Pseudocode: Recursion

- Many computations are naturally defined inductively
 - Base case: directly return the value
 - Inductive step: compute value in terms of smaller arguments

- Many computations are naturally defined inductively
 - Base case: directly return the value
 - Inductive step: compute value in terms of smaller arguments
- Factorial
 - $n! = n \times (n-1) \times \cdots \times 2 \times 1$
 - 0! is defined to be 1
 - factorial(0) = 1
 - For n > 0, factorial(n) = n * factorial(n-1)

- Many computations are naturally defined inductively
 - Base case: directly return the value
 - Inductive step: compute value in terms of smaller arguments
- Factorial
 - $n! = n \times (n-1) \times \cdots \times 2 \times 1$
 - 0! is defined to be 1
 - \blacksquare factorial(0) = 1
 - For n > 0, factorial(n) = n * factorial(n-1)

```
Procedure Factorial(n)
  if (n == 0) {
   return(1)
  else {
   return(n * factorial(n-1))
End Factorial
```

- Many computations are naturally defined inductively
 - Base case: directly return the value
 - Inductive step: compute value in terms of smaller arguments
- Factorial
 - $n! = n \times (n-1) \times \cdots \times 2 \times 1$
 - 0! is defined to be 1
 - factorial(0) = 1
 - For n > 0, factorial(n) = n * factorial(n-1)

```
Procedure Factorial(n)
  if (n == 0) {
    return(1)
  }
  else {
    return(n * factorial(n-1))
  }
End Factorial
```

- Recursive procedure
 - factorial(n) is suspended till factorial(n-1) returns a value

- Inductive functions on lists
 - Base case: Empty list
 - Inductive step: Compute value in terms first element and rest

- Inductive functions on lists
 - Base case: Empty list
 - Inductive step: Compute value in terms first element and rest
- Sum of numbers in a list
 - If 1 == [], sum is 0
 - Otherwise, add first(1) to sum of rest(1)

- Inductive functions on lists
 - Base case: Empty list
 - Inductive step: Compute value in terms first element and rest
- Sum of numbers in a list
 - If 1 == [], sum is 0
 - Otherwise, add first(1) to sum of rest(1)

- Inductive functions on lists
 - Base case: Empty list
 - Inductive step: Compute value in terms first element and rest
- Sum of numbers in a list
 - If 1 == [], sum is 0
 - Otherwise, add first(1) to sum of rest(1)
 - Can also add last(1) to sum of init(1)

```
Procedure Listsum2(1)
  if (1 == []) {
   return(0)
  else {
   return(last(1) +
           Listsum2(init(1)))
End Listsum2
```

Insertion sort

- Build up a sorted prefix
- Extend the sorted prefix by inserting the next element in the correct position

Insertion sort

- Build up a sorted prefix
- Extend the sorted prefix by inserting the next element in the correct position

```
Procedure InsertionSort(I)
    sortedList = []
    foreach z in 1 {
        sortedList =
            SortedListInsert(sortedList,z)
    }
    return(sortedList)
End InsertionSort
```

Insertion sort

- Build up a sorted prefix
- Extend the sorted prefix by inserting the next element in the correct position

```
Procedure InsertionSort(I)
   sortedList = []
   foreach z in 1 {
      sortedList =
            SortedListInsert(sortedlList,z)
   }
   return(sortedList)
End InsertionSort
```

```
Procedure SortedListInsert(I,x)
   newI.ist = []
   inserted = False
   foreach z in 1 {
     if (not(inserted)) {
      if (x < z) {
         newList = newList ++ [x]
         inserted = True
     newList = newList ++ [z]
   if (not(inserted)) {
     newList = newList ++ [x]
   return(newList)
```

End SortedListInsert

Insertion sort, inductively

- List of length 1 or less is sorted
- For longer lists, insert first(1) into sorted rest(1)

Insertion sort, inductively

- List of length 1 or less is sorted
- For longer lists, insert first(1) into sorted rest(1)

```
Procedure InsertionSort(I)
   if (length(1) <= 1) {
     return(1)
   else {
     return (
         SortedListInsert(
           InsertionSort(rest(1)).
           first(1)
```

End InsertionSort

```
Procedure SortedListInsert(I,x)
   newList = \Pi
   inserted = False
   foreach z in 1 {
     if (not(inserted)) {
       if (x < z) {
         newList = newList ++ [x]
         inserted = True
     newList = newList ++ [z]
   if (not(inserted)) {
     newList = newList ++ [x]
   return(newList)
End SortedListInsert
```

Summary

- Many functions are naturally defined in an inductive manner
 - Base case and inductive step
 - For numeric functions, base case is typically 0 or 1
 - For lists, base case is typically length 0 or length 1
- Use recursive procedures to compute such functions
 - Base case: value is explicitly calculated and returned
 - Inductive case: value requires procedure to evaluated on a smaller input
 - Suspend the current computation till the recursive computation terminates
- Warning Without properly defined base cases, recursive procedures will not terminate!

