Coordinate descent

Qimin Chen A53284263 gic003@ucsd.edu

1 Coordinate descent method

1.1 Description

000 001 002

008

009

014015016

017 018

019

020

021022023

025

026

027

028

029

031 032 033

034

037

038

039 040 041

042043044

045

046 047

048 049

051

052

After computing the derivative of logistic loss with respect to w_i , pick the k largest absolute value of dw_i where $i \in \{1, 2, 3, ..., 13\}$ (for problem a and b k = 1), update the corresponding value of w_i by subtracting its $dw_i \times \alpha$ where α is the step size and stop iterations when the difference between current loss and last loss is smaller than 10^{-4} .

1.2 Pseudocode

Algorithm 1 Coordinate descent

```
1: normalize the dataset and split data into training set and test set
 2: randomly initialize weights w
 3: compute initial loss l_{prev}
 4: set current loss l_{curr} = \infty
 5: while l_{curr} - l_{prev} > 10^{-4} do
6: compute \frac{dE}{dw} = (Y_{pred} - Y_{true})X
7: sort and find index of K-largest dw
          for k=0,1,...,K do
 8:
                w[k] = \alpha \times dw[k]
 9:
10:
          end for
          l_{prev} = l_{curr} \,
11:
          recompute the current loss l_{curr}
12:
13: end while
```

2 Convergence

The trainging loss stops decreasing and remains roughly the same for some epoche when reducing the learning rate then the model converges to the optimal loss.

3 Experimental results

Figure 1 shows the training loss on my coordinate descent(red line), random coordinate descent(yellow line) and logistic regression solver from scikit-learn(blue line) over 1000 iterations. It can be seen from Figure 1 that my coordinate descent performs better than random one because random coordinate descent merely picks coordinates at random and update corresponding weights which causes unstability on training phase.

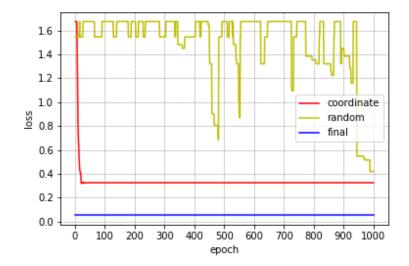


Figure 1: training loss on my coordinate descent, random coordinate descent and logistic regression solver over 1000 iterations.

4 Critical evaluation

I think there is scope for further improvement of my coordinate descent scheme. Since I only update k largest value of dw, it might not be appropriate to update w by just subtracting its corresponding dw. One way to update the k largest weights is to calculate Hessian matrix:

$$H_{\alpha\beta} = -\sum_{t} \sigma'(w \cdot x_{t}) x_{\beta t} x_{\alpha t}$$
$$w \leftarrow w - H^{-1} dw$$

where $\alpha, \beta \in \{1, 2, 3, ..., 13\}$ and $\sigma(z)$ is the sigmoid function.

5 Sparse coordinate descent

As the pseudocode described above, pick the k largest absolute value of dw_i where $i \in \{1, 2, 3, ..., 13\}$, update the corresponding value of w_i by subtracting its $dw_i \times \alpha$

Table 1 shows the loss values for different values of k on my coordinate descent and random descent over 1000 iterations. I do not think my method for sparse coordinate descent always find the best k-sparse solution when $L(\cdot)$ is convex.

Experiment	My coordinate descent	Random coordinate descent
k = 1	0.3256	0.4191
k = 3	0.2606	0.3868
k = 5	0.3242	0.3837
k = 7	0.3201	0.5803
k = 9	0.3002	0.4190
k = 11	0.2907	0.5480
k = 13	0.2873	0.3868

Table 1: training loss for different values of k on my coordinate descent and random descent over 1000 iterations.