

7-7.3-3

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Question

The equation of a circle with origin as centre and passing through the vertices of an equilateral triangle whose median is of length $3a$ is

Table

Symbol	Description	Value
\mathbf{O}	Centre of the circle	$\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
$3a$	median of the triangle	-
r	radius of the circle	-
u	$-O$	$\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
f	$\ u\ ^2 - r^2$	-

Table: Variables Used

- General equation of a conic is $g(x) = x^T Vx + 2u^T x + f = 0$
- For a circle $V = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$
- Therefore, general equation of a circle is

$$\|x\|^2 + 2u^T x + f = 0 \quad (1)$$

$$u = -O, f = \|u\|^2 - r^2 \quad (2)$$

- The circumcircle of a triangle is the unique circle that passes through all three vertices of the triangle. The center of this circle is called the circumcenter.
- In an equilateral triangle, the centroid, circumcenter, and incenter are all the same point.
- The centroid divides each median in a 2:1 ratio (measured from the vertex to the midpoint of the opposite side).
- Therefore, the centre of the circle divides the median in the ratio 2:1. Hence, radius of the circle is $2a$.

The general equation of a circle (3)

$$\|x\|^2 + u^\top x + f = 0 \quad (4)$$

$$u = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad (5)$$

$$r = 2a \quad (6)$$

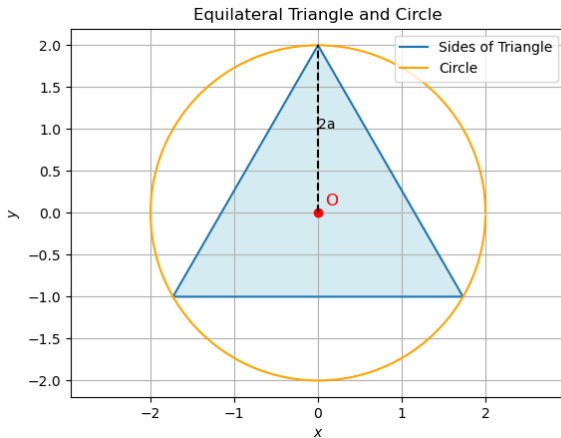
$$f = \|u\|^2 - r^2 \quad (7)$$

$$f = -4a^2 \quad (8)$$

$$\|x\|^2 - 4a^2 = 0 \quad (9)$$

$$x^2 + y^2 = 4a^2 \quad (10)$$

Figure



C-Code

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "libs/matfun.h"
#include "libs/geofun.h"

void point_gen(FILE *fptr, double **A, double **B, int no_rows,
    ↪ int no_cols, int num_points) {
    for (int i = 0; i < num_points; i++) {
        double t = (double)i / (num_points - 1);
        double **output = Matadd(A, Matscale(Matsub(B, A,
            ↪ no_rows, no_cols), no_rows, no_cols, t), no_rows,
            ↪ no_cols);
        fprintf(fptr, "%lf,%lf\n", output[0][0], output[1][0]);
        freeMat(output, no_rows);
    }
}
```



```
void equi_triangle_gen(double median, FILE *fptr) {  
    double side = (2 * median) / sqrt(3);  
    double xA = 0, yA = 2*median/3;  
    double xB = -side / 2, yB = -median/3;  
    double xC = side / 2, yC = -median/3;  
  
    int m = 2, n = 1;  
  
    double **A = createMat(m, n);  
    double **B = createMat(m, n);  
    double **C = createMat(m, n);  
  
    A[0][0] = xA;  A[1][0] = yA;  
    B[0][0] = xB;  B[1][0] = yB;  
    C[0][0] = xC;  C[1][0] = yC;
```

```
point_gen(fp_ptr, A, B, m, n, 10);  
point_gen(fp_ptr, B, C, m, n, 10);  
point_gen(fp_ptr, C, A, m, n, 10);
```

```
freeMat(A, m);  
freeMat(B, m);  
freeMat(C, m);
```

```
}
```

```
void circle_point_gen(FILE *fp_ptr, double radius, double *center,  
↪ int num_points) {  
    double **output;  
    for (int i = 0; i < num_points; i++) {  
        double angle = (2 * M_PI * i) / num_points;  
        output = createMat(2, 1);  
        output[0][0] = center[0] + radius * cos(angle);  
        output[1][0] = center[1] + radius * sin(angle);
```

```
    fprintf(fp_ptr, "%lf,%lf\n", output[0][0], output[1][0]);  
    freeMat(output, 2);  
}  
  
}  
  
int main() {  
    double a = 1.0; //for graphing  
    double median = 3*a;  
    double radius = 2*a;  
    double center[2] = {0.0, 0.0};  
  
    FILE *fp_ptr = fopen("points.dat", "w");  
    if (fp_ptr == NULL) {  
        printf("Error opening file!\n");  
        return 1;  
    }  
}
```

```
equi_triangle_gen(median, fptr);  
circle_point_gen(fptr, radius, center, 300);  
  
fclose(fptr);  
return 0;  
}
```

C code output

```
0.000000,2.000000  
-0.192450,1.666667  
-0.384900,1.333333  
-0.577350,1.000000  
-0.769800,0.666667  
-0.962250,0.333333  
-1.154701,0.000000  
-1.347151,-0.333333  
-1.539601,-0.666667  
-1.732051,-1.000000  
-1.732051,-1.000000  
-1.347151,-1.000000  
-0.962250,-1.000000  
-0.577350,-1.000000  
-0.192450,-1.000000
```

C code output

```
0.192450,-1.000000
0.577350,-1.000000
0.962250,-1.000000
1.347151,-1.000000
1.732051,-1.000000
1.732051,-1.000000
1.539601,-0.666667
1.347151,-0.333333
1.154701,0.000000
0.962250,0.333333
0.769800,0.666667
0.577350,1.000000
0.384900,1.333333
0.192450,1.666667
0.000000,2.000000
```

C code output

```
2.000000,0.000000
1.999561,0.041885
1.998246,0.083751
1.996053,0.125581
1.992986,0.167356
1.989044,0.209057
1.984229,0.250666
1.978545,0.292166
1.971992,0.333537
1.964575,0.374763
1.956295,0.415823
1.947158,0.456702
1.937166,0.497380
1.926325,0.537840
1.914639,0.578064
1.902113,0.618034
```

C code output

```
1.888753,0.657733  
1.874564,0.697144  
1.859553,0.736249  
1.843726,0.775031  
1.827091,0.813473  
1.809654,0.851559  
1.791424,0.889270  
1.772407,0.926592  
1.752613,0.963507  
1.732051,1.000000  
1.710729,1.036054  
1.688656,1.071654  
1.665842,1.106783  
1.642298,1.141427  
1.618034,1.175571  
1.593060,1.209198
```


Python Code

```
import numpy as np
import matplotlib.pyplot as plt

# Load data
points = np.loadtxt("points.dat", delimiter=',')
x_triangle = points[:30, 0]
y_triangle = points[:30, 1]
x_circle = points[30:, 0]
y_circle = points[30:, 1]

# Create the plot
plt.figure()
plt.plot(x_triangle, y_triangle, label='Sides of Triangle')
plt.fill(x_triangle, y_triangle, 'lightblue', alpha=0.5)
plt.plot(x_circle, y_circle, label='Circle', color='orange')
```

Python Code

```
# Define circle center
circle_center = (0, 0)

# Indicate the center with a point and annotate it
plt.plot(circle_center[0], circle_center[1], 'ro') # Red point
    ↪ for the center
plt.annotate('0', xy=circle_center, xytext=(5, 5),
    ↪ textcoords='offset points', fontsize=12, color='red')

# Identify the topmost vertex of the triangle (assuming it's the
    ↪ first vertex in your data)
top_vertex = (x_triangle[0], y_triangle[0])
```

Python Code

```
# Draw a line from the center to the top vertex
plt.plot([circle_center[0], top_vertex[0]], [circle_center[1],
↪ top_vertex[1]], 'k--') # Dashed line
plt.annotate('2a', xy=((circle_center[0] + top_vertex[0]) / 2,
↪ (circle_center[1] + top_vertex[1]) / 2),
            fontsize=10, color='black')

# Plot settings
plt.xlabel("$x$")
plt.ylabel("$y$")
plt.title("Equilateral Triangle and Circle")
plt.grid(True)
plt.legend(loc="upper right")
plt.axis('equal')
plt.show()
```