Pass Task 16
Planet Rover

Related Learning Outcomes

ULO1 – Explain the OO Principles
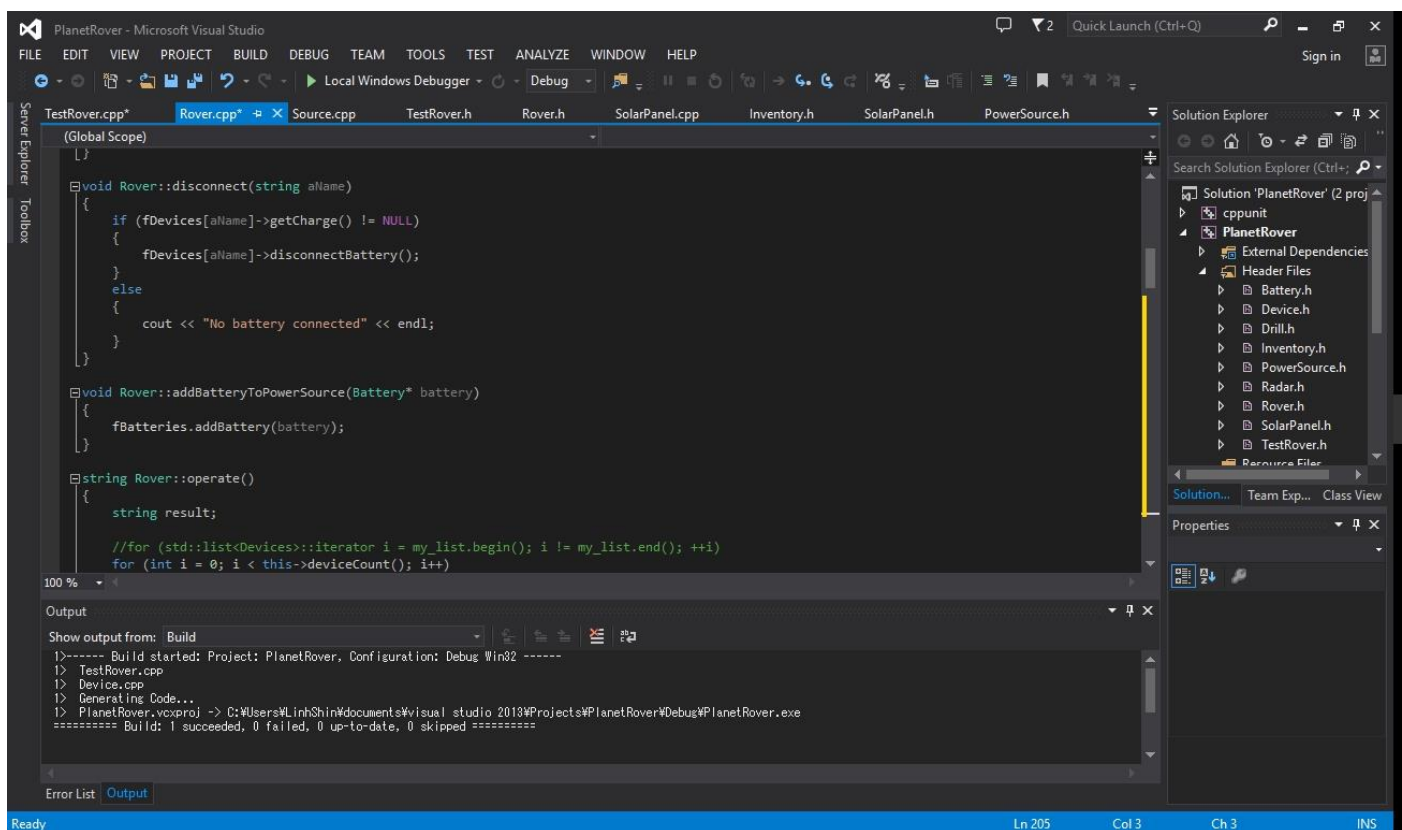
ULO2 – Use OO Language and Library

The tasks demonstrates the use of C++ object-oriented programming language
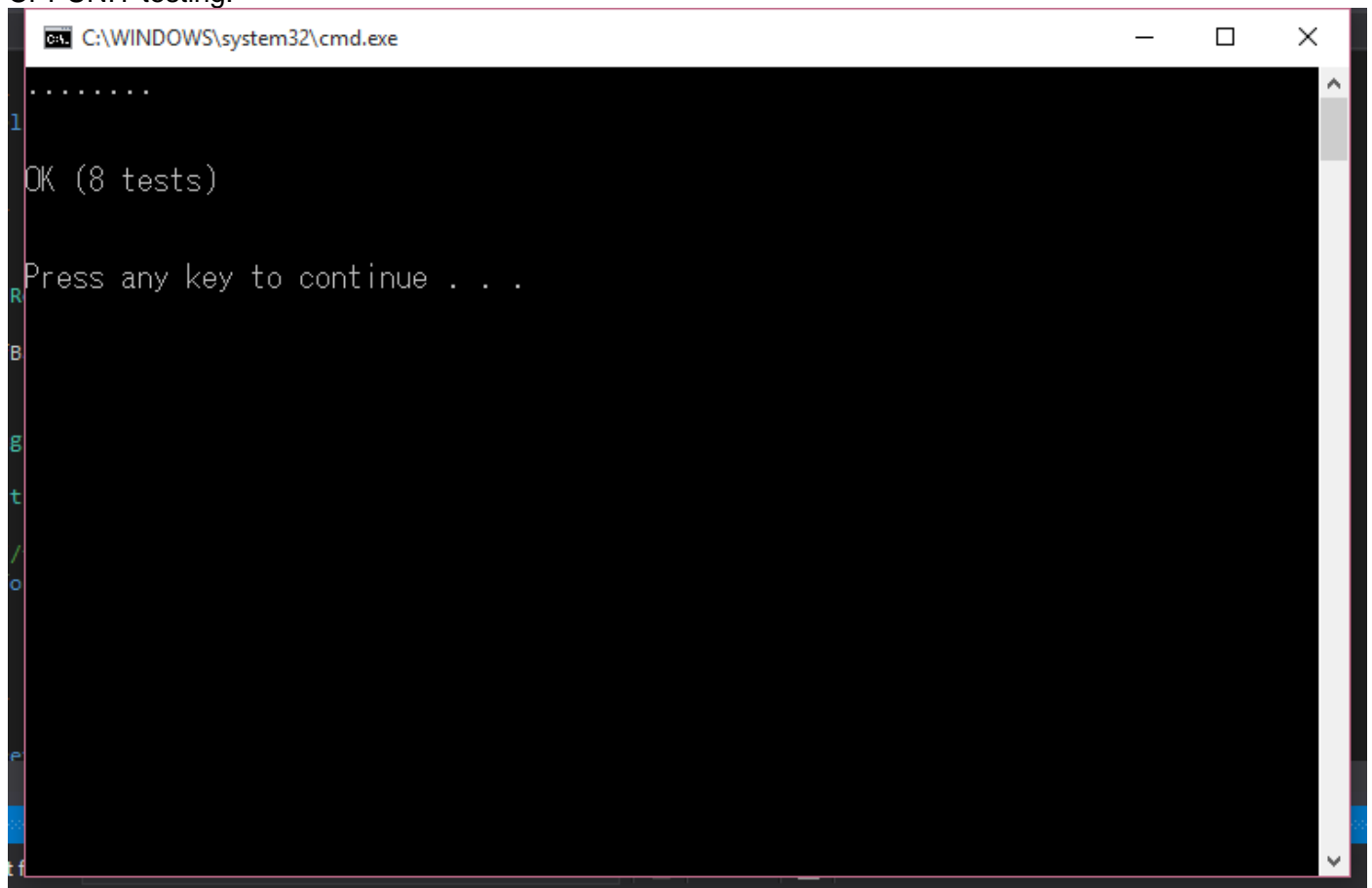
ULO3 – Design, Develop and Test using an IDE

ULO4 – Communicate using UML Diagrams

ULO5 – Describe Elements of Good OO Design

IDE screenshots:

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CPPUNIT testing: