Case Study: Spoofing Attack on Autonomous Vehicles.

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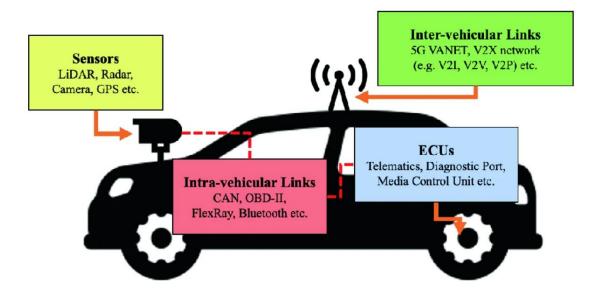
Understanding Spoofing in Autonomous Vehicles

Background: Autonomous vehicles (AVs) rely on GPS, time synchronization, and sensors for safe navigation. However, these dependencies make them vulnerable to spoofing attacks.

Problem Statement: Spoofing attacks can misguide navigation, disrupt system synchronization, and falsify environmental data, posing significant risks to safety.

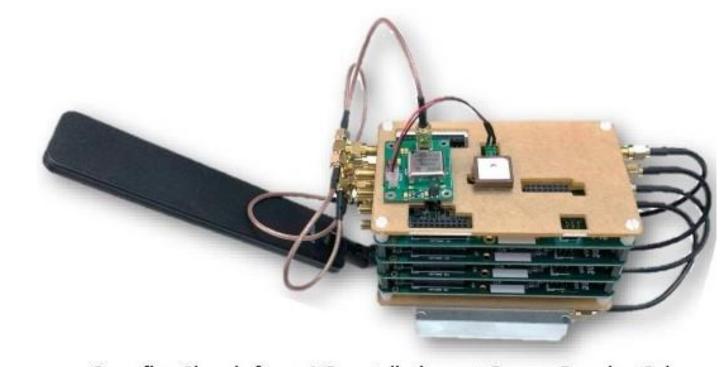
Objectives:

- Simulate spoofing attacks (GPS, time, and LiDAR)
- Assess their impacts.
- · Propose mitigation strategies.



Research on Spoofing Attacks

- GPS Spoofing (Regulus Cyber, 2019): Misguided navigation with fake GPS signals.
- Time Spoofing (Keen Security Lab, 2019): System desynchronization causing critical errors.
- LiDAR Spoofing (Cao et al., 2024): False obstacle detection via manipulated sensor inputs.



Spoofing Signals from 4 Constellations at Once – Regulus Cyber



Simulation Design and Tools

Tools:

- MATLAB Live Script: Interactive computation and visualization.
- System: Windows 11, Intel i5, 16GB RAM.

Setup:

- Simulation duration: 10 seconds with 1000 time points.
- Initialization: Original signal defined as position (GPS), time (Time), or distance (LiDAR).
- **Spoofing start points**: 20–30% of the timeline, depending on the simulation.



Key Parameters:

GPS Spoofing:

 Straight-line path with amplitude, frequency, and noise variations.

Time Spoofing:

Linear time signal with deviations

LiDAR Spoofing:

 Constant distance of 20m with added linear drift and sinusoidal noise.

Code Setup for All simulation

```
%Setup for All the Simulations
      % Time Vector (Shared Setup)
      t = linspace(0, 10, 1000); % Time vector for 10 seconds
5
 6
      % GPS Spoofing Setup
      original_position = t; % Original GPS signal path
       spoofing start index = round(length(t) * 0.2); % Start of spoofing
 9
10
      % Time Spoofing Setup
      original time = t; % Original time signal (linear progression)
11
12
      % LiDAR Spoofing Setup
13
14
      true obstacle distance = 20; % Fixed obstacle distance (meters)
       spoofing_start_index = round(length(t) * 0.3); % Start of spoofing
15
16
```

A GPS live script where parameter are defined

```
% GPS Spoofing Simulation
% Parameters and Setup
t = linspace(0, 10, 1000); % Time vector for 10 seconds
original position = t; % Original GPS signal path (straight line)
spoofed position = original position; % Initialize spoofed position
% Spoofing starts at 20% of the timeline with increased noise and deviation
spoofing start index = round(length(t) * 0.2);
 amplitude_variation = 1.0 + 0.3 * sin(0.1 * t(spoofing_start_index:end)); % Increased amplitude
frequency_variation = 1.0 + 0.1 * cos(0.05 * t(spoofing_start_index:end)); % Increased frequency
random walk = cumsum(0.05 * randn(1, length(t) - spoofing start index + 1)); % Increased random walk
gaussian noise = 0.2 * randn(1, length(t) - spoofing start index + 1); % Increased noise
% Spoofed position calculation with enhanced dynamic components
spoofed position(spoofing start index:end) = original position(spoofing start index:end) + ...
     amplitude variation .* sin(frequency variation .* t(spoofing start index:end)) + ...
     random walk + gaussian noise;
```

GPS Spoofing Simulation and Results

Overview:

- Simulated GPS spoofing to observe its impact on position, velocity, and acceleration.
- Spoofing starts at 20% of the timeline, adding deviations using amplitude variations, frequency changes, random walk, and Gaussian noise.
- Results highlight how spoofing disrupts the vehicle's navigation system.

Key Components

Original Path: Straight-line trajectory (original_position = t).

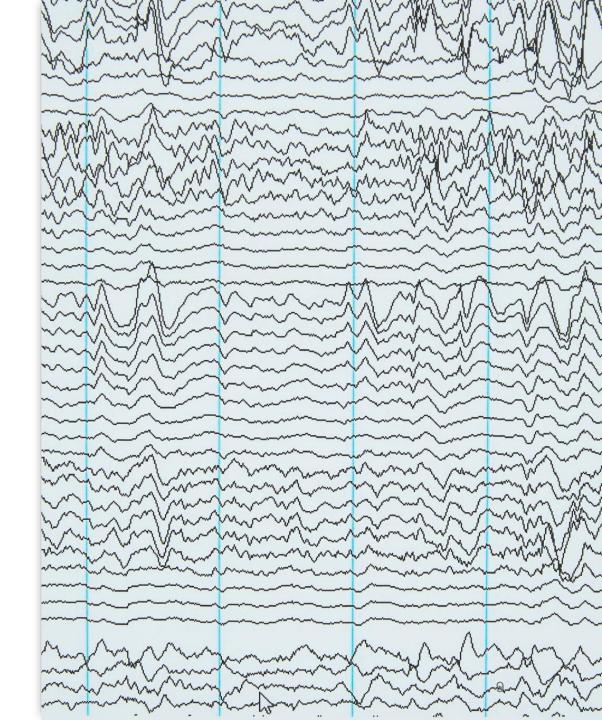
Spoofing Elements:

- Amplitude variation (1.0 + 0.3 * sin(0.1 * t)): Adds smooth oscillations.
- Frequency variation (1.0 + 0.1 * cos(0.05 * t)): Adds periodic deviations.
- Random walk (cumsum(0.05 * randn(...))): Introduces gradual drift.
- Gaussian noise (0.2 * randn(...)): Simulates real-world randomness.

Analysed Metrics:

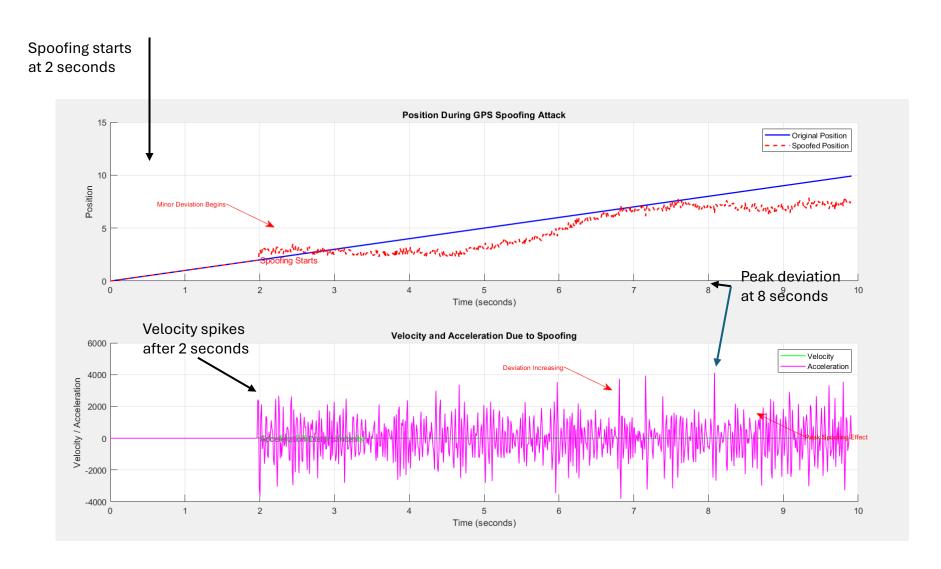
Position: Deviation of spoofed path from original.

Velocity and Acceleration: Effects on motion dynamics.



Main script for calculation

Results for GPS spoofing



Time Spoofing Simulation and Results

Overview:

- Simulated time spoofing attack to observe its impact on GPS signals.
- Spoofing starts at 20% of the timeline, introducing:
 - Linear drift: Mimics gradual timing errors.
 - Sinusoidal oscillations: Adds periodic disturbances.
 - Random noise: Simulates real-world signal disruptions.
- Results highlight deviations in time signal, measurable offsets, and disturbances in signal stability.

Spoofing elements:

- Linear Drift: Gradual time shifts using:0.5 * (t t_start)
- Sinusoidal Disturbance: Periodic variations modeled as: 0.2 * sin(2 * pi * 0.5 * t)
- Gaussian Noise: Adds random fluctuations using:0.1 * randn(...)

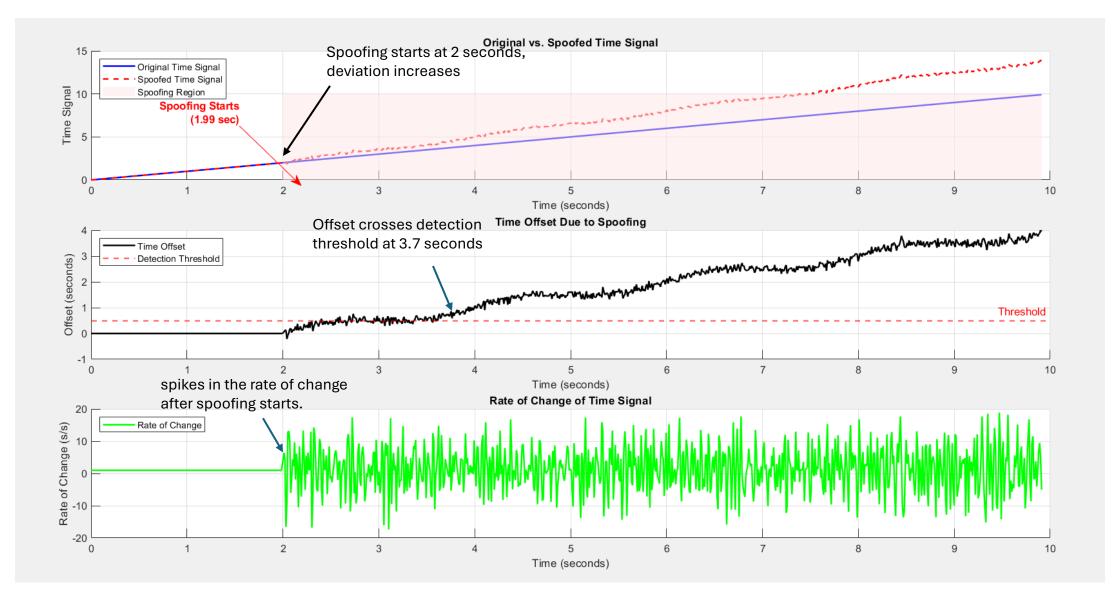
Main script for calculation

```
% Spoofed Time Signal
spoofed_time = original_time; % Initialize spoofed time
spoofed_time(spoofing_start_index:end) = original_time(spoofing_start_index:end) + ...
time_deviation + sinusoidal_disturbance + gaussian_noise;
```



Demonstrates how drift, oscillations, and noise are combined to simulate the spoofed time signal.

Results for time spoofing



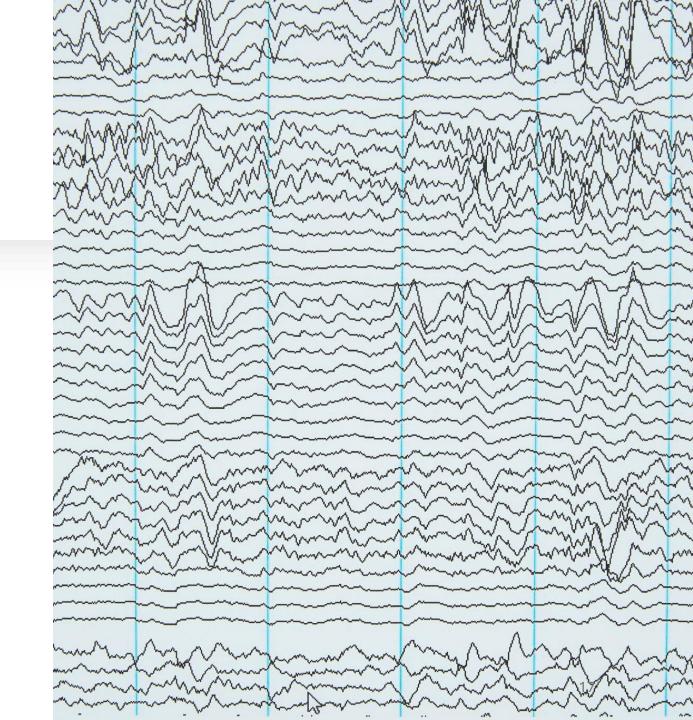
Sensor Spoofing Simulation and Results

Overview:

- Simulated sensor spoofing attack on LiDAR distance measurements to analyze its impact.
- Spoofing begins at 30% of the timeline and ends at 60%, introducing:
 - Linear drift: Gradual increase in distance readings.
 - Sinusoidal disturbances: Mimics periodic fluctuations in distance.
 - Gaussian noise: Adds random variations to the data.
- Results highlight deviations in measured distances and significant impacts on sensor accuracy.

Sensor Spoofing Elemets:

- Linear Drift: Gradual shift using:0.5 * (t t_start)
- Sinusoidal Disturbance: Periodic fluctuations modeled as:2 * sin(2 * pi * 0.2 * t)
- Gaussian Noise: Simulates randomness with: 0.5 * randn(...)

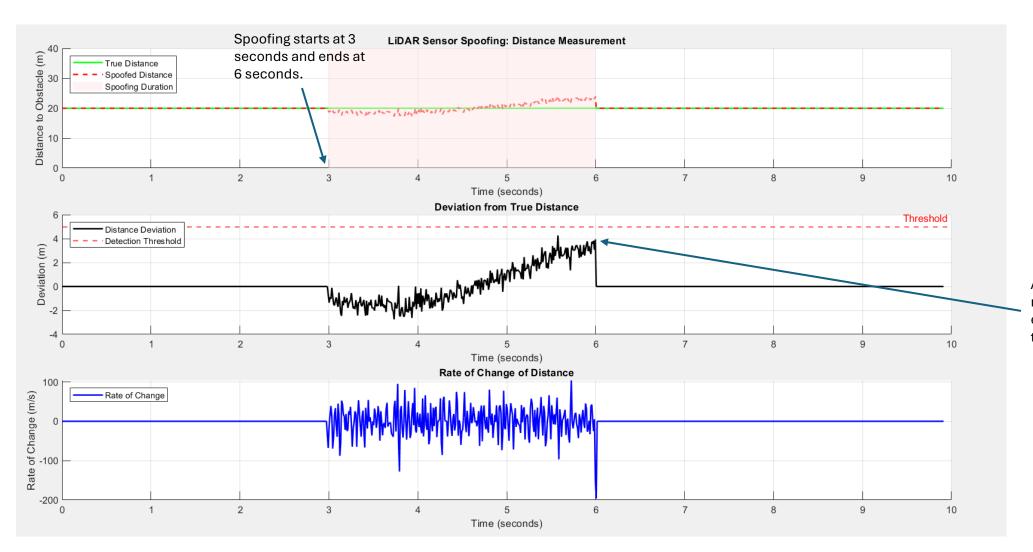


Main script for calculation

```
% Apply Spoofing
spoofed_distance(spoofing_start_index:spoofing_end_index) = true_obstacle_distance + ...
linear_drift + sinusoidal_disturbance + gaussian_noise;
```

This code shows how the spoofing elements (drift, oscillations, noise) are combined to create a spoofed sensor reading.

Results for sensor spoofing



Although this does not change major effect above the threshold.

Comparison of Spoofing Types

Process:

- Simulated each spoofing type using unique dynamics.
- Measured deviations, rate of change, and threshold crossing.

Metrics Evaluated:

- Maximum Deviation (quantifies error severity).
- Rate of Change (measures signal stability).
- Threshold Crossing (detectability).

Spoofing Type	Max Deviation	Rate of Change	Threshold Crossing	Detectability
GPS	High (5.6 m)	High	Early	Moderate
Time	Medium (3.4 s)	Medium	Delayed	Easy
Sensor	Low (1.2 m)	Low	None	Difficult 20

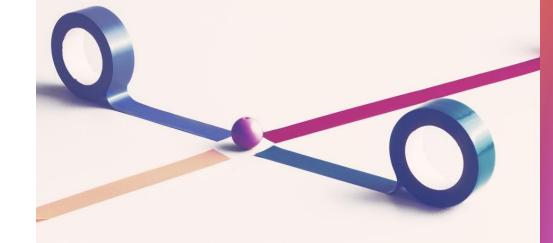
Discussion and Insights

Findings:

- GPS spoofing: Path deviations can misguide vehicles.
- Time spoofing: Sync delays impact system reliability.
- LiDAR spoofing: False readings compromise obstacle detection.

Challenges:

- Balancing simplicity and realism in simulations.
- Interpreting results in real-world contexts.



Conclusion and Future Work

Summary:

- Spoofing attacks significantly disrupt AV safety and navigation.
- GPS spoofing has the most direct impact on navigation.

Future Directions:

- Real-world testing to validate findings.
- Developing countermeasures for spoofing detection.
- Exploring combined spoofing scenarios for deeper insights.



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• Questions?