

SUMMARY

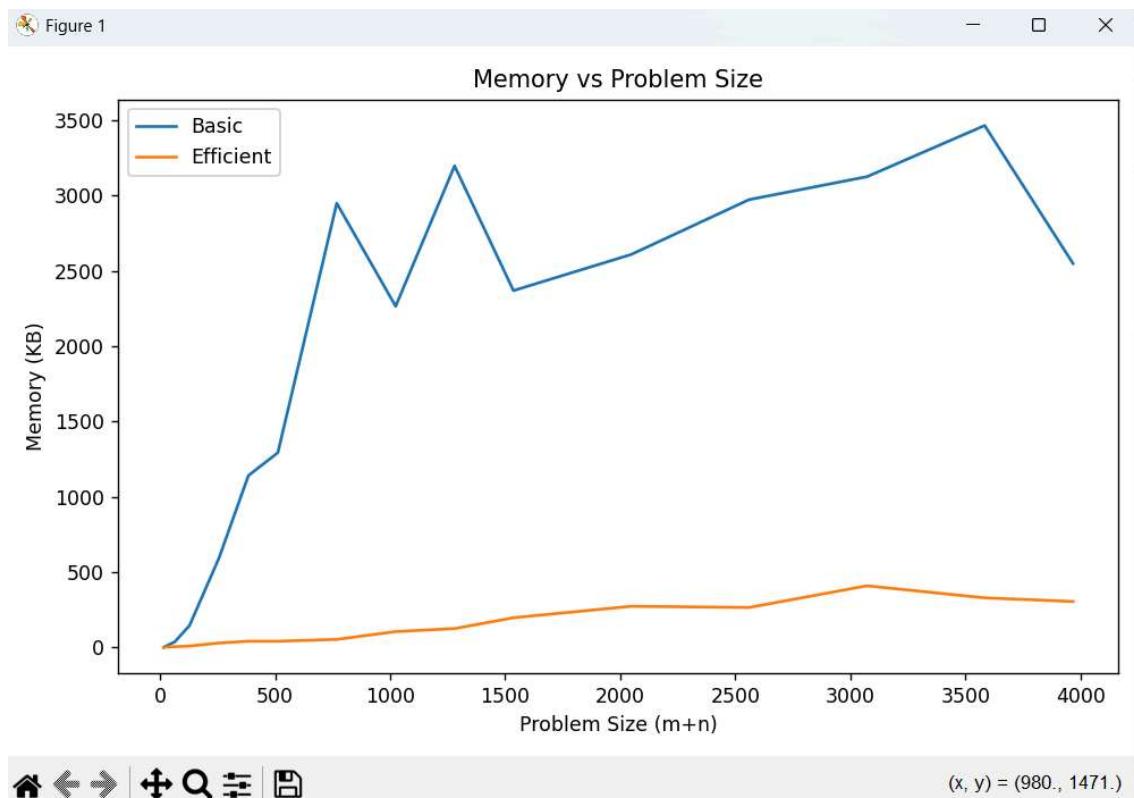
USC ID/s: 7825330815, 8554425845, 8279873920, 2868310631, 2715712589

Datapoints

M+N	Time in MS (Basic)	Time in MS (Efficient)	Memory in KB (Basic)	Memory in KB (Efficient)
16	0.05609984509 6468925	0.20480155944 82422	0	0
64	0.26650005020 201206	0.95391273498 53516	36	4
128	0.93890004791 31937	2.53677368164 0625	144	8
256	3.41530004516 24393	11.8899345397 94922	592	28
384	7.68960011191 6661	25.5701541900 63477	1140	40
512	13.6305999476 4626	52.1764755249 02344	1292	40
768	31.9112001452 595	92.8382873535 1562	2948	52
1024	59.0303000062 7041	170.735359191 89453	2264	104
1280	92.6443000789 7317	281.836509704 58984	3196	124
1536	134.395400062 2034	386.288642883 3008	2368	196
2048	241.845699958 50325	748.157024383 5449	2608	272
2560	390.946399886 1611	1191.35665893 55469	2972	264
3072	550.284299999 4755	1638.15379142 76123	3124	408
3584	739.701600046 8284	2179.31509017 94434	3464	328
3968	933.011299930 5129	2704.07104492 1875	2548	304

Insights

Graph1 – Memory vs Problem Size (M+N)



Nature of the Graph (Logarithmic/ Linear/ Polynomial/ Exponential)

Basic: Polynomial

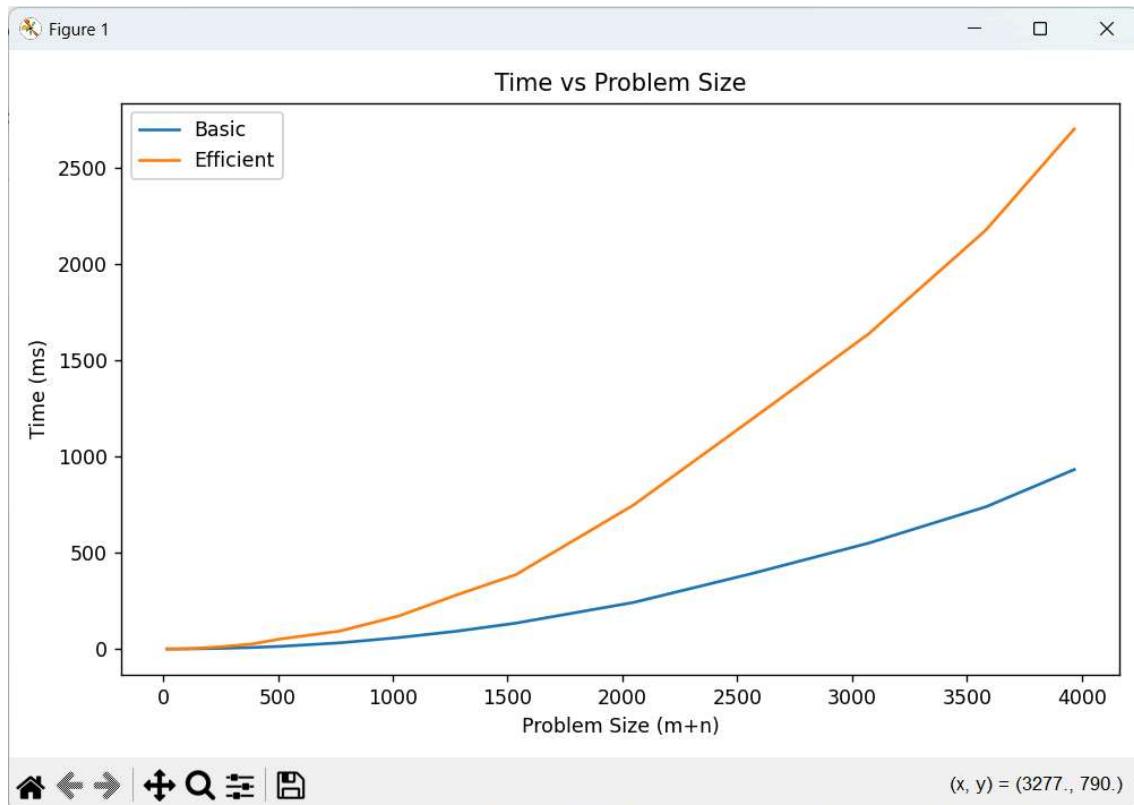
Efficient: Linear

Explanation:

Basic Algorithm takes $O(mn)$ space complexity to store the 2d dynamic programming graph. As the problem input size increases, memory size increases rapidly from 0 at problem size 16 to 2548 KB at problem size 3968.

The Space Efficient Algorithm stores only two rows at a time (current and previous), making memory usage dependent only on $O(n)$. Its memory curve grows linearly and extremely slowly, increasing from almost 0 KB to only 304 KB, even for the largest input.

Graph2 – Time vs Problem Size (M+N)



Nature of the Graph (Logarithmic/ Linear/ Polynomial/ Exponential)

Basic:Polynomial

Efficient:Polynomial

Explanation:

The basic algorithm performs at $O(mn)$ complexity to compute all the values of the 2d DP graph. Therefore polynomial in nature.

The efficient algorithm also takes $O(mn)$ complexity but we see that it takes more time than the basic algorithm. The reason is that the memory efficient algorithm does not store the full DP matrix, so it recomputes partial values and performs additional row copying or swapping. This results in more overhead, making the memory-efficient algorithm slower even though it uses significantly less memory.

Contribution

(Please mention what each member did if you think everyone in the group does not have an equal contribution, otherwise, write "Equal Contribution")

7825330815: Equal Contribution

2715712589: Equal Contribution

8279873920: Equal Contribution

8554425845: Equal Contribution

2868310631: Equal Contribution