
General Instruction: To complete the homework set, you are required to do the followings. Your solutions must be typed in \LaTeX using the course homework template. The progression of your homework solution is to be “recorded” by making a git folder specifically for this homework set. The burden of proof is on you, and if your git commit history is sparse, then you may be liable for a penalty. A paper copy of the PDF output of your \LaTeX file is to be submitted to your instructor in class on the due date. *After* submitting the paper copy, but *before* the end of the due date, you will upload your work to your github by making a remote repository specifically for the homework, and post the link to the repository at the designated *Discussion* forum in Blackboard by making a thread just for you. The repository name in your github should be `550400.homeworkset.1` and the discussion forum thread should be named `YourFirstNameMiddleInitialLastName`, e.g., `BarackHObama` and `WillardMRomney`. You have till the end of the due date to finalize your github repository. However, any commit made after the class time of the due date will be inadmissible. *Your attention to details in following this instruction will be critical, and if not followed exactly at the time of collection, the homework set may be graded at 90% of the full score.*

Problem 1 (10 pts): Assume that you are starting from “scratch” at the directory `~/`. Provide a sequence of git/bash commands that yields a git folder with a commit history such that:

- the *master* branch has commits *A*, *B*, *C*, *X* and *D*,
- the *alt* branch has commits *A*, *B*, *X*,

Suppose that you are currently working on `master` branch. Draw its commit history graph (i.e., the graph portion of the output of `git log --graph --oneline`). Next, assume that you are on `alt` branch. Draw its commit history graph.

Solution:

Key code for this problem:

```
mkdir scratch
cd scratch
git init
vi main.txt
git add .
git commit -m "A is done"
vi main.txt
git add .
git commit -m "B is done"
git branch alt
git checkout alt
vi main.txt
git add .
git commit -m "X in alt is done"
git checkout master
```

```

vi main.txt
git add .
git commit -m "C in master is done"
git merge alt
vi main.txt
git add .
git commit -m "merge from alt and conflicts resolved"
vi main.txt
git add .
git commit -m "D in master is done"
git log --graph --oneline

```

```

shired:scratch ljm16$ git log --graph --oneline
* 7eca009 X in alt is done
* f40a2be B is done
* bf42f7e A is done
shired:scratch ljm16$ git checkout master
Switched to branch 'master'
shired:scratch ljm16$ git log --graph --oneline
* cf6a1e1 D in master is done
* 16e05c7 merge from alt and conflicts resolved
|\
| * 7eca009 X in alt is done
* | 16de0ee C in master is done
|/
* f40a2be B is done
* bf42f7e A is done

```

Figure 1: The graph for problem 1

Problem 2 (10 pts): Assume that you are starting from “scratch” at the directory `~/`. Provide a sequence of git/bash commands that yields a git folder and

- configure your git with your name and your email address,
- set up an alias for each of the git remotes listed below:

```

git://github.com/nhlee/550400.stanza1.git
git://github.com/nhlee/550400.stanza2.git
git://github.com/nhlee/550400.stanza3.git

```

Assume that each remote contains exactly single commit with a txt file for a single (different) stanza,

- pull to combine three stanzas of a poem,
- after the first pull, add the title of the poem,
- after the second and third pull, resolve the merge conflict,
- after resolving the third pull merge conflict, push the result to your (newly created) remote repository.

Solution:

The outcome is in <https://github.com/Shihongli/550400.homeworkset>
branch alt1

Key code:

```
mkdir scratch2
```

```
cd scratch2
```

```
git config --global user.name "Shihong Li"
```

```
git config --global user.email lshzju@gmail.com
```

```
git init
```

```
git remote add stanza1 git://github.com/nhlee/550400.stanza1.git
```

```
git remote add stanza2 git://github.com/nhlee/550400.stanza2.git
```

```
git remote add stanza3 git://github.com/nhlee/550400.stanza3.git
```

```
git pull stanza1 master
```

```
vi main.txt
```

```
git add .
```

```
git commit -m "title added"
```

```
git checkout -b alt1
```

```
git pull stanza2 master
```

```
vi main.txt
```

```
git add .
```

```
git commit -m "conflict resolved"
```

```
git pull stanza3 master
```

```
vi main.txt
```

```
git add .
```

```
git commit -m "second conflict resolved"
```

```
git push https://github.com/Shihongli/550400.homeworkset master
```

```
git push https://github.com/Shihongli/550400.homeworkset alt1
```

Problem 3 (40 pts): Consider a team of four students, say, A , B , C and D , who just started working on writing a `latex/beamer` file, say `main.tex`, for a class presentation of their work statement. Assume that they do not wish to coordinate their schedules for a concurrent group meeting (both virtually and physically). Assume that:

- A is in charge of *Introduction*,
- B is of *Problem Statement*,
- C is of *Timeline*,
- D is of *Deliverable* part of the presentation.

In other words, their contributions to `main.tex` do not overlap. Then,

- first, devise a work flow strategy for the team so that they can collaborate asynchronously using `git`,
- next, devise yet another `git` strategy different from your earlier proposal.

Finally,

- discuss the strength and weakness of each of your proposed strategies in terms of merge conflicts resolution,
- make the final recommendation.

In order to answer this question, *build* a mathematical model, *following* the guideline from IMM. Use Section 1.4 and Section 1.5 of IMM as *role models*. For example, you are to identify which variables are exogenous and which are endogenous. More specifically, among other things, in your model, is the preamble part of `main.tex` an endogenous or exogenous variable? Note also that in addition to this issue, there are other issues that you are to consider. So, *be sure to consult IMM*.

Solution:

Strategy 1

Strategy one is to let A B C D do their own work asynchronously. Each worker follows the former one. The process is explained as below: // A initiates a git folder as master to write introduction. After A's done, B will set up a branch named B which has already contained A's work in it. Then B begins to do his work. After B's done, he needs to merge his branch into master and resolve conflicts. Afterwards, C sets up a branch from master named C, and writes timeline in it. After he finishes, C merges his branch into master and resolves conflicts. At last, D sets up a branch from master, and the branch D contains the work of A, B, and C. Then D writes his work. Finally, D merges with master and resolves conflicts.

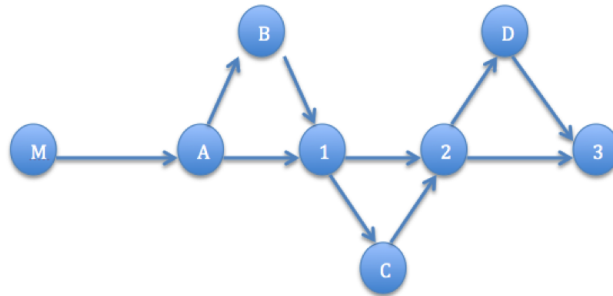


Figure 2: The graph for Strategy 1

Strategy 2

In Strategy two, each worker can do his work anytime he wishes. And each of them is responsible for a merge and resolving conflicts. The process is explained as below:

Someone initiates a git folder as master. Then four branches corresponding to four workers are set up. A works on branch A to write introduction; B works on branch B to write problem statement; C works on branch C to write timeline; D works on branch D to write deliverable. Each of them, after finishing their own work, should pull from master to merge what others have done and then resolve the conflicts. Afterwards, they should push back to master. Finally, on the final note of master branch, we will ask someone to reorganize the sequence and check if there still are any conflicts. The process can be illustrated by the figure below.

These two strategies both work and have their strength and weakness. When considering these two strategies, we treat other things such as the preamble part of main.tex as exogenous. Our endogenous are the length of time, the efficiency of work, and the number of merge conflicts resolution.

In the first strategy, workers are required to do their work in sequence. The number of merge conflicts resolution is three. So the strength is that it has lighter workload for workers, because they can process fewer conflicts in total. However, the disadvantage is that it can be time-consuming, since each worker has to wait until the former finishes his work. As for the second strategy, workers can start their work at the same time, but each has to do both pull and merge. Another weakness is that someone is required to rearrange the outcome when all of them have finished their work.

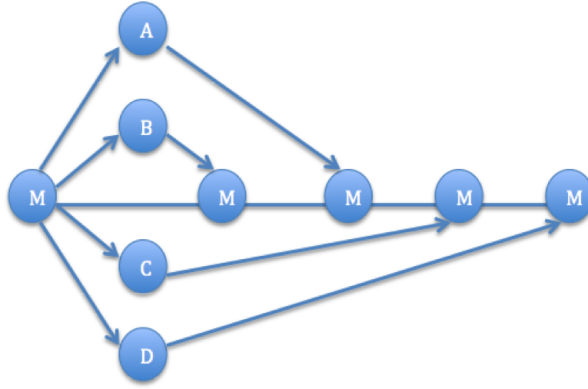


Figure 3: The graph for Strategy 2

In this case, I would like to recommend Strategy 1 for the following reasons. First, the workload for each person is not very heavy, so there will not be too much delay for each one to finish his work. Therefore, time is not a big issue. Second, resolving conflicts sometimes is not easy. Strategy 1 wins by reducing the workload for all the workers. However, if we are given another case with complicated work for each person, it is possible that I will suggest Strategy 2 to save time. that the only things we are concerned about are the merging of four parts: Introduction, Problem Statement, Timeline as well as deliverable. We do not focus on the other parts of main.txt which might be a short beginning or a conclusion. So those are considered exogenous variables in this context. Therefore we ignore the other parts of main.txt than the four core parts.

Problem 4 (aka. Fair Play, 40 pts): Answer the following question:

Is the tennis game fair?

Note that unlike Problem 3, this question is vaguely stated. This is intensional, whence to begin, you will first need to clarify what exactly your question is. You may use the class discussion on this particular problem, but you *may not* directly refer to our discussion. Instead, formulate the model carefully but concisely in your own words.

Solution:

Tennis Rules

To interpret the problem, I would like to state some rules of tennis first. Rule 1: opponents stand on opposite sides of the court. The player who delivers the ball to start the point is called the server. The player who stands opposite and cross-court from the server is the receiver. Rule 2: the right to serve, receive, choose your side, or give the opponent these choices is decided by a toss of a coin or racquet. If the choice of service or receiver is chosen, the opponent chooses which side to start. Rule 3: the server always calls his score first. If the server wins the first point, he gets a score of 15. Love means zero in tennis. The second point is called 30. The third point is called 45 (now-a-days known as 40) and game is won when the score goes back to love. If the score is 40-40, also known as deuce, one side must win by two points.

Problem Interpretation

It's no wonder that a player who is stronger or more skillful than the other has bigger chance of winning. Besides, some psychological factors also play important roles on the results of tennis games. The fairness referred here is about whether the chance of winning is 0.5 assuming other factors are the same.

Model Explanation

I focus my study on testing the effects of tennis rules on outcomes of tennis games which are played by equally competitive players.

In my model, variables such as tennis skills, health conditions, and psychological factors, are considered exogenous variables. To make it simple, I assume that we are able to find samples with similar exogenous variables. The endogenous variables are the outcomes of games. For each game, we assign value 1 to the server if he wins otherwise assign a value 0. We are trying to see whether the probability of winning for servers is 0.5. We estimate this probability by summing up the number of servers winning the game and dividing it by total number of games. And through enlarging our sample space, we can enhance the preciseness of our according to the Central Limit Theorem, which states that given a sufficiently large sample size from a population with a finite level of variance, the mean of all samples from the same population will be approximately equal to the mean of the population. Then we can confidently treat our estimated probability as the real probability of servers winning the game. By comparing it with 0.5, we can roughly check the fairness of tennis games. To test the model, we can set aside some data and use them to test if the estimated probability works with these testing data.

However, this model is quite elementary. I can further develop or redesign it if time permits.

Final Remarks about Problem 3 & Problem 4: They are open-ended problems. However, your scores will be determined by how well do you follow the exposition style outlined by IMM and WMA. For both problems, your write-up should be

- self-contained,
- covering all four parts of Section 1.3 of IMM,
- paying a particular attention to any causal relation that you might be investigating, following Chapter 3 of WMA,
- answering questions that are explicitly asked in the problem statements.

For Problem 3, focus mostly on Step 2 and Step 3 of Section 1.3 of IMM. For Problem 4, focus mostly on Step 1 and Step 2. For each problem, minimum 1 pages and maximum 2 pages.