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Lecturer

GUSTO University

Unit : 20 Applied Programming with Design Principles

Applied Programming and Design Principles

Greeting with Students



Name



Hobby



Favorite Subject



Ambition



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Unit Specification

01 We will learn Advanced Programming in the following semester:

- We need to learn Advanced Programming is about 40 sessions and we must do One Assignment for AP lecture.
- We must learn AP lecture at Lecturer Lead Discussion, Group Discussion, Practical with Programming Concept on Dart Programming, Flutter and Android Studio

Unit Specification (Cont'd)



Learning Aims of this unit are:

- 1 Investigate the impact of SOLID development principles on the OOP paradigm**
- 2 Design a large dataset processing application using SOLID principles and clean coding techniques**
- 3 Build a data processing application based on a developed design**
- 4 Perform automatic testing on a data processing application.**

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Unit Specification (Cont'd)

- ✓ Assignment based learning at AP Unit
- ✓ At one assignment, you need to do formative assessment and summative assessment
- ✓ There are three grading points of one assignment, Pass, Merit, and Distinction
- ✓ If you fail the Pass assessment, you need to submit "Resit" assessment.
- ✓ Whenever you get "Resit" assessment, you can get only "Pass" point.
- ✓ If you fail the "Resit" assessment, you need to take "Retake" on this unit.
- ✓ When you do "Retake" on this unit, you need to register on this unit again.
- ✓ Whenever you do "Retake" on this unit, you can get only "Pass" point.

» What is Computer Programming

- 1 **A programming language** is a way to communicate with the computer and provide instructions to the computer so that the computer can execute our tasks.
- 2 **Computer Programming** is the process of **designing and building programs** in order to execute the instructions successfully.
- 3 Using computer programming concepts, we can **analyze, develop, and implement** several algorithms that are used for executing the programs.

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Computer Programming Languages

- ❖ C Language: The language was developed in 1972 by Dennis Ritchie and his laboratories at AT & T Bells. It was basically designed and developed for implementing the UNIX OS.
- ❖ It is a structured programming language.
- ❖ C++: It was developed in 1983 and was an object-oriented version of the C programming language.
- ❖ C++ was developed for providing high-level abstractions so as to handle large development projects efficiently.

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Computer Programming Languages (Cont'd)

- ❖ C#: It was developed in 1983, known as Objective-C by Apple.
- ❖ It was mainly created for addressing the lacking points of the object-oriented programming language. Later on, it was licensed by NeXt in 1988.
- ❖ Python: It was developed in the late 1980s, which was an advanced programming language because it was object-oriented, interpreted, robust plus flexible.

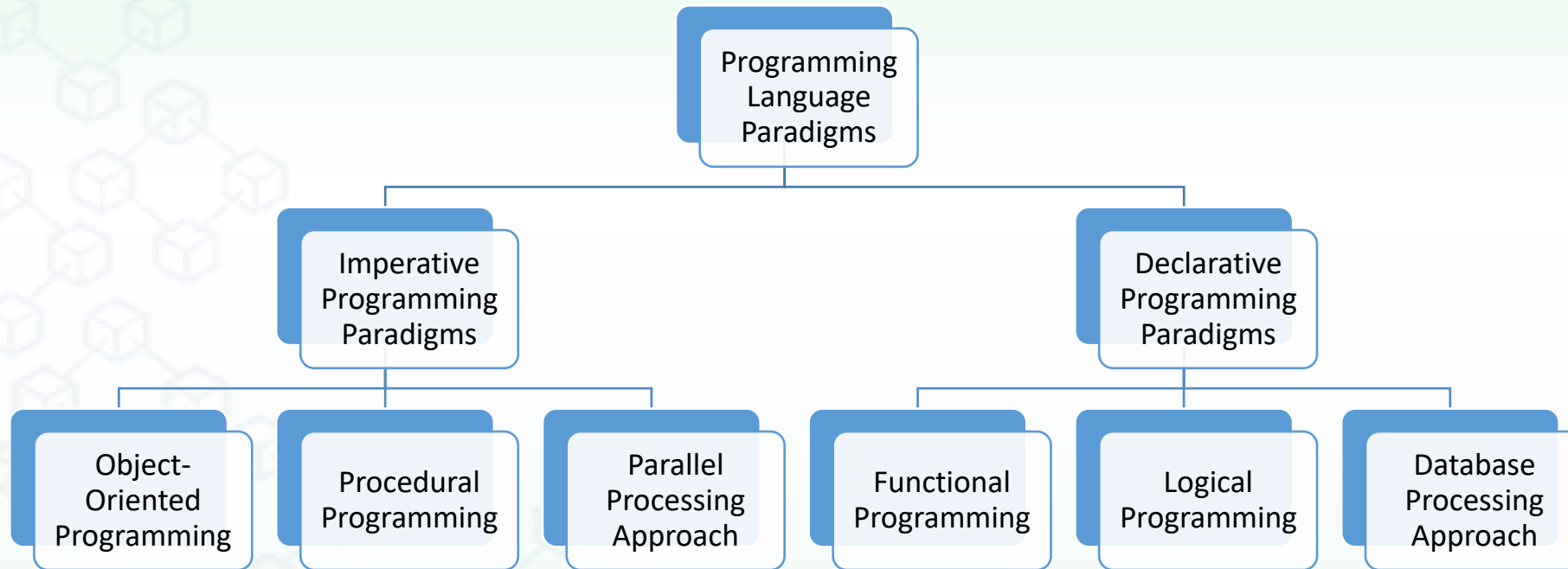
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Computer Programming Languages (Cont'd)

- ❖ Java: It was developed in 1990 at Sun Microsystems, and was originally known as Oak.
 - ❖ It is a general-purpose and high-level programming language.
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- ❖ HTML: Hyper Text Markup Language was developed in 1990 by Tim Berners-Lee (a physicist) that enabled scientists to share documents in an online mode.
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- ❖ JavaScript: It was developed in 1995 at Netscape and was known as LiveScript.
 - ❖ Later on, it was named JavaScript, which is a client-side programming language.

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» Programming Language Paradigms



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References



<https://www.javatpoint.com/what-is-computer-programming>

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