

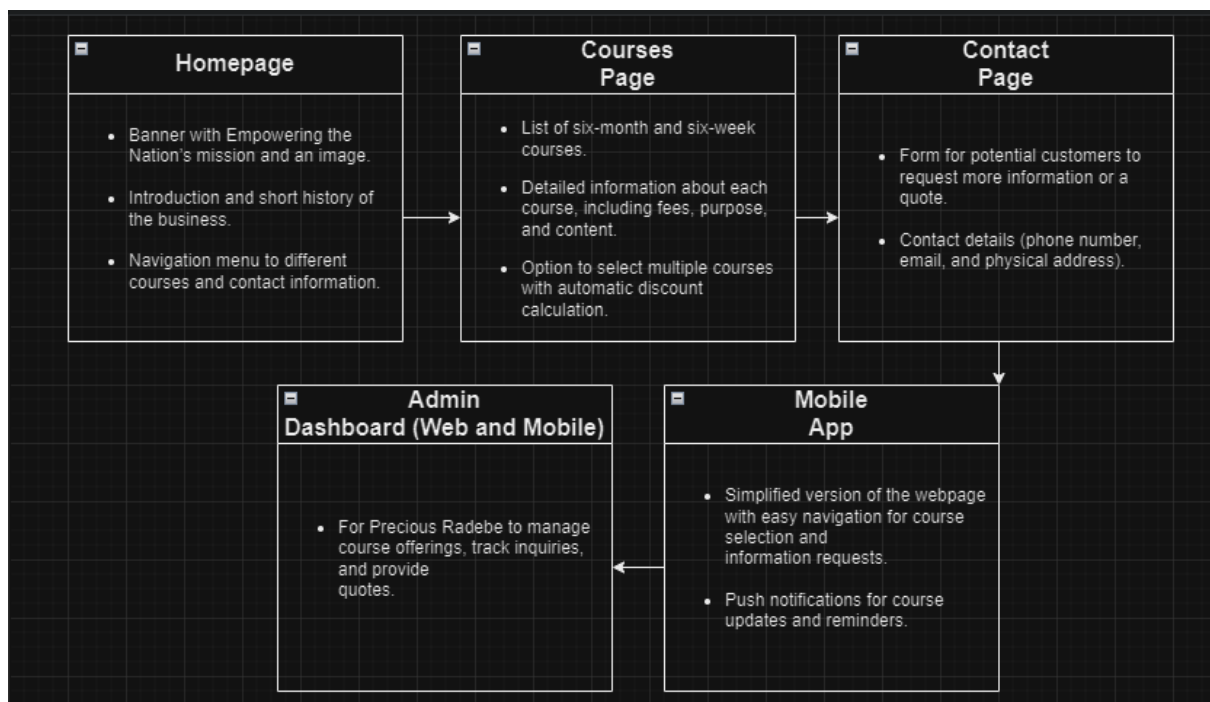
DevDevelopers

Milestones

XHAW5112

Milestone 1

- **Objective:** The website and mobile application should effectively promote "Empowering the Nation" and embody its professional image.
- **Design Requirements:** The design needs to integrate appropriate imagery, fonts, and colours that correspond with the company's professional image and objectives.
- **History and Mission:** Include a section detailing the history and mission of "Empowering the Nation," emphasizing its community impact and purpose.
- **Course Listings:** Provide detailed information about each course, including fees, purpose, and content, for both six-month programs and six-week short courses.
- **Course Selection:** Give customers the ability to choose one or more courses from the list of possibilities and include an algorithm to determine and apply discounts based on the amount of courses chosen.
- **User Interface:** Make sure the mobile app and website have an easy-to-use interface that is simple for people of all tech skill levels.

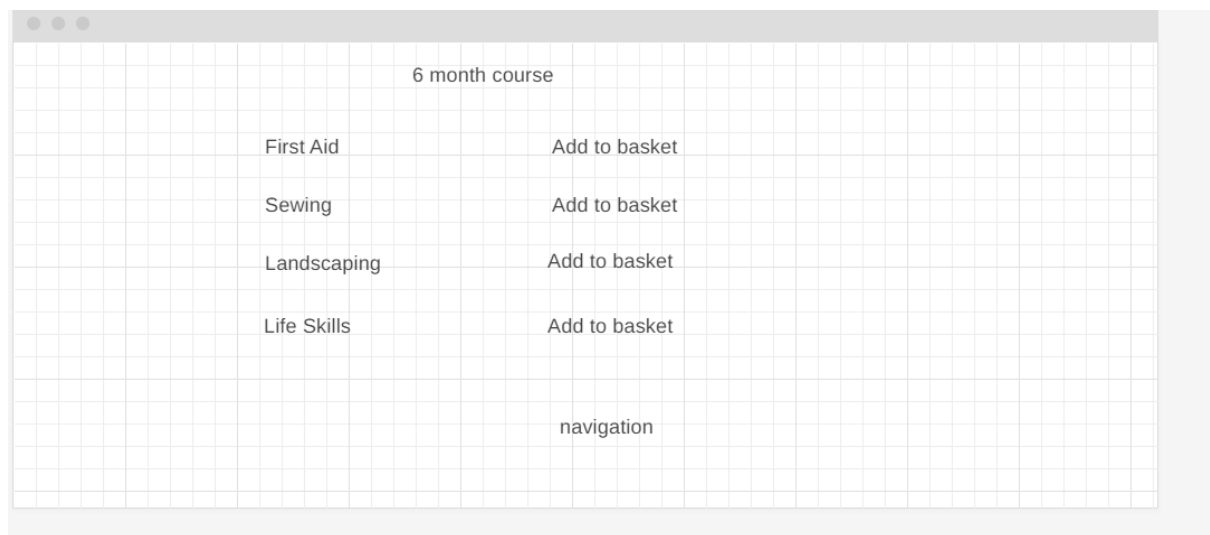


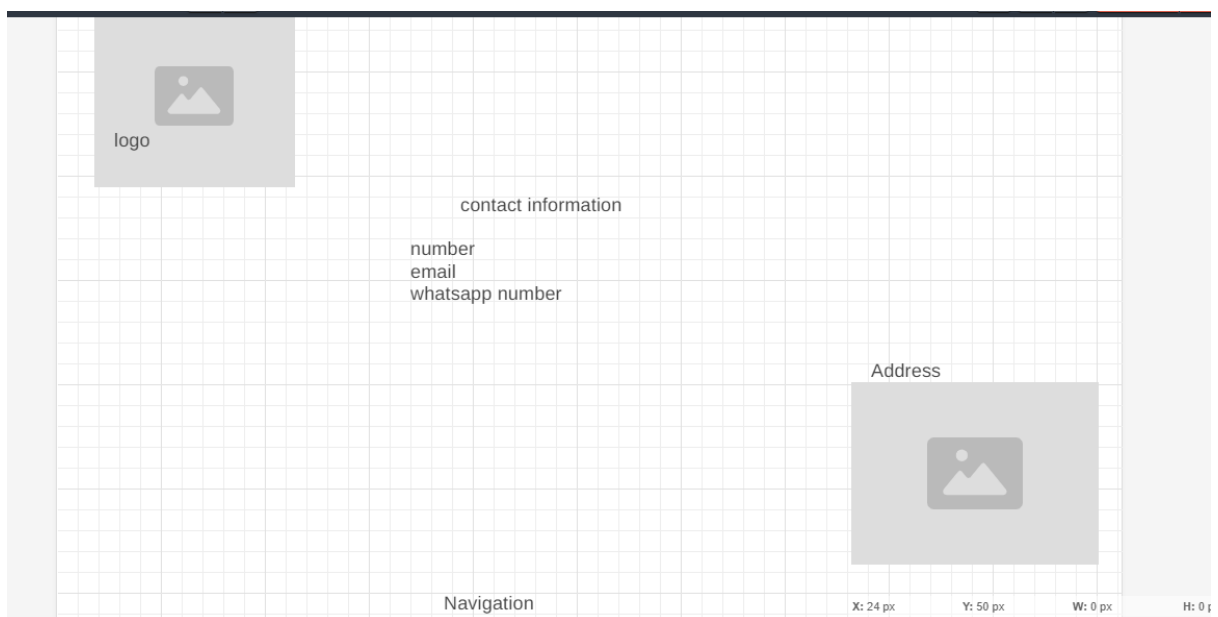
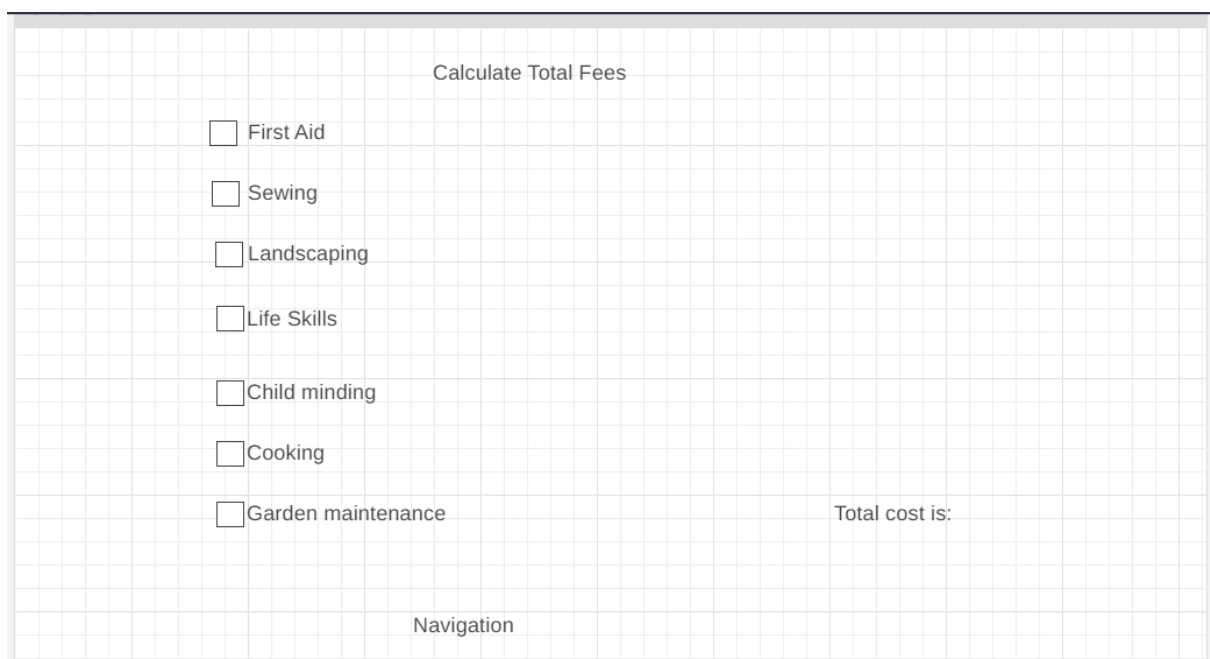
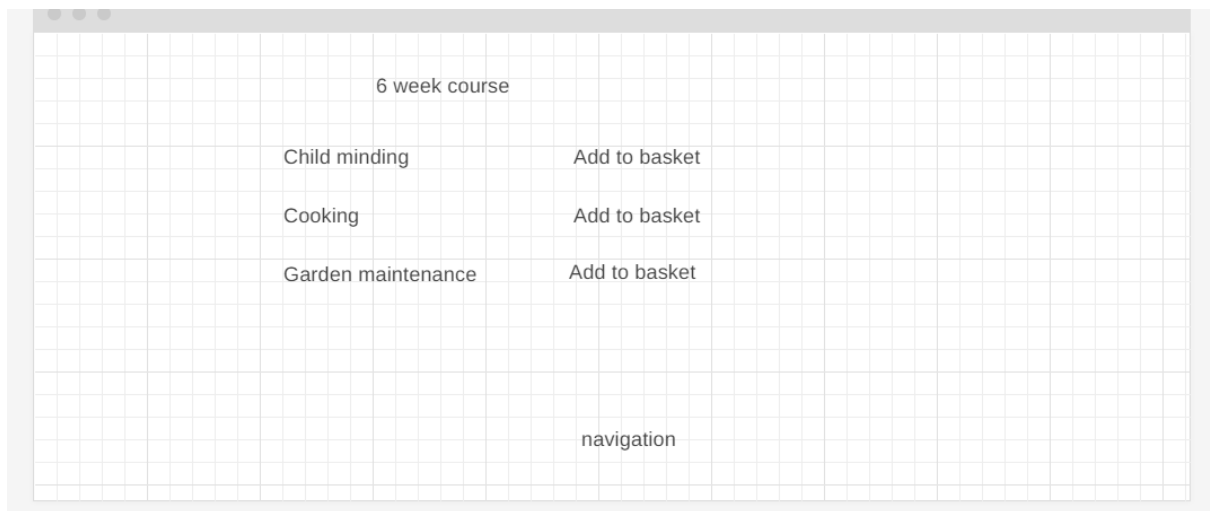
LOGO



Wireframes

Home





Milestone 2

My group and I decided to make a whole new logo together and incorporate everyone's ideas in one.

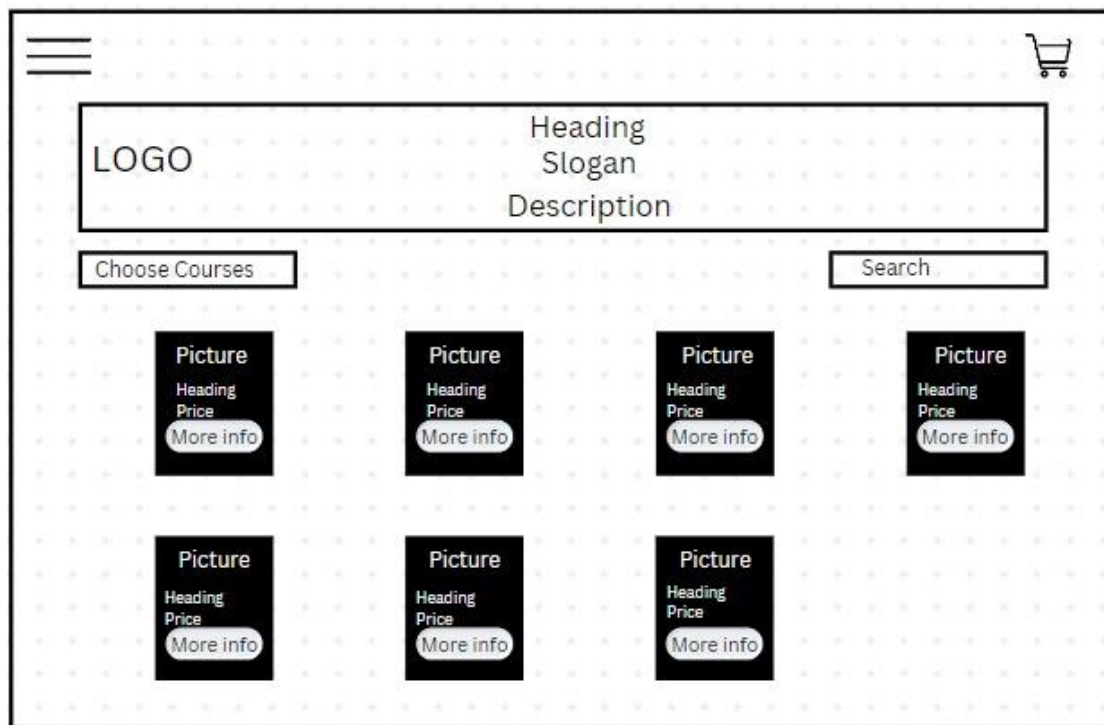
And this was our final decision for the company logo:



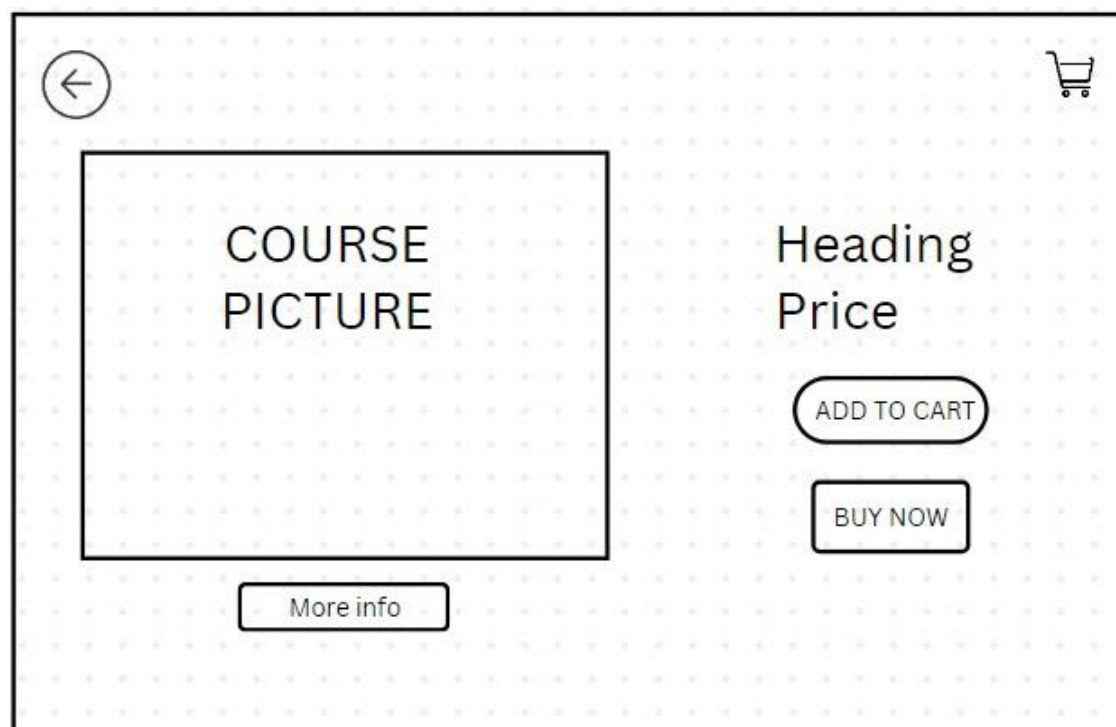
For the app and website design we went with kaydans wireframes.

Website:

Main page



Course descriptio page



Cart page

Picture

Course name

Price

Total:

Discount:

Final Amount:

Clear Cart

Pay Now

Checkout page

Checkout

Invoice

Final Amount

Full Name

Email Address

Billing Address

Card Number

Expiry Date(MM/YY)

CVV

Pay Now

Contact Information page

Contact Information

Icon Icon Icon Icon

Notes/Questions

Send Email

Map

App wireframes

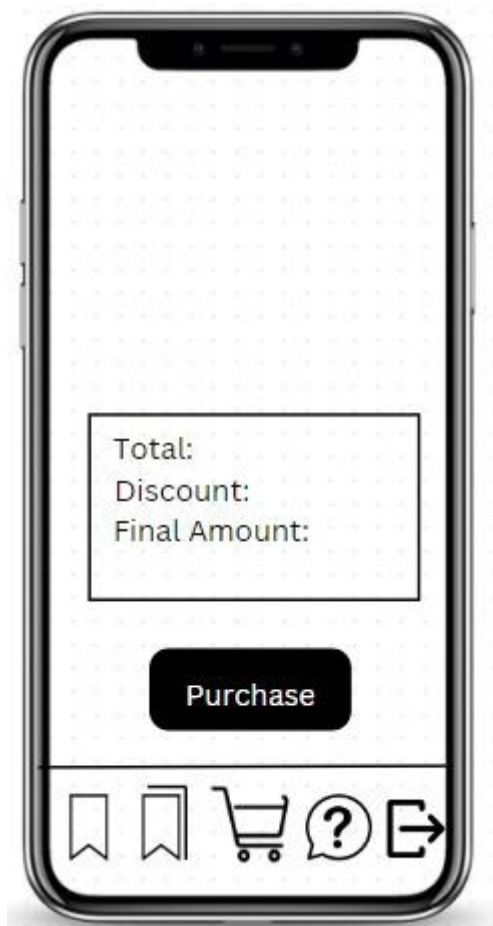
6 week and 6 month course pages



Course description page



Cart page



Payment screen



A mobile application payment screen with a dotted background. At the top left is a back arrow icon. Below it are seven text input fields, each with a horizontal underline: "Street Address", "City", "State/Province", "Postcode", "Country/Region", "Cardholder's Name", "Card Number", and "CVV". At the bottom center is a black rounded rectangular button with the word "PAY" in white capital letters.

Contact info page



Log out page

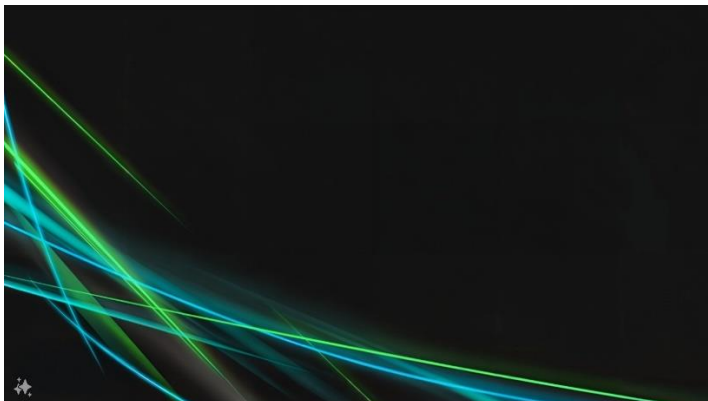


Design of website

For the logo we went with the logo the whole team helped create:



For the background on the website we went with two different images:



Buttons and linking

Linking for the social media platforms

```
<div class="container">
  <h1>Contact Information</h1>
  <div class="icon-grid">
    <a href="https://www.instagram.com/accounts/login/?next=https%3A%2F%2Fwww.instagram.com%2Faccounts%2Fedit%2F%3F"
      
    </a>
    <a href="https://www.facebook.com/login.php/" target="_blank">
      
    </a>
    <a href="https://web.whatsapp.com/" target="_blank">
      
    </a>
    <a href="https://github.com/ShikharBahal/Online_EDU_App.git" target="_blank">
      
    </a>
    <a href="https://x.com/login" target="_blank">
      
    </a>
  </div>
</div>
```

```
<hr>
<div id="cartActions">
  <button id="clearCartButton">Clear Cart</button>
  <button id="payNowButton" onclick="redirectToPayment()">Pay Now</button>
</div>
</div>

<script>
```

```
    <a href="cart.html" >li>Cart</li></a>
    <a href="contact.html">li>Contact</li></a>
  </ul>
</div>
<!-- Cart icon -->
<a href="cart.html" id="cartIcon">
  
</a>
</nav>
```

Linking of css and java script

```
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <link rel="stylesheet" href="css/courseDescrip.css">
  <script src="Java/courseDescrip.js" defer></script>
  <title>Course Details</title>
</head>
```

SEO

```
<div id="menuToggle">
  <input type="checkbox" />
  <span class="bar"></span>
  <span class="bar"></span>
  <span class="bar"></span>
  <ul id="menu">
    <a href="courses.html"><li>Courses</li></a>
    <a href="cart.html"><li>Cart</li></a>
    <a href="contact.html"><li>Contact</li></a>
  </ul>
</div>
```

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <link rel="stylesheet" href="css/coursedescrip.css">
  <script src="Java/coursedescrip.js" defer></script>
  <title>Course Details</title>
</head>
<body>
  <!-- Back Button -->
  <a href="courses.html" id="backButton">
    
  </a>
```

Design of App

For the logo we went with the same one as the website which the whole team helped create:



Colour

For colour we went with a basic solid colour to keep the design simple. We went with a simple grey background and blue navigation bar with green buttons and white text.

Buttons and linking

Payment screen buttons and linking

```
super.onCreate(savedInstanceState)
enableEdgeToEdge()
setContentView(R.layout.activity_payment)

val backbut = findViewById<ImageView>(R.id.imageView5)
val pay = findViewById<Button>(R.id.button4)

pay.setOnClickListener {
    val intent = Intent(this, thank_you::class.java)
    startActivity(intent)
}

backbut.setOnClickListener {
    onBackPressed()
}
```

Course description linking and buttons

```
val backbut = findViewById<ImageView>(R.id.imageView3)
val pay = findViewById<Button>(R.id.button)
val cartBtn: ImageView = findViewById(R.id.cartbtn)
val productName = "Cooking"
val productPrice = 750.00

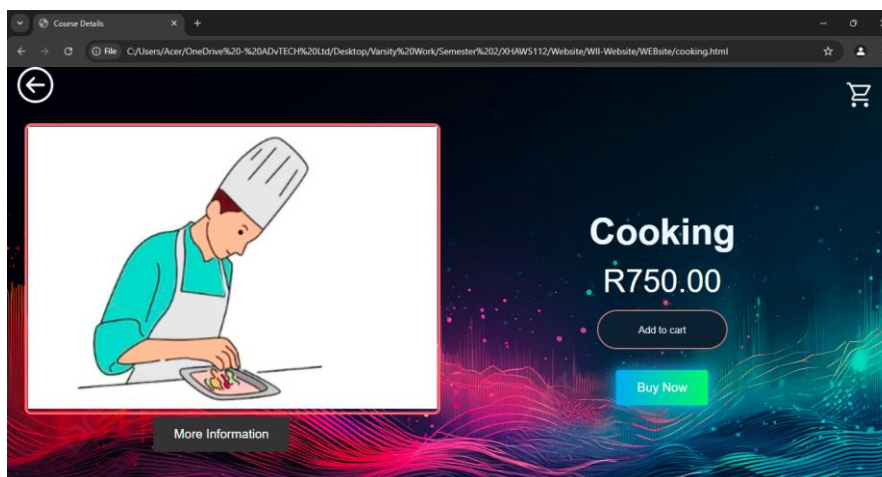
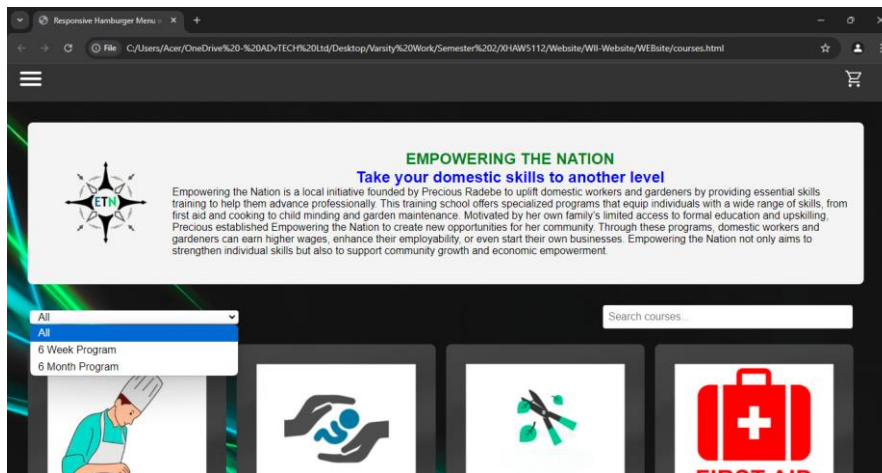
// Check if the item is in the cart
isInCart = CartManager.getCartItems().any { it.name == productName && it.price == productPrice }
updateCartButton(cartBtn, isInCart)

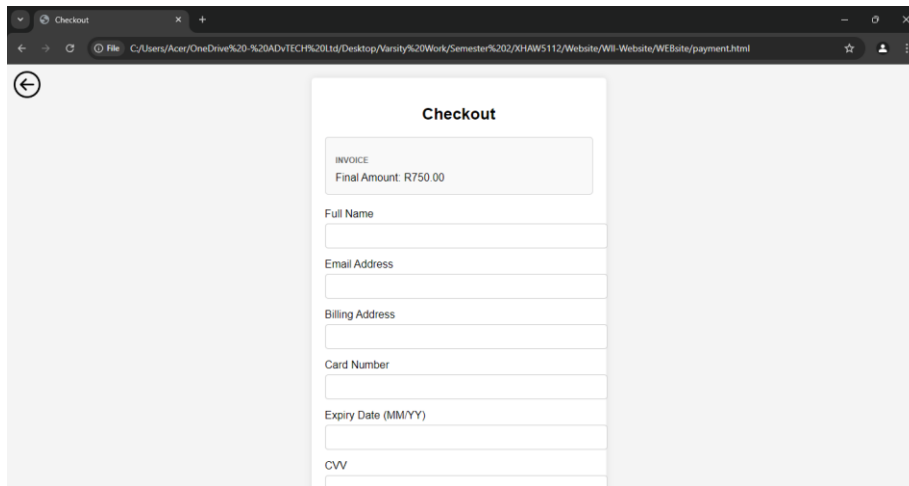
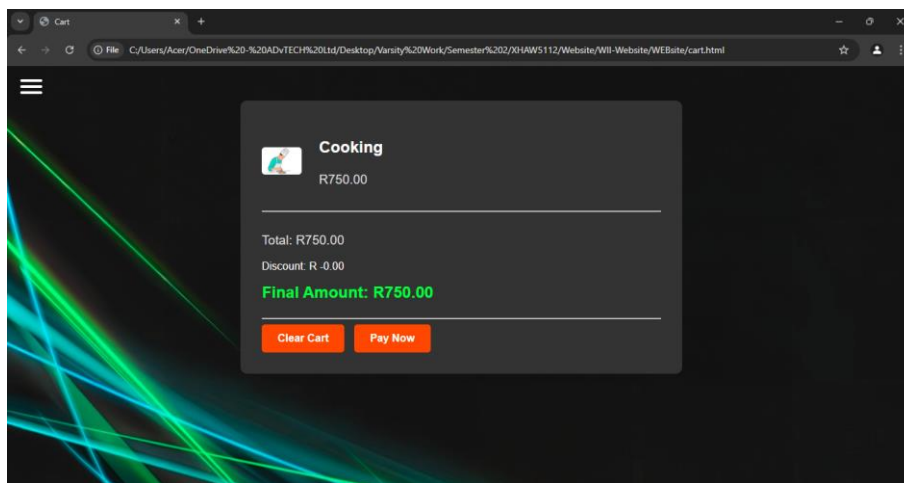
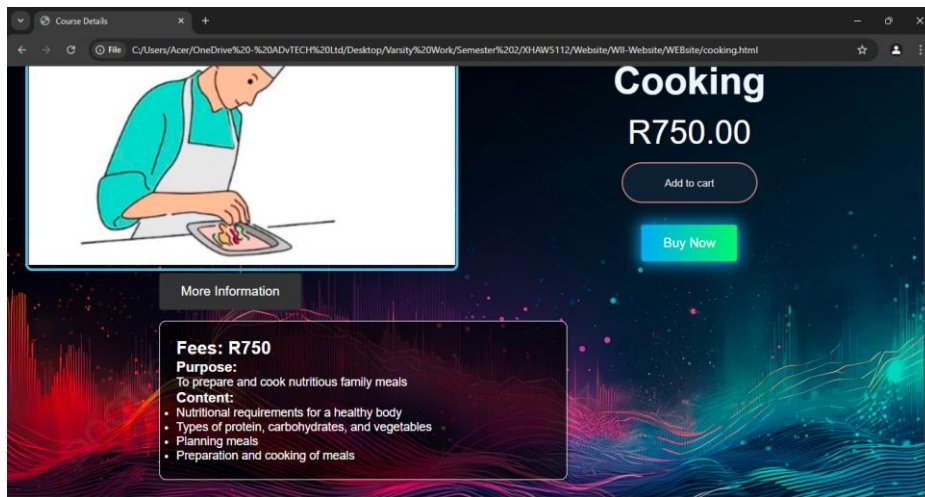
cartBtn.setOnClickListener {
    if (isInCart) {
        // Remove the item from the cart
        CartManager.removeFromCart(CartItem(productName, productPrice))
        Toast.makeText(this, "$productName removed from cart", Toast.LENGTH_SHORT).show()
        updateCartButton(cartBtn, false) // Update button to indicate item can be added
    } else {
        // Add the item to the cart
        CartManager.addToCart(CartItem(productName, productPrice))
        Toast.makeText(this, "$productName added to cart", Toast.LENGTH_SHORT).show()
        updateCartButton(cartBtn, true) // Update button to indicate item can be removed
    }
    isInCart = !isInCart // Toggle the state
}
```

Milestone 3

Development of the web page and mobile app.

Website





Checkout

C:/Users/Acey/OneDrive%20-%20ADvTECH%20Ltd/Desktop/Varsity%20Work/Semester%202/X1AW5112/Website/Wii-Website/WEBSITE/payment.html

Final Amount: R750.00

Full Name

Email Address

Billing Address

Card Number

Expiry Date (MM/YY)

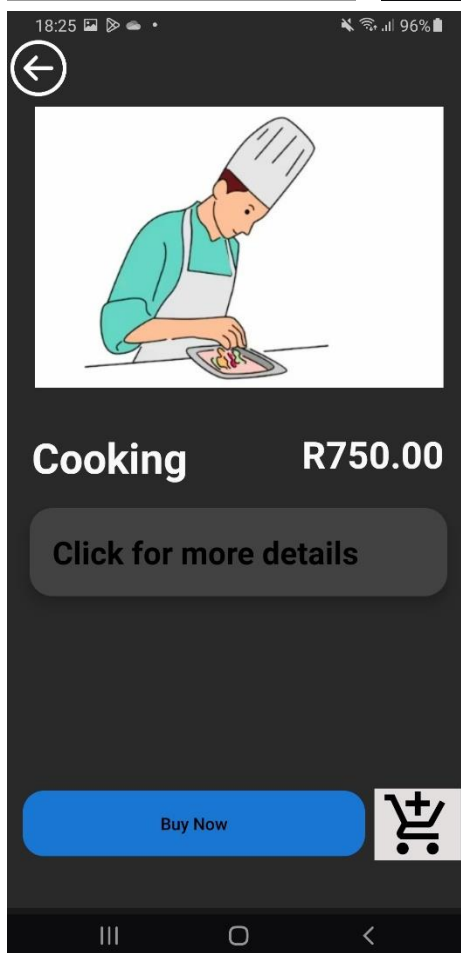
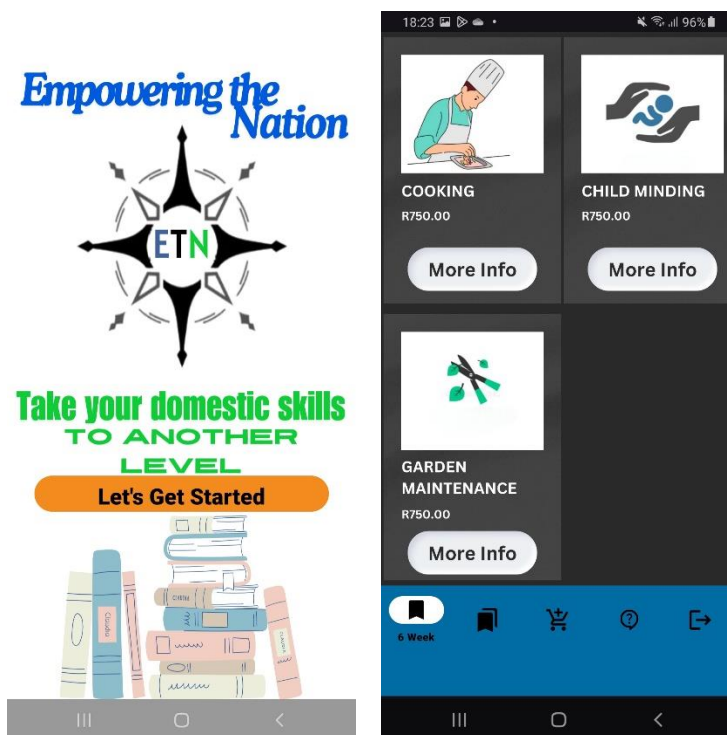
CVV

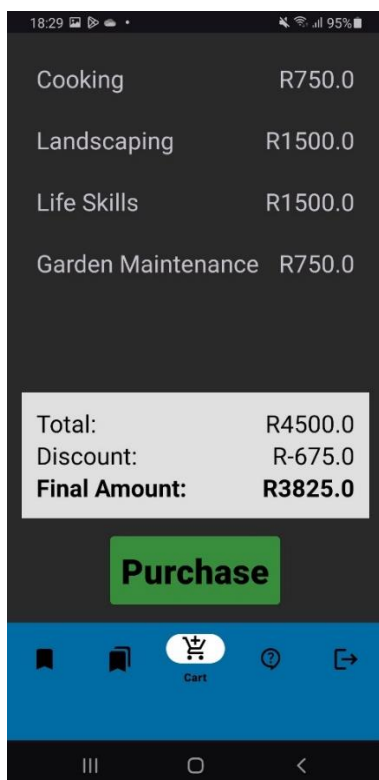
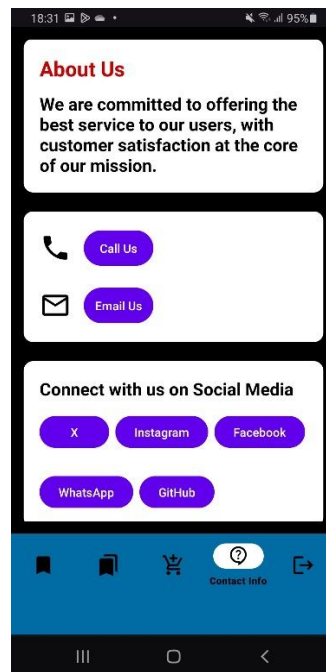
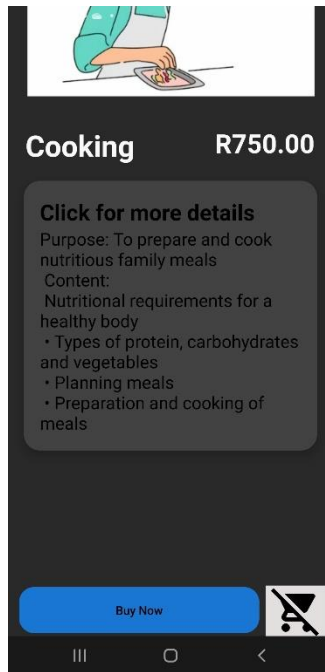
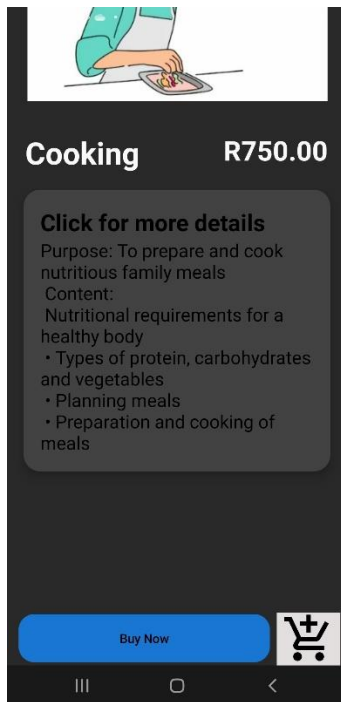
Pay Now

Thank you for your purchase, tony!

Your order number is: 832443

App





18:27 96%

←

Street Address:
Required

City
Required

State/Province
Required

Postcode
Required

Country/Region
Required

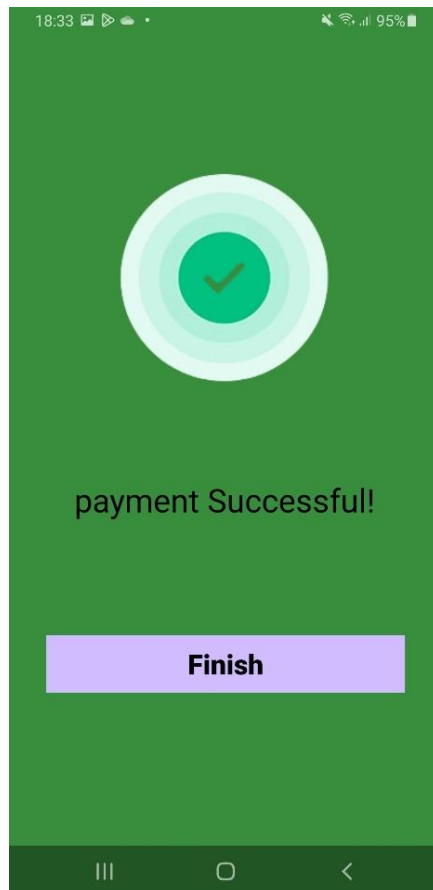
Cardholder's Name
Required

Card Number
Required

Expires on January 2024

CVV Number
Required

PAY



Github link to the full code for the app and website -
<https://github.com/ShikharBahal/Wil-Website.git>

Milestone 5

Introduction

The purpose of Work-Integrated Learning (WIL) is to equip us with essential teamwork skills and provide a practical experience of collaborative work, preparing us to handle group tasks effectively in the professional world. WIL fosters character development, particularly for those selected as leaders and vice leaders, by highlighting the diversity within our teams and encouraging us to leverage each member's strengths. It offers valuable insights into areas where we can improve individually and collectively, helping us recognize our strengths and weaknesses as both individuals and team players.

Skills learnt

Throughout this project, I developed several key skills. Leading the team taught me that I can guide others effectively and motivate them to put forth their best effort. I also discovered new techniques for making my mobile app development more professional. Working as part of a team gave me an appreciation for the diverse ways that different people think and solve problems.

Role in team

Our team consisted of five members: Kaydan (vice leader), Shivek, Shivaar, Mahesen, and me. As the leader, my main role was to assign tasks to each member, check progress, and ensure everything was completed accurately. I was also responsible for both the front-end and back-end of the app, as well as the back-

end of the website. Additionally, I designed the logos and presentation materials for our project.

Research, technology and the presentation of information

While working on the app, I focused heavily on researching fragments to improve navigation within the app, rather than just linking buttons to every screen. This required trial and error over a few days, along with studying open-source code, watching tutorial videos, and reading online resources. This research paid off by helping me develop a more polished and user-friendly app layout.

Personal strengths and weaknesses

I consider my strengths to be in back-end development, as well as in researching and implementing new ways to improve the app's functionality and appearance. My time-management skills also contributed to our project's success, as I set deadlines for my team to ensure steady progress.

However, my weakness lies in front-end design since I lack a creative eye and often use grayscale for simplicity. To improve, I aim to seek feedback from others to understand better what makes visually appealing front-end designs.

Impact

I believe my contributions had a significant impact on the team, as I was responsible for most of the app development and website back-end tasks. However, I was disappointed in my ability to positively influence my teammates' motivation. Despite my efforts to encourage them and make the work enjoyable, they often showed limited interest and rarely met deadlines. This made it challenging to foster a strong collaborative environment.

Conclusion

Overall, my WIL experience was mixed. I enjoyed the challenge of learning new coding skills and developing my leadership abilities, though I faced challenges with team dynamics. I believe I would have enjoyed the project more if there had been a stronger sense of teamwork, as the added pressure made the experience more stressful. Nonetheless, the skills and insights I gained through this experience are valuable and will serve me well in the future.

Reference

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