

# The Detective's Dilemma

## Event Competition Rule Book

Welcome to The Detective's Dilemma, a technical game competition consisting of 3 stages: Hostage, Time Bomb, and Murder Mystery. In this game, teams will be tested on their technical skills, teamwork, and problem-solving abilities.

- **Team Composition:**

A team can have a minimum of 2 members and a maximum of 4 members. Each team must have a unique name.

- **Entry Fees:**

Per head ₹ 50. (Total Fees = Number of team members \* ₹ 50 )

- **Stage 1: Hostage**

Any 2 members of the team can participate in this stage.

In this stage, one member will act as a "hostage" and provide prompts or signs to the other teammate. (like Dumb Charades)

The other teammate will work on code implementation based on the prompts.

- **Stage 2: Time Bomb**

In this stage, one member of the team will write an unoptimized code that will run for a set amount of time.

Or

Team have to find and resolve defects or problems within a given code that prevent the program from running correctly. It involves identifying the source of the problem, isolating it, and then correcting it by making changes to the code.

The goal is to stop the time bomb from exploding and save the team.

- **Stage 3: Murder Mystery**

In this stage, teams will be given clues and a database to solve a SQL murder mystery. The team that finds the murderer fastest will be declared the winner.

- **Winning Criteria:**

The winner will be determined by the team that solves the murder mystery fastest.

By participating in The Detective's Dilemma, teams agree to abide by the rules and regulations of the competition. We wish you all the best of luck and may the best team win!

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