```
GRect
   # left
   # top
   # right
   # bottom
   + GRect()
   + GRect()
   + GetLeft()
   + GetTop()
   + GetRight()
   + GetBottom()
   + GetWidth()
   + GetHeight()
   + Inset()
   + Offset()
   and 7 more...
           #DisplayRect
    GBasePort
# PenWidth
# Device
+ GBasePort()
+ ~GBasePort()
                            string
+ DrawArc()
+ DrawCircle()
+ DrawLine()
+ DrawLinePts()
+ DrawRect()
+ DrawText()
+ GetCurrentDevice()
+ GetDisplayRect()
and 10 more...
                             #fontString
                     SVGPort
                # svgStream
                + SVGPort()
                + DrawArc()
                + DrawCircle()
                + DrawLine()
                + DrawRect()
                + DrawText()
                + SetPenWidth()
                + SetCurrentFont()
                + StartPicture()
                + EndPicture()
                + BeginGroup()
                + EndGroup()
                + GetPrintingRect()
```