

DODGE:**SPEED:****LIFE POINTS:****PORTRAIT:**

COMBAT TECHNIQUE	CHARACTERISTIC	AT/PA
CROSSBOW	SKILL (3)	
BOW	SKILL (3)	
DAGGER	SKILL (2)	
SWING WEAPON	STRENGTH (3)	
CHAIN WEAPON	SKILL (2)	
BRAWLING	STRENGTH (1)	
SHIELD	ENDURANCE (1)	
SLASHING WEAPON	ENDURANCE (2)	
STAFF WEAPON	STRENGTH (2)	
THROWING WEAPON	SKILL (1)	
TWOHANDED SWING	STRENGTH (3)	
TWOHANDED SLASHING	STRENGTH (3)	

FIGHTING ATTRIBUTES:

CLOSE RANGE	ATTRIBUTE	DAMAGE	RANGE	AT/PA

LONG RANGE	ATTRIBUTE	DAMAGE	RANGE	AT/PA

ARMOR	AP	DEDUCTION	SHIELD	DAMAGE	AT/PA	STRUCTURE