U.S. ACCIDENT ANALYSIS

ID: This is a unique identifier of the accident record.

Source: Source of raw accident data.

Severity: Shows the severity of the accident, a number between 1 and 4, where 1 indicates the least impact on traffic.

Start_Time: Shows start time of the accident in the local time zone.

End_Time: Shows end time of the accident in the local time zone. End time here refers to the impact of an accident.

 $\textbf{Start_Lat}: \textbf{Shows latitude in GPS coordinate of the start point}.$

Start_Lng: Shows longitude in GPS coordinate of the start point.

 $\label{eq:coordinate} \textbf{End_Lat}: \textbf{Shows latitude in GPS coordinate of the end point}.$

End_Lng: Shows longitude in GPS coordinate of the end point.

Distance(mi): The length of the road extent affected by the accident in miles.

Description: Shows a human provided description of the accident.

Street: Shows the street name in the address field.

City: Shows the city in the address field.

County: Shows the county in the address field. **State**: Shows the state in the address field.

ZipCode: Shows the zipcode in the address field. **Country**: Shows the country in the address field.

Timezone: Shows timezone based on the location of the accident (eastern, central, etc.).

Airport_Code: Denotes an airport-based weather station which is the closest one to location of the accident.

Weather_Timestamp: Shows the time-stamp of a weather observation record (in local time).

Temperature(F): Shows the temperature (in Fahrenheit).

 $\label{eq:wind_chill} \textbf{Wind_Chill(F)}: \textbf{Shows the wind chill (in Fahrenheit)}.$

Humidity(%): Shows the humidity (in percentage).

Pressure(in): Shows the air pressure (in inches).

Visibility(mi): Shows visibility (in miles). **Wind Direction**: Shows wind direction.

Wind Speed(mph): Shows wind speed (in miles per hour).

Precipitation(in): Shows precipitation amount in inches, if there is any.

Weather_Condition: Shows the weather condition (rain, snow, thunderstorm, fog, etc.) **Amenity:** A POI annotation which indicates presence of amenity in a nearby location.

Bump: A POI annotation which indicates presence of speed bump or hump in a nearby location.

Crossing: A POI annotation which indicates presence of crossing in a nearby location.

Give_way: A POI annotation which indicates presence of give way in a nearby location.

Junction: A POI annotation which indicates presence of a junction in a nearby location.

No_Exit: A POI annotation which indicates presence of no_exit in a nearby location.

Railway: A POI annotation which indicates presence of railway in a nearby location.

Roundabout: A POI annotation which indicates the presence of a roundabout in a nearby location.

Station: A POI annotation which indicates the presence of a station in a nearby location.

Stop: A POI annotation which indicates presence of stop in a nearby location.

Traffic Calming: A POI annotation which indicates presence of traffic calming in a nearby location.

Traffic_Signal: A POI annotation which indicates presence of traffic_signal in a nearby location.

Turning_Loop: A POI annotation which indicates presence of turning_loop in a nearby location.

Sunrise_Sunset: Shows the period of day (i.e. day or night) based on sunrise/sunset.

Civil Twilight: Shows the period of day (i.e. day or night) based on civil twilight.

Nautical_Twilight: Shows the period of day (i.e. day or night) based on nautical twilight.

Astronomical_Twilight: Shows the period of day (i.e. day or night) based on astronomical twilight.