# Shin Huang

UI/UX Designer, Media/Product Designer, Front-end Web Developer, Data Analyst

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#### **WORK EXPERIENCE**

### **Sleuth AI**, Edinburgh — *UI/UX Designer*, *Front-end Web Developer*

September 2020 - December 2020

- Using Adobe Photoshop and XD to design User Interface and User Experience on a digital platform which uses Artificial Intelligence in predicting the stock market.
- Working closely with the Back-end Engineers using HTML, CSS and JavaScript for website development.

## **Titanic Technology Co., Ltd,** Taiwan — Product Designer, Data Analysts

October 2018 - August 2021

- Designing prototypes for industrial products and medical health devices using SOLIDWORKS and Google SketchUp for clients across China and the United States.
- Responsible for package design and UI mockups on the company's website.
- Submitting monthly and annual sales reports with use of Python.

# Actron Technology Co., Ltd, Taiwan — Product Designer, IT Assistant

May 2018 - September 2018

- Designing manufactured production lines with Google SketchUp for clients from Japan.
- Creating 3D models for the Engineering Auto Designs Department with SOLIDWORKS and Autodesk Maya for clients from Poland.
- Consultant of product and package designs for different departments in the company.

## Ad Achieve, Osaka, Japan — Graphic Designer

Summer Internship 2009

- Responsible for graphic design including posters and book designs.
- Creating themes and packages for Microsoft PowerPoint .
- Working closely with photographers to produce magazines and website pages.

#### **EDUCATION**

## University of Edinburgh, Edinburgh Scotland - MSc Design Informatics

September 2020 - August 2021 | Graduated from the School of Informatics.

## Academy of Art University, San Francisco - Video Game Development

June 2012 - December 2015 | Completed the required 69 credit hours.

## Tatung University, Taiwan - BA Media Design, Science Industrial Design

August 2007 - June 2011 | Graduated with a 2:1 degree.

#### **Kyoto Institute of Technology**, Kyoto Japan – Exchange Student

April 2009- March 2010

#### PERSONAL WEBSITE/ GITHUB/ LINKEDIN

https://shin-huang.github.io/HuangWeb/

https://github.com/Shin-Huang

https://www.linkedin.com/in/shin -vi-huang-23247486/

#### PROGRAMMING LANGUAGES, SKILLS

- Designing Dynamic Web page with JavaScript, HTML & CSS.
- Excellent proficiency with using the following tools:
   Maya/ 3ds Max/ Blender;
   Photoshop/ Illustrator/ Flash/ In Design/ After Effects/ Adobe XD/ ZBrush/ Figma.
- Creating environment assets for Augmented Reality & Virtual Reality compository in Unity environment with programming C#.
- Concepting 2D & 3D visual design for Video Games, coping with Unreal Engine, MAYA and ZBrush.
- HTTP requests performing GET and POST; knowledge of JSON and XML data format.
- Proficient with Arrays, Lists,
  Dataframe, data analyst and
  data visualization with
  Python.
- Data analysing with Structured Query Language (SQL).
- Product Design in solving practical problems and cases in the Plastic Injection Industry and medical care devices with SOLIDWORKS and CNC mills.

#### **LANGUAGES**

- English (Fluent)
- Mandarin (Native)
- Japanese (Entry)
- German (Learning)