**Marking Instructions**

* If the file has been named/marked as late (e.g. *groupb5\_late.c*) then take 10 off the final mark (a University rule)
* If the file was misnamed (e.g. *planetbob\_wrongname.c*) take 5 off the final mark.
* Where a category has a fixed mark (e.g. choose 0 or 10), decide which of these two marks to award.
* Where a category has a range of marks (e.g. 0 – 20), apply the following guidelines: 50%=*Just pass* 60%=*Good Work* 70%=*Beyond What We Would Expect (Just)* 80%=*We Could Publish This, Ground-breaking!* So, if a category can be marked in the range 0 – 20, a very good piece of work might score 13 marks, for instance.

|  |  |  |
| --- | --- | --- |
| **Category**  (House-Style Code) | **Comments** | **Marks** |
| **CFLAGS -** Does the code compile using **gcc** and the house-style flags : -Wall -Wextra -std=c90 -pedantic -O2 etc. with zero warnings? |  | 10 |
| **CFLAGS -** Does the code compile using **clang** and the house-style flags : -Wall -Wextra -std=c90 -pedantic -O2 etc. with zero warnings? |  | 10 |
| **GOTO + TABS + INDENT** |  | (range 0 – 10) |
| **BRACE** |  | (range 0 – 5) |
| **NAMES** |  | (range 0 – 5) |
| **LLEN** |  | (range 0 – 5) |
| **MAIN** |  | (range 0 – 5) |
| **CAPS** |  | (range 0 – 5) |
| **FLEN :**  *Including main()* |  | (range 0 – 5) |
| **MAGIC** |  | (range 0 – 5) |
| **BRIEF** |  | (range 0 – 5) |
| **TYPE** |  | (range 0 – 5) |
| Are **all** functions thoroughly tested using a function called test() or similar? |  | (range 0 – 20) |
| Does the program work correctly?  *(check 76 zuz is last name)* |  | (range 0 – 5) |
| **Total (/ 100)** | |  |