

Automata Theory

Power set \rightarrow set of all subsets of a set

$$S = \{1, 2\}$$

$$P(S) \text{ or } 2^S = \{\emptyset, \{1\}, \{2\}, \{1, 2\}\}$$

Sequence \rightarrow list of objects in a particular order

$$(7, 21, 51) \neq (7, 51, 21)$$

$$(7, 21, 51) \neq (7, 21, 51, 51)$$

* consider order and repetitions.

Tuple \rightarrow sequence of finite number of elements

k -tuple — sequence with k -elements

2 -tuple — pair

Cartesian Product (Cross Product)

$$A = \{1, 2\}$$

$$B = \{3, 4\}$$

$$A \times B = \{(1, 3), (1, 4), (2, 3), (2, 4)\}$$

Functions

$$f: D \rightarrow R \leftarrow \text{range}$$

↑
domain

Alphabet (Σ)

$$\Sigma = \{a, b\} \quad \alpha_1 = a \quad \alpha_2 = b$$

Empty string = ϵ

$$|\epsilon| = 0$$

$$w = abba$$

$$\#_{aW} = 2$$

$$\#_{bW} = 2$$

Σ^k = set of all strings with length k

$\Sigma^0 = \{\epsilon\}$

$\Sigma^1 = \{0, 1\}$

$\Sigma^2 = \{00, 01, 10, 11\}$

} if $\Sigma = \{0, 1\}$

Reverse String

$$w = 10 \quad w^R = 01$$

$$S = abda \quad S^R = adba$$

Substring

- sequence of consecutive letters from a string

$$w = 101$$

$$B(w) = \{\epsilon, 1, 0, 10, 01, 101\}$$

Kleene Closure (star)

Σ^* = The set of strings over that alphabet

$$\{0, 1\}^* = \{\epsilon, 0, 1, 01, 10, 11, 00, 000, \dots\}$$

Language = set of words (strings)

Notation $\rightarrow L$ or $L_1, \{ab, cd\}$

Finite



can count the words

$$\text{e.g.: } L_1 = \{ab, cd\}$$

Infinite

can't count the words

(e.g.: language from decimal alphabet)

* Language is sets, we can apply set operations on languages

Complement \rightarrow all words doesn't belong to the lang.

$$L^c = \Sigma^* - L$$

* Reverse Language \rightarrow with all the reverse words

$$L^R = \{w | w^R \in L\}$$

$$\text{e.g.: } L = \{abc, bc\}$$

$$L^R = \{cba, cb\}$$

* for all binary words Language and reverse language are same

Concatenation \rightarrow consider L_1 and L_2

$$L_1 \circ L_2 = L_1 L_2 = \{xy | x \in L_1 \text{ and } y \in L_2\}$$

$$\text{e.g.: } L_1 = \{ab, cd\} \quad L_2 = \{00, 1\}$$

$$L_1 L_2 = \{ab00, ab1, cd00, cd1\}$$

* order is important

$$L_1 L_2 \neq L_2 L_1$$

$$L_1 \circ L_2 \neq L_1 \times L_2$$

$$\text{e.g. } A = \{0, 00\}$$

$$A \circ A = AA = \{00, 000, 0000\} \Rightarrow |AA| = 3$$

$$AXA = \{(0,0), (0,00), (00,0), (00,00)\} \Rightarrow |AXA| = 4$$

Empty language \rightarrow lang with 0 words
(\emptyset)

$$L \circ \emptyset = \emptyset \circ L = \emptyset$$

$$L \circ \{\epsilon\} = \{\epsilon\} \circ L = L$$

K-iteration : concatenate the lang with k times

$$L^K =$$

$$L' = L$$

$$L^0 = \{\epsilon\}$$

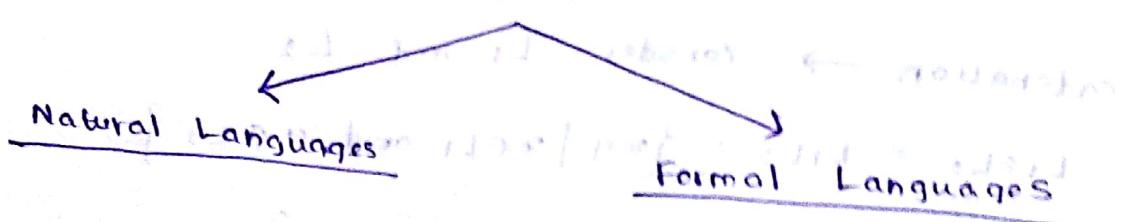
$$L_1 = \{\epsilon, 00, 1\}$$

$$L_1^0 = \{\epsilon, 00, 1, 000, 001, 0, 100, 1000\}$$

$$L^* = L^0 \cup L^1 \cup L^2 \cup \dots$$

$$L^+ = L^1 \cup L^2 \cup L^3 \cup \dots$$

Languages



Natural languages are spoken by people.
Formal languages are designed by someone
(e.g. programming language)

Formal Language

(1) List all the words

(2) Create set of rules

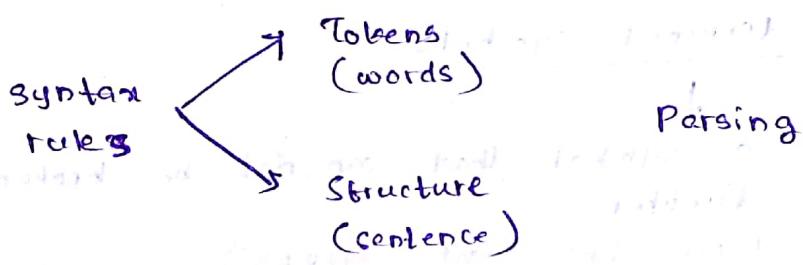
(3) Use set notation

$L = \{x \mid x \in \text{all words that can be generated using English alphabet}\}$

Alphabet (Σ)

$$\{a, b, c, d\} = \Sigma$$

Syntax: linguistic form of sentences in that lang.



Formal Grammar

- generating device which can generate and analyse words / strings of lang.

Grammar: Finite set of rules

↓
set of strings } = formal language (Generated language)

$s \rightarrow NP VP$

$s - \text{sentence}$

$VP \rightarrow V$

$NP - \text{Noun phrase}$

$NP \rightarrow D N$

$V - \text{Verb}$

$V \rightarrow \text{sleeps}$

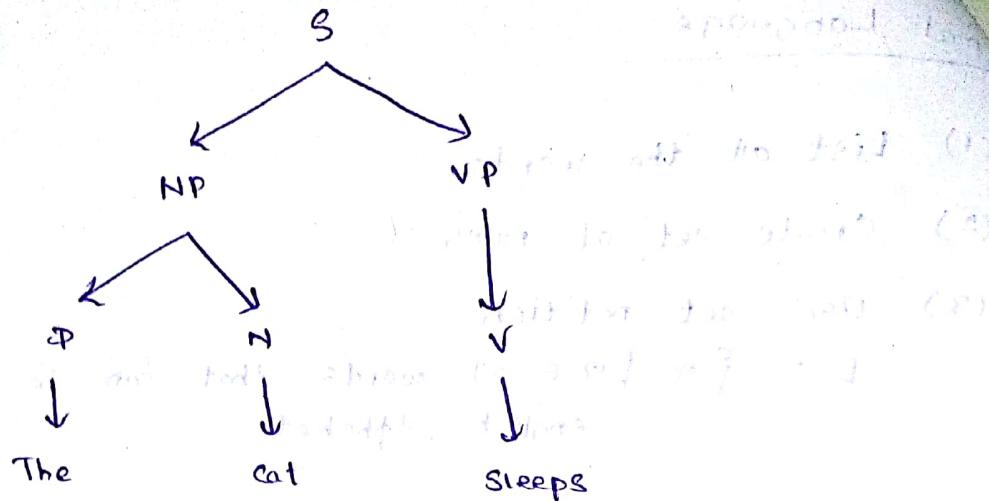
$D - \text{determinant}$

$N \rightarrow \text{cat}$

$GFG - \text{Grammatical form}$

$D \rightarrow \text{The}$

$W - \text{word}$



$$G = (N, \Sigma, P, S)$$

- N - set of non-terminal symbols (e.g.: S, NP, VP)
- Σ - set of terminal symbols
 ↓
 a symbol that can not be broken down further
 (e.g.: $The, cat, sleeps$)

$$\Sigma \cap N = \emptyset$$

- S - a start symbol.
- P - set of production rules

$$v \rightarrow w$$

$$v \in (N \cup \Sigma)^+$$

$$w \in (N \cup \Sigma)^*$$

$$w = uxv$$

$$x \rightarrow y$$

rule $x \rightarrow y$ is applicable to string uw

$$uxv \rightarrow *xuyv$$

uxv derives $xuyv$

uyv is derived from uxv

$$w_1 \Rightarrow w_2 \Rightarrow w_3 \Rightarrow \dots w_n$$

$$w_1 \Rightarrow^+ w_n$$

$w_1, w_2, w_3, \dots w_n$ — sentential forms of the derivation.

$N = \{S, A\}$

$E = \{a, b\}$

$S' = S$

P

$S \rightarrow aS$

$S \rightarrow B$

$B \rightarrow bB$

$B \rightarrow E$

$S \Rightarrow aS \Rightarrow abS \Rightarrow abbB \Rightarrow abb$

$\therefore S \Rightarrow^* abb$

$G_1 \quad L(G_1)$

$G_1 = G_2$

All legal identifiers in Pascal is a language

$\langle id \rangle \rightarrow \langle \text{letter} \rangle \langle \text{rest} \rangle$

$\langle \text{rest} \rangle \rightarrow \langle \text{letter} \rangle \langle \text{rest} \rangle /$

Classes of Grammars

Chomsky Hierarchy

Type 0: no restrictions on the grammar rules

→ All formal grammars

→ Type 0 languages

↓
recognised by Turing Machine

Type 1: context-sensitive grammar

$$|a_i b_i| \leq |p_i|$$

$$AB \rightarrow CDBV$$

$$ABC \rightarrow B X$$

- context sensitive language

identified by linear bounded automaton

Type 0: context free grammar

for all $i \geq 0$, are restricted to a single non-terminal symbol

$$A \rightarrow abc$$

context-free lang

push down automata

Type 3: regular grammar

has a single non-terminal in the left hand side

Right = single terminal possibly preceded by a single non-terminal

right linear grammar

$$A \rightarrow aB$$

left linear grammar

$$A \xrightarrow{\text{and}} aB$$

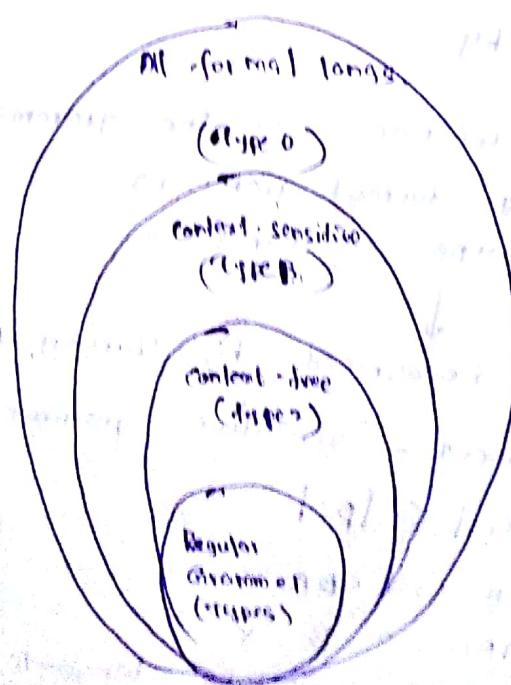
$$A \rightarrow Ba$$

$$A \xrightarrow{\text{or}} aB$$

Recognized by Finite Automata

Type 3 is also Type 0-1

for all $i \geq 0$



$$G_1 = (N, \Sigma, P, S)$$

$$\underbrace{\langle \text{while-stmt} \rangle}_{\text{LHS}} \rightarrow \underbrace{\text{while}(\langle \text{logic-expr} \rangle); \langle \text{stmt} \rangle)}_{\text{RHS}}$$

Left most derivation

- expand the left most non-terminal first

Right most derivation

- expand the rightmost non-terminal first

$$S \rightarrow ABC$$

$$A \rightarrow aA \quad \text{bottom}$$

$$A \rightarrow \epsilon$$

$$B \rightarrow bB$$

$$B \rightarrow \epsilon$$

$$C \rightarrow cC$$

$$C \rightarrow \epsilon$$

$$S \Rightarrow ABC \Rightarrow AbBC$$

$$\Rightarrow ABC$$

$$\Rightarrow aABC$$

$$\Rightarrow abC$$

$$\Rightarrow abcC$$

$$\Rightarrow abc$$

Left Most

$$S \Rightarrow ABC \Rightarrow aABC \Rightarrow abBC \Rightarrow abC \Rightarrow abcC \Rightarrow abc$$

Right Most

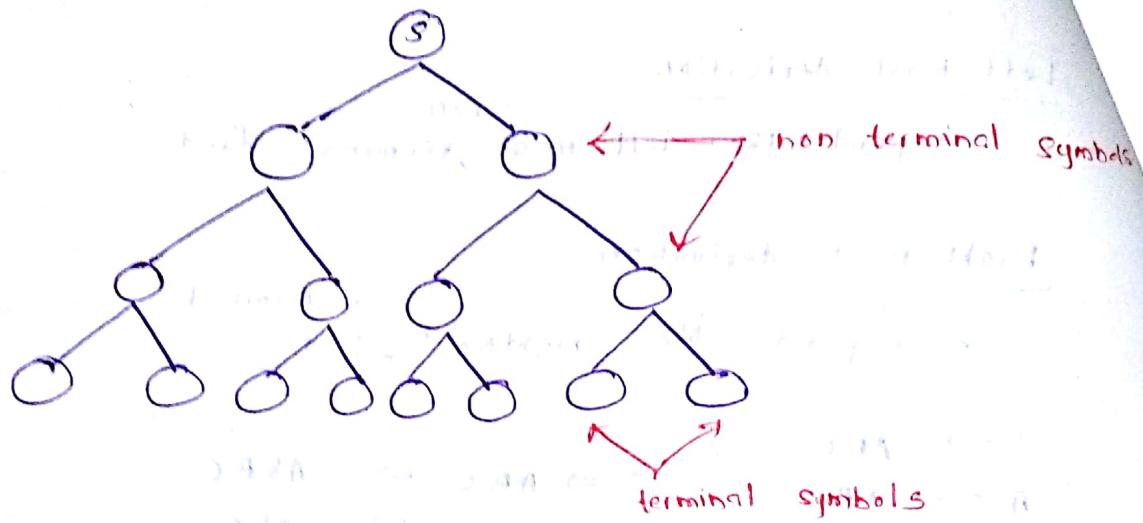
$$S \Rightarrow ABC \Rightarrow ABCC \Rightarrow ABC \Rightarrow ABC \Rightarrow A BC \Rightarrow aABC \Rightarrow abc$$

Parse Tree

- ordered / rooted tree

$$G_1 = (N, \Sigma, P, S)$$

↓
Turing

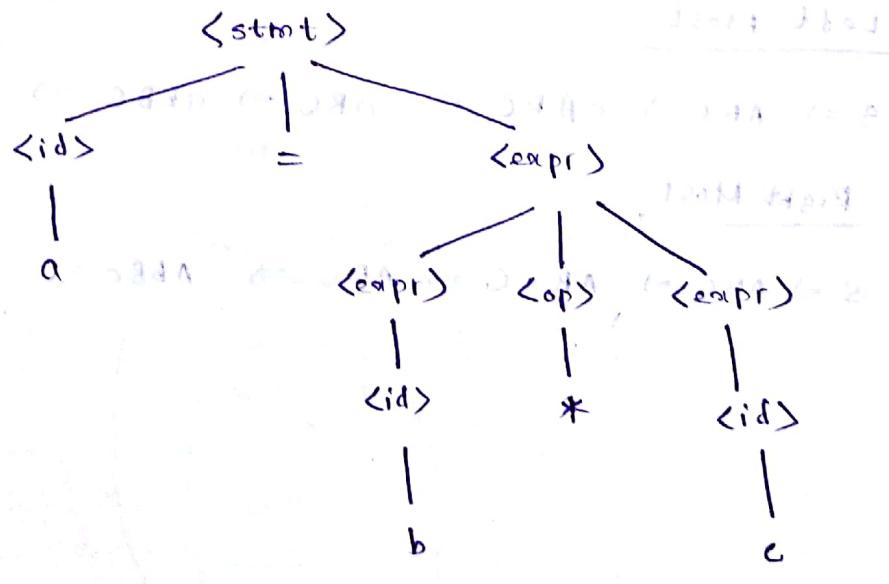


$$\langle \text{stmt} \rangle \rightarrow \langle \text{id} \rangle = \langle \text{expr} \rangle$$

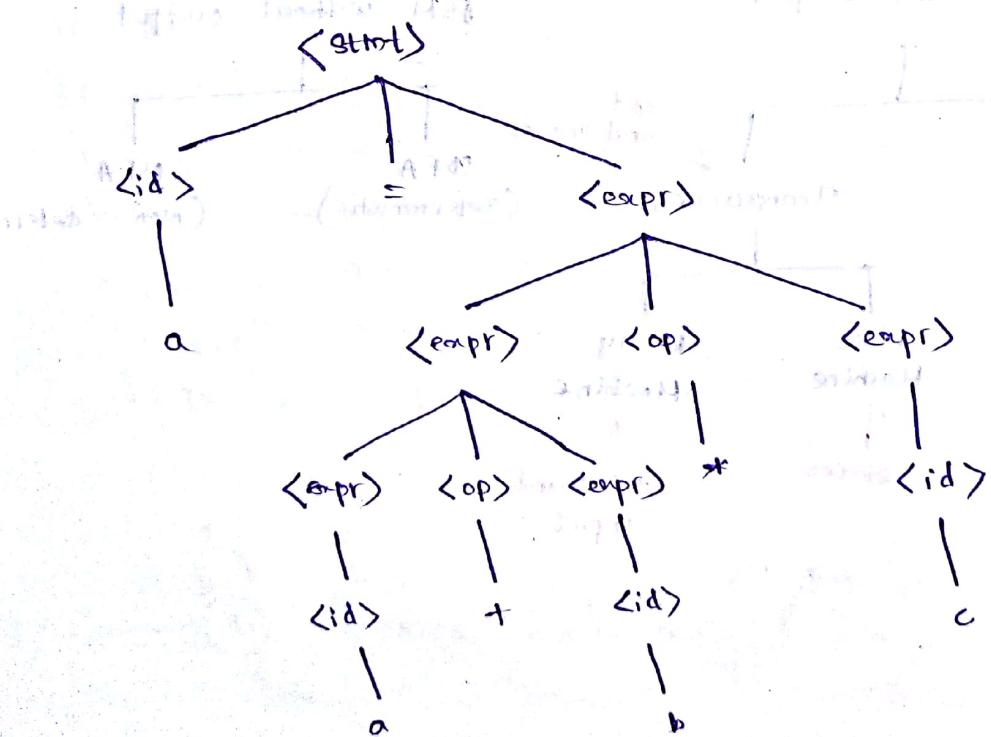
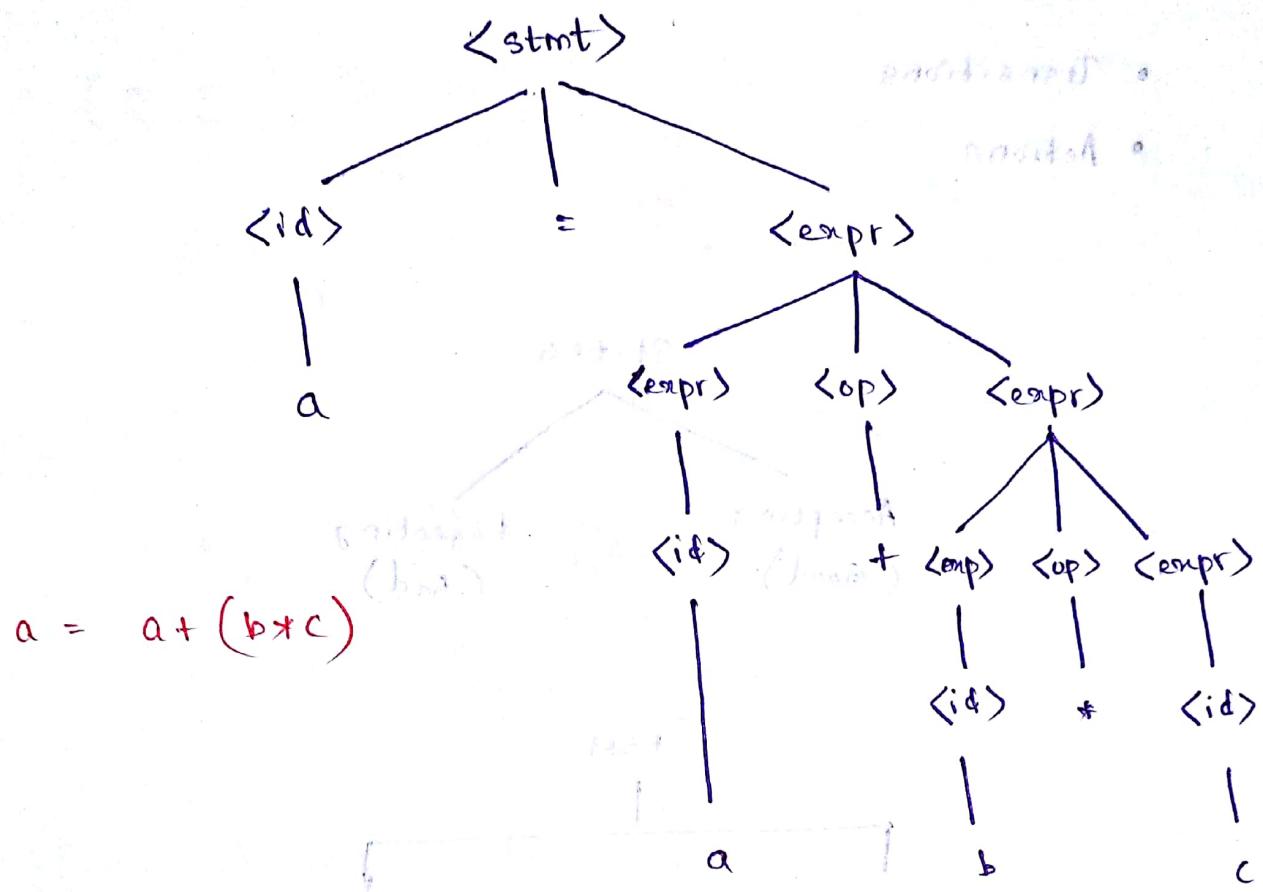
$$\langle \text{expr} \rangle \rightarrow \langle \text{expr} \rangle \langle \text{op} \rangle \langle \text{expr} \rangle \mid \langle \text{id} \rangle$$

$$\langle \text{op} \rangle \rightarrow + \mid *$$

$$\langle \text{id} \rangle \rightarrow a \mid b \mid c$$



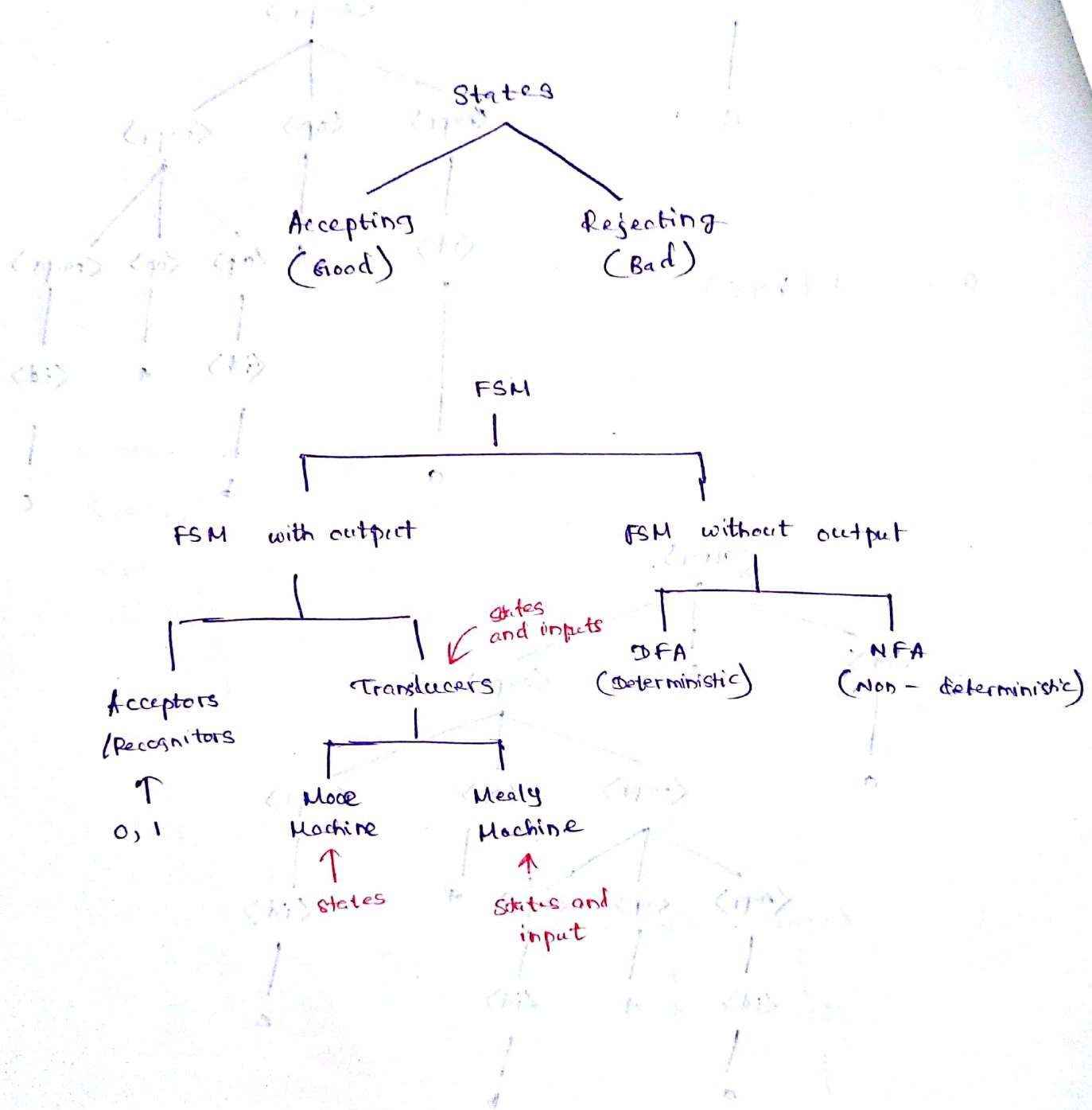
$$a = a + b * c$$



$$a = (a+b)*c$$

Finite State Machine

- States
- Transitions
- Actions

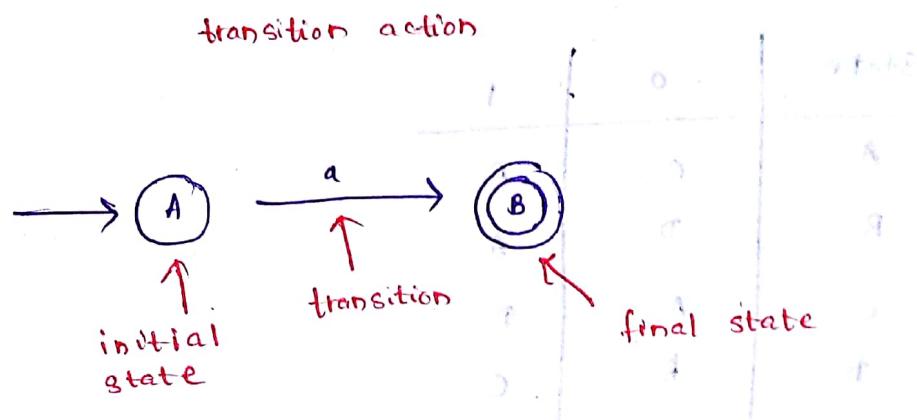
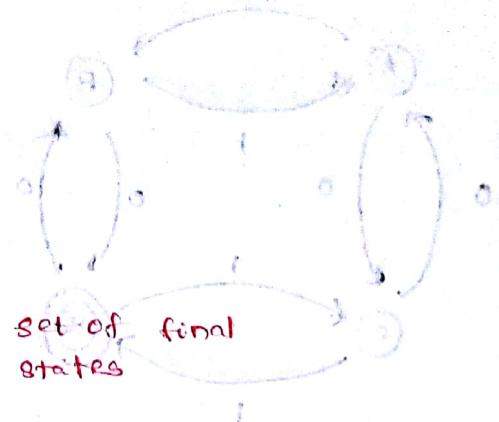


DFA

+ unique computation:

$$M = (\mathbb{Q}, \Sigma, \delta, q_0, F)$$

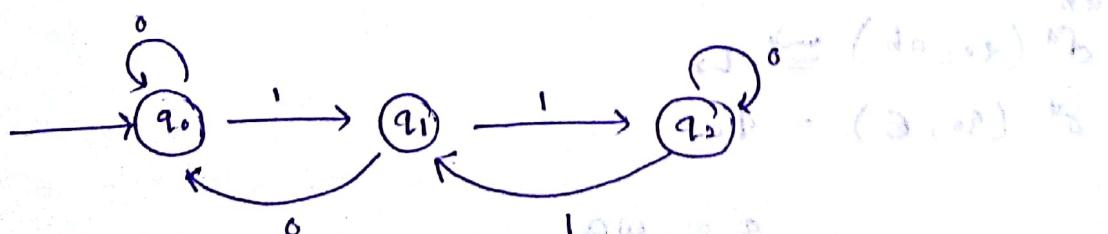
↑ states ↑ input alphabet ↑ initial state ↑ transition action

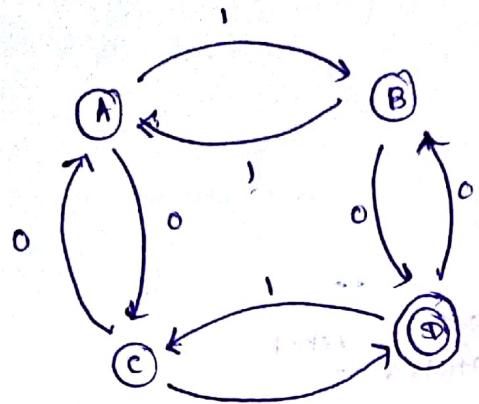


$$M = (\{q_0, q_1, q_2\}, \{0, 1\}, \delta, q_0, \{q_1\})$$

δ is given by

$$\begin{aligned}\delta(q_0, 0) &\rightarrow q_0 \\ \delta(q_0, 1) &\rightarrow q_1 \\ \delta(q_1, 0) &\rightarrow q_0 \\ \delta(q_1, 1) &\rightarrow q_2 \\ \delta(q_2, 0) &\rightarrow q_0 \\ \delta(q_2, 1) &\rightarrow q_1\end{aligned}$$





$$Q = \{A, B, C, D\}$$

$$\Sigma = \{0, 1\}$$

$$q_0 = A$$

$$F = \{D\}$$

State	0	1
A	C	B
B	D	A
C	A	D
D	B	C

outgoing edges from a vertex = # symbols in the alphabet

Extended transition Function

$$\delta^* : Q \times \Sigma^* \rightarrow Q$$

Σ^* - string

$$\delta(q_0, a) \Rightarrow q_1$$

$$\delta(q_1, b) \Rightarrow q_2$$

$$\overset{ab}{\delta^*}(q_0, ab) \Rightarrow q_2$$

$$\delta^*(q_0, \epsilon) = q_0$$

$$S = wai$$

string consist
all but the
final letter

final letter
of the string.



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$$\delta^*(q, wa) = \delta(\delta^*(q, w), a)$$

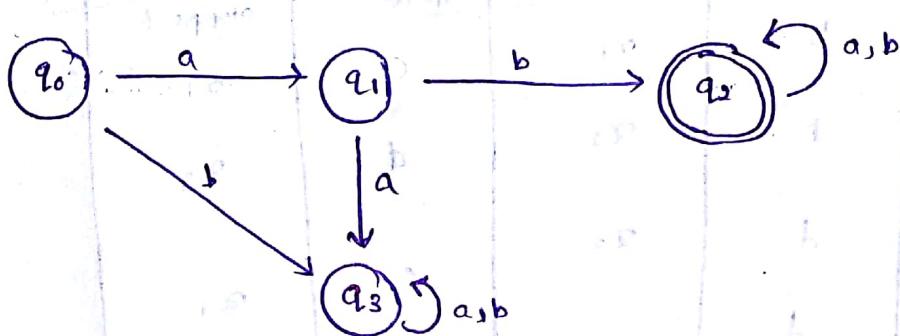
$$\delta^*(q_0, ab) = \delta(\delta^*(q_0, a), b)$$

$$\delta^*(q_0, a) = \delta(\delta^*(q_0, \varepsilon), a)$$

Find a DFA that recognises the set of all strings on $\Sigma = \{a, b\}$ starting with prefix ab.

$$L = \{ab, abb, aba, abab, \dots\}$$

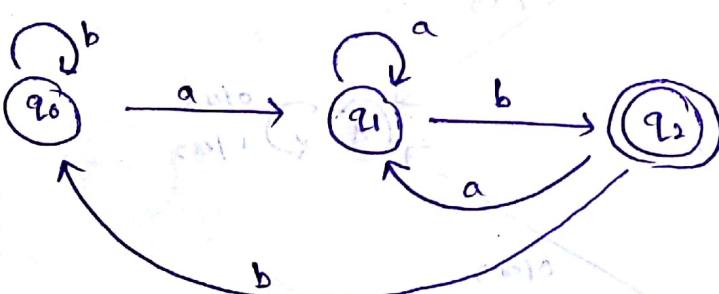
* we get the smallest word and draw the transition.



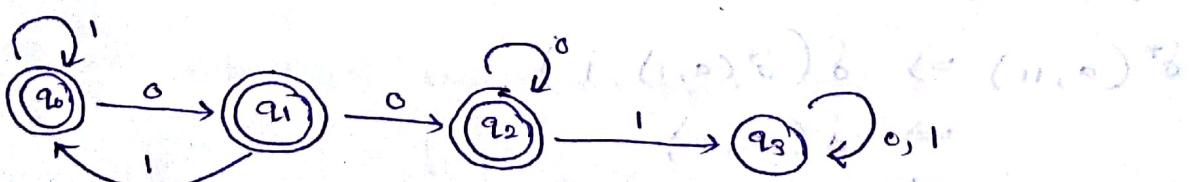
* input edges and output edges for a state should be same
ab as suffix

$$L = \{ab, aab, bab, abab, \dots\}$$

$$\Sigma = \{a, b\}$$



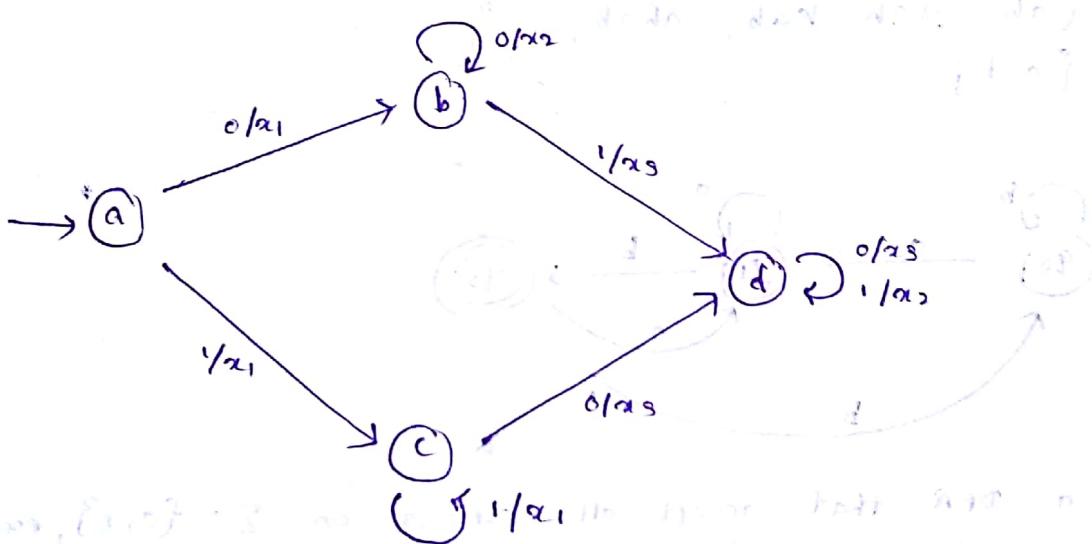
(Q2) Find a DFA that accept all strings on $\Sigma = \{0, 1\}$, except those containing the substring 001.



Transducers

Mealy Machine

Present State	Next State			
	input = 0		input = 1	
	state	output	state	output
$\rightarrow a$	b	x_1	c	x_1
b	d	x_2	d	x_3
c	d	x_3	c	x_1
d	d	x_3	d	x_2



Input : 11

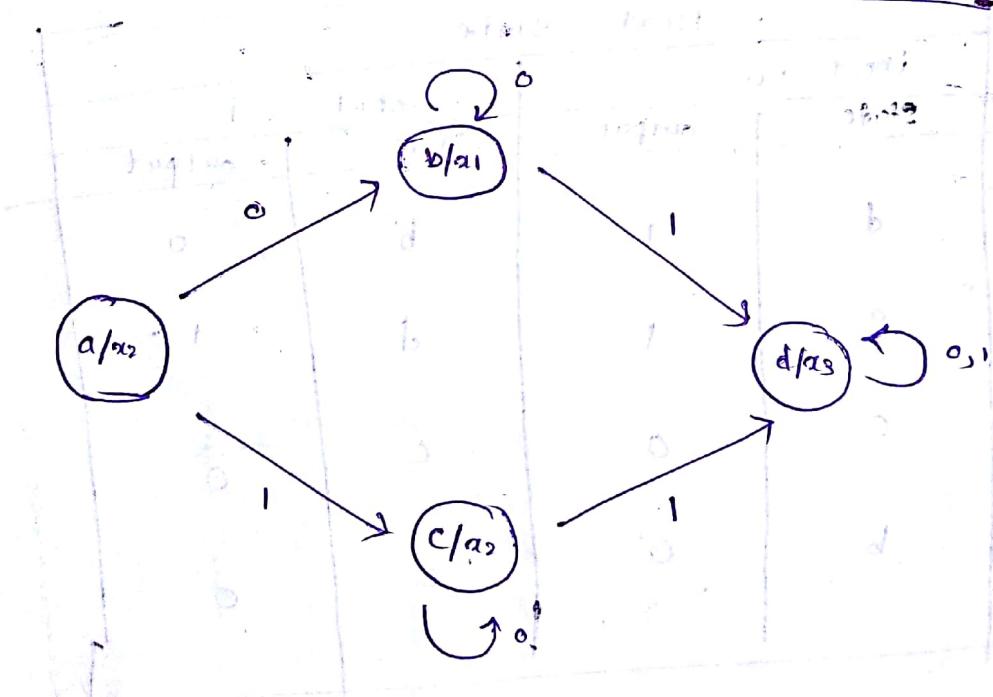
$$\begin{aligned}
 \delta^*(a, 11) &\Rightarrow \delta(\delta^*(a, 1), 1) \\
 &\Rightarrow \delta(c, 1) \\
 &\Rightarrow c
 \end{aligned}$$

$$\boxed{\text{output} = x_1 x_1}$$

$$|\text{output}| = |\text{input}|$$

Moore Machine

Present state	Next state mapping		Output
	input = 0	input = 1	
$\rightarrow a$	b	c	x_2
b	b	d	x_1
c	c	d	x_2
d	d	d	x_3



length of output = length of input + 1

$$|\text{output}| = |\text{input}| + 1$$

Input : 11

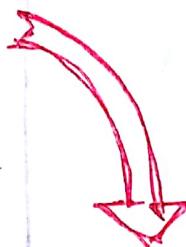
$$\begin{aligned} \delta^*(a, 11) &= \delta(\delta^*(a, 1), 1) \\ &\Rightarrow \delta(c, 1) \\ &= d \end{aligned}$$

$$\text{output} = x_2 x_1 x_3$$

Convert Moore Machine to Mealy Machine

Moore \rightarrow Mealy

Present State	Next State		Output
	0	1	
$\rightarrow a$	d	b	1
b	a	d	0
c	c	c	0
d	b	c	1



Present State	Next state	
	input = 0	input = 1
	state	output
$\rightarrow a$	d	1
b	a	1
c	c	0
d	b	0

(Mealy) \rightarrow Moore

Present State	Next State			
	input = 0		input = 1	
	state	output	state	output
$\rightarrow a$	d	0	b	1
b	a	1	d	0
c	c	1	c	0
d	b	0	c	1

state	# of outputs
a	1(1)
b	2(0,1)
c	2(0,1)
d	1(0)

present state	Next state		output
	0	1	
a	d	b_1	1
b_0	a	d	0
b_1	a	d	1
c_0	c_1	c_0	0
c_1	c_1	c_1	1
d	b_0	c_1	0

present	Next		output	
	state	output	state	output
a	d	0	b_1	1
b_0	a	1	d	0
b_1	a	1	d	0
c_0	c_1	1	c_0	0
c_1	c_1	1	c_1	0
d	b_0	0	c_1	1

Non-Deterministic Finite Automata (NFA)

$$Q = \{a, b, c\}$$

$$\Sigma = \{0, 1\}$$

$$q_0 = a$$

$$F = \{c\}$$

$$\delta(a, 0) = \{a, b\}$$

$$\delta(a, 1) = \{b\}$$

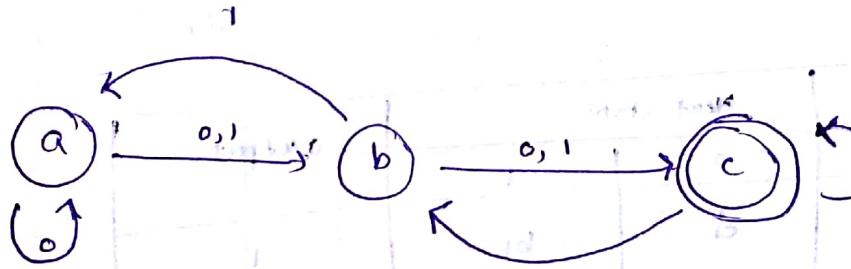
$$\delta(b, 0) = \{c\}$$

$$\delta(b, 1) = \{a, c\}$$

$$\delta(c, 0) = \{b, c\}$$

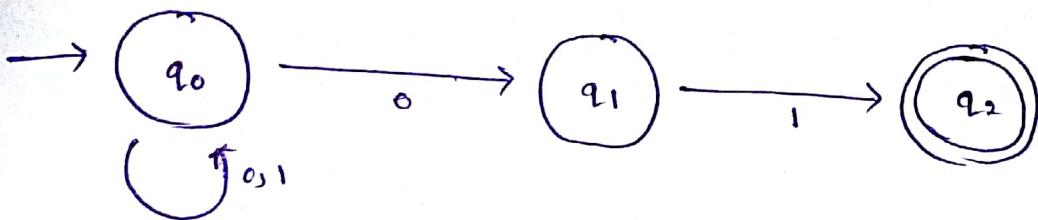
$$\delta(c, 1) = \{c\}$$

Current State	Next State	
	0	1
a	$\{a, b\}$	$\{b\}$
b	$\{c\}$	$\{a, c\}$
c	$\{b, c\}$	$\{c\}$



* Every DFA is a NFA

* but not every NFA is a DFA

example

Is the string 00101 accepted by this NFA?

00101

$\rightarrow q_0 \xrightarrow{0} q_0 \xrightarrow{0} q_0 \xrightarrow{1} q_0 \xrightarrow{0} q_0 \xrightarrow{1} q_0 \quad X$

$\rightarrow q_0 \xrightarrow{0} q_1 \quad X$

$\rightarrow q_0 \xrightarrow{0} q_0 \xrightarrow{0} q_0 \xrightarrow{1} q_0 \xrightarrow{0} q_1 \xrightarrow{1} q_2 \quad \checkmark$

$$\delta^*(q, \epsilon) = \{q\}$$

$$w = \overbrace{\alpha_1 \alpha_2 \dots \alpha_k}^k \text{ final letter of } w$$

$\alpha_1, \alpha_2, \alpha_3, \dots, \alpha_k$

$$\delta^*(q, w)$$

$$\delta^*(q, w) = \{p_1, p_2, \dots, p_k\}$$

$$\cup_{i=0}^k \delta(p_i, a) = \{\alpha_1, \alpha_2, \dots, \alpha_m\}$$

$$\delta^*(q, w) = \{\alpha_1, \alpha_2, \dots, \alpha_m\}$$

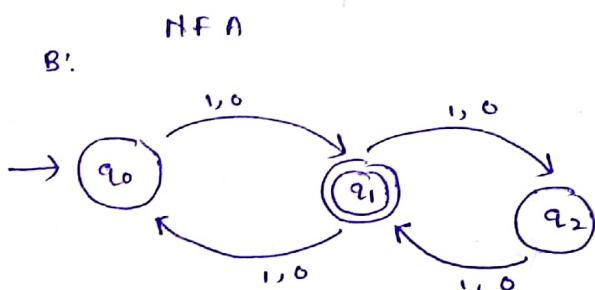
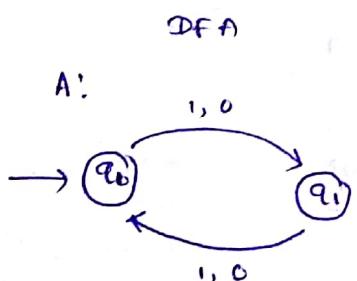
$$\begin{aligned}
 \delta^*(q, \alpha_a) &= \delta(\delta^*(q, a), a) \\
 &= \delta(\{p_1, p_2, \dots, p_k\}, a) \\
 &= \delta(p_1, a) \cup \delta(p_2, a) \cup \dots \cup \delta(p_k, a) \\
 &= \cup_{i=1}^k \delta(p_i, a) \\
 &= \{\alpha_1, \alpha_2, \dots, \alpha_m\}.
 \end{aligned}$$

DFA = Have a unique path for a given input (direct path)

NFA = Can have several paths, for a given input.

- have transition for ϵ (Null, Empty) inputs
- can have several states we can go. Even one path is going to final state, so it will be accepted otherwise rejected.

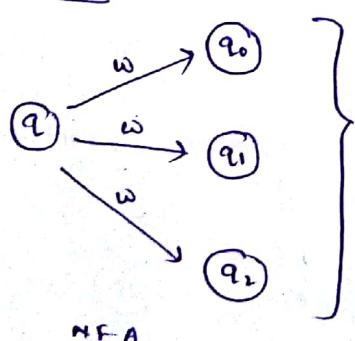
* DFA and NFA equivalent if they accept the same language



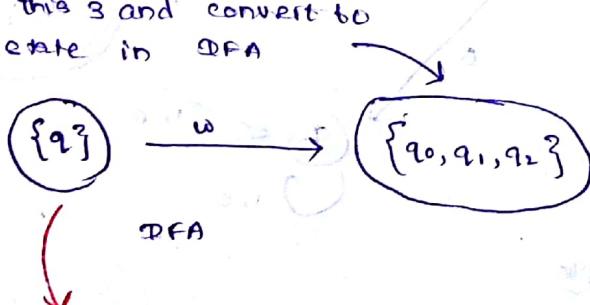
These two accept the same language.
A and B are equivalent automata

Convert NFA to DFA

Case 1:



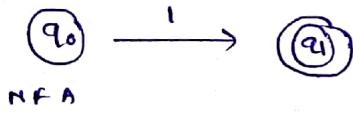
combine this 3 and convert to single state in DFA



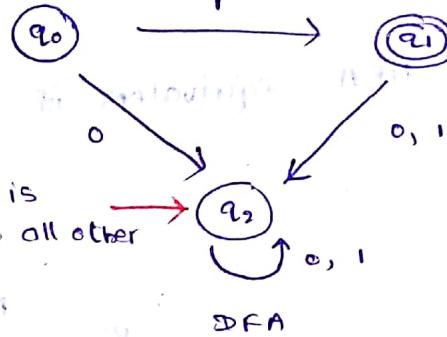
case 2:

* Define transition for only one input

* DFA = (Must have) same as number of output as size as alphabet.

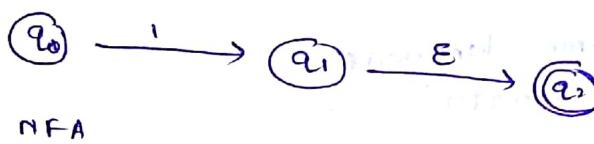


a dead state is introduced to all other inputs.



Case 3:

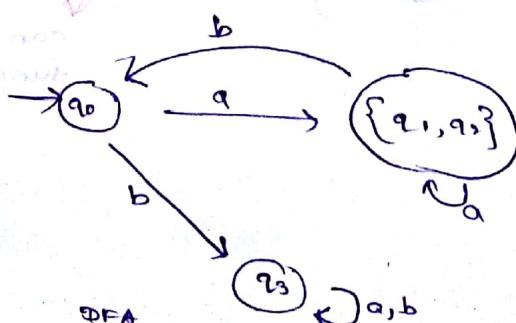
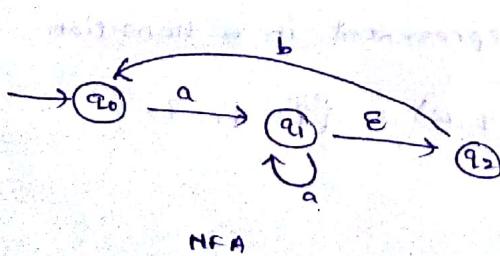
* Transition for E



```

graph LR
    start(( )) --> q1((q1))
    q1 -- "0" --> q2((q2))
    q1 -- "1" --> q3(((q3)))
    q2 -- "0" --> q3
    q3 -- "1" --> q2
    style start fill:none,stroke:none
    style q1 fill:none,stroke:none
    style q2 fill:none,stroke:none
    style q3 fill:none,stroke:none
    style q1 fill:none,stroke:none
    style q2 fill:none,stroke:none
    style q3 fill:none,stroke:none
    
```

Example



Conversion of NFA into DFA

$$\text{NFA} = \{A, B, C\}$$

↑
States

$$\text{possible state of DFA} = \{A\}, \{B\}, \{C\}, \{A, B\}, \{B, C\}, \{A, C\}, \{A, B, C\}, \{\emptyset\}$$

These are possible states. No need to have them all.

$$\# \text{states} = 2^n$$

DFA transition Function define

Single input for
DFA state

$$R = \{r_1, r_2, r_3, \dots\}$$

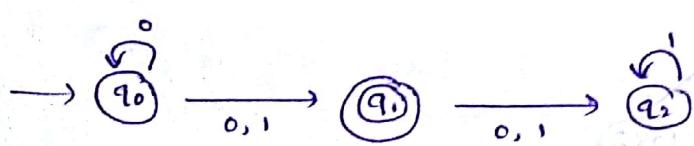
Can have many NFA states

↓ ↘
State of DFA NFA state

$$= \sum (\delta_n(r_i, \sigma)) \cup \sum (\delta_n(r_j, \sigma))$$

↑
bcz of ϵ transition will happen for NFA

Example step 1



$$q_0 = \sum(q_0) = q_0$$

↑
 ϵ transition closure mean number of transitions on do with ϵ closure with state itself.

$\rightarrow q_0$

* lets find transition for inputs.

$$\delta(q_0, 0) = \bigcup_{r \in R} \Sigma(\delta_n(q_0, 0))$$

$$= \Sigma(q_0, q_1)$$

$$= \Sigma(q_0) \cup \Sigma(q_1)$$

$$= \{q_0, q_1\}$$

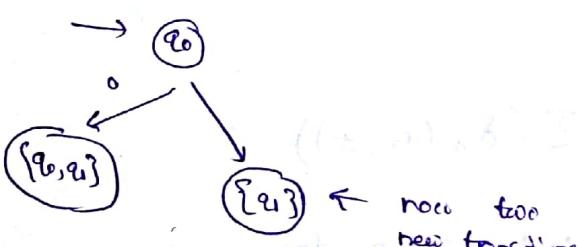


Now for input 1 at q_0

$$\delta(q_0, 1) = \bigcup_{r \in R} \Sigma(\delta_n(q_0, 1))$$

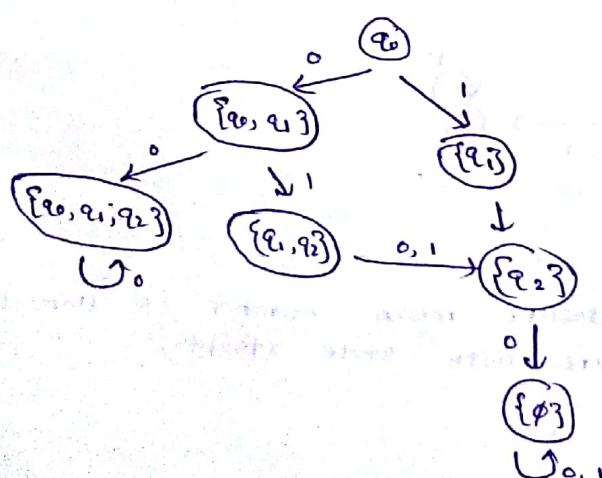
$$= \Sigma(p_1)$$

$$= \{q_1\}$$



Do same for input 1;

$$\begin{aligned} \delta(\{q_0, q_1\}, 0) &= \bigcup_{r \in R} \Sigma(\delta_n(\{q_0, q_1\}, 0)) \\ &= \Sigma(\delta_n(q_0, 0)) \cup \Sigma(\delta_n(q_1, 0)) \\ &= \Sigma(q_0, q_1) \cup \Sigma(q_2) \\ &= \{q_0, q_1, q_2\} \end{aligned}$$



Resulting DFA

$(\{q_0, q_1, q_2\}, 0) \rightarrow \bigcup_{i \in D} E(\delta_i(q_0))$

- * $E(\delta_0(q_0)) \cup E(\delta_1(q_0)) \cup E(\delta_2(q_0))$
- * $E(q_0) \cup E(q_1) \cup E(q_2)$ (no null set)
- * $\{q_0, q_1, q_2\}$ is the final state of DFA

Another way

Transition table for NFA

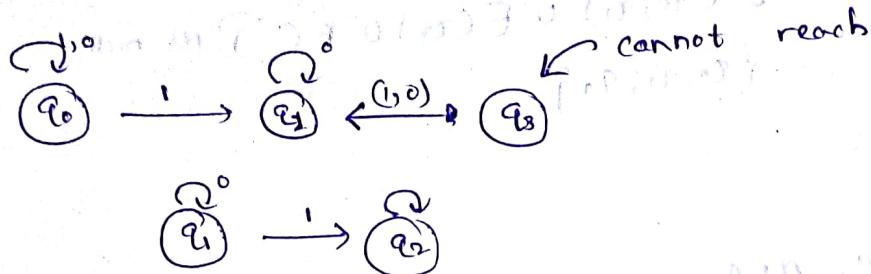
State	0	1
q_0	$\{q_0, q_1\}$	q_1
q_1	q_2	q_1
q_2	q_1	q_2

State with to put Epsilon	State	0	1
q_0	$\{q_0, q_1\}$	q_1	$\{q_1\}$
$\{q_0, q_1\}$	$\{q_0, q_1, q_2\}$	$\{q_1, q_2\}$	$\{q_2\}$
$\{q_1\}$	$\{q_2\}$	$\{q_1, q_2\}$	$\{q_1\}$
$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_1, q_2\}$	$\{q_2\}$
$\{q_1, q_2\}$	$\{q_2\}$	$\{q_1, q_2\}$	\emptyset

Get to see what is the state when 0. Then q_1 and see what is state when 1.

Reducing number of state in finite automata

* remove states which can not be reached from



* Merge equivalent states

- think all state are equivalent. then prove which are different.

* indistinguishable (equivalent) state

- The states that give same output

$$\forall \omega, \delta^*(p, \omega) \in F \Leftrightarrow \delta^*(q, \omega) \in F$$

\uparrow \downarrow
 start from p. state comes to final state

So, above is true when

$$\delta^*(p, \omega) \in F \text{ and } \delta^*(q, \omega) \in F$$

OR

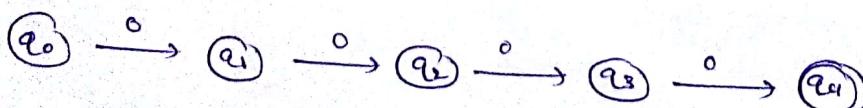
$$\delta^*(p, \omega) \notin F \text{ and } \delta^*(q, \omega) \notin F$$

* Must both belong to final state or must not both belong to final state.

* if p and q are not equivalent due to word w, so w is a separation word.

K-equivalence

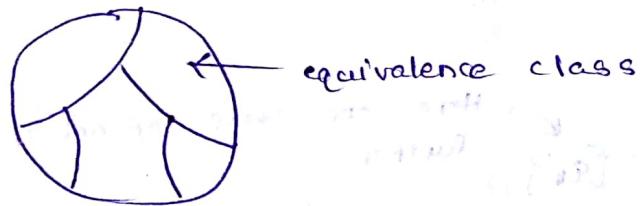
* Mean there is no word |w| $\in K$ which is a separation word, so $p \equiv q$



$q_0, q_1 \sim_2$ - equivalence
 $q_0, q_1 \sim_3$ - equivalence

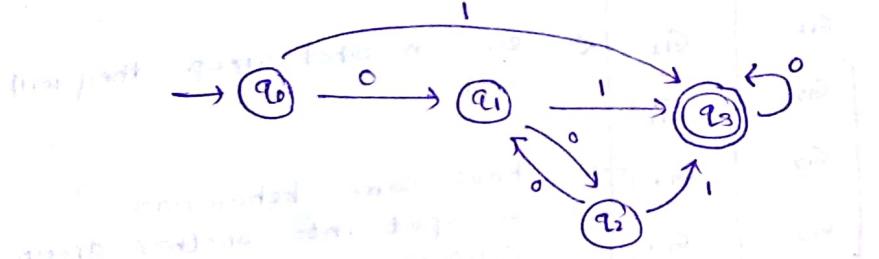
Equivalence relation

* separate set of state into disjoint sets.

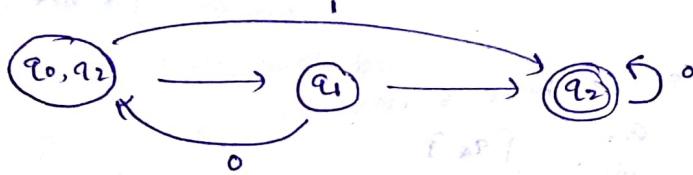


Equivalence class = Equivalent state

* Cannot have two equivalence in separate class



q_0 and q_1 are equivalent state

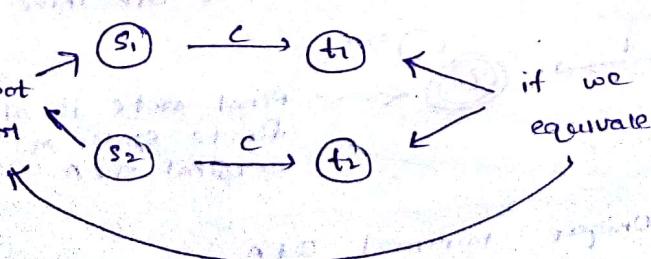


The rules that we use

(1) distinguishable

(2)

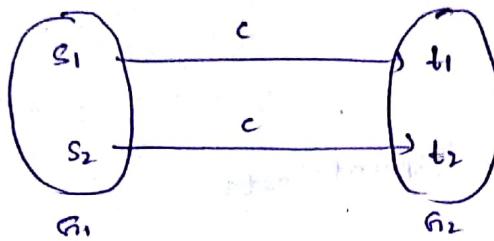
this is not
equivalent



if we prove t_1 and t_2 are not equivalent, so s_1 and s_2 are not equivalent

DFA Minimization Algorithm

Group is consistent if,



Example

Initial groups

$$G_1 = \{q_0\}$$

Final state

Here one state can not split further

$$G_2 = \{q_0, q_1, q_2, q_3\}$$

Non final state

Now take G_2 and see whether consistency

	0	1
0	G_2	G_2
1	G_2	G_1
2	G_2	G_1
3	G_2	G_1

see in what group they will end

have same behaviours so split into another group category

$$G_3 = \{q_0\}$$

$$G_4 = \{q_1, q_2, q_3\}$$

↑

This can not split
So, it's ok

Get q_4 and create a table.

	0	1
0	G_4	G_1
1	G_4	G_1
2	G_1	G_1
3	G_1	G_1

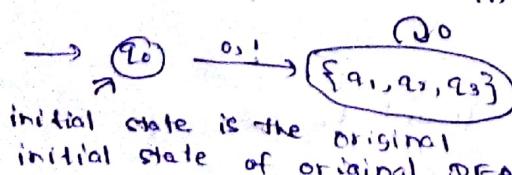
so we have 3 classes

$$G_1 = \{q_4\}$$

$$G_3 = \{q_0\}$$

$$G_4 = \{q_1, q_2, q_3\}$$

* in our minimized DFA, there are three states.

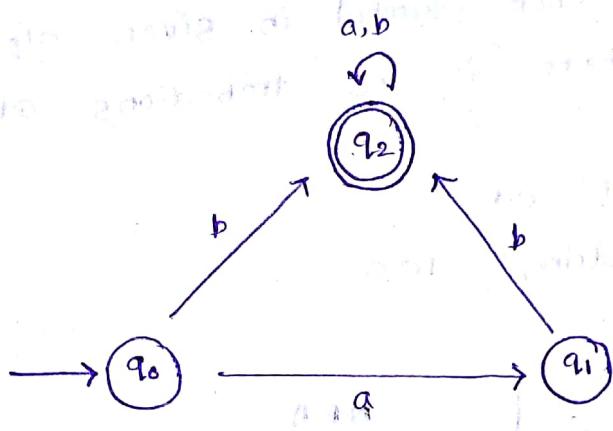


→ 1 →



final state is also the finite state of the original DFA

+ For given DFA have a Unique minimal DFA

Examples

a) Not a DFA

There is no transition for input a at state q_1 .

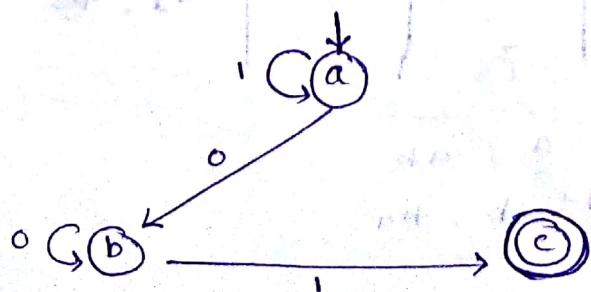
b)

initial state	a	b
q_0	q_1	q_2
q_1	-	q_2
q_2	q_2	q_2

(02) a) $= \{Q, q_0, F, \delta, \Sigma\}$ Q - states Σ - alphabet (Finite set of symbols) q_0 - initial state Q - Final states δ - transition function

$$\delta: Q \times \Sigma \rightarrow Q$$

(b)



(c) It is not a DFA. In a DFA every states must have a transition for each symbol in given alphabet. But here for input 1, 0 there is no transitions at state C.

(d) Accepting string: 01
Not accepting string: 100

(03) (a)

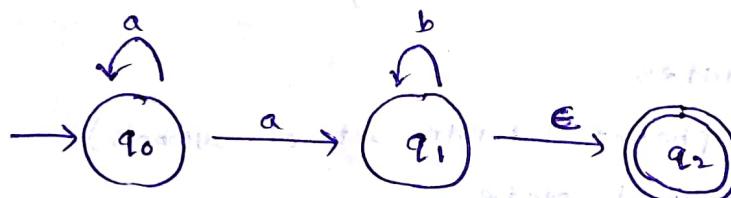
DFA

NFA

- * All transitions are defined
- * For one input, there is only one state
- * Do not accept empty string transitions (ϵ)
- + Accept string if the last state is a final state

- * There can be transitions that are not defined
- * There can be several states for one input
- * accept ϵ string transitions.
- * Accept strings if the one of the last state is a final state

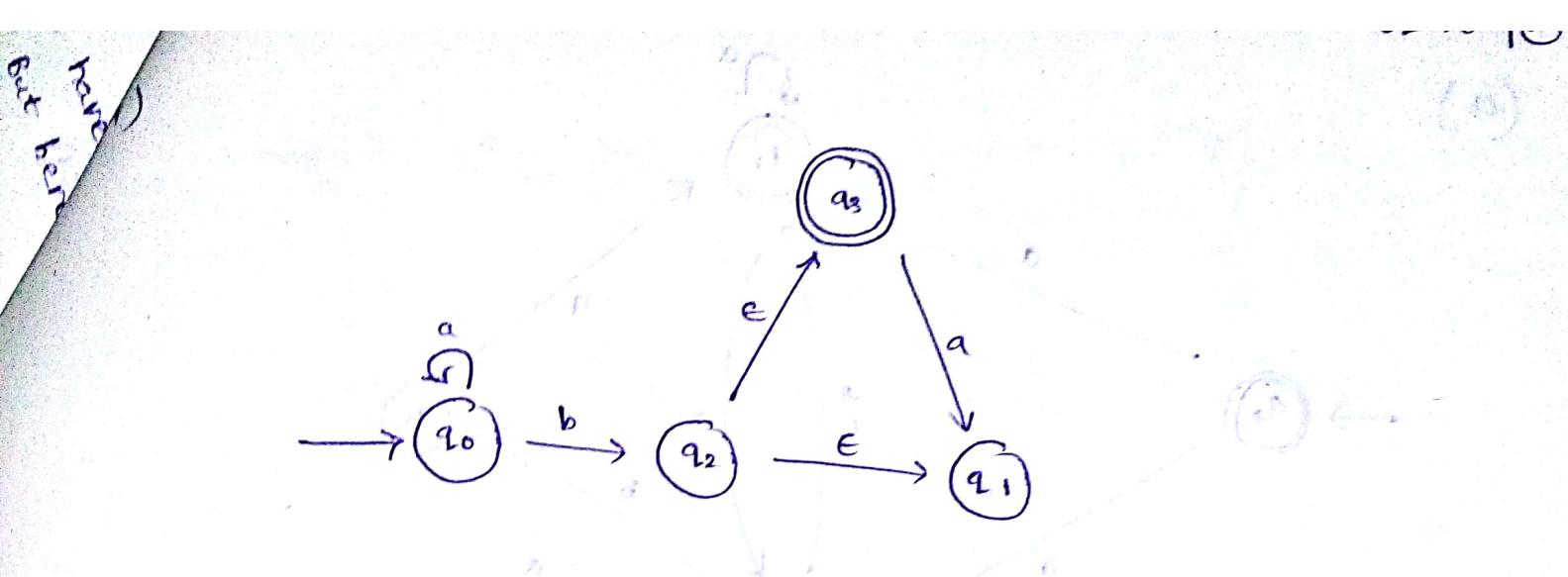
(b)



(ii)

State	a	b	ϵ
q_0	q_0, q_1	-	-
q_1	-	q_1	q_1, q_2
q_2	-	-	-

(iii) accepted! a, ab
not accepted: b, ba



(a) NFA.

have empty strings.

all transitions are not defined

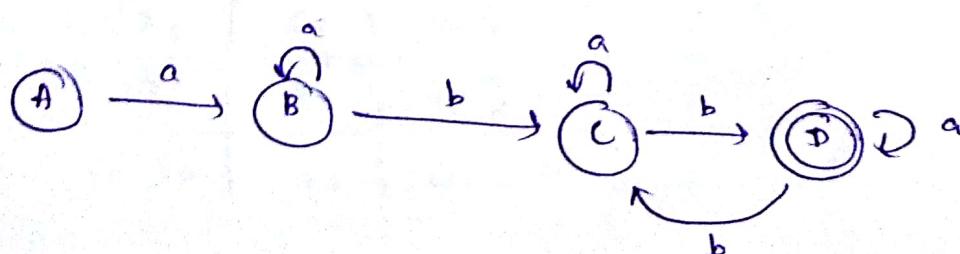
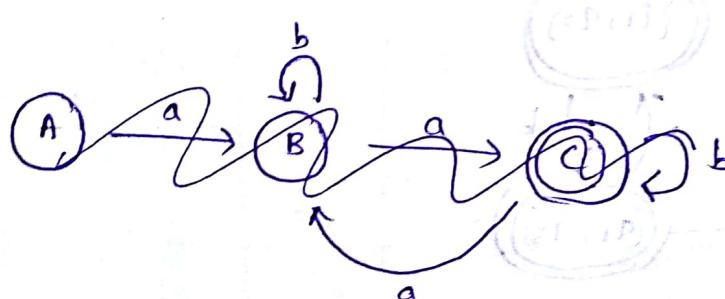
(b)

state	a	b	e
q0	q0	-	-
q1	-	q2	-
q2	-	-	q3, q1
q3	q1	-	-

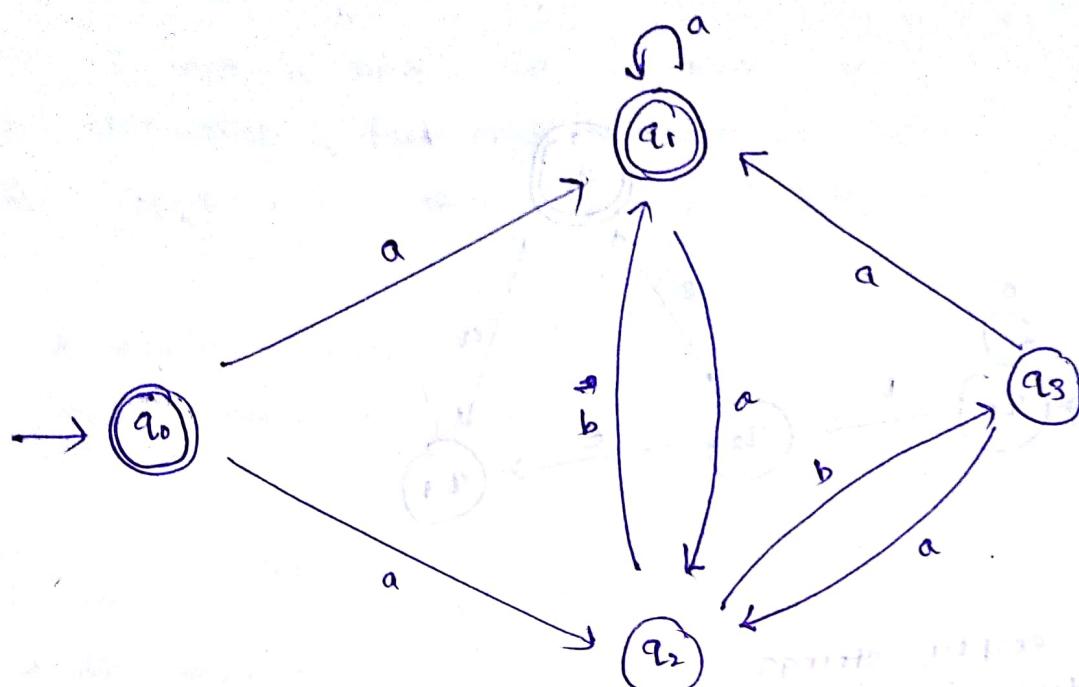
(c) accepted: b, ab

not accepted: aba

(05)



(66)

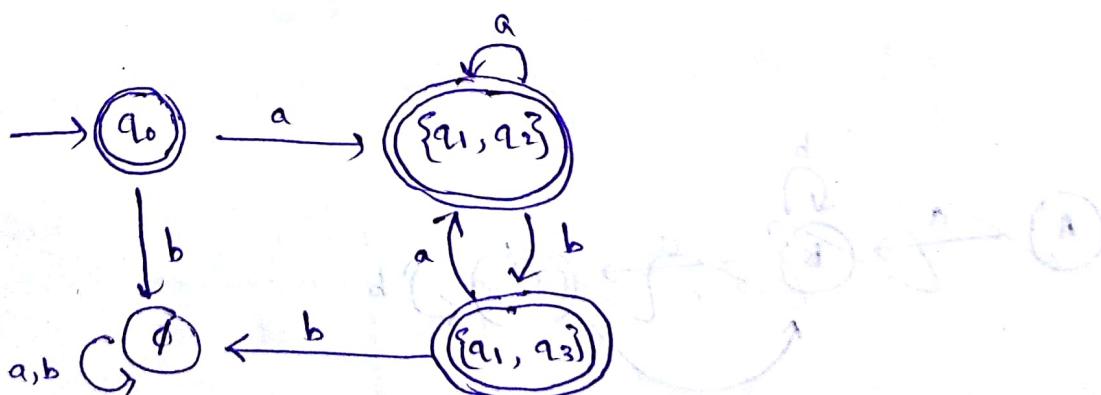


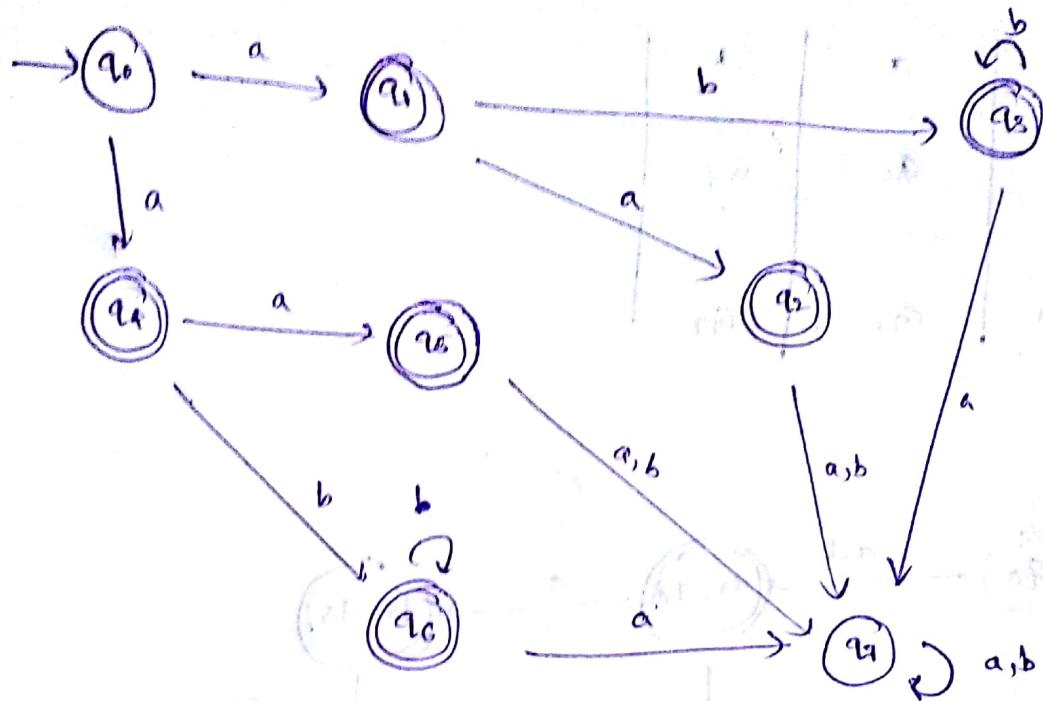
NFA

State	a	b
q_0	$\{q_1, q_2\}$	-
q_1	$\{q_1, q_2\}$	-
q_2	-	$\{q_1, q_3\}$
q_3	$\{q_1, q_2\}$	-

DFA

State	a	b
q_0	$\{q_1, q_2\}$	\emptyset
q_1	$\{q_1, q_2\}$	$\{q_1, q_3\}$
q_2	$\{q_1, q_3\}$	\emptyset





$G_1 = \{q_1, q_2, q_3, q_4, q_5, q_6\}$ ← final states

$G_2 = \{q_0, q_7\}$ ← non final states.

G_2	a	b
q_0	G_1	G_1
q_7	G_2	G_2

$G_3 = \{q_6\}$

$G_4 = \{q_7\}$

G_1	a	b
q_1	G_1	G_1
q_2	G_1	G_2
q_3	G_1	G_1
q_4	G_1	G_1
q_5	G_1	G_4
q_6	G_4	G_1

$G_5 = \{q_1, q_4\}$

$G_6 = \{q_2, q_5\}$

$G_7 = \{q_3, q_6\}$

