## BaseDetector

# m_regions
# m_minObjectSize
# m_collectPoints
# m_motionMap

+ BaseDetector()
+ ~BaseDetector()
+ Init()
+ Detect()
+ SetMinObjectSize()
+ GetDetects()
+ CollectPoints()
+ CalcMotionMap()

## FaceDetector

- m_cascade

+ FaceDetector()
+ ~FaceDetector()
+ Init()
+ Detect()