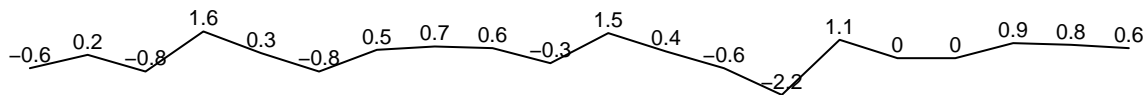
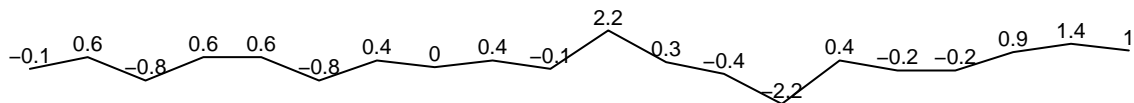


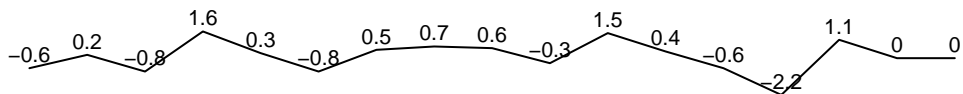
target spectrum



target + noise



target shifted 3 right



unrelated to target

