

## Pseudocode: Introducing dictionaries

# Indexed collections

- A list keeps a sequence of values
- Can iterate through a list, but **random access** is not possible
  - To get the value at position  $i$ , need to start at the beginning and walk down  $i - 1$  steps
- A **dictionary** stores key-value pairs. For instance
  - Chemistry marks (value) for each student (key)
  - Source station (value) of a train route (key)
- Present the key to extract the value — takes the same time for all keys, random access
  - `m = chemMarks["Rahul"]`
  - `s = sourceStation["10215"]`

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- Dictionary must exist to create new entry
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## Example

Collect Chemistry marks in a dictionary

```
chemMarks = {}  
while (Table 1 has more rows) {  
    Read the first row X in Table 1  
    name = X.Name  
    marks = X.ChemistryMarks  
    chemMarks[name] = marks  
}  
Move X to Table 2  
}
```



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- Example
  - Compute average marks in Chemistry

```
total = 0  
count = 0  
foreach k in keys(chemMarks) {  
    total = total + chemMarks[k]  
    count = count + 1  
}  
chemavg = total/count
```

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  - `runs["Kohli"] = score`

- How do we know whether to create a fresh key or update an existing key?
- `isKey(d,k)` — returns `True` if `k` is a key in `d`, `False` otherwise
- Typical usage

```
if isKey(runs,"Kohli"){
    runs["Kohli"] = runs["Kohli"]
                      + score
}
else{
    runs["Kohli"] = score
}
```

# Checking for a key

- Implementing `isKeys(d,k)`
  - Iterate through `keys(d)` searching for the key `k`

```
Procedure isKey(D,k)
    found = False
    foreach key in keys(D) {
        if (key == k) {
            found = True
            exitloop
        }
    }
    return(found)
End isKey
```

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# Checking for a key

- Implementing `isKeys(d,k)`
  - Iterate through `keys(d)` searching for the key `k`
- Takes time proportional to size of the dictionary
- Instead, assume `isKeys(d,k)` is given to us, works in constant time
  - Random access

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End isKey
```

# Summary

- A dictionary stores a collection of key:value pairs
- Random access — getting the value for any key takes constant time
- Dictionary is sequence  
`{k1:v1, k2:v2, ..., kn:vn}`
- Usually, create an empty dictionary and add key-value pairs

```
d = {}  
d[k1] = v1  
d[k7] = v7
```

- Iterate through a dictionary using `keys(d)`

```
foreach k in keys(d) {  
    Do something with d[k]  
}
```

- `isKey(d,k)` reports whether `k` is a key in `d`

```
if isKey(d,k){  
    d[k] = d[k] + v  
}  
else{  
    d[k] = v  
}
```