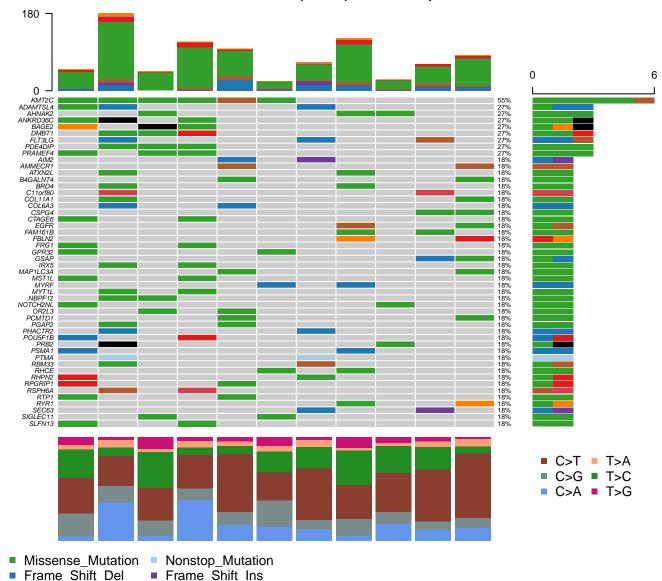
Altered in 11 (100%) of 11 samples.



Nonsense_Mutation =

In_Frame_Del

■ In Frame Ins

Splice_Site

■ Multi_Hit