

Unit 45- Internet of Things

Week1_Lecture

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Unit-45 Internet of Things



Course Contents

1.Introduction to Internet of Things

2. Design of the System

3.IoT Communication Protocol 4. Difference Boards and Devices used for loT

5.GPIO of Arduino

6.Sensor Interfacing

7. NodeMCU with Alert System

8. Project



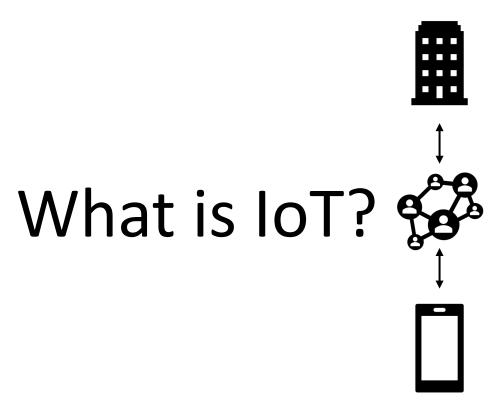
Introduction to Internet of things



What is IoT?

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Your Things + Sensors

Data Analysis + Insights

Action + Decision Making



Introduction:

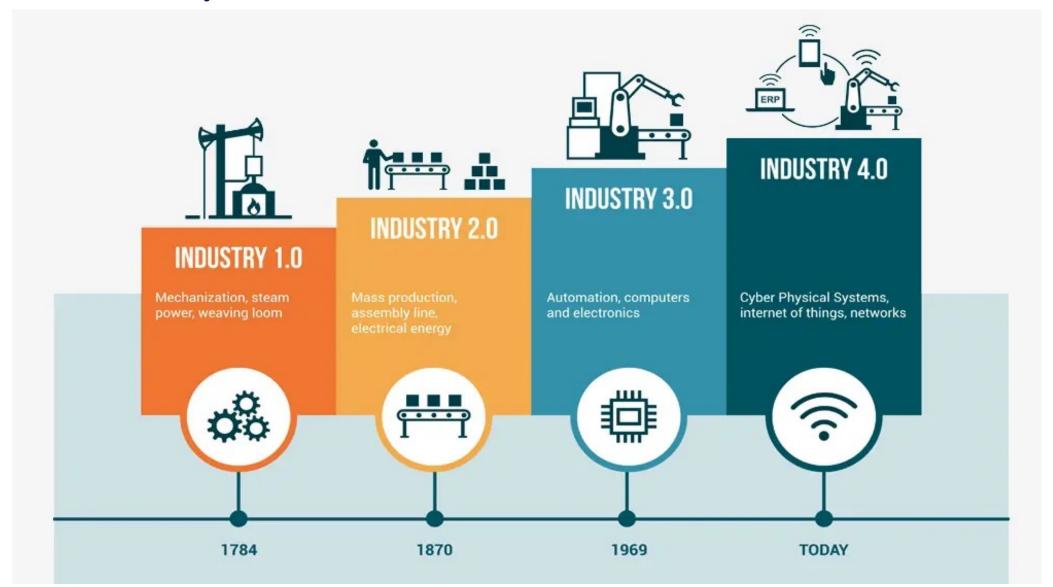
- IoT creates an intelligent, invisible network that can be sensed, controlled and programmed.
- IoT enabled products embadded technology that allows them to communicate, directly or indirectly with cloud or Internet.
- IoT is advanced of devices, systems, and services that machine-to machine communications (M2M) and covers a variety of protocols, domains and applications.
- IoT to operate more efficiently, better understand customers to deliever enhanced customer serive, improve decision-making and increase the value of the business.



Is IoT is New Things?



Industry 1.0 - 4.0





Whre is IoT?

Automobile Healthcare Education

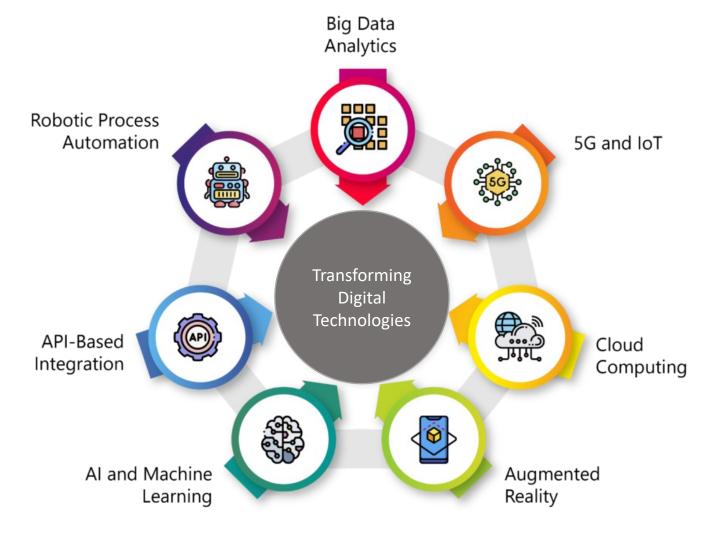
Construction Industrial IT

Defence Consumer Electronic Manufacturing

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Digital Transformation Technologies



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IoT Projects Showcase



Benefits of IoT

IoT offers a number of benefits to organizations, enabling them to:

- 1. Monitor their overall business processes;
- 2. Improve the customer experience;
- 3. Save time and money;
- 4. Enhance employee productivity;
- 5. Integrate and adapt business models;
- 6. Make better business decisions;
- 7. Generate more revenue.



Technology:

IoT is faced with many challenges, such as

- Scalability
- Technological Standardization
- Software complexity
- Data volumes and interpretation
- Interaction and range communication
- Wireless communication
- Fault tolerance



• End of Lecture



References:

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