

# Sketching sparse low-rank matrices with near-optimal sample- and time-complexity

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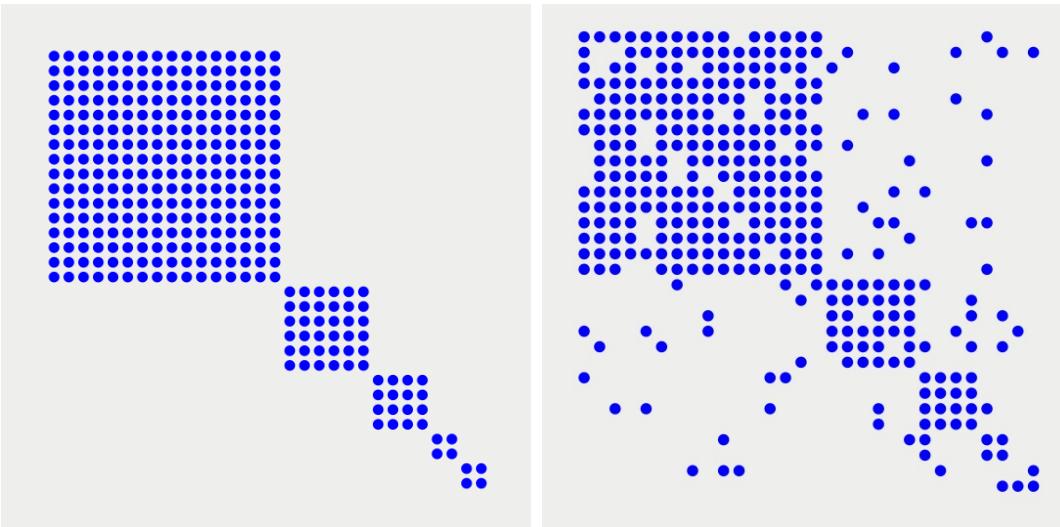


# Motivating examples

Sparse and low-rank matrices arise in a variety of applications

## Community detection

- Protein interaction data

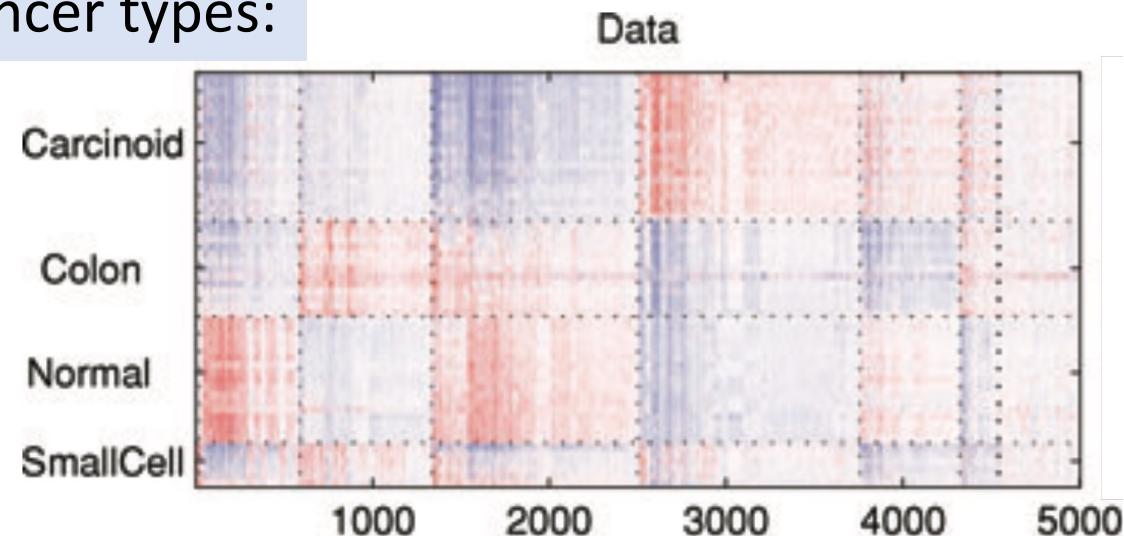


[Lee et al., 2010]

## Bi-clustering

- Gene expression microarray data

Clustered  
cancer types:



Expression levels of genes

# Matrix sketching problem

$$\mathbf{y} = \mathcal{A}(\mathbf{X})$$

Sketch vector  $\mathbf{y} \in \mathbb{R}^m$

$m \ll n_1, n_2$

Data matrix  $\mathbf{X} \in \mathbb{R}^{n_1 \times n_2}$

$\mathcal{A}$ : Pre-determined  
sketching operator

Recover

$$\mathbf{X} = \sum_{i=1}^r \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

Rank- $r$   
 $\{\mathbf{u}_i, \mathbf{v}_i\}$   $k$ -sparse

Goal of this work:

Design a **good** sketching operator  $\mathcal{A}$  & an **efficient** algorithm to recover  $\{\mathbf{u}_i, \mathbf{v}_i\}$  from the sketch  $\mathbf{y}$

# Related work

Sketching low-rank and sparse matrices:

$\mathbf{X} \in \mathbb{R}^{n_1 \times n_2}$   
Rank- $r$   
 $\{\mathbf{u}_i, \mathbf{v}_i\}$   $k$ -sparse

- Convex optimization-based algorithms: [Candès and Plan, 2011]
  - Running time  $\propto \text{poly}(n_1, n_2)$
  - Sample complexity  $\propto \text{polylog}(n_1, n_2)$

Goal of this work:

- Design a **good** sketching operator  $\mathcal{A}$  & an **efficient** algorithm to recover  $\{\mathbf{u}_i, \mathbf{v}_i\}$  from the sketch  $\mathbf{y} = \mathcal{A}(\mathbf{X})$
- Sample complexity & running time  $\propto k$   
(near optimal compared to degrees of freedom)

Compressed sensing:

- Sketching operator adapted from [Bakshi et al., 2016] [Li et al., 2019]

# Sketching operator (for symmetric matrices)

$$\mathbf{X} = \sum_{i=1}^r \lambda_i \mathbf{v}_i \mathbf{v}_i^T \in \mathbb{R}^{n \times n}$$

Rank- $r$

$\{\mathbf{v}_i\}$   $k$ -sparse

Vectorised matrix:  $\mathbf{x} \in \mathbb{R}^{\tilde{n}}$  with  $\tilde{k}$  nonzeros

Sketching matrix:  $\mathbf{B} \in \mathbb{C}^{2R \times \tilde{n}}$

Sketch:  $\mathbf{y} = \mathbf{B}\mathbf{x} \in \mathbb{C}^{2R}$

$\mathbf{B} \in \mathbb{C}^{2R \times \tilde{n}}$  = Combines 1) A sparse parity check matrix  $\mathbf{H} \in \{0, 1\}^{R \times \tilde{n}}$   
2) A two-row DFT matrix  $\mathbf{S} \in \mathbb{C}^{2 \times \tilde{n}}$

Example:  $\tilde{n} = 6, R = 4$

# entries in  $\mathbf{x}$

$$\mathbf{H} = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

$$\mathbf{S} = \begin{bmatrix} 1 & 1 & \dots & 1 \\ 1 & W & \dots & W^5 \end{bmatrix}$$

$$W = \exp\left(\frac{2\pi i}{6}\right)$$

2 ones in each column

$\mathbf{B} \in \mathbb{C}^{2R \times \tilde{n}}$  = Combines 1) A sparse parity check matrix  $\mathbf{H} \in \{0, 1\}^{R \times \tilde{n}}$   
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Example:  $\tilde{n} = 6, R = 4$

# entries in  $\mathbf{x}$

$$\mathbf{B} = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 1 \\ 1 & W & W^2 & 0 & W^4 & W^5 \\ 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & W^3 & W^4 & W^5 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & W & W^2 & W^3 & 0 & 0 \end{bmatrix}$$

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Example:  $\tilde{n} = 6, R = 4$

# entries in  $\mathbf{x}$

$$\mathbf{B} = \begin{matrix} & \boxed{\begin{matrix} \blacksquare & \blacksquare & \blacksquare & \square & \blacksquare & \blacksquare \end{matrix}} \\ & \boxed{\begin{matrix} \square & \square & \square & \blacksquare & \blacksquare & \blacksquare \end{matrix}} \\ & \boxed{\begin{matrix} \blacksquare & \square & \square & \square & \square & \square \end{matrix}} \\ & \boxed{\begin{matrix} \square & \blacksquare & \blacksquare & \blacksquare & \square & \square \end{matrix}} \end{matrix}$$

$\square$  : zeros       $\blacksquare$  :  $1, W^i$

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2) A two-row DFT matrix  $\mathbf{S} \in \mathbb{C}^{2 \times \tilde{n}}$

Example:  $\tilde{n} = 12, R = 5$

↑  
# entries in  $\mathbf{x}$

$$\mathbf{B} = \begin{bmatrix} \square & \blacksquare & \blacksquare & \square & \square & \square & \blacksquare & \square & \square & \square & \blacksquare & \square \\ \blacksquare & \square & \square & \blacksquare & \square & \blacksquare & \square & \square & \blacksquare & \blacksquare & \square & \square \\ \square & \square & \blacksquare & \square & \blacksquare & \square & \square & \blacksquare & \square & \blacksquare & \square & \square \\ \square & \blacksquare & \square & \square & \blacksquare & \blacksquare & \square & \square & \square & \blacksquare & \square & \blacksquare \\ \blacksquare & \square & \square & \blacksquare & \square & \square & \blacksquare & \blacksquare & \square & \square & \blacksquare & \blacksquare \end{bmatrix}$$

$\square$  : zeros       $\blacksquare$  :  $1, W^i$

## Vectorised matrix

$$\boldsymbol{x} \in \mathbb{R}^{\tilde{n}}$$

$R = 5$   
pairs of entries

$$\boldsymbol{y} \in \mathbb{C}^{2R}$$

$$\begin{bmatrix} \boldsymbol{y}_1 \\ \boldsymbol{y}_2 \\ \boldsymbol{y}_3 \\ \boldsymbol{y}_4 \\ \boldsymbol{y}_5 \end{bmatrix}$$

$$\boldsymbol{B} \in \mathbb{C}^{2R \times \tilde{n}}$$

$$= \begin{bmatrix} \square & \blacksquare & \blacksquare & \square & \square & \square & \blacksquare & \square & \square & \blacksquare & \square \\ \blacksquare & \square & \square & \blacksquare & \square & \blacksquare & \square & \blacksquare & \square & \square & \blacksquare \\ \square & \square & \blacksquare & \square & \blacksquare & \square & \blacksquare & \square & \blacksquare & \square & \square \\ \square & \blacksquare & \square & \blacksquare & \blacksquare & \square & \blacksquare & \square & \blacksquare & \blacksquare & \blacksquare \\ \blacksquare & \square & \square & \square & \blacksquare & \square & \blacksquare & \blacksquare & \square & \blacksquare & \blacksquare \end{bmatrix}$$



: nonzeros

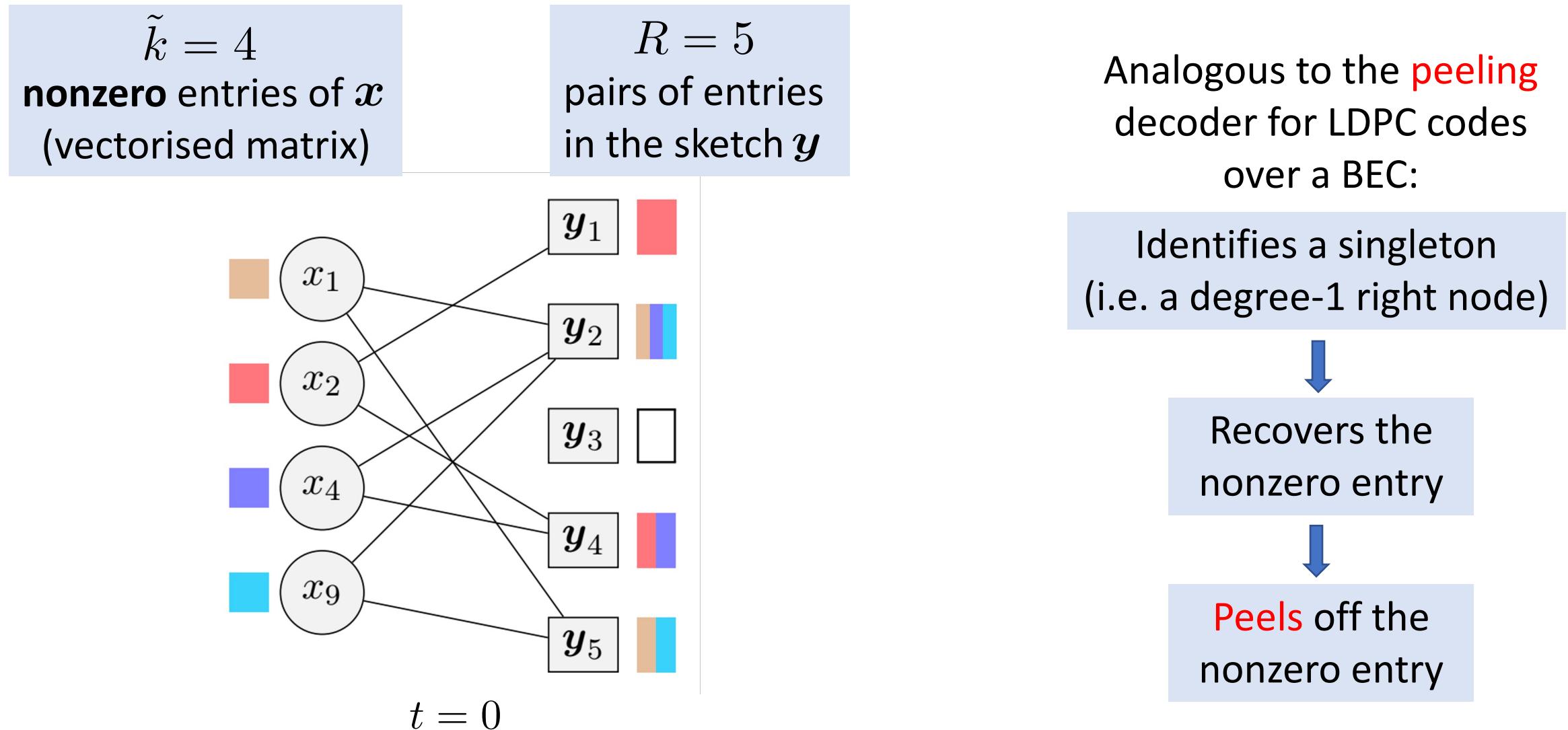


: zeros

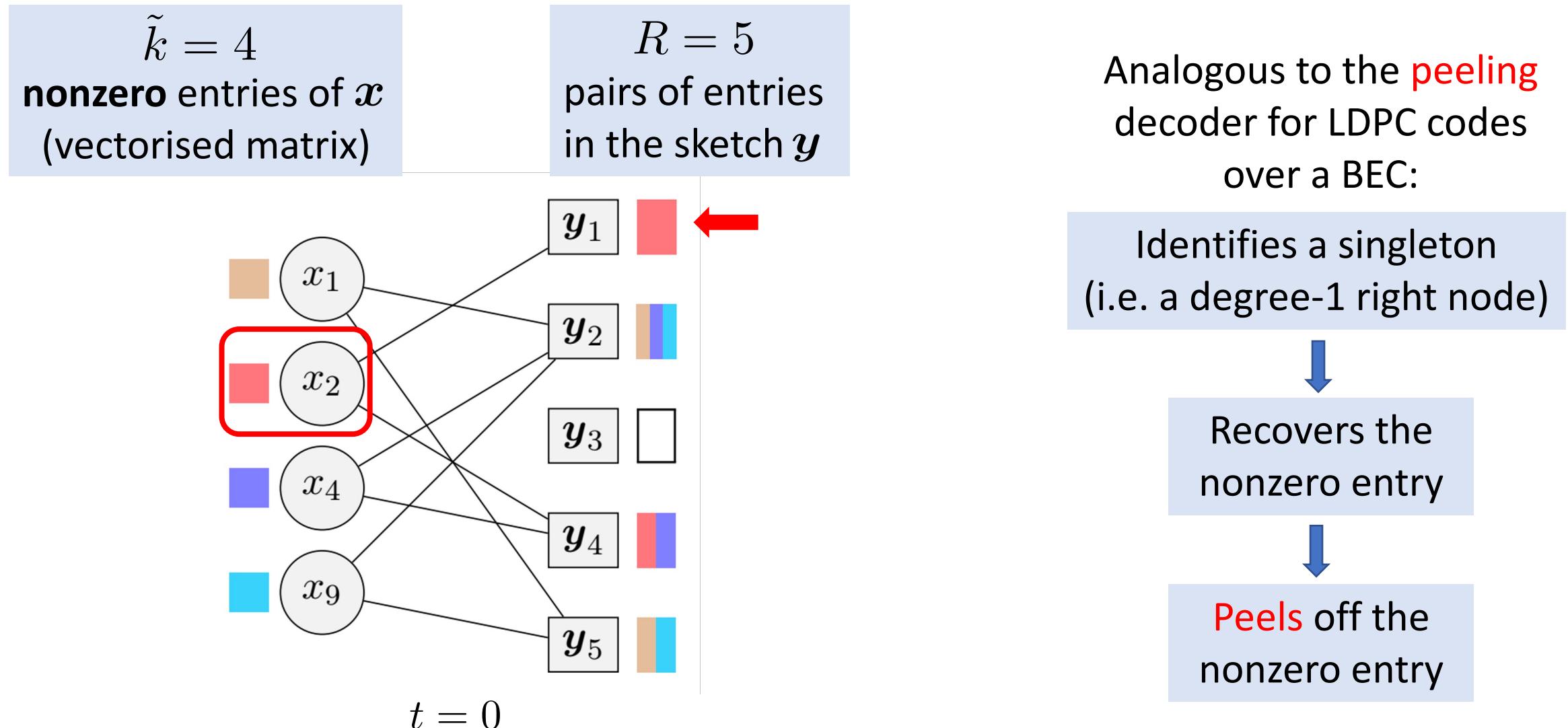
:  $1, W^i$ 

$$\begin{bmatrix} \square & x_1 \\ \square & x_2 \\ \square & x_3 \\ \square & x_4 \\ \square & x_5 \\ \square & x_6 \\ \square & x_7 \\ \square & x_8 \\ \square & x_9 \\ \square & x_{10} \\ \square & x_{11} \\ \square & x_{12} \end{bmatrix}$$

# Stage A of the algorithm (illustrated on a sparse graph)



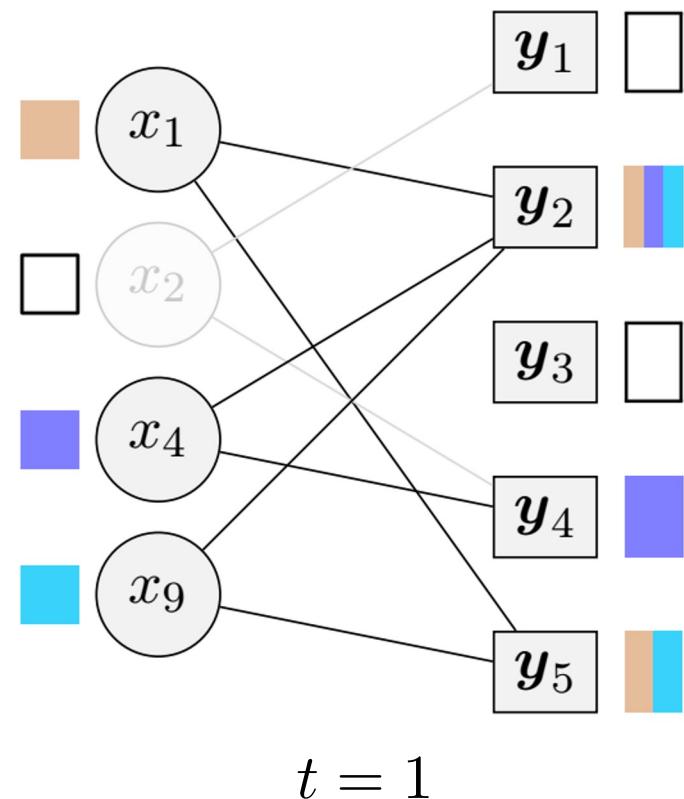
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$\tilde{k} = 4$   
**nonzero** entries of  $x$   
(vectorised matrix)

$R = 5$   
pairs of entries  
in the sketch  $y$



Analogous to the **peeling** decoder for LDPC codes over a BEC:

Identifies a singleton  
(i.e. a degree-1 right node)

↓  
Recovers the  
nonzero entry

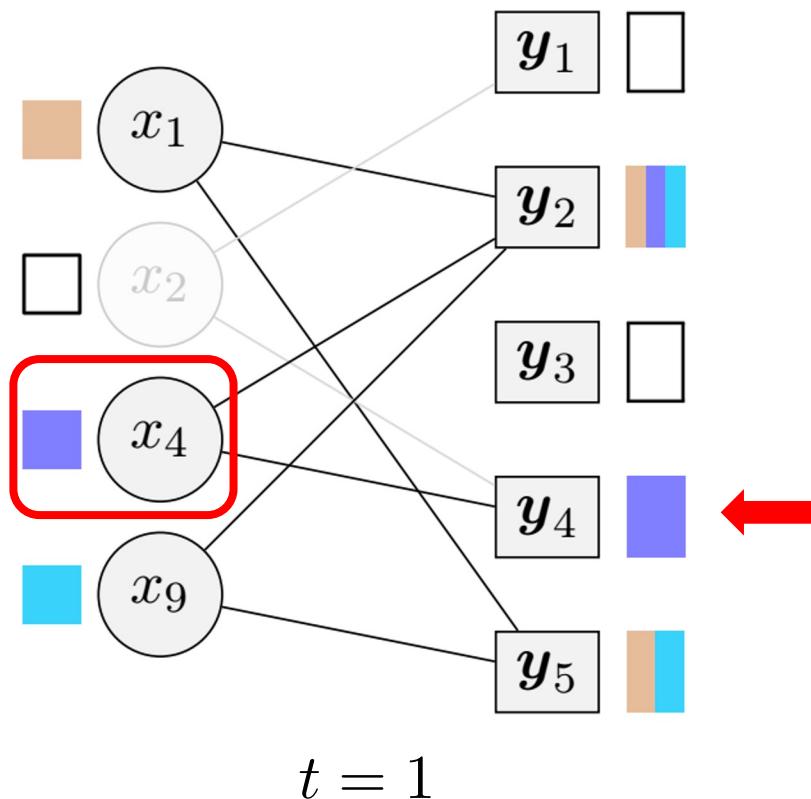
↓  
**Peels** off the  
nonzero entry

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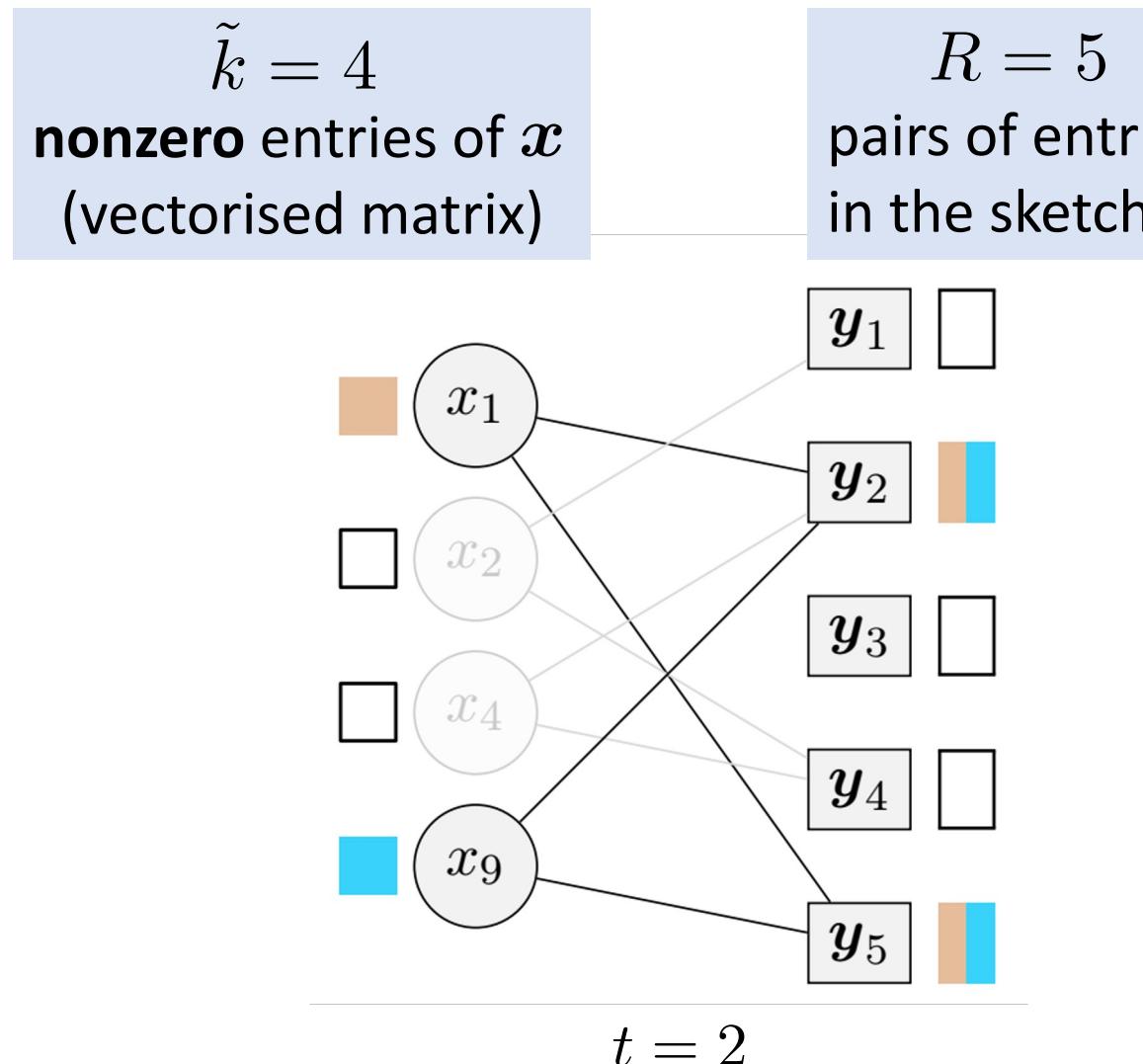


Identifies a singleton  
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Recovers the  
 nonzero entry

**Peels** off the  
 nonzero entry

# Stage A of the algorithm (illustrated on a sparse graph)



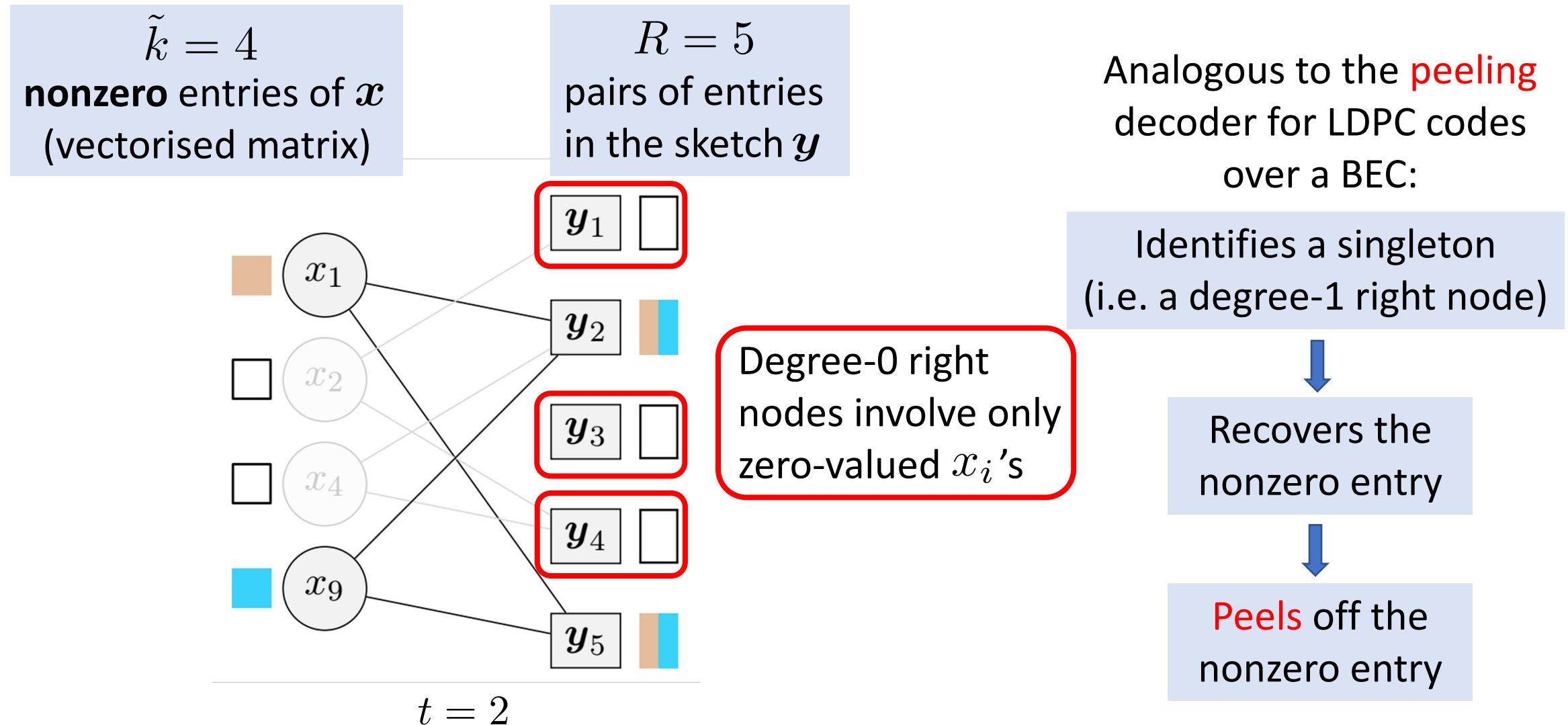
Analogous to the **peeling** decoder for LDPC codes over a BEC:

Identifies a singleton  
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Recovers the nonzero entry

**Peels** off the nonzero entry

# Stage A of the algorithm (illustrated on a sparse graph)



# Stage B of the algorithm

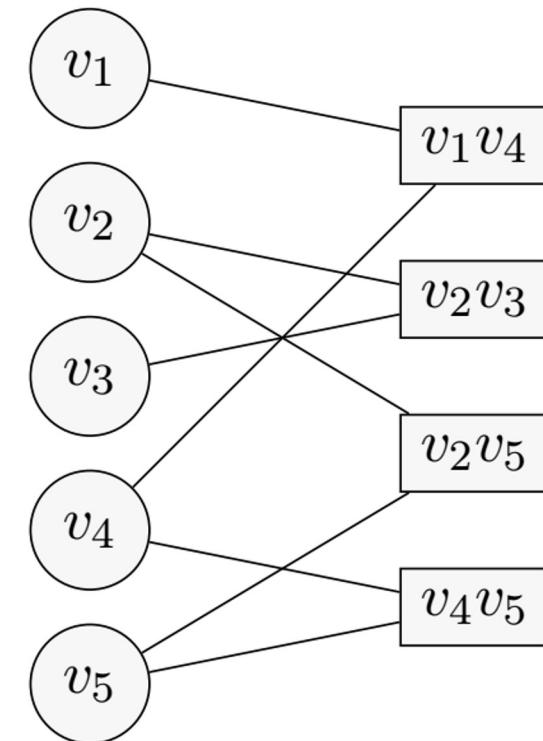
Rank-1 case:

- $\mathbf{X} = \mathbf{v}\mathbf{v}^T$ ,  $\mathbf{v}$  is  $k$ -sparse
- Matrix entries are of the form  $\{v_i v_j\}$

Goal: solve for the nonzeros of  $\mathbf{v}$  i.e.  $\{v_i\}$  from the  $\{v_i v_j\}$  recovered in Stage A

$k = 5$   
nonzero  
entries of  $\mathbf{v}$

4 nonzero pairwise  
products recovered  
in Stage A



$t = 0$

# Stage B of the algorithm

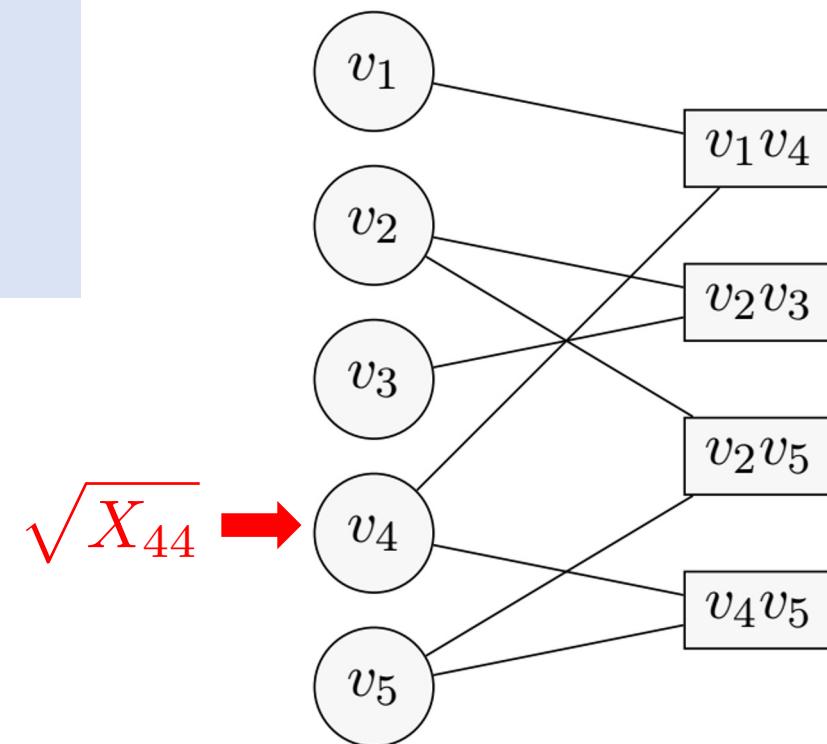
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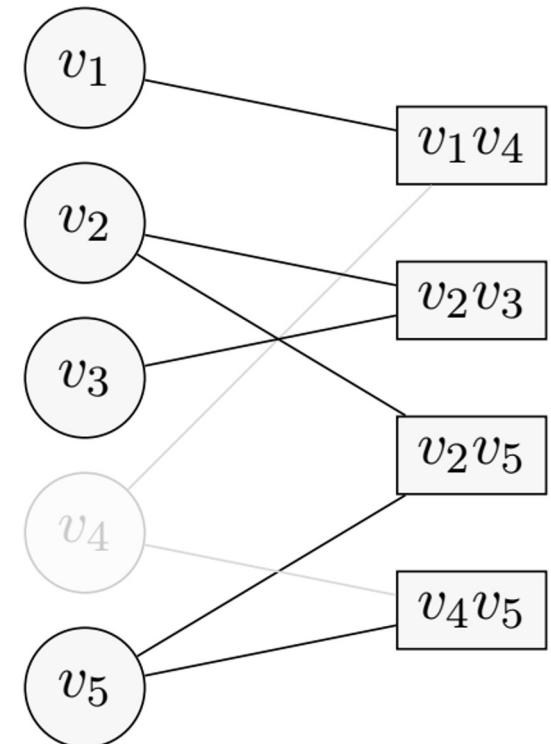
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nonzero  
entries of  $\mathbf{v}$

3 nonzero pairwise  
products recovered  
in Stage A



$t = 1$

# Stage B of the algorithm

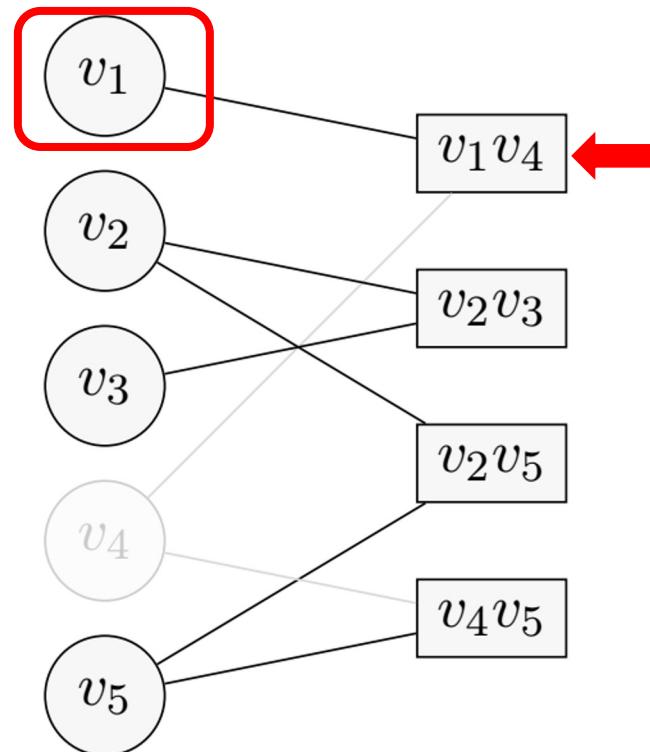
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entries of  $\mathbf{v}$

3 nonzero pairwise  
products recovered  
in Stage A



$t = 1$

# Stage B of the algorithm

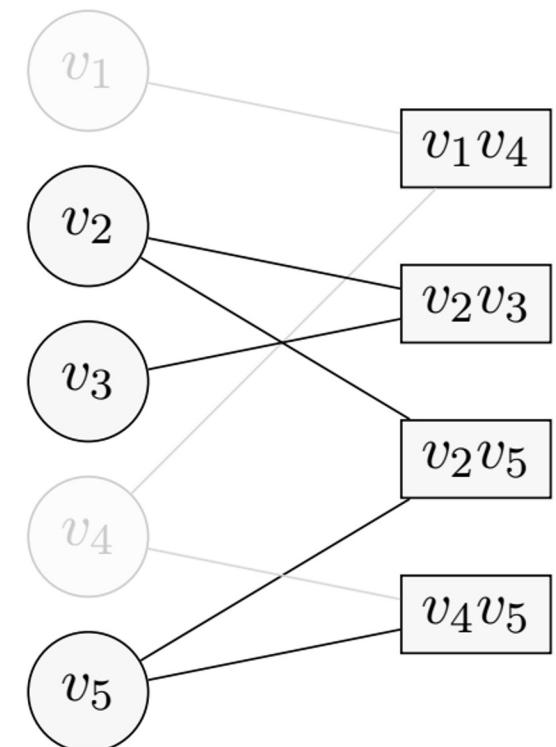
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nonzero  
entries of  $\mathbf{v}$

3 nonzero pairwise  
products recovered  
in Stage A



$t = 2$

# Stage B of the algorithm

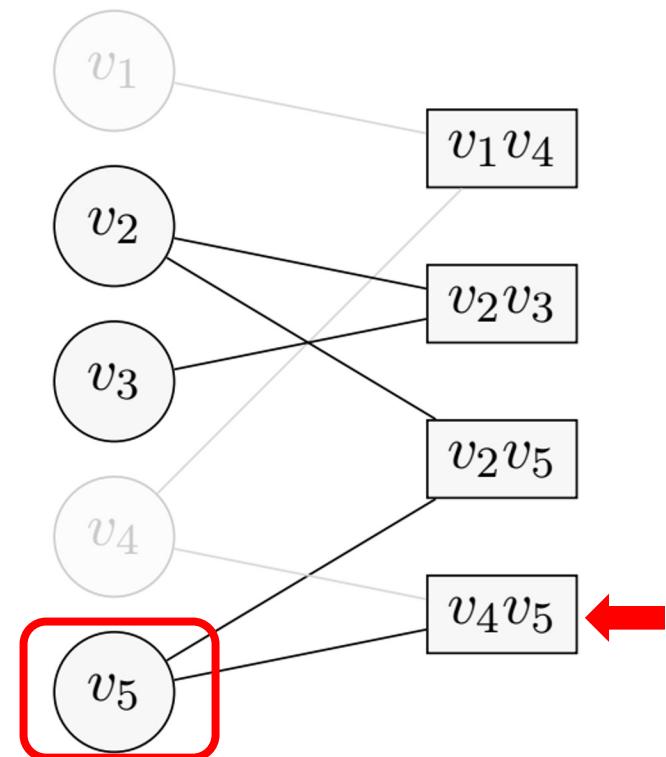
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nonzero  
entries of  $\mathbf{v}$

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products recovered  
in Stage A



$t = 2$

# Stage B of the algorithm

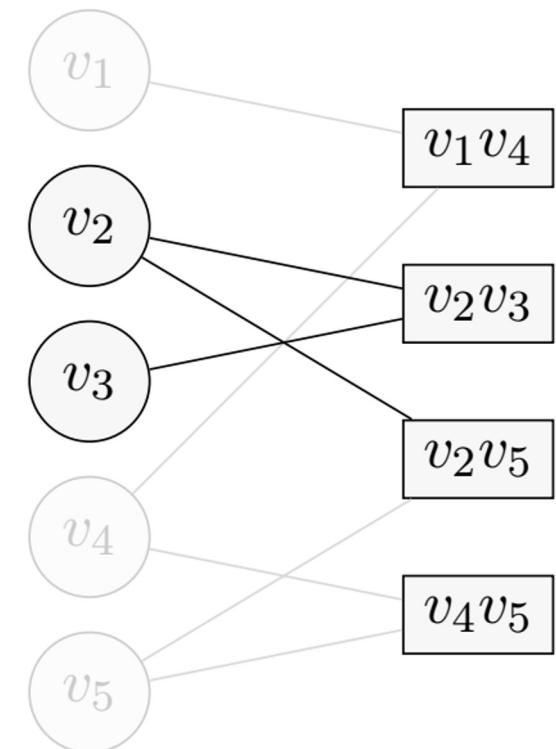
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$k = 5$   
nonzero  
entries of  $\mathbf{v}$

3 nonzero pairwise  
products recovered  
in Stage A



$t = 3$

# Stage B of the algorithm

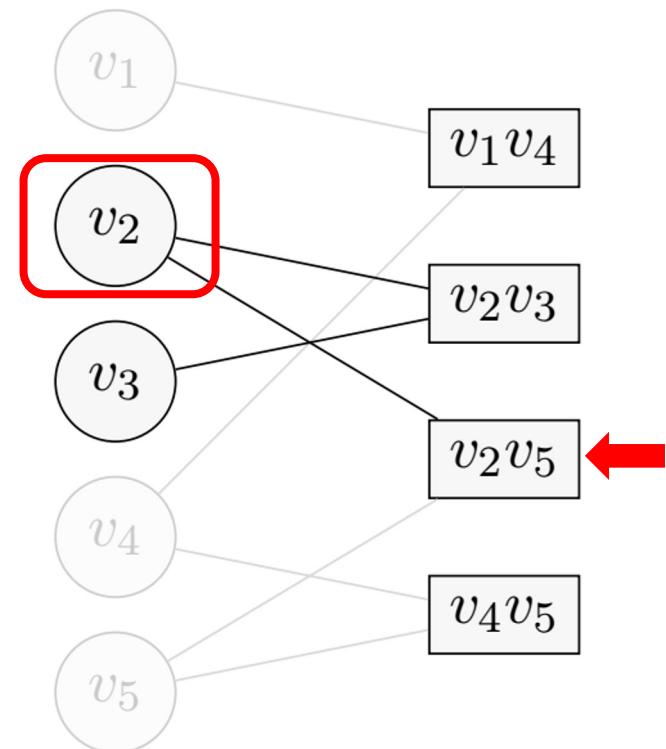
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nonzero  
entries of  $\mathbf{v}$

3 nonzero pairwise  
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in Stage A



$t = 3$

# Stage B of the algorithm

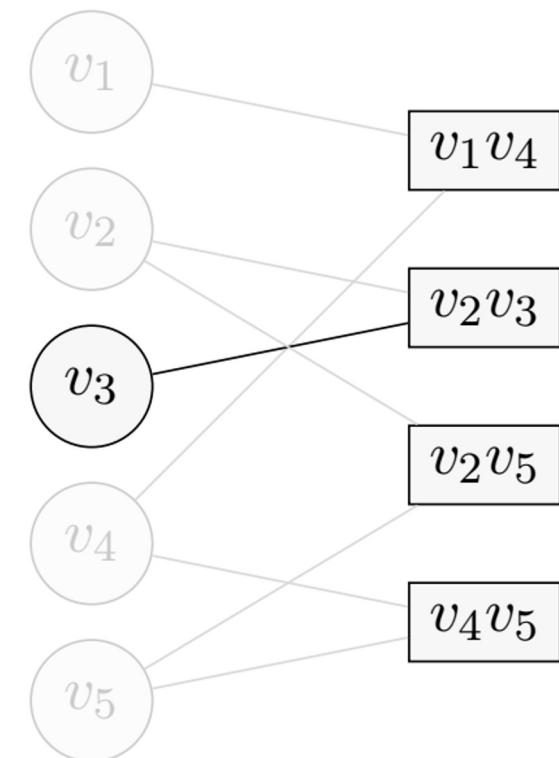
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$k = 5$   
nonzero  
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3 nonzero pairwise  
products recovered  
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$t = 4$

# Stage B of the algorithm

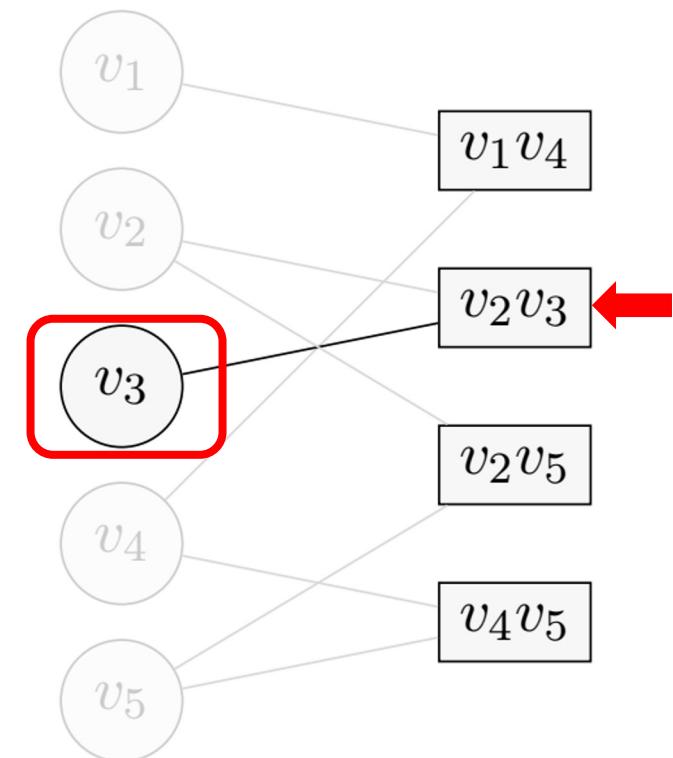
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nonzero  
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in Stage A



$t = 4$

# Stage B of the algorithm

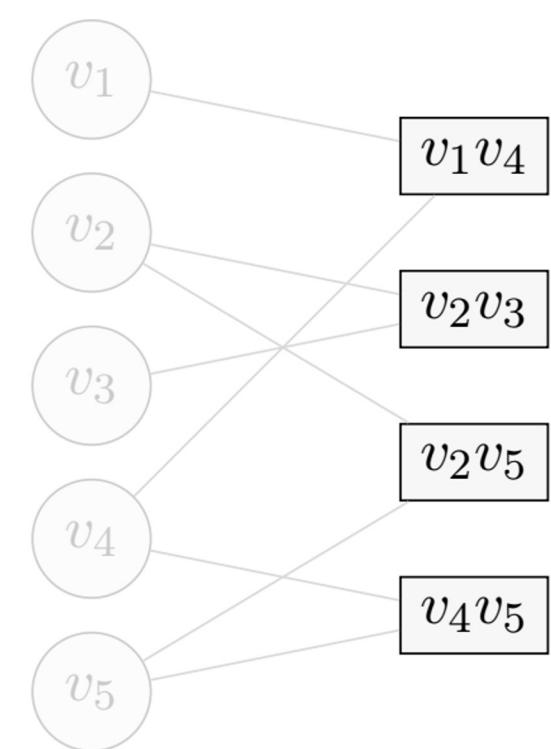
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nonzero  
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$$t = 5$$

# Stage B of the algorithm

Rank-1 case:

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Goal: solve for the nonzeros of  $\mathbf{v}$  i.e.  $\{v_i\}$  from the  $\{v_i v_j\}$  recovered in Stage A

General rank- $r$  case:

Locations of the nonzeros of  $\{\mathbf{v}_i\}$  disjoint:

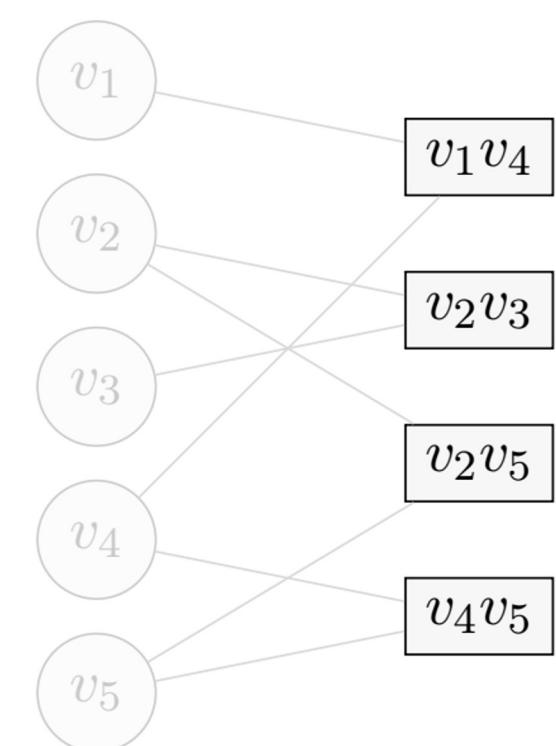
- $r$  peeling processes in parallel

Locations of the nonzeros of  $\{\mathbf{v}_i\}$  may overlap:

- Stage B **not** applicable
- Stage A + SVD on nonzero submatrix

$k = 5$   
nonzero  
entries of  $\mathbf{v}$

3 nonzero pairwise  
products recovered  
in Stage A



$t = 5$

Degrees of freedom of  $X$ :  
 $\mathcal{O}(rk)$

# Main result: non-asymptotic guarantees

**Theorem 1** (Symmetric case). Consider  $\mathbf{X} = \sum_{i=1}^r \lambda_i \mathbf{v}_i \mathbf{v}_i^T$ , where each  $\mathbf{v}_i$  has  $k$  nonzero entries with the locations of the nonzeros being uniformly random. For sufficiently large  $k$ , the proposed sketching scheme has the following guarantees.

- 1) For  $r = 1$  or  $r > 1$  with the supports of  $\{\mathbf{v}_i\}$  disjoint, fix any  $\delta \in (0, 1)$ , the two-stage algorithm recovers  $\{\mathbf{v}_i\}$  (up to a sign ambiguity) from the sketch of size

$$m = \frac{3rk^2}{\delta \ln k}$$

Near-optimal;  
only  $\propto k$

with probability at least  $1 - 2r \exp(-\frac{1}{30}k^{1-\delta})$  with running time  $\mathcal{O}(rk^2 / \ln k)$ .

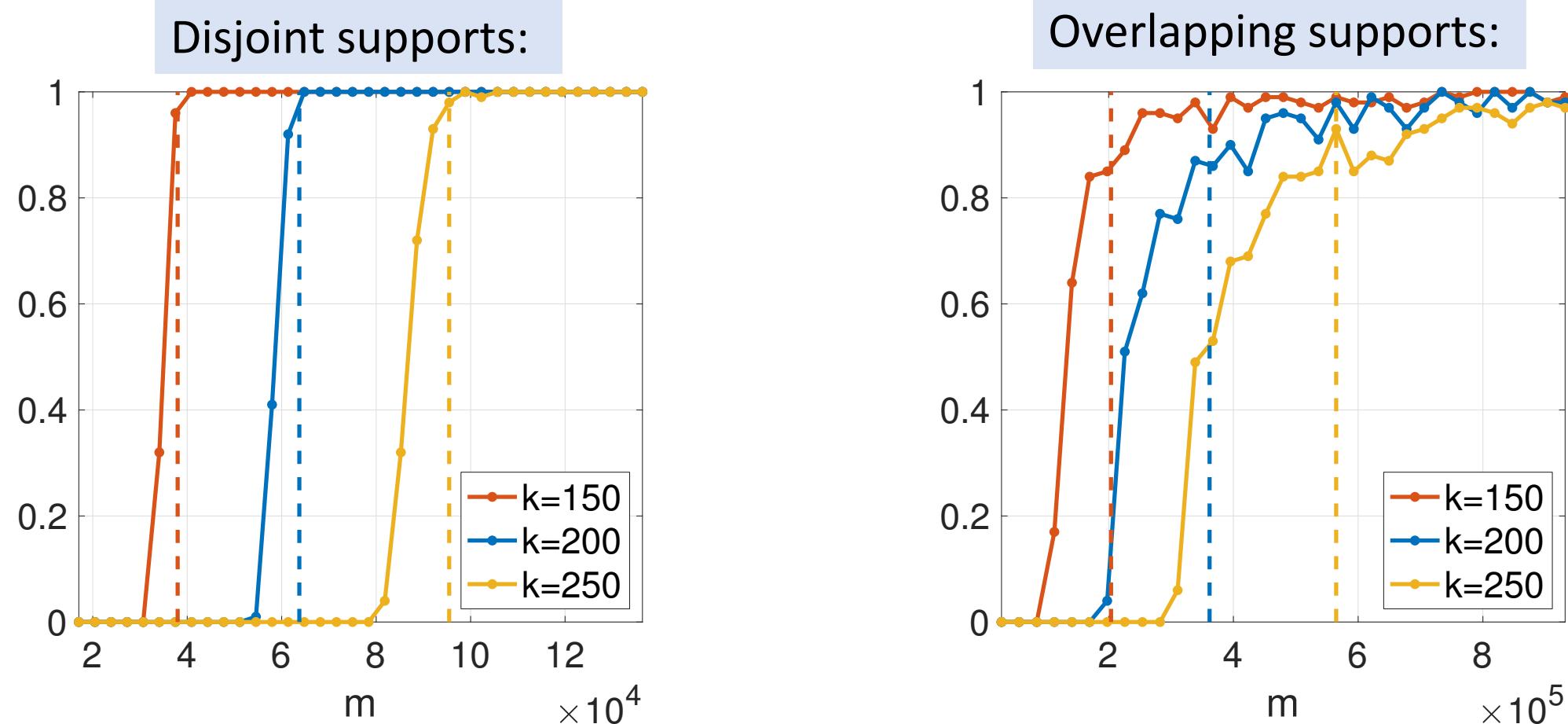
- 2) When  $r > 1$  and the supports of  $\{\mathbf{v}_i\}$  may overlap, with probability at least  $1 - \mathcal{O}(k^{-2})$ , stage A of the algorithm followed by eigendecomposition of the recovered nonzero submatrix recovers  $\{\mathbf{v}_i\}$  from a sketch of size  $m = 2rk^2$  with running time  $\mathcal{O}((rk)^3)$ .

Analogous theorem for general non-symmetric matrices: [Liu and Venkataramanan, 2022]  
arXiv:2205.06228.

# Proof ideas

- Analyse **random graph processes** representing the two stages of the algorithm
- Track the number of **degree-1 right nodes** over time
- Handle **intricate dependencies** among graph variables using **Negative Association**
- Stage A similar to peeling decoder for LDPC codes over BEC **but graph degrees grow with  $k$**

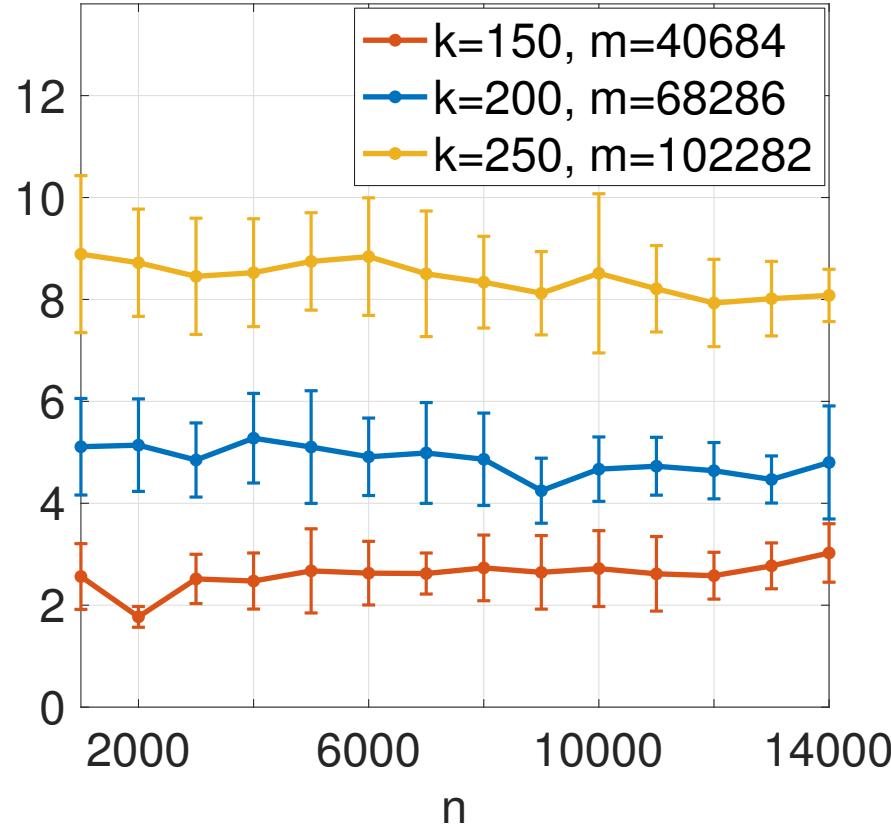
# Numerical results (of symmetric matrices)



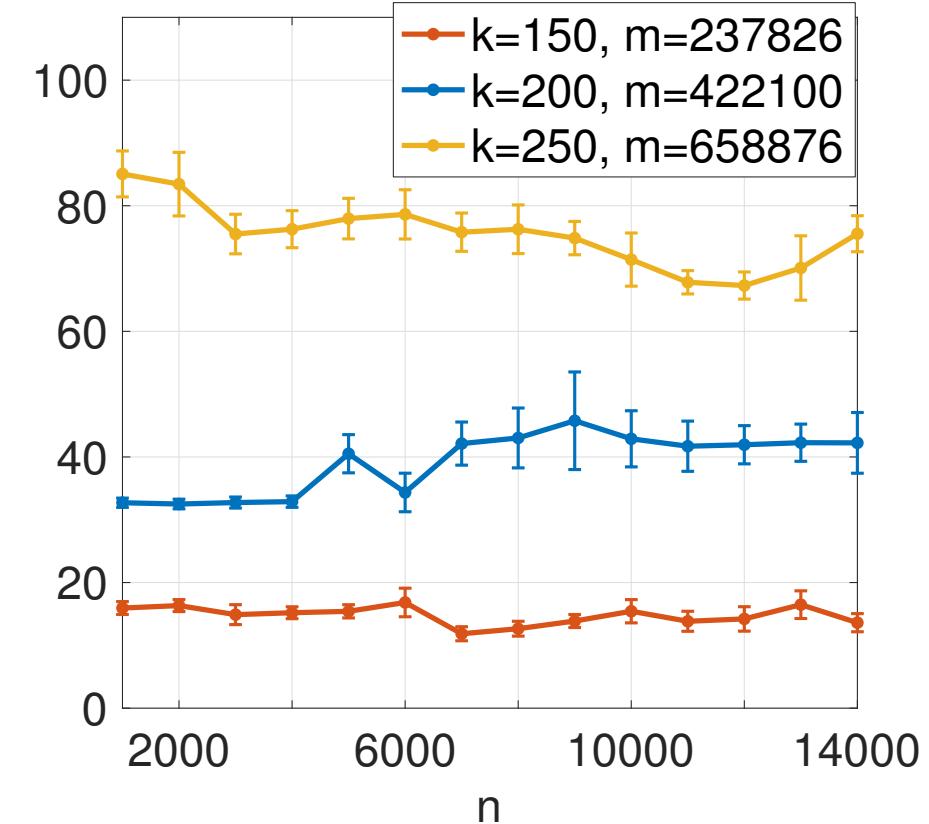
Probability of exact recovery of  $\{\mathbf{v}_i\}$  versus # measurements  $m$  for different sparsity levels  $k$ . ( $n = 10^4$ ,  $r = 3$ , 100 trials). Dashed lines indicate the # measurements  $m$  prescribed by Theorem 1.

# Numerical results (of symmetric matrices)

Disjoint supports:



Overlapping supports:



Running time of recovery algorithm versus ambient dimension  $n$ , for different sparsity levels  $k$  and # measurements  $m$ . ( $r = 3$ , 50 trials) Error bars indicate one standard deviation.

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# Summary & Future work

Main contribution: For  $\mathbf{X} \in \mathbb{R}^{n_1 \times n_2}$ ,  $\{\mathbf{u}_i, \mathbf{v}_i\}$   $k$ -sparse

- Proposed a sketching operator  $\mathcal{A}$  based on LDPC codes & an efficient iterative algorithm to recover  $\{\mathbf{u}_i, \mathbf{v}_i\}$  from the sketch  $\mathbf{y} = \mathcal{A}(\mathbf{X})$
- Proved finite- $k$  theoretical guarantees: near-optimal sample and time complexities which only  $\propto k$  (corroborated by numerical results)

Extension to tackle sparse low-rank matrices + **small** noise:

Liu, X. and Venkataraman, R. (2022). Sketching sparse low-rank matrices with near-optimal sample- and time-complexity. [arXiv:2205.06228](https://arxiv.org/abs/2205.06228).



## Future directions:

- Extend Stage B of the algorithm when  $\{\mathbf{u}_i, \mathbf{v}_i\}$  have overlapping supports
- For the noisy case: reduce complexity; derive theoretical guarantees