

PlanetRover - Microsoft Visual Studio

FILE EDIT VIEW PROJECT BUILD DEBUG TEAM TOOLS TEST ANALYZE WINDOW HELP

Local Windows Debugger Debug

Inventory.cpp TestRover.cpp SolarPanel.cpp **Rover.cpp** Drill.cpp PowerSource.cpp Radar.cpp Battery.cpp Device.cpp

→ Rover detachDevice(string aName)

```
    fDevices[aName]->disconnectBattery();
}
else
{
    cout << "No battery connected" << endl;
}
}

void Rover::addBatteryToPowerSource(Battery* battery)
{
    fBatteries.addBattery(battery);
}

string Rover::operate()
{
    string result;

    //for (std::list<Devices>::iterator i = my_list.begin(); i != my_list.end(); ++i)
    for (int i = 0; i < this->deviceCount(); i++)
    {
        result += "Operating " + fDevices[i]->getName() + "... \n" + fDevices[i]->operate() + "\n";
        //<< fDevices[i]->getName() << "..." << endl << fDevices[i]->operate() << endl;
    }

    return result;
}
```

100 %

Output

Show output from: Build

```
1> Drill.cpp
1> Generating Code...
1> Skipping... (no relevant changes detected)
1> Source.cpp
1> Rover.cpp
1> PlanetRover.vcxproj -> C:\Users\LinhShin\documents\visual studio 2013\Projects\PlanetRover\Debug\PlanetRover.exe
===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped =====
```

Error List Output

Item(s) Saved

Ln 23 Col 1 Ch 1 INS

Solution Explorer

Search Solution Explorer (Ctrl+)

- PowerSource.h
- Radar.h
- Rover.h
- SolarPanel.h
- TestRover.h
- Resource Files
- Source Files
 - Battery.cpp
 - Device.cpp
 - Drill.cpp
 - Inventory.cpp
 - PowerSource.cpp
 - Radar.cpp
 - Rover.cpp
 - SolarPanel.cpp

Solution... Team Exp... Class View

Properties

detachDevice VCodeFunction

C++	
(Name)	detachDevice
Access	public
CanOverride	False
File	c:\users\linhshi
FullName	Rover::detachC
IsConstant	False

C++