Analysis II - 2014.04.14

After horribly singing an awful song we finally get on with the lecture. Only a single question remains in my head to this point. How am I still typing when I'm already long dead? Though even while I haunt this classroom for what feels like an eternity of pain and suffering, there never seems to be an answer. When will this curse finally end? When will I finally be free? When will

Polarkoordinaten

 $dxdy = rdrd\varphi$

Kugelkoordinaten

$$\begin{pmatrix} x = r\cos\theta\cos\varphi \\ y = r\cos\theta\sin\varphi \\ z = r\sin\theta \end{pmatrix} dxdydz = r^2\cos\theta drd\theta d\varphi$$

$$\begin{aligned} &Beispiel\colon B = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3 : \left| \begin{pmatrix} x \\ y \\ z \end{pmatrix} \right| \leq R \right\} & \operatorname{vol}(B) = \int \int \int_R 1 \; dx dy dz = \int \int_0^R \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \int \int_0^2 1 r^2 \cos \vartheta \; d\varphi d\vartheta dr \\ &= \int \int \int_0^R \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} 2\pi r^2 \cos \vartheta \; d\vartheta dr = \int \int \int_0^R (2\pi r^2 \sin \vartheta) \Big|_{\vartheta = -\frac{\pi}{2}}^{\vartheta = \frac{\pi}{2}} \right) dr = \int \int \int_0^R 4\pi r^3 \; dr = \left. \frac{4\pi r^3}{3} \right|_0^R = \frac{4\pi R^3}{3} \end{aligned}$$

$$Beispiel:\ B:=\left\{ \begin{pmatrix} x \\ y \\ z \\ u \end{pmatrix} \in \mathbb{R}^4 \middle| \ \mathrm{Betrag} \leq R \right\}$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} r\cos\varphi \\ r\sin\varphi \end{pmatrix} \quad \begin{pmatrix} z \\ u \end{pmatrix} = \begin{pmatrix} \rho\cos\psi \\ \rho\sin\psi \end{pmatrix}$$

$$\begin{vmatrix} x \\ y \\ z \\ u \end{pmatrix} = \sqrt{r^2 + \rho^2} \leq R, \quad \varphi, \psi \in [0, 2\pi] \quad dxdydzdu = r\rho dr d\varphi d\rho d\psi$$

$$\mathrm{vol}(B) = \int_{r, rho \geq 0} \int_{r^2 + \rho^2 \leq R^2} \int_0^{2\pi} \int_0^{2\pi} 1r\rho \ d\psi d\varphi d\rho dr = \int_0^R \int_0^{\sqrt{R^2 - r^2}} (2\pi)^2 r\rho \ d\rho dr$$

$$\int_0^R \left((2\pi)^2 \frac{r\rho^2}{2} \Big|_{\rho=0}^{\rho=\sqrt{R^2 - r^2}} \right) \ dr = \int_0^R (2\pi)^2 \frac{r}{2} (R^2 - r^2) \ dr = \frac{4\pi^2}{2} (\frac{r^2}{2} R^2 - \frac{r^4}{4}) \Big|_{r=0}^R = 2\pi^2 (\frac{R^4}{2} - \frac{R^4}{4})$$

$$= \frac{pi^2 R^4}{2}$$

Rotationskörper

Zylinderkoordinaten

$$\begin{split} x &= \rho \cos \varphi \quad y = \rho \sin \varphi \quad z = z \quad X = \left\{ \begin{pmatrix} \rho \cos \varphi \\ \rho \sin \varphi \end{pmatrix} \middle| \begin{pmatrix} \rho \\ z \end{pmatrix} \in B, \ \varphi \in [0, 2\pi] \right\} \text{ für } B \subset \mathbb{R}^{\geq 0} \times \mathbb{R} \\ \Rightarrow \int_X f \begin{pmatrix} x \\ y \\ z \end{pmatrix} d \operatorname{vol}_3 \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \int_B \left(\int_0^{2\pi} f \begin{pmatrix} \rho \cos \varphi \\ \rho \sin \varphi \\ z \end{pmatrix} d\varphi \right) \rho \, d \operatorname{vol}_2 \begin{pmatrix} \rho \\ z \end{pmatrix} \end{split}$$
 Falls f unabhängig von $\varphi := \int_B 2\pi f \begin{pmatrix} \rho \\ 0 \\ z \end{pmatrix} \rho \, d \operatorname{vol} \begin{pmatrix} \rho \\ z \end{pmatrix}$

Beispiel: Torus
$$R > r > 0$$
 $B = \left\{ \begin{pmatrix} \rho \\ z \end{pmatrix} \in \mathbb{R}^2 \middle| (\rho - R)^2 + z^2 \le r^2 \right\}$ vol $(X) = \int_X 1 \ d$ vol $= \int_B 2\pi \rho \ d$ vol $\begin{pmatrix} \rho \\ z \end{pmatrix} = \int_{-r}^r \left(\int_{R-\sqrt{r^2-z^2}}^{R+\sqrt{r^2-z^2}} 2\pi \rho \ d\rho \right) \ dz = \int_{-r}^r \pi \rho^2 \middle|_{R-\sqrt{r^2-z^2}}^{R+\sqrt{r^2-z^2}} \ dz$ $= \int_{-r}^r \pi 4R\sqrt{r^2-z^2} \ dz$ Apparently this is a dumb way to do things and you should've instead used polar coordinates. So instead he just gives us the result directly since we've long gone past break time: $= 2\pi Rr^2$

$$Spezialfall: \text{ Sei } g:[a,b] \to \mathbb{R}^{\geq 0} \quad X = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3 \middle| \begin{array}{c} z \in [a,b] \\ \sqrt{x^2 + y^2} \leq g(z) \end{array} \right\} \quad f \text{ Rotations invariant}$$

$$\Rightarrow \int_X f \, d \operatorname{vol}_3 = \int_a^b \left(\int_0^{g(z)} f \begin{pmatrix} \rho \\ 0 \\ z \end{pmatrix} 2\pi \rho \, d\rho \right) \, dz \quad \stackrel{\text{falls } f \text{ nur von } z \text{ abhängt}}{=} \int_a^b f \begin{pmatrix} 0 \\ 0 \\ z \end{pmatrix} \pi \rho^2 \mid_0^{g(z)} \, dz$$

$$= \int_a^b f \begin{pmatrix} 0 \\ 0 \\ z \end{pmatrix} \pi g(z)^2 \, dz$$

Zum Beispiel: $vol(X) = \int_a^b \pi g(z)^2 dz$

 $Beispiel\colon g:[0,h]\to\mathbb{R}^{\geq 0}\ z\mapsto \frac{Rz}{h}\Rightarrow X=\text{Kegel der H\"o}he h und Radius der Basis}\ R.$ $\Rightarrow \operatorname{vol}(X)=\int_0^h \pi(\frac{Rz}{h})^2\ dz=\frac{\pi R^2}{h^2}\frac{z^3}{3}\mid_0^h=\frac{\pi R^2h}{3}$

Physikalische Grössen

Masse: Sei $\mu: X \to \mathbb{R}^{\geq 0}$ die Massendichte-Funktion, dann ist die Gesamtmasse $= \int_X \mu \ d \text{ vol.}$ Insbesondere ist X homogen mit konstanter Massendichte, so ist die Gesamtmasse $= \mu \text{ vol}(X)$.

Schwerpunkt: Das gewichtete Mittel der Ortsvektoren aller Massen. $\longrightarrow S = \frac{\sum m_i x_i}{\sum m_i}$ $S = \frac{1}{\text{Masse von } X} \int_X \mu(x) x \ d \operatorname{vol}(x)$ $Beispiel: \text{ Schwerpunkt einer homogenen Halbkreisscheibe mit Gesamtmasse } \mu \frac{\pi R^2}{2}.$ $X = \left\{ \begin{pmatrix} r\cos\varphi \\ r\sin\varphi \end{pmatrix} \middle| \begin{array}{l} 0 \le r \le R \\ 0 \le \varphi \le \pi \end{array} \right\} \Rightarrow S = \frac{2}{\mu\pi R^2} \int_X \mu \begin{pmatrix} x \\ y \end{pmatrix} \ d\operatorname{vol}\begin{pmatrix} x \\ y \end{pmatrix} = \frac{2}{\pi R^2} \int_0^R \int_0^\pi \begin{pmatrix} r\cos\varphi \\ r\sin\varphi \end{pmatrix} r \ d\varphi dr$ $= \frac{2}{\pi R^2} (\int_0^R r^2 \ dr) \left(\int_0^\pi \begin{pmatrix} \cos\varphi \\ \sin\varphi \end{pmatrix} \ d\varphi \right) = \frac{2}{\pi R^2} (\frac{R^3}{3}) \left(\begin{pmatrix} \sin\varphi \\ -\cos\varphi \end{pmatrix} \middle|_{\varphi=0}^{\varphi=\pi} \right) = \frac{2R}{3\pi} \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ \frac{4R}{3\pi} \end{pmatrix}$