

Pass Task 14

Swin Adventure

Iteration 1&2

Related Learning Outcomes

ULO1 – Explain the OO Principles

ULO2 – Use OO Language and Library

ULO3 – Design, Develop and Test using an IDE

ULO4 – Communicate using UML Diagrams

ULO5 – Describe Elements of Good OO Design

IDE screenshots:



