

1. The command `ln path/to/target.txt link1.txt` creates a hardlink `link1.txt` to the file `path/to/target.txt`. Similarly, `ln -s path/to/target.txt link2.txt` creates a symbolic link `link2.txt`. If we open `link1.txt` and `link2.txt`, how many inode accesses are required respectively? (hardlink 1pt, symlink 1pt)

Ans:

`link1.txt` is a hardlink, so there is 1 inode access (find inode directly)

`Link2.txt` is a symbolic link, so there are four inode accesses. (find the file with content "`path/to/target.txt`" first, and `path`, `to`, `target` for one access each, total are four accesses.)

2. Suppose two threads do `lseek()` and `write()` on the same file descriptor. Describe an example that offset racing occurs (1.5pt), and give a solution to this case (1.5pt).

Ans: Given `thread1`, `thread2`, and we mark `lseek` with `lseek_1`, `lseek_2`. Mark `write` with `write_1`, `write_2`. Offset racing when below occurs:

->`thread1`

`lseek_1()`

->context switch to `thread2`

`lseek_2()`

`write_2()`

->context switch to `thread1`

`write_1()`

The race occurs because `thread1` write the content after the place that `thread2` write, not the place of `lseek_1()`. Hence, the unexpected behavior occurs.

Solution: Using atomic operations, like changing add the flag `O_APPEND` to `write()` but it can just write at the end of file. Another solution is `pwrite()`.