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Algorithm 1 haar_featlist(window_y = 24, window_x = 24, double *rectangle_patterns [10 ×
no_{rectangles}], no_{rectangles})
  index_features = 0
  index_rectangle = 0
  \{no_{rectangles} = \text{the TOTAL number of rectangles regardless of the pattern}\}
  for r = 0, r < no_{rectangles} do
     temp \leftarrow (id of current pattern) {as they wrote it: rect_param[0 + index_rectangle] and is
     initially 0}
     if id_current_feature != temp then
       id\_current\_feature \leftarrow temp \{id\_current\_feature is initially 0\}
       W \leftarrow \text{(width of current pattern)} \{ \text{as they wrote it: } rect\_param[1 + index\_rectangle] \} 
       H \leftarrow \text{(height of current pattern)} \{ \text{as they wrote it: } rect_param[2 + index_rectangle] \} 
       \{24\times24 \text{ is the size of the sub-window} - \text{so I guess we don't have to slice anything}\}
       {loop over the image trying to fit the current pattern}
       for w = W, w < 24+1, w = w+W do
          for h = H, h < 24+1, h = h+H do
            for y = 0, y+h < 24+1, y ++ do
               for x = 0, x+w < 24+1, x = ++ do
                 Features[0 + index\_features] \leftarrow id\_current\_feature
                  {store the top-left coordinates of the pattern in the sub-window}
                 Features[1 + index\_features] \leftarrow x
                 Features [2 + index\_features] \leftarrow y
                  {store the width and height of the pattern in the sub-window}
                 Features [3 + index_features] \leftarrow w
                 Features [4 + index_features] \leftarrow h
                 Features [5 + index\_features] \leftarrow index\_rectangle
                  {it is stored as an array instead of matrix – because they don't know the future
                 size of it, maybe? – and so the size of one feature is 6}
                 index_features \leftarrow index_features + 6
               end for
            end for
          end for
       end for
     end if
     {the rectangles are stored as an array instead of matrix – I can't see the reason here – and
     so the size of one rectangle is 10 ..look at the top of haar.c for more info}
     index\_rectangle \leftarrow index\_rectangle + 10
     return Features
  end for
```

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Algorithm 2 haar(Image, rectangle_patterns, Features, subwindow_y=24, subwindow_x=24,
P, standardize)
   window_size \leftarrow subwindow_x \times subwindow_y = 24*24
   last \leftarrow window\_size-1
  if standardize then
      \{P = 10 \text{ but I do not know what it means, the final features have the size } P \times \text{num-}
     ber_of_features}
     for p=0 to P do
        [IntegralImage] \leftarrow MakeIntegralImage((Image + index), 24, 24) \{index is 0 in the begin-
        ning}
        for i=0 to window_size do
           temp_Image \leftarrow Image[i+index] {index is initially equal to 0}
           variation ← temp_Image*temp_Image
        end for
        variation \leftarrow \frac{variation}{window\_size}
mean \leftarrow \frac{IntegralImage[last]}{window\_size}
                       window\_size
        standard_deviation \leftarrow \frac{1}{\sqrt{variation - mean^2}}
        for f=0 to sizeof(Features) do
           x \leftarrow \text{(top coordinate of the feature)}\{\text{Features}[1 + \text{index\_features}]\}
           y \leftarrow (left coordinate of the feature) \{Features[2 + index_features]\}
           \mathbf{w} \leftarrow (\text{width of the feature}) \{ \text{Features}[3 + \text{index\_features}] \}
           h \leftarrow (height of the feature) \{Features[4 + index_features]\}
           index\_rectangle \leftarrow (index of the corresponding rectangle){Features[5 + in-
           dex_features]}
           R \leftarrow \text{(number of rectangles in the pattern)}\{\text{rectangle\_patterns}[3 + \text{index\_rectangle}]\}
           value \leftarrow 0
           {loop over all rectangles in the pattern of the current feature}
           for r to R do
              x_rectangle \leftarrow x * \frac{w}{width\_of\_current\_pattern} * (top coordinate of the current rectangle)
              y_rectangle \leftarrow y * \frac{h}{height\_of\_current\_pattern} * (top coordinate of the current rectangle) width_rectangle \leftarrow \frac{w}{width\_of\_current\_pattern} * (width of the current rectangle)
              height_rectangle \leftarrow \frac{h}{height\_of\_current\_pattern} * (height of the current rectangle)
              value ← (weight of current rectangle) *Area(IntrgralImage, x_rectangle, y_rectangle,
              width_rectangle, height_rectangle)
              index\_rectangle \leftarrow index\_rectangle + 10
           final\_features[f + index\_feature] \leftarrow value * standard\_deviation
        end for
        index \leftarrow index + window\_size
        index_feature \leftarrow index_feature + 6
     end for
   else
     the same as above but without computing the "standard_deviation"
     final\_features[f + index\_feature] \leftarrow value
   end if
```

return final_features