

Computer Graphics

- Term Project2

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- Follow the previous slides step by step.
- As the car model's position and rotation are changed by the keyboard input above, the tires of the car must be rotated as well:

Right arrow / Left arrow:

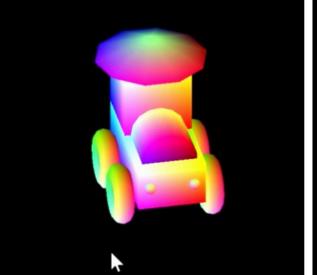
All the tires are rotated in the same direction to move backward / forward.

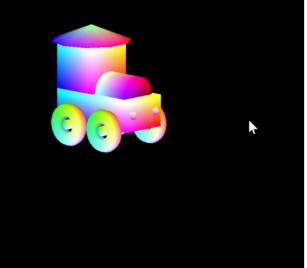
F1 key / F2 key:

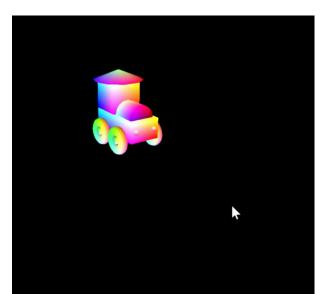
The two left tires are rotated in an opposite direction to their respective right tires while turning right / left.



- Add the **Tumble Tool** function:
 - Mouse Left Button + Alt + Drag
- Add the Track Tool function:
 - Mouse Middle Button + Alt + Drag
- Add the **Dolly Tool** function:
 - Scroll up / down + Alt







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How to submit

- Use LMS to submit your project.
- The following files must be submitted in zip. (ex. 223xxxxx_yourname_TermProject2.zip)
- You should submit two files.
 - Visual Studio Source Code file
 - A screen-captured image for OpenGL result
- Due Date: 11:50pm 6/16