# COMP9334 Capacity Planning for Computer Systems and Networks

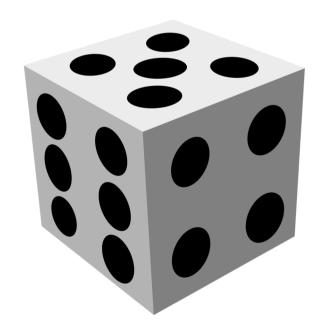
Week 3A: Queues with Poisson arrivals (2)

COMP9334

#### Pre-lecture exercise

- You have a loaded die with 6 faces with values 1, 2, 3, 4, 5 and 6
- The probability that you can get each face is given in the table below
- What is the mean value that you can get?

Value	Probability
1	0.1
2	0.1
3	0.2
4	0.1
5	0.3
6	0.2



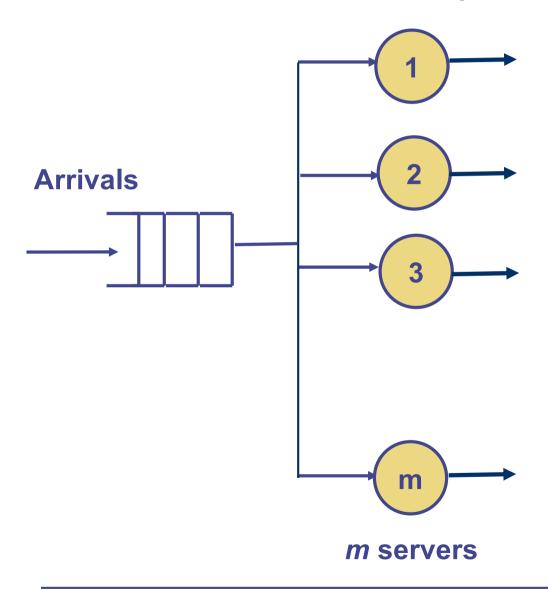
# Single-server queue



- Open, single server queues
- How to find:
  - Waiting time
  - Response time
  - Mean queue length etc.
- The technique to find waiting time etc. is called Queueing Theory

# Multiple server queue

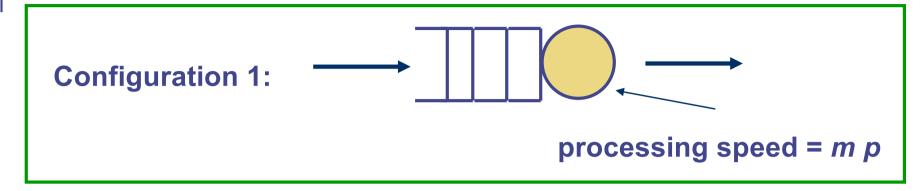
#### **Departures**

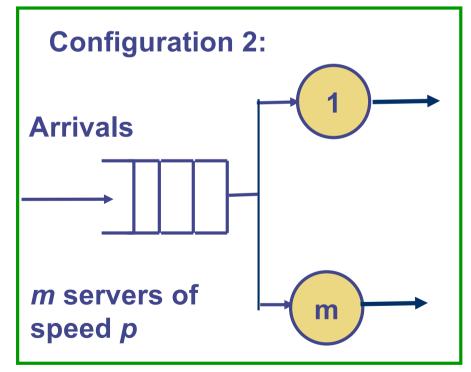


- Open, multi-server queue
- How to find:
  - Waiting time
  - Response time
  - Mean queue length etc.

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## What will you be able to do with the results?

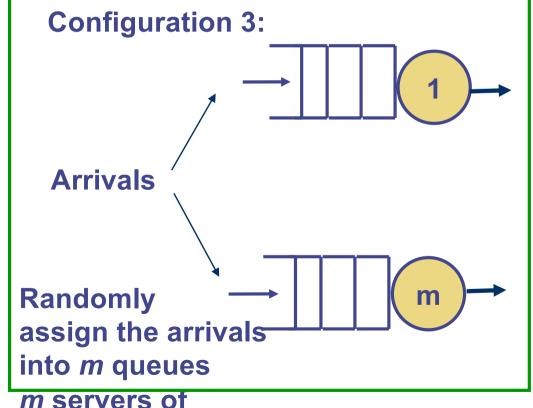




Which configuration has the best response time?

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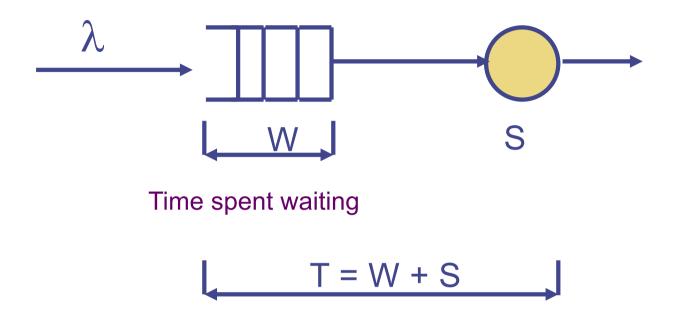
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speed p

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#### Single Server Queue: Terminology



# Response Time T

= Waiting time W + Service time S

Note: We use T for response time because this is the notation in many queueing theory books. For a similar reason, we will use  $\rho$  for utilisation rather than U.

## Call centre analogy from Week 2B

- Consider a call centre
  - Calls are arriving according to Poisson distribution with rate λ
  - The length of each call is exponentially distributed with parameter μ
    - Mean length of a call is 1/ μ

#### Call centre:

#### **Arrivals**

*m* operators

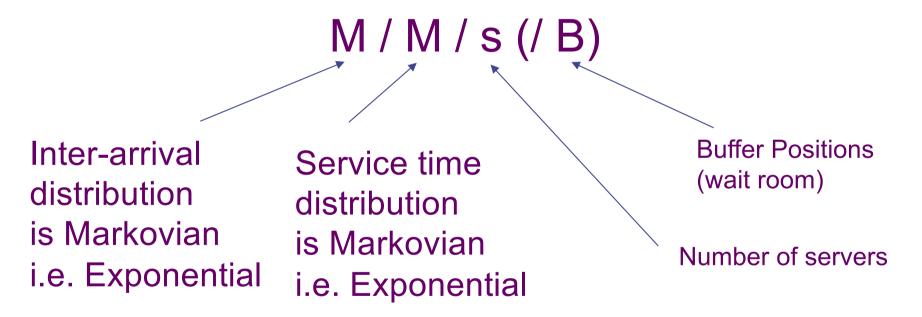
If all operators are busy, the centre can put at most *n* additional calls on hold.

If a call arrives when all operators and holding slots are used, the call is rejected.

- We solved the problems for
  - (m = 1 and n = 0), and (m = 1 and n = 1)
- How about other values of m and n? What about response time?

#### Kendall's notation

- To represent different types of queues, queueing theorists use the Kendall's notation
- The call centre example on the previous page can be represented as:



The call centre example on the last page is a M/M/m/(m+n) queue If  $n = \infty$ , we simply write M/M/m

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#### M/M/1 queue

**Exponential** Inter-arrivals ( $\lambda$ ) **Exponential** Service time (µ)



Infinite buffer One server

- Consider a call centre analogy
  - Calls are arriving according to Poisson distribution with rate λ
  - The length of each call is exponentially distributed with parameter μ
    - Mean length of a call is  $1/\mu$

**Arrivals** 

Call centre with 1 operator If the operator is busy, the centre will put the call on hold.

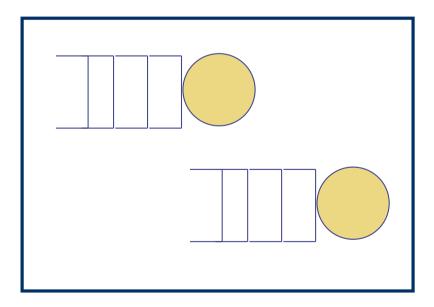
A customer will wait until his call is answered.

- Queueing theory will be able to answer these questions:
  - What are the mean waiting time, mean response time for a call?

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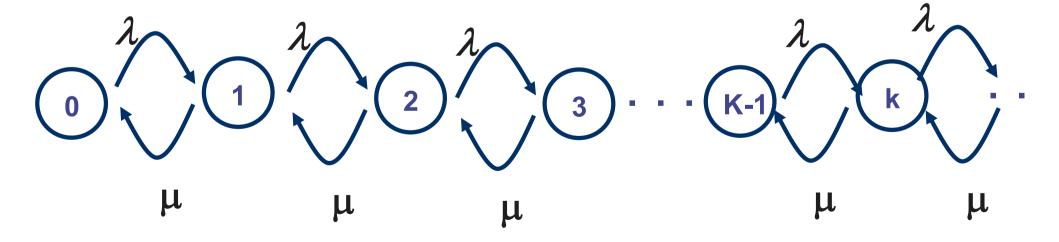
#### Little's Law

- Applicable to any "box" that contains some queues or servers
- Mean number of jobs in the "box" =
   Mean response time x Throughput
- We will use Little's Law in this lecture to derive the mean response time
  - We first compute the mean number of jobs in the "box" and throughput



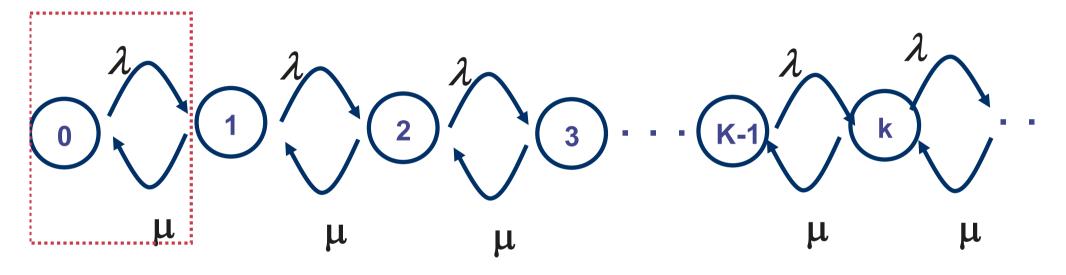
#### M/M/1: State and transition diagram

- We will solve for the steady state response
- Define the states of the queue
  - State 0 = There is zero job in the system (= The server is idle)
  - State 1 = There is 1 job in the system (= 1 job at the server, no job queueing)
  - State 2 = There are 2 jobs in the system (= 1 job at the server, 1 job queueing)
  - State k = There are k jobs in the system (= 1 job at the server, k-1 job queueing)
- The state transition diagram



#### M/M/1 state balance:

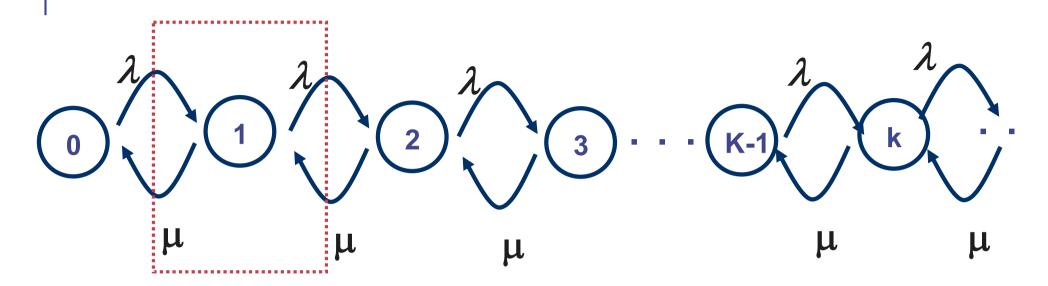
 $P_k = \text{Prob. } k \text{ jobs in system}$ 



$$\lambda P_0 = \mu P_1$$

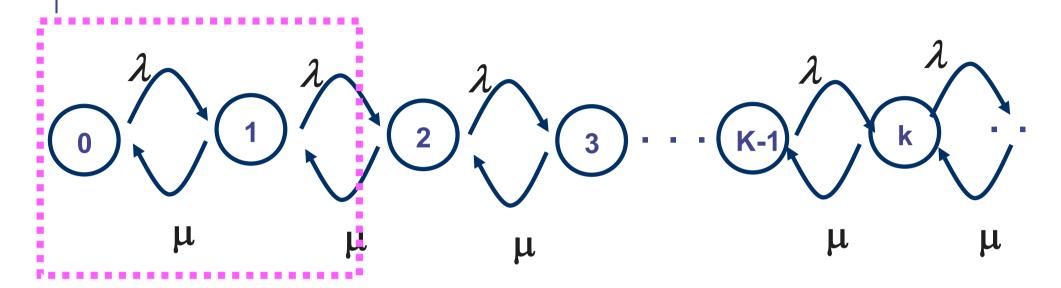
$$\Rightarrow P_1 = \frac{\lambda}{\mu} P_0$$

#### M/M/1 state balance: Exercise 1



Exercise: Write the state balance equation for State 1

#### M/M/1 state balance: Exercise 2

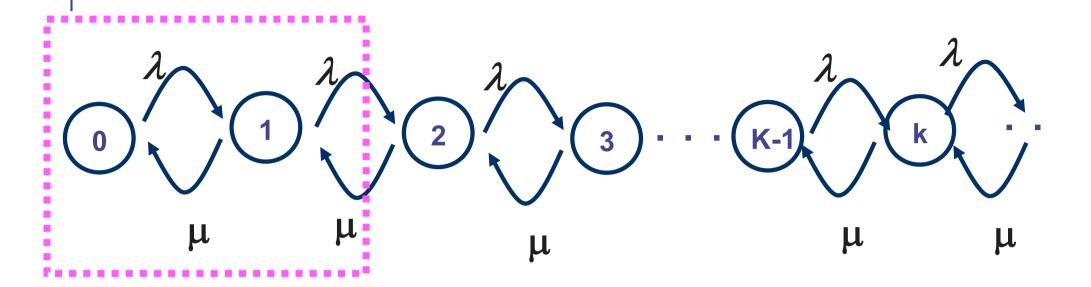


• Exercise: Write the state balance equation for magenta box, i.e.

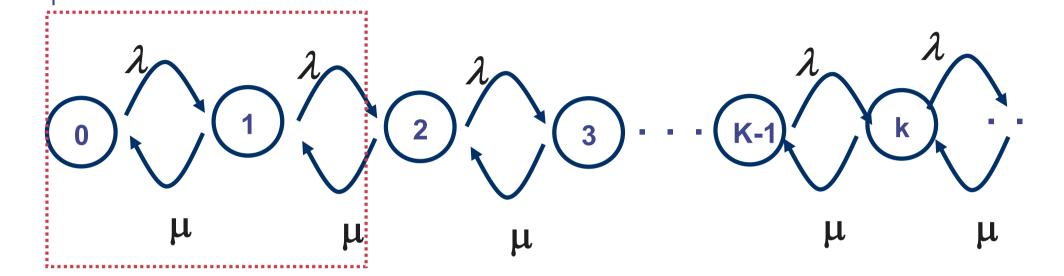
Rate of transiting out of the magenta box

= Rate of transiting into the magenta box

#### Which state balance is easier to work with?



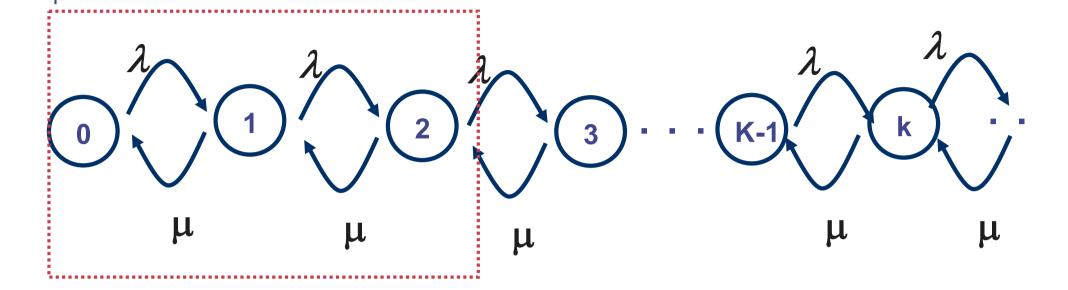
# M/M/1 state balance: Relating $P_2$ and $P_0$



$$\lambda P_0 = \mu P_1$$
  $\lambda P_1 = \mu P_2$   
 $\Rightarrow P_2 = \frac{\lambda}{\mu} P_1$   $\Rightarrow P_2 = \left(\frac{\lambda}{\mu}\right)^2 P_0$ 

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## M/M/1 state balance: Relating $P_3$ and $P_0$



$$\lambda P_2 = \mu P_3$$
  
 $\Rightarrow P_3 = \frac{\lambda}{\mu} P_2 \Rightarrow P_3 = \left(\frac{\lambda}{\mu}\right)^3 P_0$ 

# M/M/1 state balance: Relating P<sub>k</sub> and P<sub>0</sub>

In general 
$$P_k = \left(\frac{\lambda}{\mu}\right)^k P_0$$

Let 
$$\rho = \frac{\lambda}{\mu}$$

We have 
$$P_k = \rho^k P_0$$

# Solving for P<sub>k</sub>

With 
$$P_k=\rho^kP_0$$
 and 
$$P_0+P_1+P_2+P_3+\ldots=1$$
 
$$\Rightarrow (1+\rho+\rho^2+\ldots)P_0=1$$
 
$$\Rightarrow P_0=1-\rho \text{ if }\rho<1$$

 $\rho$  = utilisation

= Prob server is busy

 $= 1 - P_0$ 

= 1- Prob server is idle

$$\Rightarrow P_k = (1 - \rho)\rho^k$$

Since 
$$\rho = \frac{\lambda}{\mu}$$
 ,  $\rho < 1 \Rightarrow \lambda < \mu$ 

Arrival rate < service rate

# Exercise: Mean number of jobs

Recall that  $P_k = \text{Prob. } k \text{ jobs in system}$ 

and we have calculated that

$$P_k = (1 - \rho)\rho^k$$

Determine the mean number of jobs in the system.

Hint 1: Look at pre-lecture exercise 1.

You can use the following formula to help you.

For 
$$0 \le x < 1$$
,

$$p + x(p+q) + x^{2}(p+2q) + x^{3}(p+3q) + \dots = \frac{p}{1-x} + \frac{xq}{(1-x)^{2}}$$

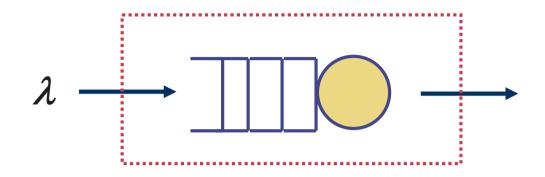
# Mean number of jobs

$$P_k = \text{Prob. } k \text{ jobs in system}$$

$$P_k = (1 - \rho)\rho^k$$

The mean number of jobs in the system =

#### M/M/1: mean response time



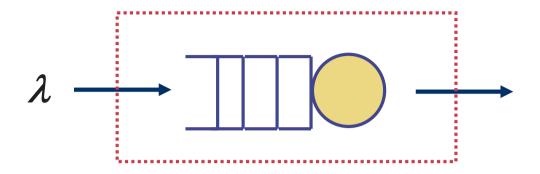
Little's law:

mean number of customers = throughput x response time

Throughput is  $\lambda$  (why?)

Response time 
$$T = \frac{\rho}{\lambda(1-\rho)} = \frac{1}{\mu-\lambda}$$

# Exercise: M/M/1 mean waiting time

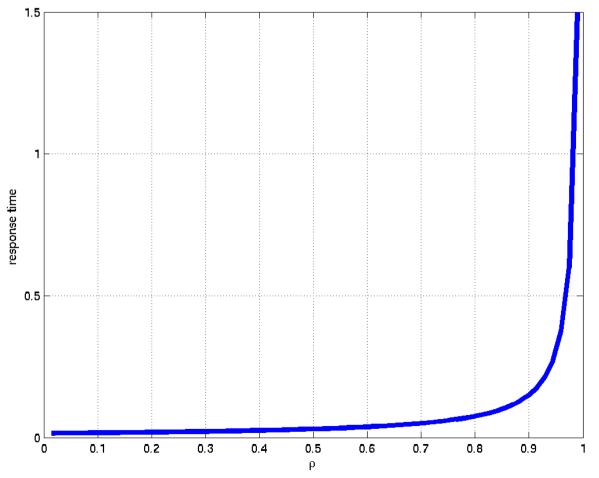


What is the mean waiting time at the queue?

# Using the service time parameter $(1/\mu = 15ms)$ in the

example, let us see how response time T varies with  $\lambda$ 

$$T = \frac{1}{\mu(1-\rho)}$$



Observation:
Response time increases sharply when  $\rho$  gets close to 1

Infinite queue assumption means  $\rho \to 1$ ,  $T \to \infty$ 

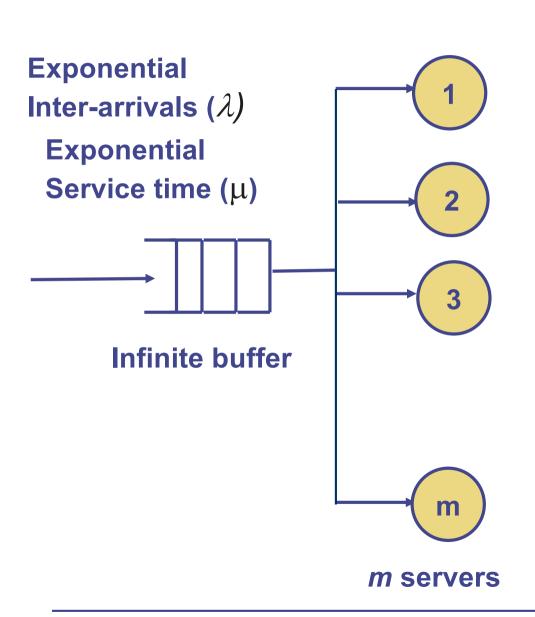
## Non-linear effect on response time

• The response time of an M/M/1 queue  $= \frac{1}{\mu - \lambda}$ 

- Assuming the mean arrival rate is 10 requests/s
- We will calculate the effect of service rate on response time
- Complete the following table and see what you can conclude

Service rate	Utilisation $\lambda/\mu$	Response time
11	10/11 = 0.909	1
22	10/22 = 0.454	0.08

# Multi-server queues M/M/m



All arrivals go into one queue.

Customers can be served by any one of the *m* servers.

When a customer arrives

- If all servers are busy, it will join the queue
- Otherwise, it will be served by one of the available servers

#### A call centre analogy of M/M/m queue

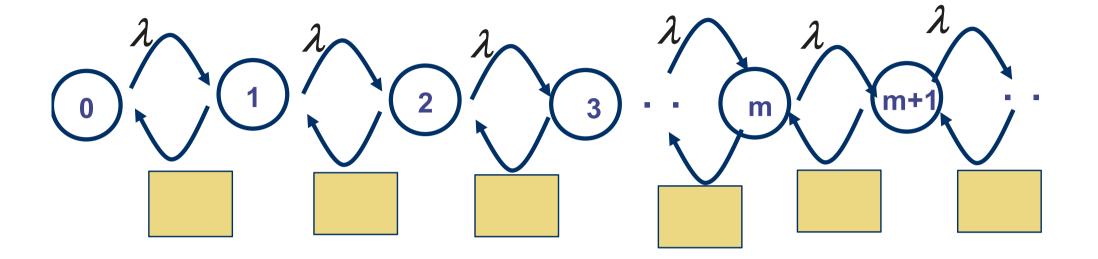
- Consider a call centre analogy
  - Calls are arriving according to Poisson distribution with rate λ
  - The length of each call is exponentially distributed with parameter μ
    - Mean length of a call is 1/ μ

#### **Arrivals**

Call centre with *m* operators If all *m* operators are busy, the centre will put the call on hold.

A customer will wait until his call is answered.

#### State transition for M/M/m



#### M/M/m

Following the same method, we have mean response time T is

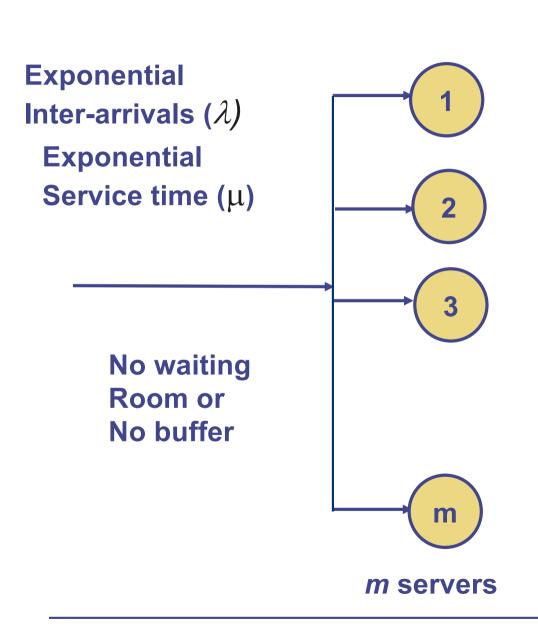
$$T = \frac{C(\rho, m)}{m\mu(1 - \rho)} + \frac{1}{\mu}$$

where

$$\rho = \frac{\lambda}{m\mu}$$

$$C(\rho, m) = \frac{\frac{(m\rho)^m}{m!}}{(1 - \rho) \sum_{k=0}^{m-1} \frac{(m\rho)^k}{k!} + \frac{(m\rho)^m}{m!}}$$

#### Multi-server queues M/M/m/m with no waiting room



An arrival can be served by any one of the *m* servers.

When a customer arrives
• If all servers are busy, it
will depart from the
system

 Otherwise, it will be served by one of the available servers

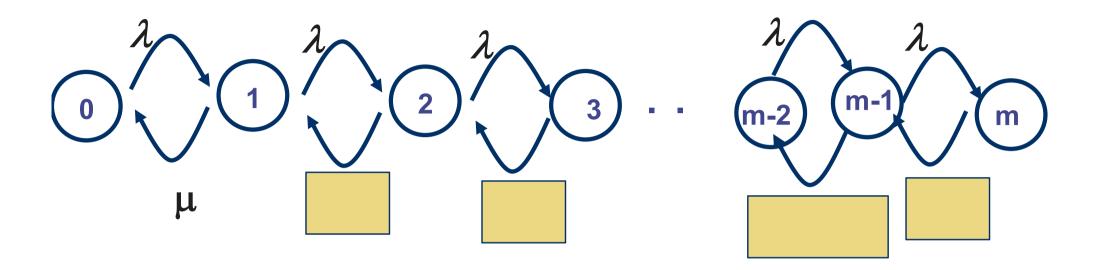
## A call centre analogy of M/M/m/m queue

- Consider a call centre analogy
  - Calls are arriving according to Poisson distribution with rate λ
  - The length of each call is exponentially distributed with parameter μ
    - Mean length of a call is 1/ μ

**Arrivals** 

Call centre with *m* operators If all *m* operators are busy, the call is dropped.

#### State transition for M/M/m/m

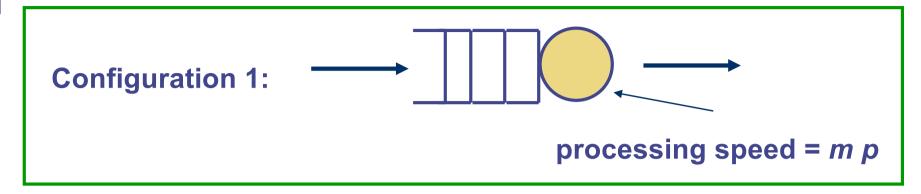


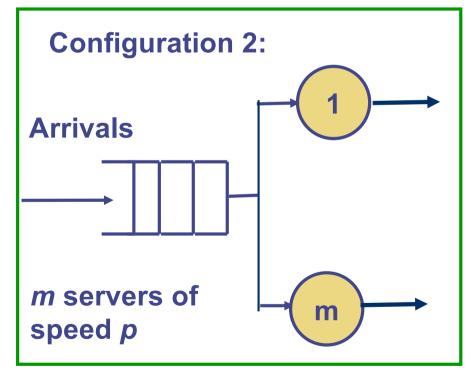
#### Probability that an arrival is blocked

= Probability that there are m customers in the system

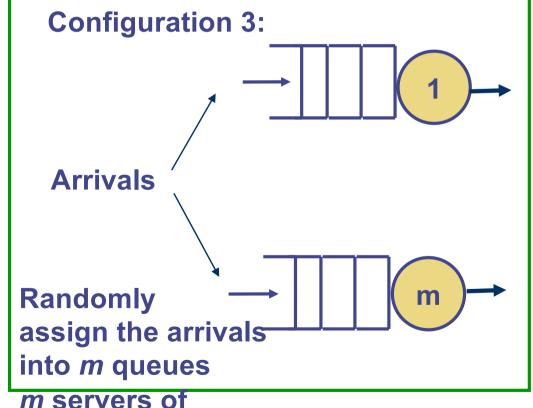
$$P_m = rac{rac{
ho^m}{m!}}{\sum_{k=0}^m rac{
ho^k}{k!}}$$
 where  $ho = rac{\lambda}{\mu}$  "Erlang B formula"

## What configuration has the best response time?





Try out the tutorial question!



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#### References

- Recommended reading
  - Queues with Poisson arrival are discussed in
  - Bertsekas and Gallager, Data Networks, Sections 3.3 to 3.4.3
  - Note: I derived the formulas here using continuous Markov chain but Bertsekas and Gallager used discrete Markov chain
  - Mor Harchal-Balter. Chapters 13 and 14