using System;

namespace Tutorial4Ex3

{

class Customer

{

public int id;

public string name;

public string email;

public Customer(int id, string name, string email)

{

this.id = id;

this.name = name;

this.email = email;

}

}

class Program

{

static void Main(string[] args)

{

// Creating two instances of the Customer class

Customer cust1 = new Customer(1, "John Smith", "john.smith@example.com");

Customer cust2 = new Customer(2, "Jane Doe", "jane.doe@example.com");

// Printing out the properties of the Customer objects

Console.WriteLine($"Customer 1 - ID: {cust1.id}, Name: {cust1.name}, Email: {cust1.email}");

Console.WriteLine($"Customer 2 - ID: {cust2.id}, Name: {cust2.name}, Email: {cust2.email}");

Console.ReadKey();

}

}

}