1. Program to implement the Bubble sort.

```
#include<stdio.h>
#include<time.h>
void bubble_sort(int [],int);
void main()
int i,n,a[10];
printf("Enter size:\n");
scanf("%d",&n);
printf("Enter array elements:\n");
for(i=0;i< n;i++)
  scanf("%d",&a[i]);
bubble_sort(a,n);
void bubble_sort(int a[],int n)
  clock_t start_t, end_t, total_t;
  start t = clock();
  printf("Starting of the function, start t = %Id \ n", start t);
int t,i,j;
for(i=1;i<n;i++)
for(j=0;j< n-i;j++)
 if(a[j]>a[j+1])
  t=a[i];
  a[i]=a[i+1];
  a[j+1]=t;
  }
  printf("\nIn Ascending order:");
  for(i=0;i< n;i++)
    printf("%d\t",a[i]);
    end t = clock();
printf("\nEnd of the function, end_t = %ld\n", end_t);
 total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
printf("Total time taken by CPU: %d\n", total t);
 printf("Exiting of the program...\n");
```

2. Program to implement selection sort

```
#include<stdio.h>
#include <time.h>
void selection_sort(int, int[]);
void main()
int i,n,a[10];
printf("Enter size:\n");
scanf("%d",&n);
printf("Enter array elements:\n");
for(i=0;i<n;i++)
 scanf("%d",&a[i]);
selection_sort(n,a);
}
void selection_sort(int n, int a[])
 clock_t start_t, end_t, total_t;
 start t = clock();
 printf("Starting of the function, start_t = %ld\n", start_t);
 int i, j, min;
  // One by one move boundary of unsorted subarray
  for (i = 0; i < n-1; i++)
    // Find the minimum element in unsorted array
    min = i:
    for (j = i+1; j < n; j++)
    if (a[j] < a[min])
     min = j;
    // Swap the found minimum element with the first element
     if(min != i)
      int t=a[min];
      a[min]=a[i];
      a[i]=t;
 }
 printf("\nIn ascending order:");
 for(i=0;i<n;i++)
    printf("%d\t",a[i]);
         end_t = clock();
printf("\nEnd of the function, end_t = %ld\n", end_t);
total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
printf("Total time taken by CPU: %d\n", total_t );
 printf("Exiting of the program...\n");
```

3. Program to implement the linear search

```
#include<stdio.h>
#include<time.h>
void linear_search(int,int,int[]);
void main()
{
 int i,n,a[10],key;
 printf("Enter size:\n");
 scanf("%d",&n);
 printf("Enter array elements:\n");
 for(i=0;i<n;i++)
   scanf("%d",&a[i]);
 printf("\nEnter key:\n");
 scanf("%d",&key);
 linear_search(n,key,a);
void linear_search(int n,int key,int a[])
 int i,f=0;
 clock_t start_t, end_t, total_t;
 start_t = clock();
 printf("Starting of the linear search function, start_t = %ld\n", start_t);
 for( i=0;i<n;i++)
   if(key==a[i])
     printf("Successful search\n");
     f=1:
     break;
if(f==0)
printf("Unsuccessful search");
 end t = clock();
printf("End of the linear search function, end_t = %ld\n", end_t);
 total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
printf("Total time taken by CPU: %d\n", total_t );
 printf("Exiting of the program...\n");
```

4. Program to implement the binary search

```
#include<stdio.h>
#include <time.h>
void binary_search(int,int,int[]);
void main()
int i,n,key,a[10];
printf("Enter size:\n");
scanf("%d",&n);
printf("Enter array elements:");
for(i=0;i<n;i++)
  scanf("%d",&a[i]);
printf("\nEnter key:");
scanf("%d",&key);
binary_search(n,key,a);
void binary_search(int n,int key, int a[])
   clock_t start_t, end_t, total_t;
  start_t = clock();
 printf("Starting of the function, start_t = %ld\n", start_t);
int t,i,j;
for(i=1;i<n;i++)
for(j=0;j< n-i;j++)
 if(a[j]>a[j+1])
 t=a[j];
 a[j]=a[j+1];
  a[j+1]=t;
int h=n-1,l=0,mid,flag=0;
 while(h>=l)
 mid=(h+l)/2;
 if(a[mid]==key)
 flag=1;
 printf("Successful search");
  break;
  if(a[mid]<key)
  l=mid+1;
  if(a[mid]>key)
  h=mid-1;
  if(flag==0)
    printf("Unsuccessful search");
      end_t = clock();
 printf("\nEnd of the function, end_t = %ld\n", end_t);
 total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
printf("Total time taken by CPU: %d\n", total_t );
 printf("Exiting of the program...\n");
```