



Stéphane Gelibert

Computer engineering student

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 [ShinyArc](#)

*Looking for an internship in **Software Development** from
September 5, 2022 to January 27, 2023*

Summary

I am Stéphane Gelibert, a computer engineering student at [EPITA](#), based in Paris, France. I have a knack for all things related to IT.

When not online, I love hanging out with my camera, going out with my friends, I really like combat sports and video games as well as traveling. I am also fond of reading, especially sci-fi or fantasy books.

Skills

Programming	C, C++, C#, Python, Java, JavaScript
Tools	git, Shell, GNU Make, VS Code, JetBrains IDEs, Microsoft Office, LaTeX
Databases	PostgreSQL
Operating Systems	Windows, Linux
Languages	French (native tongue), Chinese mandarin (maternal tongue), English (TOEIC 965/990)

Education

EPITA

M.S in Computer Engineering
• Expected graduation in 2024

*Paris, France
2018 - present*

Lycée Notre-Dame

Scientific Baccalauréat
• Specialization: Physics
• With honors

*Mantes-la-Jolie, France
2015 - 2018*

Projects

Tiger Compiler

Compiler for the toy language [Tiger](#), used Flex/Bison.

March - April 2022

JWS

Implementation of a Rest API, working in conjunction with a PostgreSQL database.

February 2022

42sh

POSIX shell written within a group of 4 students.

Nov - Dec 2021

OCR

A simple OCR, used GTK3 and SDL2 for the GUI.

Sept - Nov 2020

Tales of Talris

A 3D multiplayer game done using Unity.

Feb - May 2019

... and many more on my [GitHub](#) / [website](#)