

Big Data and Machine Learning



EDRS Open Science Pre-Conference Workshop

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Today's Topics

Provide a **conceptual introduction** to predictive modeling/machine learning.

Introduce common **terms** in machine learning.

Understand similarities and differences between **inference** and **prediction**.

Describe methods for increasing **rigor, reproducibility, and transparency** of machine learning approaches for big data.

Discuss methods for incorporating **open science** into the machine learning workflow.

Slides adapted from the Pittsburgh Summer Methodology Series **Applied Machine Learning in R** course, developed by Jeffrey Girard and Shirley Wang.

Conceptual Introduction

What is machine learning?

The field of machine learning (ML) is a **branch of computer science**.

ML researchers **develop algorithms** with the capacity to **learn from data**.

When algorithms learn from (i.e., are **trained on**) data, they create **models**.¹

ML algorithms are often used to create **predictive models**.

The goal will be to **predict unknown values** of important variables **in new data**

Note that this differs from traditional inferential statistics², which aims to **understand** and **explain** phenomena rather than **predict** it.

[1] ML models are commonly used for prediction, data mining, and data generation.

[2] For an excellent overview of explanation vs. prediction in psychology, I recommend [Yarkoni & Westfall \(2017\)](#).

Signal and Noise

A Delicate Balance

Any data we collect will contain a mixture of **signal** and **noise**

- The "signal" represents informative patterns that generalize to new data
- The "noise" represents distracting patterns specific to the original data

We want to capture as much signal and as little noise as possible

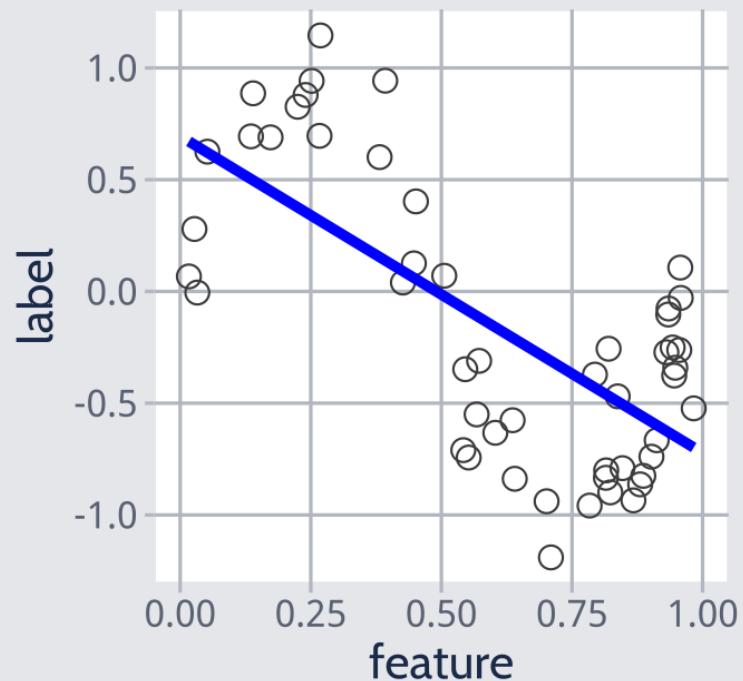
More complex models will allow us to capture **more signal** but also **more noise**

Overfitting: If our model is too complex, we will capture unwanted noise

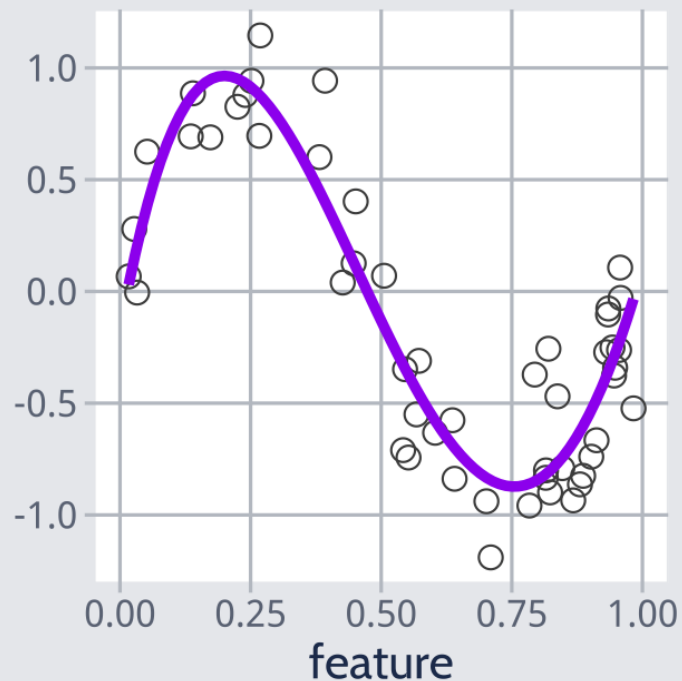
Underfitting: If our model is too simple, we will miss important signal

Model Complexity

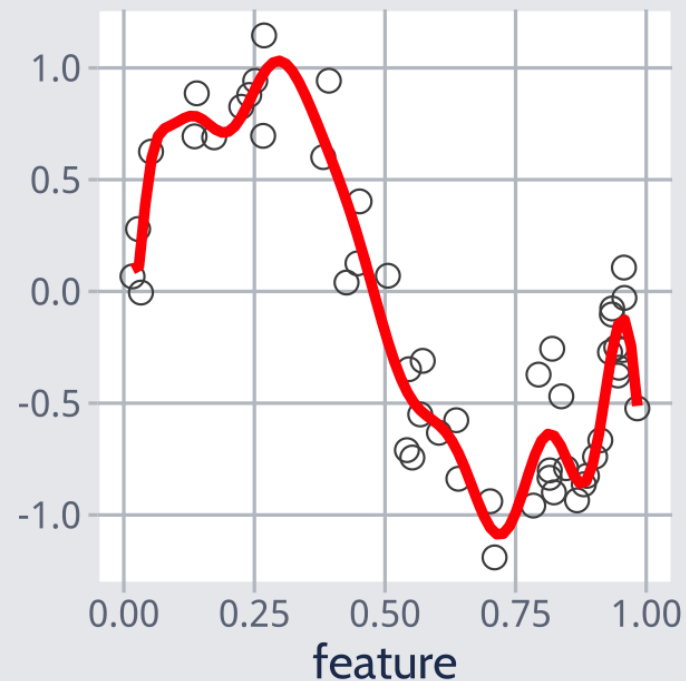
Underfitting



Good Fit



Overfitting



A Super Metaphor

What makes machine learning so amazing is its **ability to learn complex patterns**.

However, with this great power and flexibility comes the looming **danger of overfitting**.

Overfitting reduces **generalizability** and **reproducibility**. Thus, much ML research aims to detect and counteract overfitting.

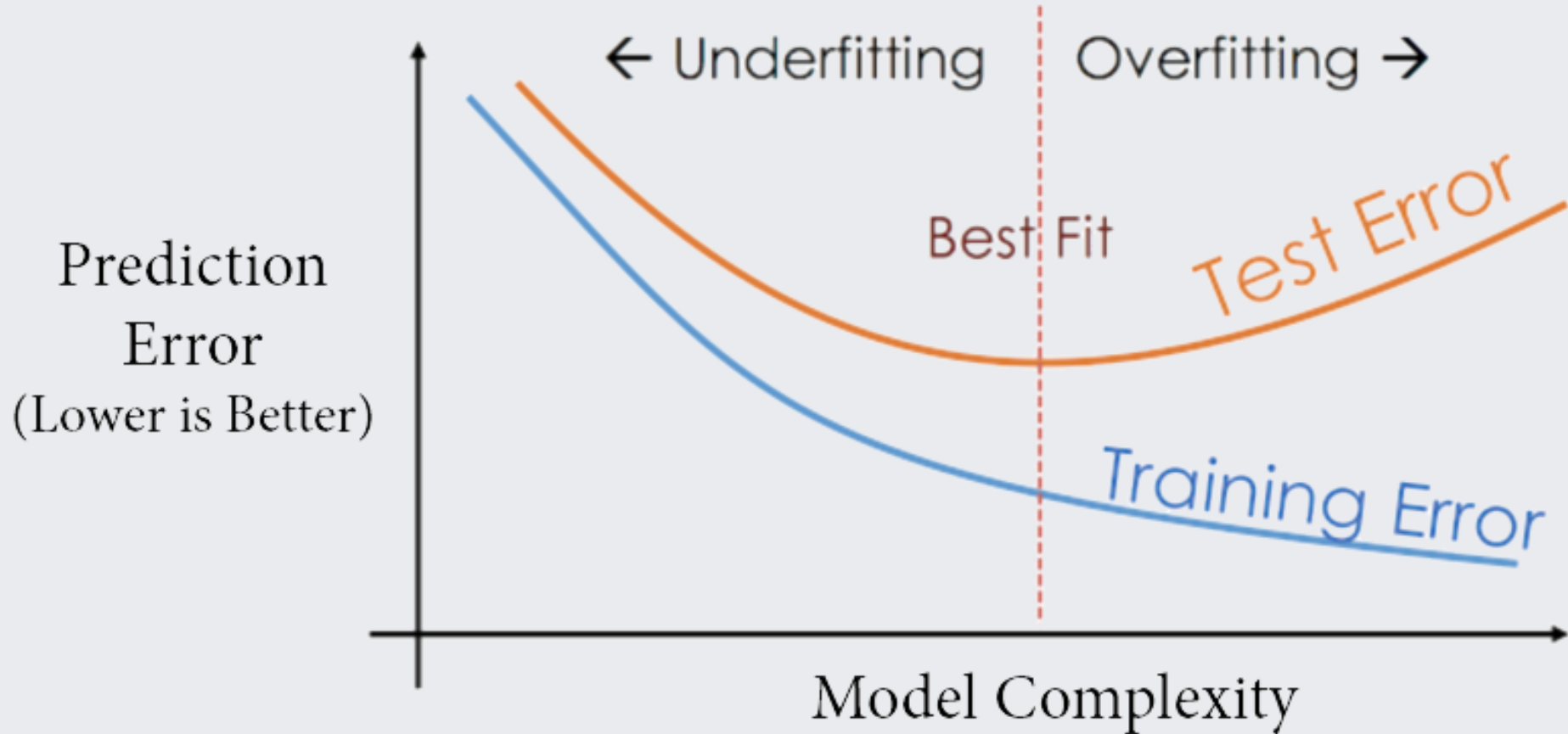
For detection, we need two sets of data:

Training set: used to learn relationships

Testing set: used to evaluate performance



A Graphical Explanation of Overfitting



A Meme-based Explanation of Overfitting



Countering Overfitting

Cross-Validation

There are some clever algorithmic tricks to prevent overfitting

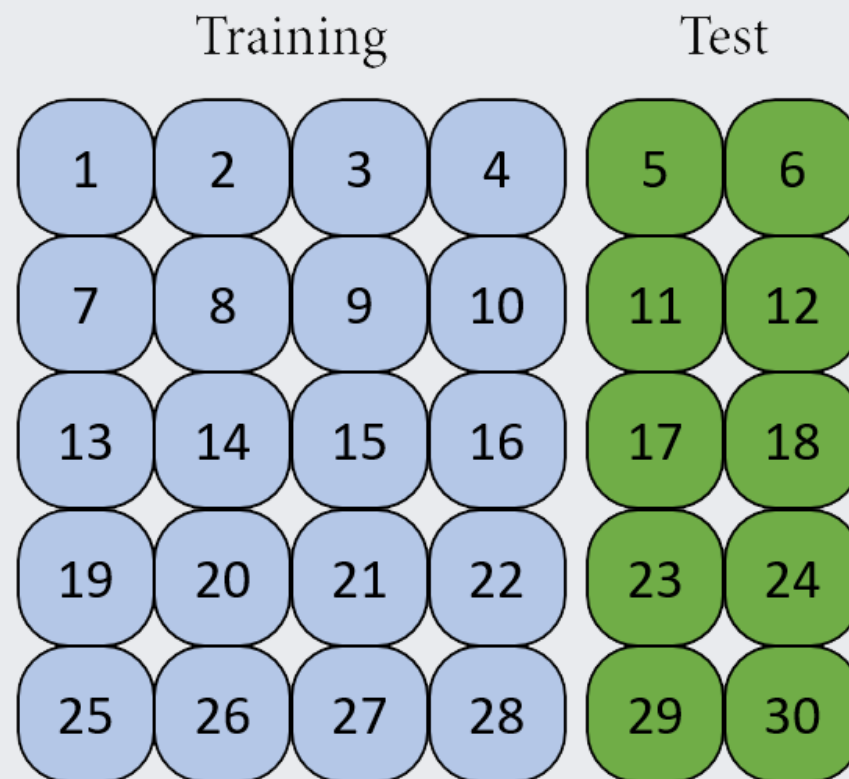
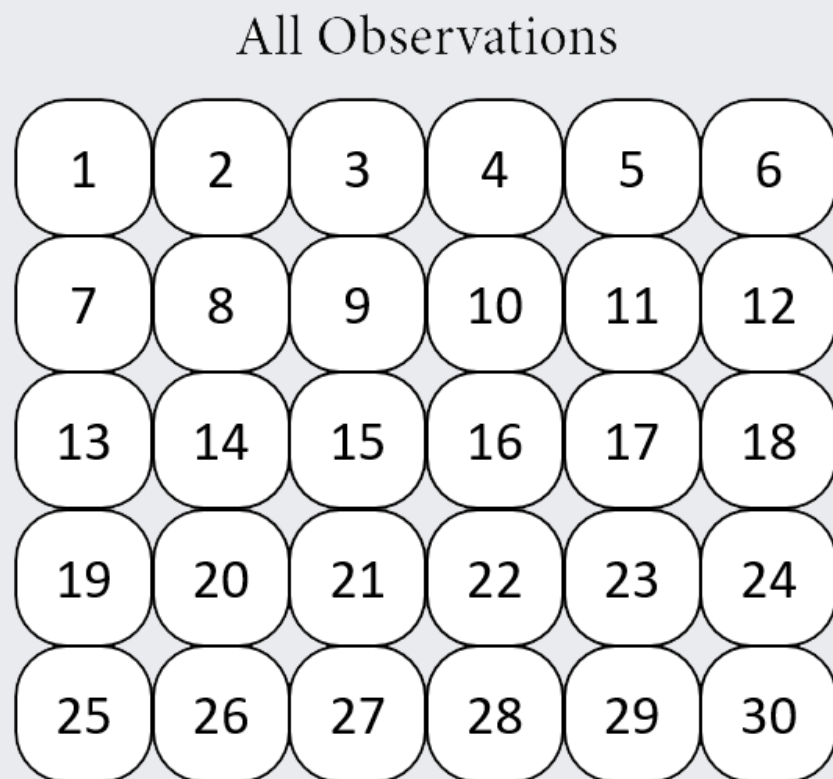
- For example, we can penalize the model for adding complexity

The main approach, however, is to use **cross-validation**:

- Multiple **fully independent** sets of data are created (by subsetting or resampling)
- Some sets are used for training (and tuning) and other sets are used for testing
- **Model evaluation is always done on data that were not used to train the model**
- This way, if performance looks good, we can worry less about variance/overfitting

Caution: We still need to consider whether the original data was representative!

Holdout Cross-Validation



Holdout Cross-Validation

Training Set

- Exploratory Analysis
- Feature Engineering
- Model Development
- Model Tuning

Test Set

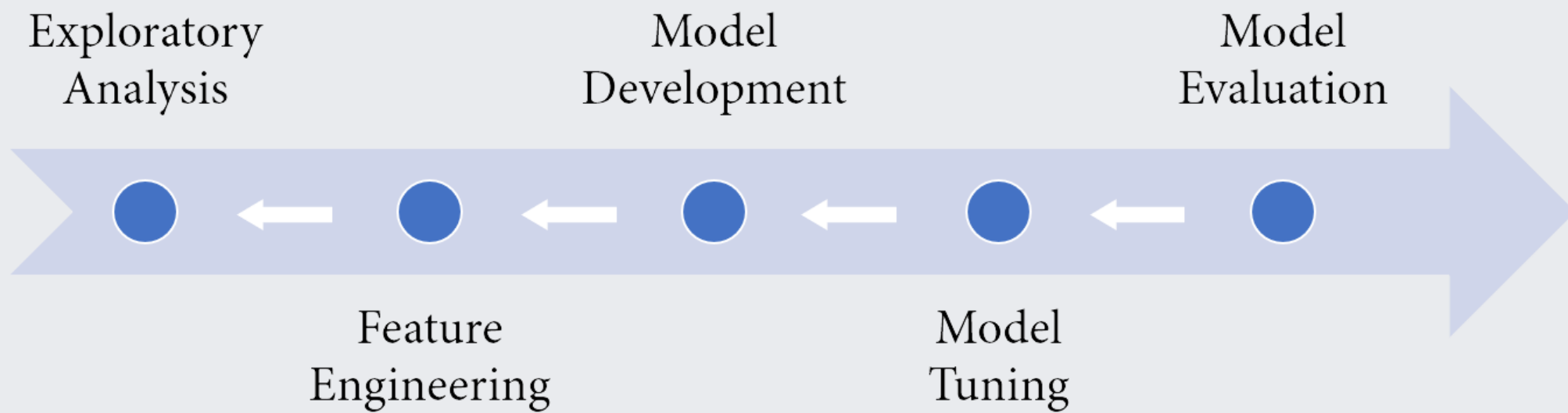
- Model Evaluation

k-fold Cross-Validation

	Fold 1 Iteration	Fold 2 Iteration	Fold 3 Iteration
Treat as Training Set	<div><div>2</div><div>4</div><div>5</div><div>6</div><div>7</div><div>8</div><div>9</div><div>10</div><div>11</div><div>13</div><div>16</div><div>18</div><div>20</div><div>22</div><div>23</div><div>25</div><div>26</div><div>27</div><div>28</div><div>29</div></div>	<div><div>1</div><div>3</div><div>5</div><div>6</div><div>8</div><div>9</div><div>12</div><div>13</div><div>14</div><div>15</div><div>16</div><div>17</div><div>19</div><div>20</div><div>21</div><div>24</div><div>26</div><div>28</div><div>29</div><div>30</div></div>	<div><div>1</div><div>2</div><div>3</div><div>4</div><div>7</div><div>10</div><div>11</div><div>12</div><div>14</div><div>15</div><div>17</div><div>18</div><div>19</div><div>21</div><div>22</div><div>23</div><div>24</div><div>25</div><div>27</div><div>30</div></div>
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Modeling Workflow

Typical ML Workflow



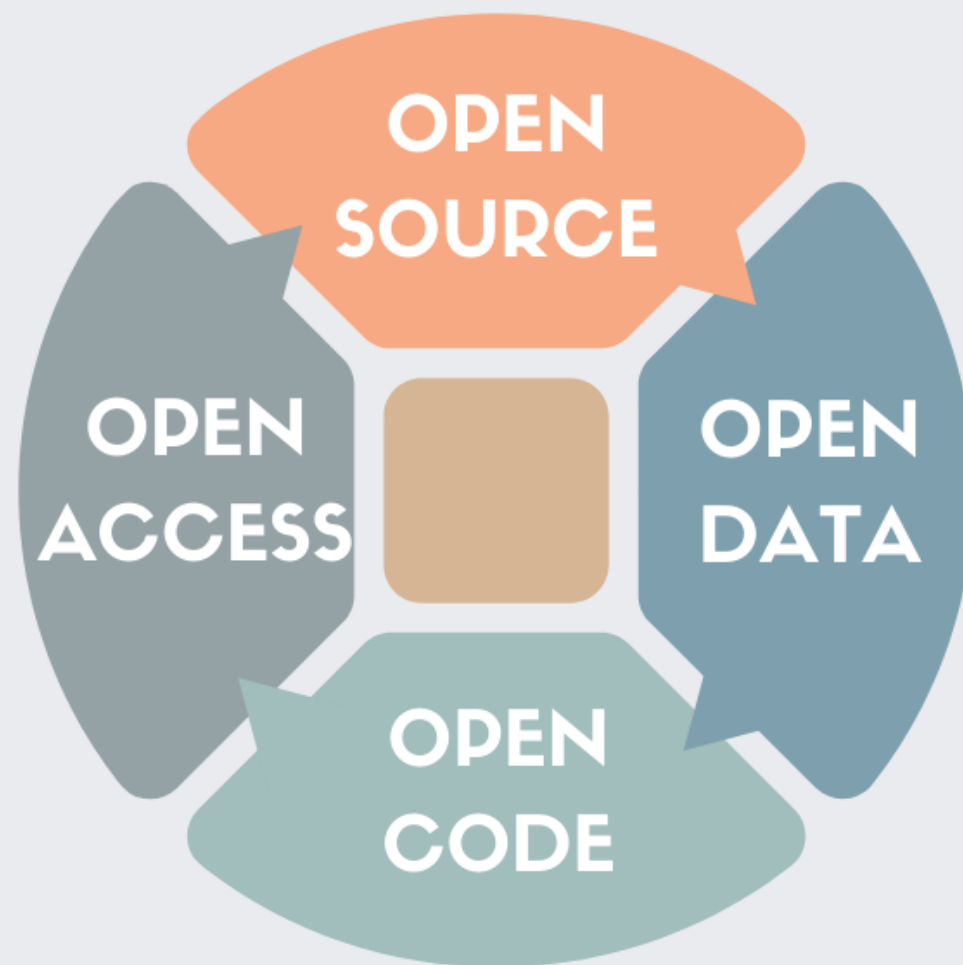
Incorporating Open Science into the ML Workflow

The development and evaluation of machine learning models should be **open**, **transparent**, and **reproducible**.

Preregistration of some methods (e.g., cross-validation procedure, model evaluation metrics, specific algorithms) can be useful.

Be transparent about **model limitations**, including limits to generalizability.

Consider potential for **harm**. Does the model combat or entrench societal injustices?



Thank you!

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All materials available on [github](https://github.com). For more, see <https://pittmethods.github.io/appliedml/>.