

luv8

v1.0 docs

```
1 panorama.loadstring(js_code: string[, panel: string]) : function
```

compiles the given Javascript code inside the `v8::Context` of the specified panel and returns a function handle for calling the compiled code

Argument	Type	Description
js_code	string	String containing JavaScript code
panel (optional)	string (panorama root panel)	Panel name

```
1 panorama.open([panel: string]) : table (V8PersistentProxy)
```

opens a handle to the v8 global object of the `v8::Context` of the specified panel and returns a `V8PersistentProxy`

Argument	Type	Description
panel (optional)	string (panorama root panel)	Panel name

```
1 panorama.RunScript(js_code: string[, panel: ffi::void*[, xml_context: string]]) :  
  ffi::int
```

executes the given Javascript code with `CUIEngine::RunScript()`

Argument	Type	Description
js_code	string	String containing JavaScript code
panel (optional)	ffi::void* (CUIPanel instance)	pointer to the panel
xml_context	string	layout

```
1 panorama.GetPanel(panel: string) : ffi::void*
```

returns a pointer to the given panel name, raises error upon failure

Argument	Type	Description
panel	string (panorama root panel)	Panel name