KK4 LEMBAR KERJA PESERTA DIDIK TEKNIK PENGOLAHAN INPUT USER

Nama : Shinta Nuriyah Kelas/Absen : XI RPL 7/31 Assignment : Fragment **Ketentuan:**

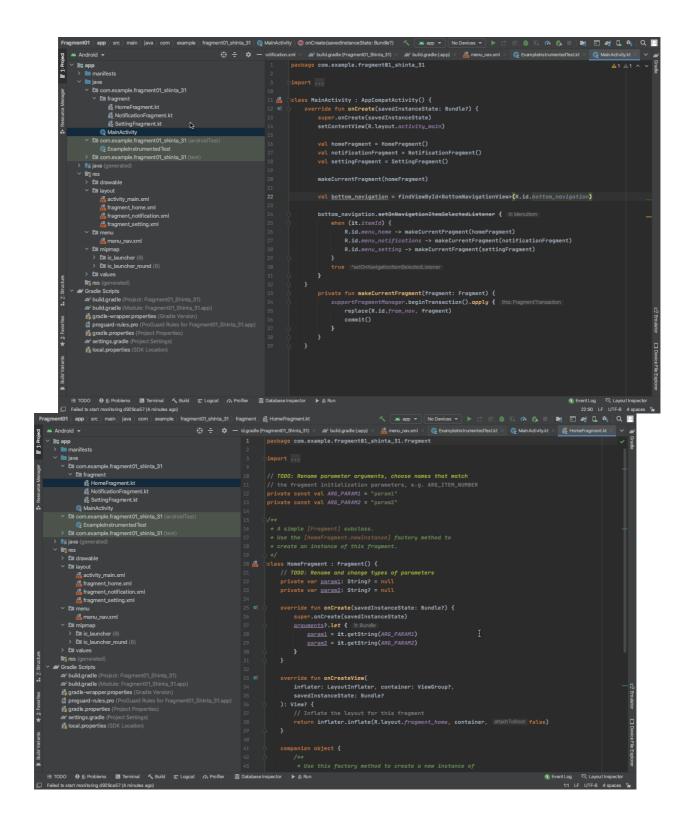
- 1. Kumpulkan dengan format file: WORD dengan Judul file: No.Absen_NAMA_KELAS
- **2.** Tugas Praktik dan Laporan:
- a. Buat aplikasi disertai dengan penggunaan **Fragment** dengan Menggunakan **Android Studio**
- b. Ikuti langkah pembuatan Fragment dengan menggunakan referensi youtube:
 - Bottom Navigation with Fragment Kotlin: https://youtu.be/ngNuDce9FPY
 - c. Ketentuan Format Nama Project: Fragment Nama No.Absen
 - d. Program boleh dimodifikasi dan ditambahkan sesuai kreativitas (tambahkan desain layout di setiap masing halaman menu)
- e. Pengerjaan secara individu (diperbolehkan diskusi dengan kelompok)

Kumpulkan link **PUBLIC DRIVE** screenshot project di Android Studio, dan hasil *running* aplikasi

*Keterangan: Modifikasi Tampilan Fragment Home, Notification, dan Settings dapat ditambahkan sesuai kreativitas.

Bukti Screenshot FullScreen

1. Project pada Android Studio



```
⊕ ÷ | * - >
                 // TODO: Rename parameter arguments, choose names that match
// the fragment initialization parameters, e.g. ARG_ITEM_NUMBER
private const vol ARG_PARAMI = "parama"*
private const vol ARG_PARAM2 = "parama"*
                                                                                                                               layout

a activity_main.xml

fragment_home.xml

fragment_notification.xml

fragment_setting.xml
                                                                                                                                     override fun onCreate(savedInstanceState: Bundle?) {
   super.onCreate(savedInstanceState)
   arguments?.let { litBundle
                                                                                                                                   numeris?.let { in:Bundle

Param1 = it.getString(ARG_PARAM2)

param2 = it.getString(ARG_PARAM2)
}
                    ic_launcher (6)
                                                                                                                                     override fun onCreateView(
                                                                                                                                          inflater: LayoutInflater, container: ViewGroup?,
savedInstanceState: Bundle?
as Android 

If app

It app

It app

It app

Discom.example.fragment01_shinta_31

Discom.example.fragment.kt

Ref. HomeFragment.kt

Ref. Notification/Pragment.kt

SettingFragment.kt

EstingFragment.kt

Exampleinsfragment01_shinta_31 (endroidTex

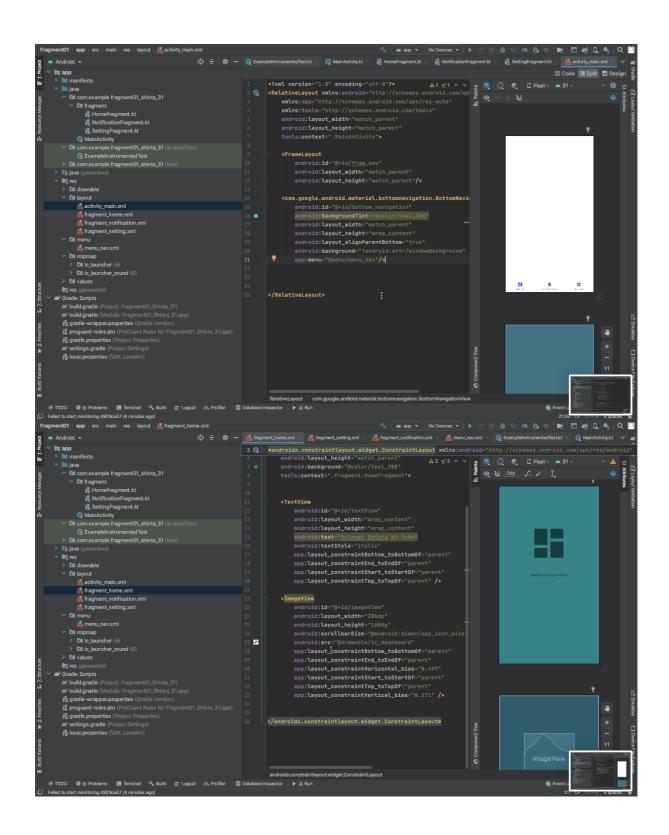
ExampleinsfrumentedText

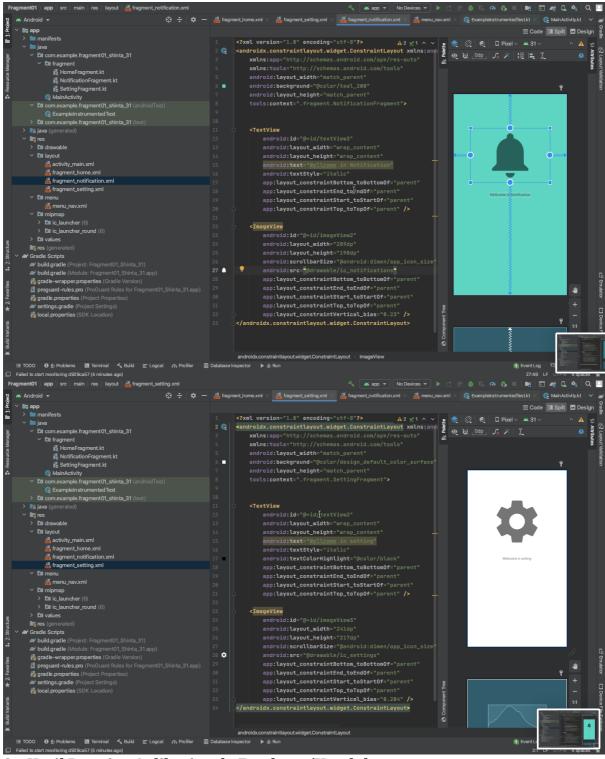
Discom.example.fragment01_shinta_31 (text)

It gives (generated)
                                                                                                                              // TODO: Rename parameter arguments, choose names that match
// the fragment initialization parameters, e.g. ARG_ITEM_NUMBER
private const val ARG_PARAM1 = "param1"
private const val ARG_PARAM2 = "param2"
                                                                                                                                    // TODO: Rename and change types of parameters
private var <u>param1</u>: String? = null
private var <u>param2</u>: String? = null
                     activity_main.xml
afragment_home.xml
fragment_notification.xml
fragment_setting.xml
                                                                                                                                  menu_nav.xml
mipmap

ic_launcher (6)

ic_launcher_round (6)
            raduse scripts
w build gradle (Project: Fragment01_Shinta_31)
w build gradle (Module: Fragment01_Shinta_31app)
m build gradle (Module: Fragment01_Shinta_31app)
m gradle-wrapper properties (Gradle Version)
proguard-rules.pro (ProGuard Rules for Fragment)
m gradle.properties (Project Properties)
w settling, gradle (Project Stitting)
m local.properties (SDK Location)
                                                                                                                                      override fun onCreateView(
   inflater: LayoutInflater, container: ViewGroup?,
                                                                                                                                              savedInstanceState: Bundle?
                                                                                                                                      3. View? {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment_setting, container, attachToRoot false)
                          ē: Problems 📜 Terminal 🤨 Build 🖃 Logcat 🗥 Profiler 🛢 Da
nitoring d929ca67 (4 minutes ago)
```





2. Hasil Running Aplikasi pada Emulator/Handphone

