## Numerical Methods for Computational Science and Engineering

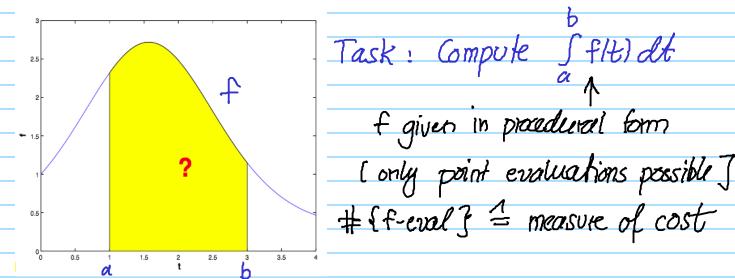
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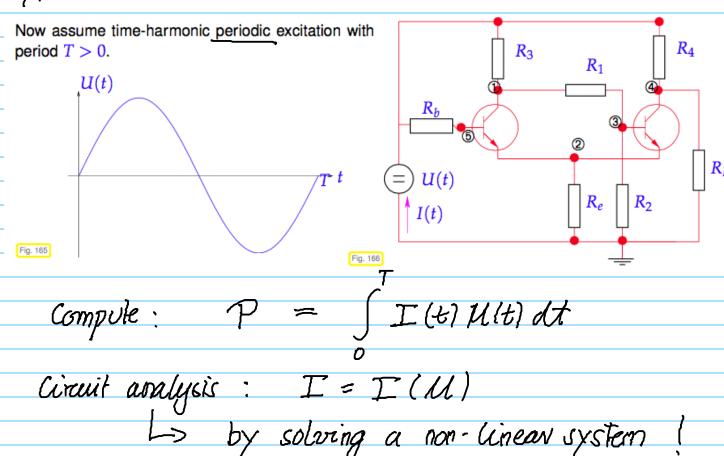
Autumn Term 2015
(C) Seminar für Angewandte Mathematik, ETH Zürich

URL: http://www.sam.math.ethz.ch/~hiptmair/tmp/NumCSE/NumCSE15.pdf

## V. Numerical Quadrature



## Typical application:



### 5.1. Quadrature formulas

Terminology:

#### Definition 5.1.1. Quadrature formula/quadrature rule

An n-point quadrature formula/quadrature rule on [a, b] provides an approximation of the value of an integral through a *weighted sum* of point values of the integrand:

$$\int_{a}^{b} f(t) dt \approx Q_{n}(f) := \sum_{j=1}^{n} w_{j}^{n} f(c_{j}^{n}).$$
 (5.1.2)

 $w_j^n$ : quadrature weights  $\in \mathbb{R}$   $\therefore \quad \bigcap \quad \bigcirc \circlearrowleft \uparrow$ 

```
Affine transformation of quadrative formula:
    \phi: [-1, 1] \rightarrow [a_1b], \phi(\tau) = a + 1/2(b-a)(\tau+1)

reference interval

\downarrow \Rightarrow \text{quadrature formula given thee}: Q_n(f) = I_w_f(c_2)
   \int f(t) dt = \int f(\rho(\tau)) \%(b-a) d\tau
                \approx \frac{1}{2}(b-a) \sum_{j=1}^{n} f(\varphi(\hat{c}_j)) W_j
     W_{J} = \frac{1}{2}(b-a)W_{J}
                                          C_1 = \phi(c_2)
    In codes: tabulated quadrature rules on reference
   struct QuadTab {
      template <typename VecType>
         static void getrule(int n, VecType &c, VecType &w, double
            a=-1.0, double b=1.0);
Quadrature by interpolation & approximation
                                           Scheme A:C([a,b]) \rightarrow V

Value space of simple functions
```

```
In kapolation operator
I : \{ \mathbb{R}^n \times \mathbb{R}^n \longrightarrow \mathbb{I}_{\overline{s}} [y] \}
I : \{ ([S]_1, (y_3]_2) \longrightarrow \mathbb{I}_{\overline{s}} [y] \}
                 nphon: I_{\overline{J}} is linear 

[f(c_{\overline{J}})]_{\overline{J}} = 2 f(c_{\overline{J}}) \underline{e}_{\overline{J}}, \underline{e}_{\overline{J}} =
   Assumption:
  D \int_{a}^{b} f(t)dt \approx \sum_{j=1}^{b} f(c_{j}) \int_{a}^{b} (I_{j}(g_{j}))(t)dt
            Here: Af := Is [f(cz)]
      Quadrative error En (f) := | Sof(t)df - Qn (f) }

    \[
    \begin{aligned}
    & | b-a| & f-Af | \\
    \begin{aligned}
    & \left(\ta,b)
    \end{aligned}
  \]
```

5.2. Polynomial quadrative formulas

Now:  $T_s \triangleq Lagrange interpolation in C_1, C_n$ 

$$\Rightarrow Q_n(f) = \sum_{a} f(c_f) w_f, w_f = \int_a^b L_{J-1}(t) dt$$

Examples: Midpoint rule

n = 1 (polynomial degree)

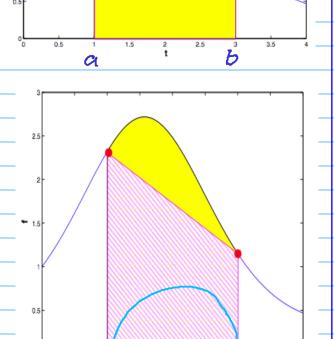
$$C_1 = \frac{1}{2}(a+b)$$

$$W_1 = b - a$$

order > 1

 $C_1 = a$ ,  $C_2 = b$ 

$$\rightarrow$$
 order = 2



General: Newton-Cotes formulas

 $\Rightarrow$  Equidistant nodes: dangerous for  $n \gg 1$ Do not use them!

Much better: Chebychev quadrative nodes Clenshaw - Curtis rules

-> positive weights throughout

5.3. Gauss quadrature rule:

#### **Definition 5.3.1. Order of a quadrature rule**

The order of quadrature rule  $Q_n:C^0([a,b]) \to \mathbb{R}$  is defined as

$$\operatorname{order}(Q_n) := \max\{q \in \mathbb{N}_0: \ Q_n(p) = \int_a^b p(t) \, \mathrm{d}t \ \forall p \in \mathcal{P}_q\} + 1, \quad (5.3.2)$$

that is, as the maximal degree +1 of polynomials for which the quadrature rule is guaranteed to be exact.

Pr are invariant under affine pullback

-> order of a Q.R. is not affected by transformation

$$Q_n(f) := \sum_{j=1}^n w_j f(t_j) , \quad f \in C^0([a,b]) ,$$

with nodes  $t_j \in [a, b]$  and weights  $w_j \in \mathbb{R}$ , j = 1, ..., n, has order n, if and only if

$$w_j = \int_a^b L_{j-1}(t) dt$$
,  $j = 1, ..., n$ ,

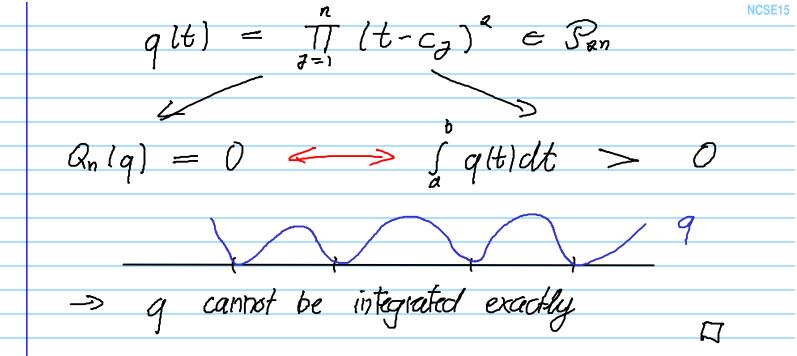
where  $L_k$ , k = 0, ..., n-1, is the k-th Lagrange polynomial (3.2.11) associated with the ordered node set  $\{t_1, t_2, ..., t_n\}$ .

Proof: {Lo, -, Ln-, 3 is a basis of 
$$\mathcal{P}_{n-1}$$
  
 $Q_n(L_J) = \mathcal{N}_{J+1} = \int_a^b L_J(t) dt$   
exact!

Theorem 5.3.9. Maximal order of *n*-point quadrature rule

The maximal order of an n-point quadrature rule is 2n.

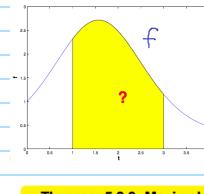
Proof: (inclient) Assume 
$$Q_n(f) = \sum_{j=1}^n W_j f(c_j)$$
 has order  $2n+1 \implies \text{exact} \ \forall \ q \in \mathcal{F}_{2n}$ 





Warning + promise

Theory ahead!



## Sf(t)dt ~ I Wzf(cz) =: Qn(f)

The order of quadrature rule  $Q_n : C^0([a,b]) \to \mathbb{R}$  is defined as

$$\operatorname{order}(Q_n) := \max\{q \in \mathbb{N}_0: \ Q_n(p) = \int_a^b p(t) \, \mathrm{d}t \quad \forall q \in \mathcal{P}_n\} + 1,$$
 (5.3)

that is, as the maximal degree +1 of polynomials for which the quadrature rule is guaranteed to be

#### Theorem 5.3.9. Maximal order of *n*-point quadrature rule

The maximal order of an n-point quadrature rule is 2n.

n-pt. quadrative rules of order 2n 2 "Counting augument": n-pt. rule -> 2n free parametro  $\dim \mathcal{P}_{2n-1} = 2n \rightarrow 2n$  equations  $[Q_n(b_g) = \int_a b_g(t)dt, \{b_0, b_n, b_n\} baois of$ 

#### Example 5.3.10 (2-point quadrature rule of order 4)

Necessary & sufficient conditions for order 4, cf. (5.4.26):

$$Q_n(p) = \int_a^b p(t) dt \ \forall p \in \mathcal{P}_3 \ \Leftrightarrow \ Q_n(\{t \mapsto t^q\}) = \frac{1}{q+1}(b^{q+1} - a^{q+1}), \ q = 0, 1, 2, 3.$$

4 equations for weights  $w_i$  and nodes  $c_i$ , j = 1, 2 (a = -1, b = 1), cf. Rem. 5.4.24

$$\int_{-1}^{1} t^2 dt = \frac{2}{3} = c_1^2 w_1 + c_2^2 w_2$$

$$\int_{-1}^{1} 1 \, \mathrm{d}t = 2 = 1w_1 + 1w_2 \quad , \quad \int_{-1}^{1} t \, \mathrm{d}t = 0 = c_1 w_1 + c_2 w_2$$

$$\int_{-1}^{1} t^2 \, \mathrm{d}t = \frac{2}{3} = c_1^2 w_1 + c_2^2 w_2 \quad , \quad \int_{-1}^{1} t^3 \, \mathrm{d}t = 0 = c_1^3 w_1 + c_2^3 w_2 \, .$$

ightharpoonup weights & nodes:  $\left\{ w_2 = 1, w_1 = 1, c_1 = 1/3\sqrt{3}, c_2 = -1/3\sqrt{3} \right\}$ 

quadrature formula (order 4):  $\int_{-1}^{1} f(x) dx \approx f\left(\frac{1}{\sqrt{3}}\right) + f\left(-\frac{1}{\sqrt{3}}\right)$ 

Necessary conditions on quadrature rule of order 2n.

 $Q_n(f) = \sum_{j=1}^n w_j f(c_j)$  has order 2n

$$P_n(t) = \prod_{J=1}^n (t-c_J) \in P_n$$
, leading coeff. = 1.

 $q \in P_{n-1}$ :  $\int_{-1}^1 q P_n dt = \sum_{J=1}^n W_J(qP_n)(c_J) = O$ 
 $\in P_n$ : Order =  $2n$ 

$$\Rightarrow$$
  $q \perp P_n$  w.r.t.  $L'(\Gamma-1,1J)$  - inner product  
 $\Rightarrow$   $P_n \perp P_{n-1} \Rightarrow P_n$  unique (up to sign), because dim  $P_n$  - dim  $P_{n-1} = 1$ 

Nodes cy are zeros of P, thus fixed

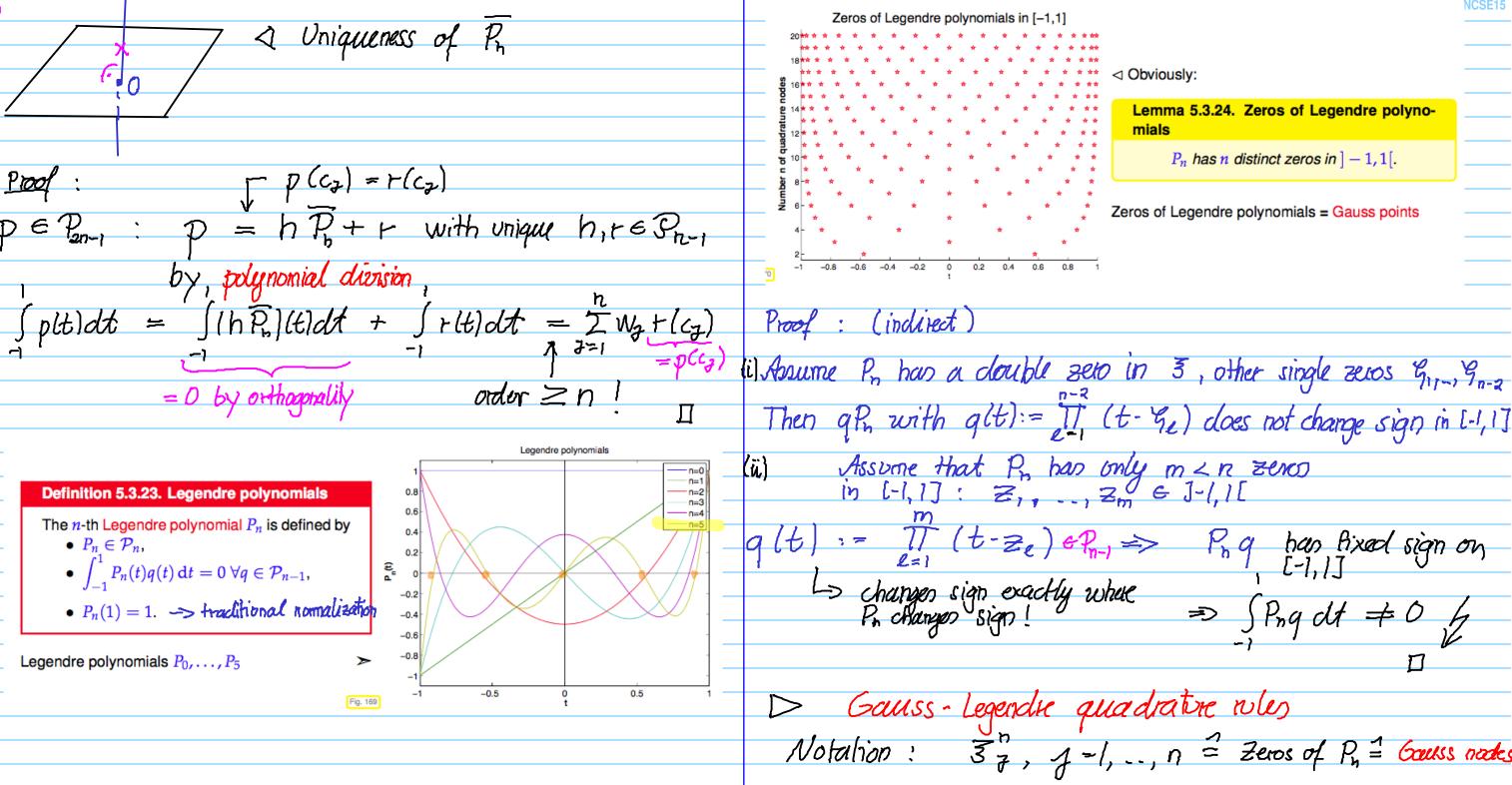
#### Theorem 5.3.18. Existence of *n*-point quadrature formulas of order 2*n*

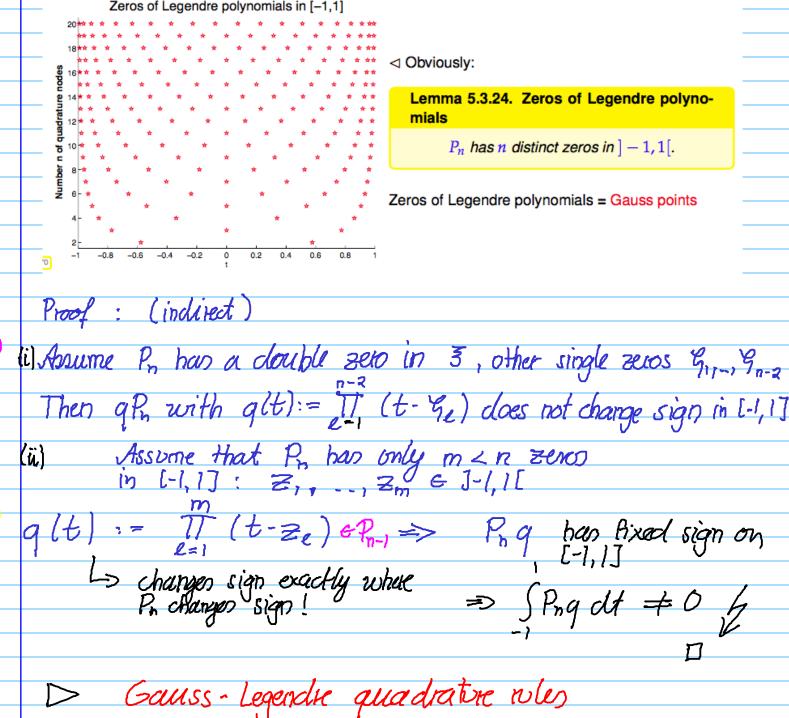
Let  $\{\bar{P}_n\}_{n\in\mathbb{N}_0}$  be a family of non-zero polynomials that satisfies

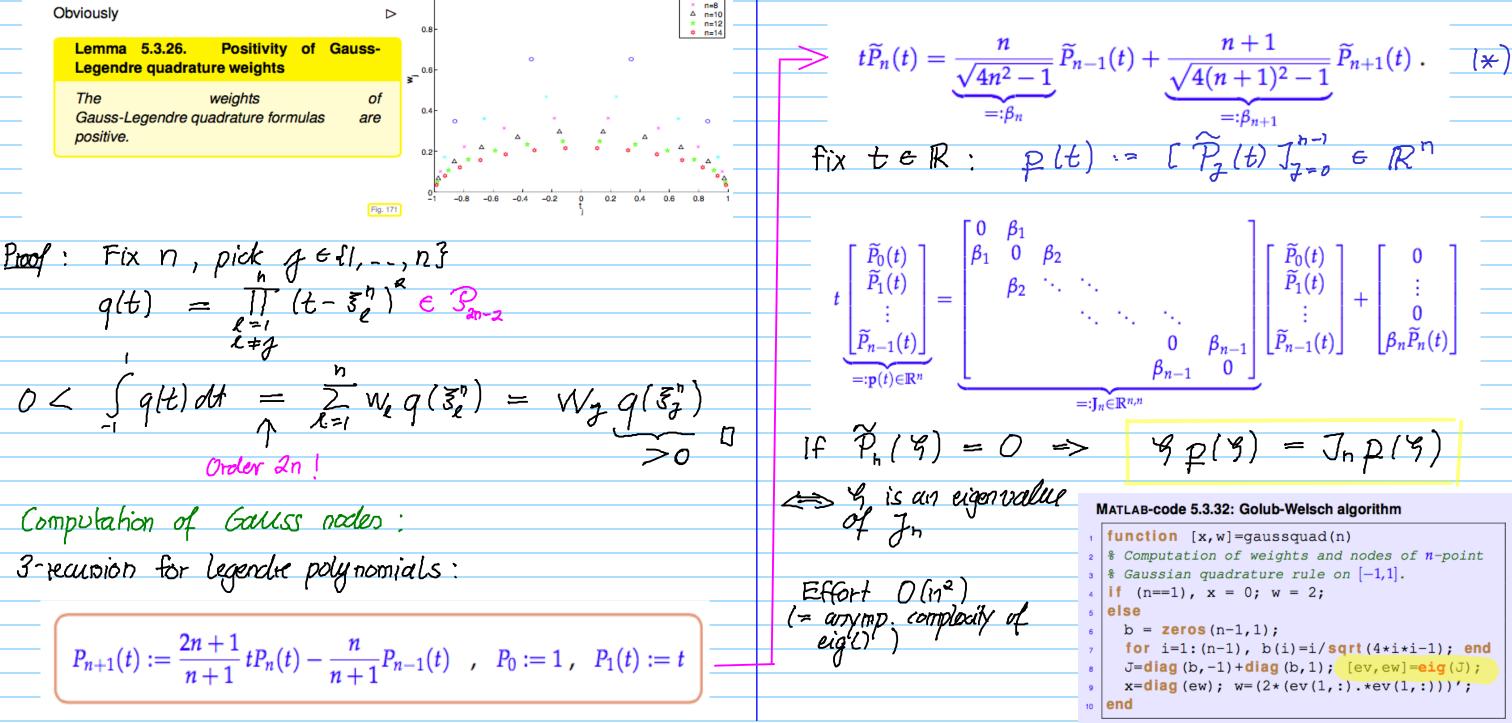
- $\bar{P}_n \in \mathcal{P}_n$ ,
- $\int_{-1}^{1} q(t) \bar{P}_n(t) dt = 0$  for all  $q \in \mathcal{P}_{n-1}$  (L<sup>2</sup>([-1,1])-orthogonality),
- The set  $\{c_i^n\}_{i=1}^m$ ,  $m \le n$ , of real zeros of  $\bar{P}_n$  is contained in [-1,1].

$$Q_n(f) := \sum_{i=1}^m w_j^n f(c_j^n)$$

with weights chosen according to Thm. 5.3.5 provides a quadrature formula of order 2n on [-1,1].







Gauss-Legendre weights for [-1,1]

#### MATLAB-code 5.3.32: Golub-Welsch algorithm

function [x,w]=gaussquad(n) % Computation of weights and nodes of n-point % Gaussian quadrature rule on [-1,1]. if (n==1), x = 0; w = 2; b = zeros(n-1,1);for i=1:(n-1), b(i)=i/sqrt(4\*i\*i-1); end J=diag(b,-1)+diag(b,1); [ev,ew]=eig(J);x=diag(ew); w=(2\*(ev(1,:).\*ev(1,:)))';

#### Theorem 5.3.35. Quadrature error estimate for quadrature rules with positive weights

For every n-point quadrature rule  $Q_n$  as in (5.1.2) of order  $q \in \mathbb{N}$  with weights  $w_j \ge 0$ , j = 1, ..., n the quadrature error satisfies

$$E_n(f) := \left| \int_a^b f(t) \, dt - Q_n(f) \right| \le 2|b-a| \underbrace{\inf_{p \in \mathcal{P}_{Q^{-1}}} \|f-p\|_{L^{\infty}([a,b])}}_{\text{best approximation error}} \quad \forall f \in C^0([a,b]) \; . \quad (5.3.36)$$

approximation estimates for puly romials:  $f \in C^r \implies |E_n(f)| = O(n^{-r})$ f han analytic ext. to C-neighborhood of Ca,6J  $\Rightarrow$   $|E(f)| = O(q^n)$ ,  $0 \le q < 1$ Chetycher into est. blow-up! Example: Numerical quadrature of function sqrt(t) Numerical guadrature of function 1/(1+(5t)2 Equidistant Newton-Cotes quadratu Chebyshev quadrature ੂੰ 10<sup>-1</sup> Equidistant Newton-Cotes quadrature 6 8 10 12 14 Number of quadrature nodes Number of quadrature nodes quadrature error,  $f_1(t) := \frac{1}{1+(5t)^2}$  on [0,1]quadrature error,  $f_2(t) := \sqrt{t}$  on [0,1]fs & C'([0,1]) han analytic extension \* negative weight

> Smoothness of integrand is crucial for fast org Smoothing integrands by transformation Ex:  $\int \frac{dt}{dt} dt$  where  $f:[0,b] \rightarrow \mathbb{R}$  has analytic extension, given only in procedural form no-smooth -> slow cry. of G.-L. Idea: Substitution  $5 := \sqrt{t^7} \Rightarrow \frac{ds}{dt} = \sqrt{2\sqrt{t^7}} \Rightarrow dt = 2\sqrt{t^7} ds$  $\int \int f(t) dt = \int \int \int f(s^2) ds = \int \int \int \int f(t) dt$ analytic integrand  $\Rightarrow$  Exp. evg. of G.L. \* hampformation  $\tau = \sqrt{b}$ 's G.L. q.r. on [0,b]:  $Q_n^{\alpha}(f) = \sum_{j=1}^{n} \widehat{W}_j f(\widehat{c}_j)$  $\int dx \approx \frac{7}{2} W_3 \frac{2}{b \sqrt{b}} C_3 f(C_3) = \sum_{a=1}^{n} W_a f(C_3)$ with  $W_{j} = \frac{1}{\sqrt{2}}$ ,  $C_{j} = \frac{1}{\sqrt{2}}$ 

The message of asymptotic convergence  $E_n(f) = O(n^{-r}) \Rightarrow E_n(f) \approx Cn^{-r}$  for in large quadrature ever Ass: estimate is sharp unknown  $\Rightarrow$  No information about  $E_n(f)$  for given  $r_2$ > tells us what additional effort (~ #f-eval) is needed to reduce quad error by a factor of 8 >  $\frac{Cn_1}{Cn_0^{+}} \approx \frac{1}{S} \Rightarrow n_1 : n_0 = \sqrt{S^7}$ Exp. cvg:  $E_n(f) = O(g^n) \implies E_n(f) \propto Cg^n \text{ for large } n$ We aim for error reduction by a factor of S  $Lo \leq q < 1$  J $\frac{Cq^{n_1}}{Cq^{n_0}} \approx \frac{1}{S} \implies q^{n_1-n_0} = \frac{1}{S} \implies n_1 = n_0 - \frac{\log S}{\log q}$ -> Fixed additional no. of quad. nocles gain factor s' in accuracy.

mesh 
$$\mathcal{M} = \{\alpha = x_0 < x_1 < --- < x_m = 6\}$$

$$\int_{\alpha}^{b} f(t) dt = \sum_{k=1}^{m} \int_{x_{k-1}}^{x_k} f(t) dt$$

#### General construction of composite quadrature rules



Idea: Partition integration domain [a, b] by a mesh/grid ( $\rightarrow$  Section 4.5)

$$\mathcal{M} := \{a = x_0 < x_1 < \ldots < x_m = b\}$$

• Apply quadrature formulas from Section 5.2, Section 5.3 locally on mesh intervals  $I_j := [x_{j-1}, x_j], j = 1, \dots, m$ , and sum up.

composite quadrature rule

#
$$\{f-eval\} = \sum_{e=1}^{m} n_e$$
, local  $n_e$ -pt. q.r.

Composite trapezoidal rule, cf. (5.2.5)

$$\int_{a}^{b} f(t)dt = \frac{1}{2}(x_{1} - x_{0})f(a) + (5.4.4)$$

$$\sum_{j=1}^{m-1} \frac{1}{2}(x_{j+1} - x_{j-1})f(x_{j}) + \frac{1}{2}(x_{m} - x_{m-1})f(b).$$

= integrate linear interpolant for nodes {x<sub>0</sub>, -2, x<sub>m</sub>} " \* \* \*

Composite Simpson rule, cf. (5.2.6)

$$\int_{a}^{b} f(t)dt = \frac{\frac{1}{6}(x_{1} - x_{0})f(a) +}{\sum_{j=1}^{m-1} \frac{1}{6}(x_{j+1} - x_{j-1})f(x_{j}) +} \sum_{j=1}^{m} \frac{2}{3}(x_{j} - x_{j-1})f(\frac{1}{2}(x_{j} + x_{j-1})) +}{\frac{1}{6}(x_{m} - x_{m-1})f(b)}.$$
(5.4.5)

Special case: all local quadrature rules from a single q.r. on reference interval by affine transformation.

Quadrature error estimates by adding local error contributions does not depend on f, j

$$\left| \int_{x_{j-1}}^{x_j} f(t) \, \mathrm{d}t - Q_{n_j}^j(f) \right| \leq C |x_j - x_{j-1}|^{\min\{r, q_j\} + 1} \left\| f^{(\min\{r, q_j\})} \right\|_{L^{\infty}([x_{j-1}, x_j])}$$

local q.r. in [x\_r,x] local order

$$f q_y = q \text{ for all } j$$

$$\left| \int_{x_0}^{x_m} f(t) \, \mathrm{d}t - Q(f) \right| \le C h_{\mathcal{M}}^{\min\{q,r\}} |b - a| \left\| f^{(\min\{q,r\})} \right\|_{L^{\infty}([a,b])},$$

hw = max lxz-xz.l meshwielth

by  $\sum_{j=1}^{n} Ch_j min(r,q)+1 \|f^{(-)}\|_{L^{\infty}([x_{j-1},x_{j}])}$ 

\( C \( \begin{array}{c} \begin{array}{c} \left( \

(x) ⇒ Ing the same for all of ]

 $E_n(f) = O(n^{-\min(r,q)}) = O(h_M^{\min(r,q)})$ 

For n→> ~ (n = # (f-eval 3)

=> alg. crg. with rate mintr, 93 (as hm -> 0)

Letting hun & fixed local q-r. h-convergence

Comparison: Composite quad. <> G.L. quad.

fixed local q.r., order q, equidistant mesh  $f \in C^{t}$ :  $E_{h}^{cR}(f) \leq C n^{-\min\{q,r\}}$ 

for large 12  $E_n^{GL}(f) \leq C_{n-1}$ 

In terms of rate: G.L. is at least as good as C.R.
G.L. will "auto-defeat" best possible rate!

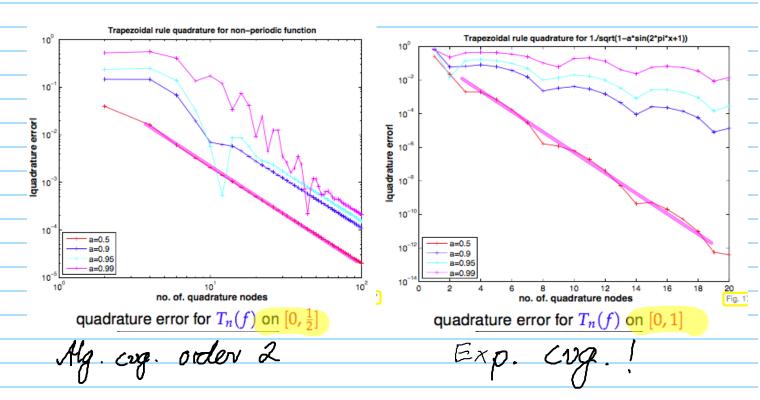
& if f analytic then exp. crg. of G.L.

the clear winner

Equidistant trapezoidal rule

$$\int_a^b f(t) dt \approx T_m(f) := h \left( \frac{1}{2} f(a) + \sum_{k=1}^{m-1} f(kh) + \frac{1}{2} f(b) \right), \quad h := \frac{b-a}{m}.$$

$$= \frac{1}{1 - a \sin(ant - 1)}, 0 < a < 1$$



 $z = \exp(+2\pi i t)$ Φ: [0,1[ -> 5:= {zec: |z|= | }
no path integral Quadrature rule on 5  $Q_n^{\mathcal{S}}(g) = \sum_{J=1}^{r} W_J^{\mathcal{S}} g(Z_J^{\mathcal{S}}) = \int_{\mathcal{S}} (L_Z g) |t| dS|t|$ -> induced by equidistant Lagrange interpolation on 5 by nodes  $Z_j = \exp(2\pi i \frac{\pi}{n})$  j = 0, ..., n-1New: polynomial interpolation with complex nodes -> same theory Weights from perfect symmetry of nodes:  $W_3 = \frac{2\pi}{n}$  $\int_{0}^{\infty} f(t)dt = \frac{1}{2\pi i} \int_{0}^{\infty} ((\Phi^{-1})^{*}f)(\tau)d\tau \approx \frac{1}{2\pi i} \frac{2\pi i}{n} \frac{2\pi i}{2\pi i} \frac{\pi^{-1}}{n} ((\Phi^{-1})^{*}f)(\exp(2\pi i \frac{\pi}{n}))$ 

 $\frac{1}{h} \sum_{n=0}^{n-1} f(\phi^{-1}(\phi(x))) = \frac{1}{h} \sum_{n=0}^{n-1} f(x)$ = trapezoidal rule, if f 1-periodic! Equidistant T.R. = global, poly nomial quadrat. Error ~ approximation error of equiclishant lagt. inhupolation on 5 Exp. crg. if (9-1) f analytic ext.

5.5. Adaptive Quadrature -> rehabilitation of composite quadrature So form: on fixed meshes (independent of f) Example: "peak function" of [a,b] large parts 9000 8000  $f(t) = \frac{1}{10^{-4} + t^2}$ -> For C.Q: use small cells close to 0, large cells for array from zero 7000 6000 S 5000 4000 Local quadrature estimate 3000 2000 Sflt)dt - 1/2 hk (f(xx,)+f(xx)) = /2 ||f" || Lool(xx,1,xx) depends on f Bound for quadrative error:  $E(f) \leq$ Goal: Minimize this under constraint 2 hx = b-a

Focus on two cells: minimize their combined error contribution NCSE  $B_{K}(h_{K}+S) + B_{\rho}(h_{e}-S) \longrightarrow min$ 

Minimizer 
$$\delta^*$$
 satisfies:  $B_{\kappa}(h_{\kappa}+\delta^*)^3 = B_{e}(h_{e}-\delta^*)^3$ 

-> G Ophimal cell size dishibution all cells make the same contribution to the error bound.

#### Error equidistribution principle

The mesh for a posteriori adaptive composite numerical quadrature should be chosen to achieve equal contributions of all mesh intervals to the quadrature error

-> This mesh will depend on f: "adapted to f"

#### Adaptive numerical quadrature

more nodes

The policy of adaptive quadrature approximates  $\int_a^b f(t) dt$  by a quadrature formula (5.1.2), whose podes  $c_j^n$  are chosen depending on the integrand f.

We distinguish

- (I) a priori adaptive quadrature: the nodes a *fixed* before the evaluation of the quadrature formula, taking into account external information about f, and
- (II) a posteriori adaptive quadrature: the node positions are chosen or improved based on information gleaned during the computation inside a loop. It terminates when sufficient accuracy has been reached.

ituative improvement of mesh

mesh refinement"

#### Adaptation loop for numerical quadrature

- (1) ESTIMATE: based on available information compute an approximation for the quadrature error on every mesh interval.
  - (2) CHECK TERMINATION: if total error sufficient small  $\rightarrow$  STOP
  - (3) MARK: single out mesh intervals with the largest or above average error contributions.
- → (4) REFINE: add node(s) inside the marked mesh intervals.

#### MATLAB-code 5.5.15: h-adaptive numerical quadrature

```
function I = adaptquad(f, M, rtol, abstol)
2 | % adaptive numerical quadrature: f is a function handle to integrand
_3 \mid h = diff(M);
                                 % distances of quadrature nodes
|mp| = 0.5*(M(1:end-1)+M(2:end)); % positions of midpoints
fx = f(M); fm = f(mp);
trp_loc = h.*(fx(1:end-1)+2*fm+fx(2:end))/4; % trapezoidal rule
\sqrt{\frac{1}{2}} = h.*(fx(1:end-1)+4*fm+fx(2:end))/6; % Simpson rule (5.4.5)
8 | I = sum(simp_loc);
                                    % Simpson approximation of integral
     value
est_loc = abs(simp_loc -trp_loc); % local error estimate (5.5.11)
lo | err_tot = sum(est_loc);
                              % estimate for quadrature error
11 | % Termination based on (5.5.12)
if ((err_tot > rtol*abs(I)) && (err_tot > abstol)) % -> TERMINATION
   refcells = find (est_loc > 0.9*sum(est_loc)/length(h)); -> MARKUNG*
   I = adaptquad(f, sort([M, mp(refcells)]), rtol, abstol); % -> REFINET
15 end
```

# PWWW

#### ESTIMATE:

Idea: local error estimation by comparing local results of two quadrature formulas  $Q_1$ ,  $Q_2$  of *different* order  $\rightarrow$  local error estimates

heuristics:  $\operatorname{error}(Q_2) \ll \operatorname{error}(Q_1) \Rightarrow \operatorname{error}(Q_1) \approx Q_2(f) - Q_1(f)$ .

Here:  $Q_1$  = trapezoidal rule (order 2)  $\leftrightarrow$   $Q_2$  = Simpson rule (order 4)

Above:  $Q_1 \Leftrightarrow hapezoidal role <math>O(h_R^3)$ ,  $Q_2 \Leftrightarrow Simpson role <math>O(h_R^5)$ 

Objection: We enhinate the ener for trapezoidal vole, but use simpson rule for quadrature!

-> est-loc still useful for refinement

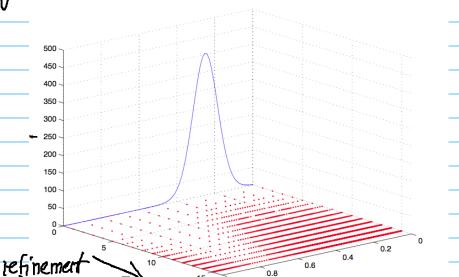
-> ert\_tot is a very unde upper bound for the quadrature error

Marked intervals:  $\mathcal{S} := \{k \in \{1, \dots, m\} : \mathtt{EST}_k \geq \eta \cdot \frac{1}{m} \sum_{i=1}^m \mathtt{EST}_j \}$  ,  $\eta \approx 0.9$ 

extstyle ext

Example

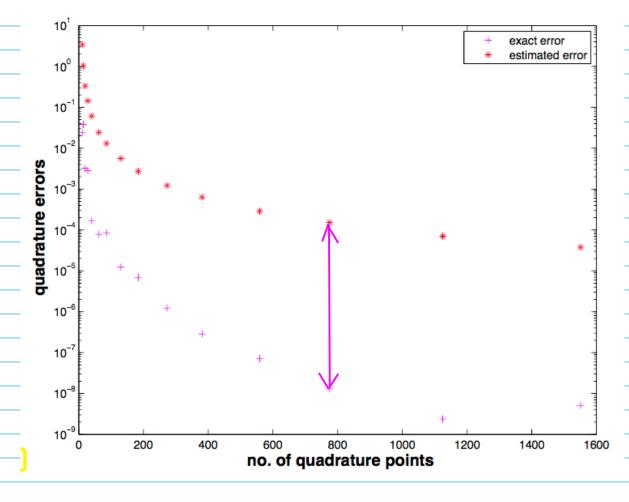
$$0 f(t) = e^{6\sin(2\pi t)} \text{ on } [0,1]$$



teps

Fig. 183





Gross overestrimation of error by err, tot

-> termination at least reliable (maybe not efficient)