

Sim2Real Resources and References

Core Survey Papers and Workshops

1. <https://arxiv.org/abs/2009.13303>
Comprehensive survey on sim-to-real transfer in deep reinforcement learning for robotics. Essential reading for understanding the field's foundations.
2. <https://sim2real.github.io/>
3rd Workshop on Closing the Reality Gap in Sim2Real Transfer for Robotics (RSS 2022). Major academic workshop bringing together leading researchers.
3. https://www.researchgate.net/publication/346701542_Perspectives_on_Sim2Real_Transfer
Summary of perspectives from the RSS 2020 workshop on sim2real transfer challenges and solutions.

MuJoCo Resources

4. <https://mujoco.readthedocs.io/en/3.0.0/mjx.html>
Official documentation for MuJoCo XLA (MJX), the GPU-accelerated version enabling massive parallelization for domain randomization.
5. <https://mujoco.readthedocs.io/en/stable/mjx.html>
Stable version documentation for MJX implementation and usage.
6. <https://arxiv.org/html/2502.08844v1>
MuJoCo Playground paper - introduces the modern framework for simplified sim2real transfer.
7. <https://playground.mujoco.org/>
Official MuJoCo Playground website - interactive demos and examples.
8. <https://mujoco.readthedocs.io/en/latest/modeling.html>
MuJoCo modeling guide - essential for understanding physics parameter configuration.
9. <https://github.com/google-deepmind/mujoco>
Main MuJoCo repository from DeepMind with source code and examples.

Advanced Techniques and Methods

10. <https://arxiv.org/abs/2406.01967>
DrEureka paper - LLM-guided sim-to-real transfer, automating reward design and domain randomization.
11. <https://arxiv.org/abs/2403.12193>
Continual Domain Randomization - progressive parameter addition using continual learning.

12. <https://proceedings.mlr.press/v155/sandha21a.html>
Sim2Real transfer with stochastic state transition delays - addresses timing discrepancies.
13. <https://openai.com/research/solving-rubiks-cube>
OpenAI's Rubik's Cube robot - landmark achievement in sim2real with extensive domain randomization.
14. <https://arxiv.org/abs/2405.10315>
TRANSIC framework - learning from online correction for improved transfer (77% success rate).
15. <https://arxiv.org/abs/2206.02679>
Real2Sim vs Sim2Real comparison for robotic visual insertion tasks.
16. <https://arxiv.org/abs/2503.01255>
Impact of static friction on sim2real - highlights often-overlooked friction modeling.

Domain Randomization Resources

17. <https://lilianweng.github.io/posts/2019-05-05-domain-randomization/>
Lilian Weng's comprehensive blog post on domain randomization techniques and theory.
18. <https://danieltakeshi.github.io/2019/08/18/domain-randomization/>
Practical domain randomization tips from Berkeley researcher.
19. <https://arxiv.org/abs/1703.06907>
Original domain randomization paper from OpenAI - foundational work.
20. <https://github.com/montrealrobotics/domain-randomizer>
Standalone library for randomizing OpenAI Gym environments.

System Identification Papers

21. <https://ieeexplore.ieee.org/document/8772145/>
Dynamic identification of Franka Emika Panda robot with feasible parameter retrieval.
22. <https://www.sciencedirect.com/science/article/abs/pii/S0736584510000232>
Overview of dynamic parameter identification techniques for robots.
23. <https://www.cambridge.org/core/journals/robotica/article/electromechanical-modeling-and-identification-of-the-ur5-eseries-robot/1AE5BAE866D9046F79C4B159BEA2>
UR5 robot electro-mechanical modeling and identification methodology.
24. <https://www.mdpi.com/2218-6581/10/1/49>
Dynamic and friction parameters identification for industrial robots with repetitiveness analysis.

Evaluation Metrics and Benchmarks

25. <https://arxiv.org/abs/1912.06321>
Sim2Real Predictivity paper - introduces SRCC metric for evaluating simulation-reality correlation.
26. <https://2025.ieee-icra.org/event/the-4th-robotic-sim2real-challenges/>
ICRA 2025 Sim2Real Challenges - annual competition and benchmarking event.
27. <https://arxiv.org/abs/2506.17675>
Quantification of sim2real gap via neural simulation gap function - theoretical framework.

Practical Implementation Resources

28. <https://www.mdpi.com/2075-1702/12/10/682>
Curriculum design and sim2real transfer for dual-arm robotic assembly - practical case study.
29. <https://robosuite.ai/docs/algorithms/sim2real.html>
robosuite documentation on sim-to-real transfer implementation.
30. https://github.com/unitreerobotics/unitree__mujoco
Unitree robots MuJoCo integration - example of platform-specific implementation.
31. <https://github.com/robotlearning123/awesome-isaac-gym>
Curated list of NVIDIA Isaac Gym resources for sim2real applications.

Related Technologies and Tools

32. <https://developer.nvidia.com/blog/closing-the-sim2real-gap-with-nvidia-isaac-sim-and-nvidia-isaac-replicator/>
NVIDIA's approach to closing sim2real gap with Isaac Sim platform.
33. <https://github.com/google/brax>
Brax - Google's massively parallel physics simulation for RL training.
34. <https://news.mit.edu/2024/precision-home-robotics-real-sim-real-0731>
MIT's real-to-sim-to-real approach for home robotics applications.
35. <https://arxiv.org/abs/2409.20291>
RL-GSBRidge - 3D Gaussian Splatting integration for realistic sim2real transfer.

Community Resources and Tutorials

36. <https://sim2realai.github.io/welcome-to-sim2real-AI/>
sim2RealAI community portal with tutorials and resources.
37. <https://www.haonanyu.blog/post/sim2real/>
Three-part blog series on sim2real transfer in robotics - practical insights.
38. <https://www.roboticscareer.org/news-and-events/news/23603>
Introduction to sim2real learning for robotics careers.
39. <https://atimotors.com/blog/sim2real-bridging-the-gap-between-simulation-and-reality/>
Industry perspective on sim2real challenges and solutions.

Research Papers on Specific Techniques

40. <https://www.mdpi.com/2076-3417/14/21/9710>
Balanced Domain Randomization for safe reinforcement learning - addresses rare scenario coverage.
41. <https://www.frontiersin.org/articles/10.3389/frobt.2022.799893/full>
Comprehensive review of robot learning from randomized simulations.
42. <https://blog.research.google/2021/06/toward-generalized-sim-to-real-transfer.html>
Google Research blog on generalized sim-to-real transfer approaches.
43. <https://didiyouknowbg8.wordpress.com/2024/05/12/dreureka-revolutionizing-robot-learning-with-llms/>
Blog post explaining DrEureka's LLM-guided approach to sim2real.

Platform-Specific Resources

44. https://github.com/frankaemika/franka_ros/issues/143
Discussion on physics parameters for Franka Panda robot in simulation.
45. <https://arxiv.org/abs/2209.00274>
mc-mujoco - simulating articulated robots with FSM controllers in MuJoCo.
46. <https://www.mdpi.com/2076-3417/13/19/10631>
High-fidelity drone simulation with depth camera noise modeling.

Development Tools and Frameworks

47. <https://publica.fraunhofer.de/entities/publication/5ce1f69e-d58e-4b67-a06f-7ce97a3da45f>
Development of toolchain for robust sim2real transfer of learning-based applications.

48. <https://roboticsknowledgebase.com/wiki/robotics-project-guide/choose-a-sim/>
Guide for choosing appropriate simulators for robotics projects.
49. https://www.researchgate.net/publication/307914416_ROSunity_An_efficient_high-fidelity_3D_multi-UAV_navigation_and_control_simulator_in_GPS-denied_environments
ROS+Unity integration for UAV simulation in GPS-denied environments.

Additional Academic Resources

50. <https://vcresearch.berkeley.edu/faculty/pieter-abbeel>
Pieter Abbeel's research page - leading researcher in robot learning and sim2real.
51. <https://www.emergentmind.com/papers/2405.10315>
TRANSIC paper on emergentmind - alternative source for the online correction framework.
52. <https://arxiv.org/abs/2207.06572>
i-Sim2Real - RL in tight human-robot interaction loops.

These resources provide a comprehensive foundation for understanding and implementing sim2real transfer in robotics, from theoretical foundations to practical implementation tools and state-of-the-art research developments.