

Pass Task 3 - Spells

Related Learning Outcomes

ULO1 – Explain the OO Principles

The exercise demonstrated the use of enumerations

ULO2 – Use OO Language and Library

The exercise demonstrated the syntax for creating and using enumerations.

ULO3 – Design, Develop and Test using an IDE

This exercise demonstrated how to create new enumeration files with Xamarin studio.

ULO4 – Communicate using UML Diagrams

This exercise introduced a new addition to the UML diagram for illustrating enumerations.

ULO5 – Describe Elements of Good OO Design

Screenshots

Code running

A screenshot of a terminal window titled "Xamarin Studio External Console". The window has standard macOS window controls (minimize, maximize, close) in the top right corner. The terminal displays the following text in a monospaced font:

```
Casting "Mitch's mighty mover" ... Poof... you appear somewhere else
Casting "Paul's potent poultice" ... Ahhh... you feel better
Casting "David's dashing disappearance" ... Zipp... where am I?
Casting "Stan's stunning shifter" ... Poof... you appear somewhere else
Casting "Lachlan's lavish longevity" ... Ahhh... you feel better
Press any key to continue . . .
```

Use of IDE

