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Credit Task 1
Concept Map

ULO1 – Explain the OO Principles

This task is a review of understanding about the four principles of Object-oriented Programming: Encapsulation, Inheritance, Polymorphism, and Abstraction, about the relationships between themselves, as well as their relationships with several other artefacts.

ULO2 – Use OO Language and Library

ULO3 – Design, Develop and Test using an IDE

ULO4 – Communicate using UML Diagrams

ULO5 – Describe Elements of Good OO Design
Screenshots