Elizabeth Shibut

Creative web developer
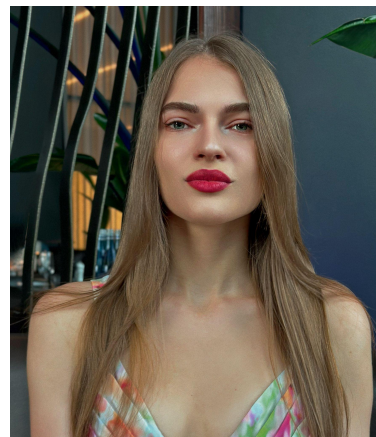
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About me

Experienced middle front-end developer with a strong passion for creating dynamic and visually appealing web experiences. Proficient in a range of technologies, frameworks and tools, and committed to delivering high-quality code and user-centric solutions.

Experience

OgunCAD – Freelance *Full stack developer*

August 2021 – November 2021

Stack: WebGL, Angular.ts, ASP.Net , C#

Coderiver – *Front-end creative developer*

November 2021 – June 2022

Stack: Javascript, Typescript, React JS, Vue.js, Three.js, Pixi.js, Node.js, Parcel.js, Gulp, GSAP, HTML, CSS/ SASS/SCSS, Webpack, PHP, WordPress

Sloyd, Warsaw – *Front-end developer*

June 2022 – Present

Stack: React TS, GSAP, CosmosDB, C#, database maintenance, Subscription flow, Unity

Skills

Javascript (4+ years)
Typescript (3+ years)
React (2 years)
Vue.js (<1 year)
Gulp (1 year)
Node.js (3+ years)
Parcel.js (2+ years)
Three.js (2+ years)
WebGL (1 year)
Pixi.js (<1 year)
GSAP (3+ years)
Git (5 years)
HTML, CSS (4+ years)
PHP & Wordpress (<1 year)

Languages

English C1 (IELTS Academic)
Russian Native

Education

Belarussian State University, Minsk – bachelor degree (unfinished)

September 2018 – December 2021

Completed courses:

- Mathematical Analysis (784 h)
- Programming (C++, Java, Assembler, C#, Javascript) (732 h)
- Geometry and Algebra (524 h)
- Discrete Mathematics and Mathematical Logic (262 h)
- Introduction to Computer and Data Mining (54 h)
- Differential Equations (104 h)
- Computational Methods of Algebra (158 h)
- Methods of Numerical Analysis (252 h)
- Operating Systems (158 h)
- The Theory of Algorithms (262 h)
- The Theory of Probability and Mathematical Statistics (358 h)
- Functional Analysis and Integral Equations (158 h)
- Methods and Algorithms of Image Processing (108 h)
- Methods of Optimisation (200 h)
- Equations of Mathematical Physics (148 h)
- Mathematical Models and Methods of Image Recognition (110 h)
- Business Intelligence Technology in ORACLE Environment (54 h)
- SQL Language for Business Analitics (54 h)
- Operations Research (176 h)
- Computer Networks (200 h)
- Broadcast Methods (148 h)
- The Technology of Programming (148 h)
- Distributed System Computer Technology (54 h)

*I did not fully complete the University Program and took the documents due to political reasons.

Selected projects

Moralia https://moralia.ca/

Stack: Vue.js, GSAP
Contribution: all animations

- lines, texts, images appearing using GSAP and ScrollTrigger
- endless carousel (click, hover, drag events)
- page transitions
- SVG drawing
- cursor and etc.

Younergy https://www.younergy.com/

Stack: Parcel.js, Three.js, GSAP, GLSL
Contribution: background sphere animation

- sphere with a shader material using glsl and 3d noise
- mouse interactions
- sphere transitions using GSAP and ScrollTrigger
- RayMarching
- Voronoi
- GLTF-model loading, texturing and interactions

Wlitz https://wlitz.com/

Stack: gulp, GSAP, HTML, SCSS
Contribution: all pages layouts from Figma, most of animations

- preloader
- burger and footer
- menu
- locomotive-scroll
- mouse interactions
- cursor
- some of SVG
- texts, images appearing
- background colour
- page transitions using Barba.js
- parallax, pin and etc.

Sloyd https://app.sloyd.ai/

Stack: React.ts, GSAP, CSS (styled components), CosmosDB, Postman, Auth0, Paddle
Contribution: most of layouts from Figma, database maintenance, APIs

- texturing layouts and functionality (connected backend base to frontend)
- subscription layouts and functionality (creating DB layers, connecting Paddle API and Auth0 API, architecture tasks)
- Side Menus, headers, modals layouts and functionality and etc.

Snob Architects https://snobarchitects.com/

Stack: Vue.js, GSAP
Contribution: most of animations

- preloader
- lines, texts, images appearing using GSAP and ScrollTrigger
- parallax
- horizontal carousel
- SVG drawing
- hover effects and etc.