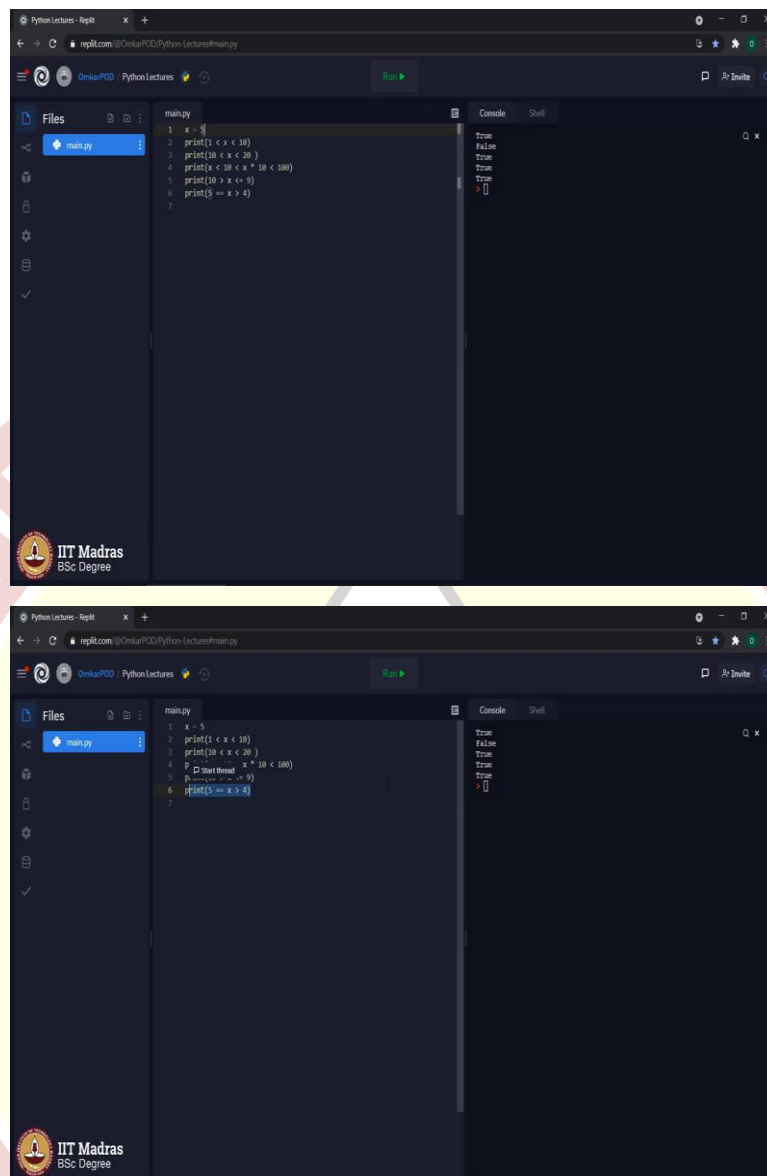


```
main.py
1 print('alpha' in 'A variable name can only contain alpha-numeric
2 print('alpha' in 'A variable name must start with a letter or the
3
1 True
2 False
```

Similar thing can be done in Python, as well. Let us look at this particular example. First print statement, first string alpha then the operator in followed by a second string that says variable name can only contain alphanumeric characters and underscores. Similarly, first string is same in second print statement followed by in a variable name must start with a letter or the underscore character.

Before explaining this code, let us execute it, then we will see why we are getting a particular output. It says true followed by false. As I explained earlier the in operator checks, if a particular value exists in something else or not, which means a computer is actually checking a string alpha exists inside this particular string or not. If it exists, it returns true that is how this particular in operator works. The result of in operator is always a Boolean value.

(Refer Slide Time: 14:34)



The image shows two screenshots of a Python REPL interface. The top screenshot shows the code being executed, and the bottom screenshot shows the output of the code.

Top Screenshot (Code):

```
main.py
1 x = 5
2 print(1 < x < 10)
3 print(10 < x < 20)
4 print(x < 10 < x * 10 < 100)
5 print(10 > x <= 9)
6 print(5 == x > 4)
7
```

Bottom Screenshot (Output):

```
main.py
1 x = 5
2 print(1 < x < 10)
3 print(10 < x < 20)
4 print(x < 10 < x * 10 < 100)
5 print(10 > x <= 9)
6 print(5 == x > 4)
7
```

True
False
True
True
True
True

Now the next concept is related to expressions and it is called as chaining operators. Let us look at a small Python code and see how chaining operators work in Python. x is equal to 5 print 1 is less than x less than 10. Print 10 is less than x less than 20. Print x is less than 10 less than x multiplied by 10 less than 100; print 10 is greater than x less than equal to 9, print 5 is equal equal to x greater than 4.

Now, if you observe any of these print statements, you will see, we have used two or more relational operators in a single statement. When we use multiple relational operators in the single statement, then it is called as chaining operators. Let us execute the code and see what kind of output we are getting. First, it says true, because x is 5 and 1 less than 5 less than 10 statement is true, because 5 lies between 1 and 10.

Second statement turns out to be false, because 5 less than 20 might be correct, but 10 less than 5 is an incorrect statement. In order to get true as a final output, all possible conditions in that particular statement has to be true. Therefore, the output for second print statement is false. Next print statement, x less than 10 which is 5 less than 10.

That is true, less than x multiplied by 10 which is 5 multiplied by 10 which is 50 then less than 100. That is why we are getting true because we are saying 5 less than 10 less than 50 less than 100. Here all relational operators are giving output which is true. Similarly, in the next print statement 10 is greater than 5 and 5 is less than or equal to 9.

In the last print statement, where 5 is equal equal to x and that is greater than 4. Hence, once again the output is true. When we use these relational operators in this particular manner, then it is referred as chaining operators. Thank you for watching this lecture. Happy learning!

