

GBaseFont::GetName

```
graph LR; A[GPostscriptPort::SetCurrentFont] --> B[GBaseFont::GetName]; C[SVGPort::SetCurrentFont] --> B;
```

The diagram illustrates a relationship between three methods. On the left is a gray box labeled 'GBaseFont::GetName'. To its right are two white boxes: 'GPostscriptPort::SetCurrentFont' at the top and 'SVGPort::SetCurrentFont' at the bottom. Two blue arrows point from the left side of each white box to the right side of the gray box, indicating that both 'GPostscriptPort::SetCurrentFont' and 'SVGPort::SetCurrentFont' inherit or implement the 'GBaseFont::GetName' method.

GPostscriptPort::SetCurrentFont

SVGPort::SetCurrentFont