```
GRect
   # left
   # top
   # right
   # bottom
   + GRect()
   + GRect()
   + GetLeft()
   + GetTop()
   + GetRight()
   + GetBottom()
   + GetWidth()
   + GetHeight()
   + Inset()
   + Offset()
   and 7 more...
           #DisplayRect
     GBasePort
# PenWidth
# Device
+ GBasePort()
+ ~GBasePort()
                            string
+ DrawArc()
+ DrawCircle()
+ DrawLine()
+ DrawLinePts()
+ DrawRect()
+ DrawText()
+ GetCurrentDevice()
+ GetDisplayRect()
and 10 more...
                              #DocumentFonts
                  GPostscriptPort
               # PostscriptStream
               #fill r
               # fill_g
               # fill b
                + GPostscriptPort()
                + ~GPostscriptPort()
                + DrawArc()
                + DrawCircle()
                + DrawLine()
                + DrawRect()
                + DrawText()
                + FillCircle()
                + SetPenWidth()
                + SetCurrentFont()
                and 6 more...
```