Shingo Morita

linkedin.com/in/smorita/ San Diego, California

PROFILE

Third year student studying Computer Engineering with a minor in Management Information Systems. Quick learner who is skilled in programming and data analysis, with a particular interest in the Software development.

EDUCATION

San Diego State University

Spring 2023

Bachelor of Science in Computer Engineering, Minor in Management Information Systems

GPA:3.75

- · Computer Engineering: Data Architecture, Object-oriented programming, Windows Programming, Embedded System Programming, Digital Circuit, Microprocessor
- Management Information Systems: Information System Analysis, Physical/Logical Process Analysis, Feasibility Analysis
- Deans List: 2020 Spring - 2023 Fall

SKILLS/ACTIVITY

Organization: Tau Beta Pi, IEEE

Software Languages: C/C++, C#, MATLAB, Python, HTML, CSS, JavaScript, SQL (MySQL), nodejs, Flask

Hardware Languages: MIPS, Verilog

Others: Microsoft Office, GitHub, Visual Studio, Native in Japanese

PROJECTS

Pre-Order System: Project @aiTworks. I worked with Cake Shop to make better output for their orders list.(nodejs, Microsoft Office, AWS)

Pizza Store Website: Group project to create store website(Backend:MySQL|Frontend:HTML/CSS/Javascript/Django

Blackjack: C++ project using Inheritance and overloading

Hang Man: C# project that integrated console game "Hang man" into GUI game

EXPERIENCE

aiT works Jan 2022 - Present Software Engineer Intern Los Angeles, CA

- Work on Team project to improve pre-order system at Cake Store
- · Create console application(python) and web application(nodejs), ultimately implement on AWS

JCI Japanese School

IT Consultant Volunteer

January 2021 – Present

Los Angeles, CA

San Diego, CA

IT Assistance Volunteer

- · Create Materials for online education
- · Assist with transition to the online classes

Alliance for African Assistance

June 2021 - August 2021

Analyzed the current volunteer management system

Analyzed the net benefit and cost of solutions

· Proposed technical solution to improve the system