Meeting 2015-03-31

Objectives

Continue with RAD, make UML-diagrams.

Reports

We have found a game engine (jGame) that could be fitting for our project. It's a simple open source framework that fits our level of ambitions for the game.

Discussion items

We discussed the Domain Model UML and Use Case UML.

Outcomes and assignments

Finished the Domain Model UML and Use Case UML (temporarily, they will be updated along the way) and added the results to the RAD.
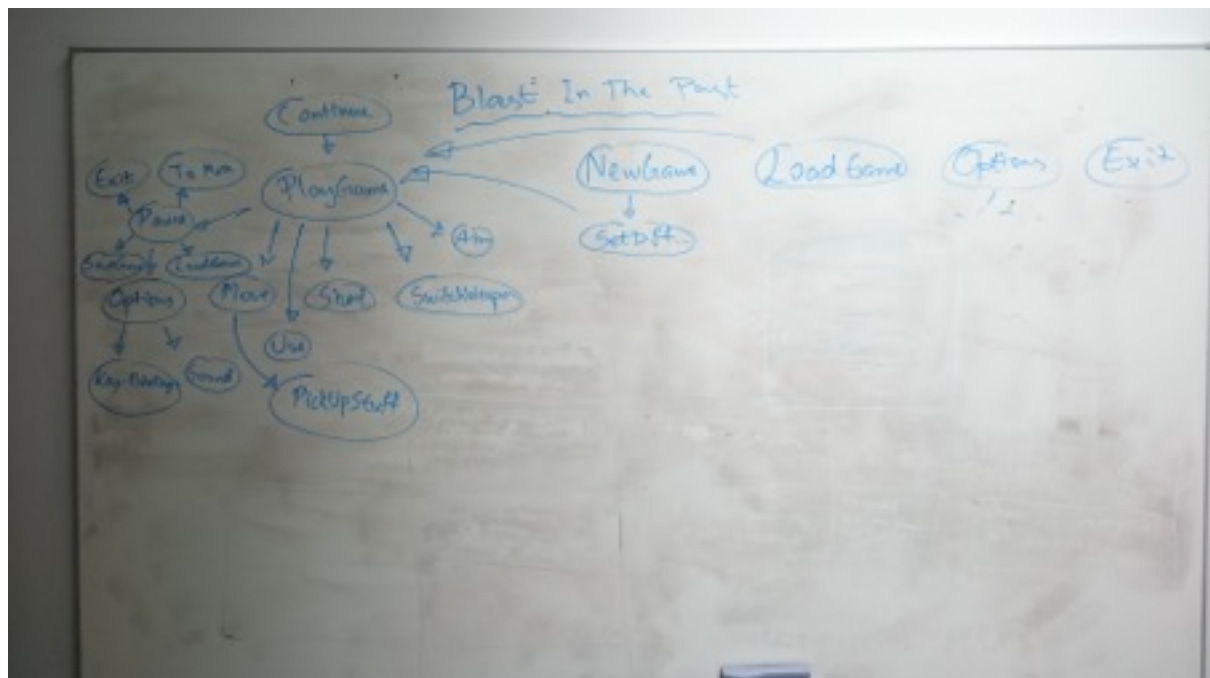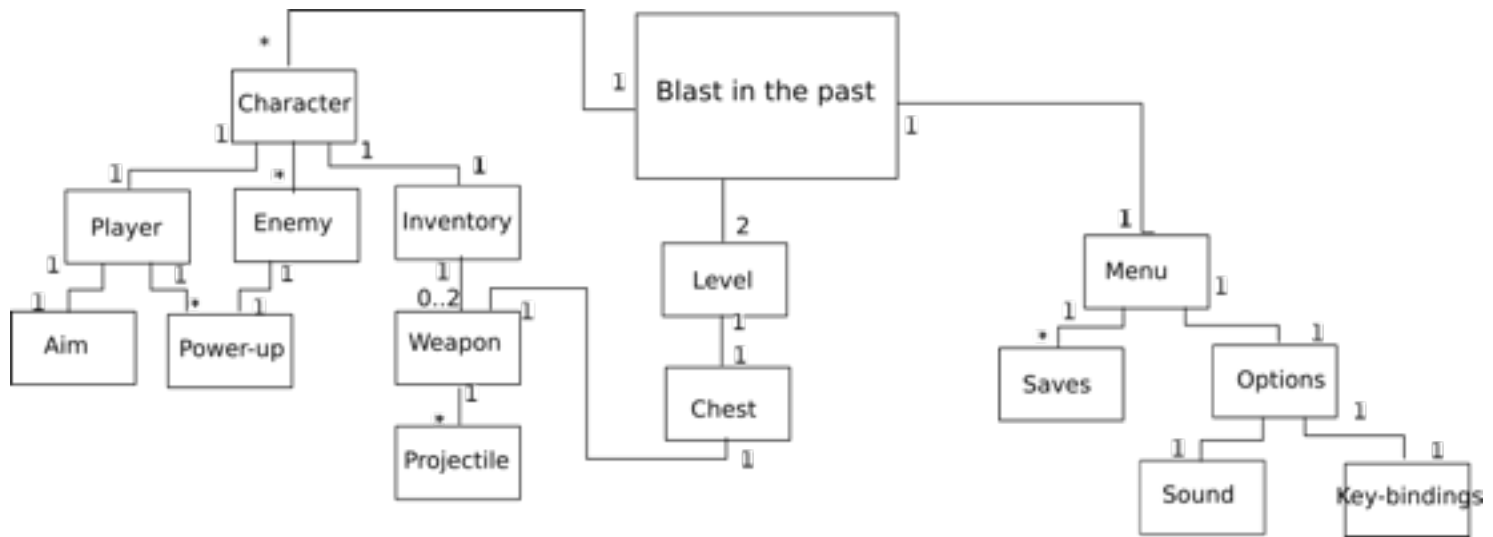

Figure 1. Use Case UML

Figure 2. Domain Model UML

Wrap up

Next meeting April 2nd, 13:15-17:00 in M1205.