

Full Stack Web

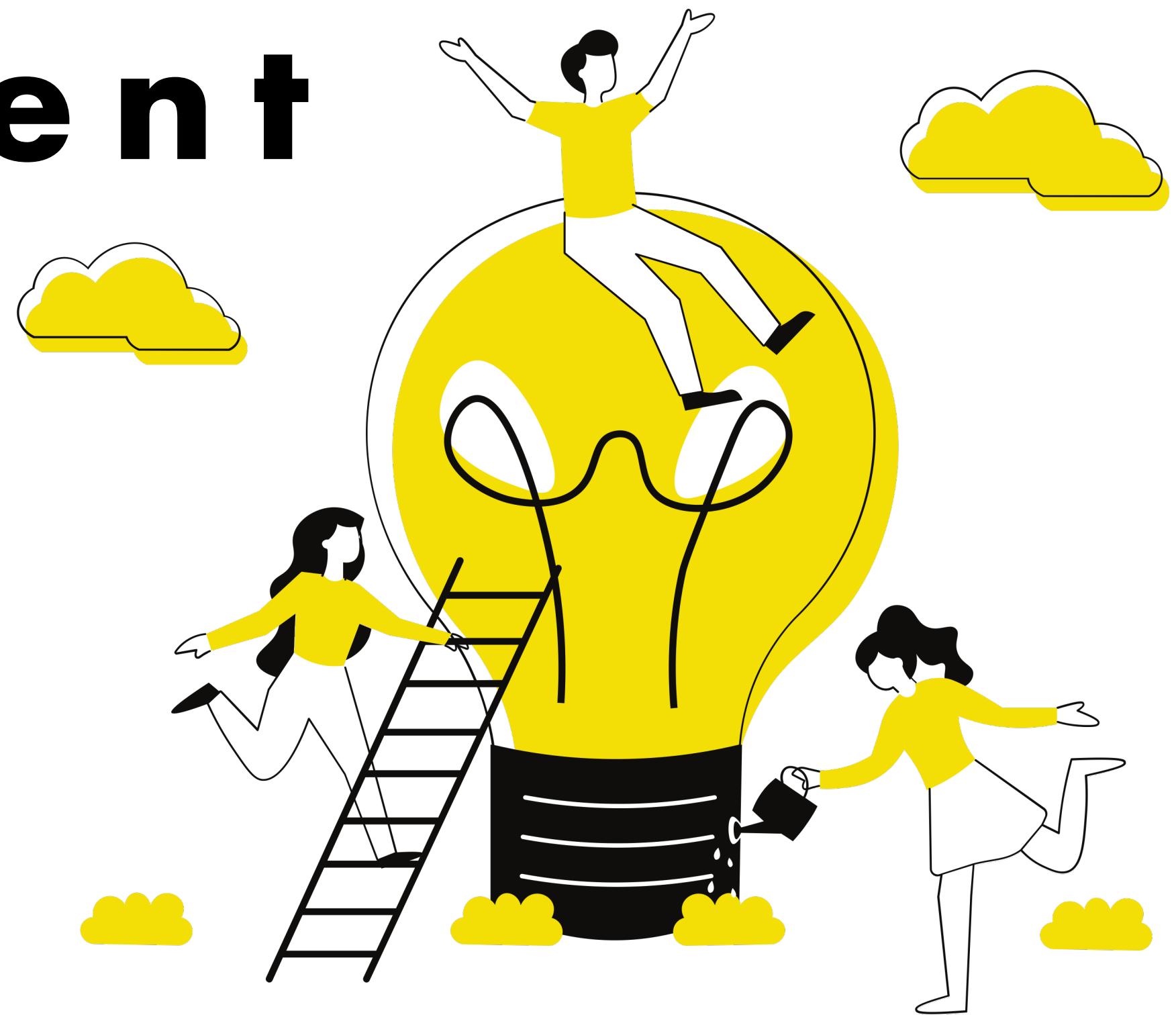
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Development

Project 3

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Topics

- Introduction
- Goals and objectives
- Target audience
- Key features
- Technology requirements



Today's Discussion

Section One

Introduction

Introduction

- This app is to keep reminder for users.
- Users can add and check reminders on each day.
- Users can review app without login.
- Users can not retrieve reminders without login.

Section Two

Goals and Objective

Create a SPA app that enables the user to:

- Update and add information on the view
- Login with authentication
- Fill in a form to post data with validation
- View app on multiple devices

Section Three

Target Audience

A dark, semi-transparent background image showing a person's hands typing on a laptop keyboard. The laptop is open and angled towards the bottom left. The background is dark, making the hands and the laptop screen visible.

The target audiences are people who would like to keep their reminders via app and check reminders based on different days.

Section Four

Key Feature

General Introduction

- This is a simple mini app.
- Users can post reminders on the website.
- Users can check reminders by select specific day.
- Users can create account, log in and log out.
- It also can adjust format based on different width. & height.

Section Five

Technology Requirement

Technology

- ReactJS, CSS3, SASS/LESS, Json/Ajax, Bootstrap 4/5, SSL, Authentication/Authorization, Session & Cookies, PWA, GitHub

Requirement

- React JS
- Express, MongoDB and Mongoose
- SASS or LESS
- Secured with SSL
- Implement signup, login, logout with Authentication & Authorization
- Session & Cookies
- PWA
- Push project to GitHub
- Present project on a live server.

Home

Main Header

Subheader

Button

Button

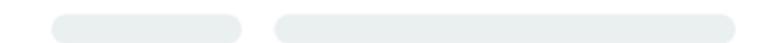
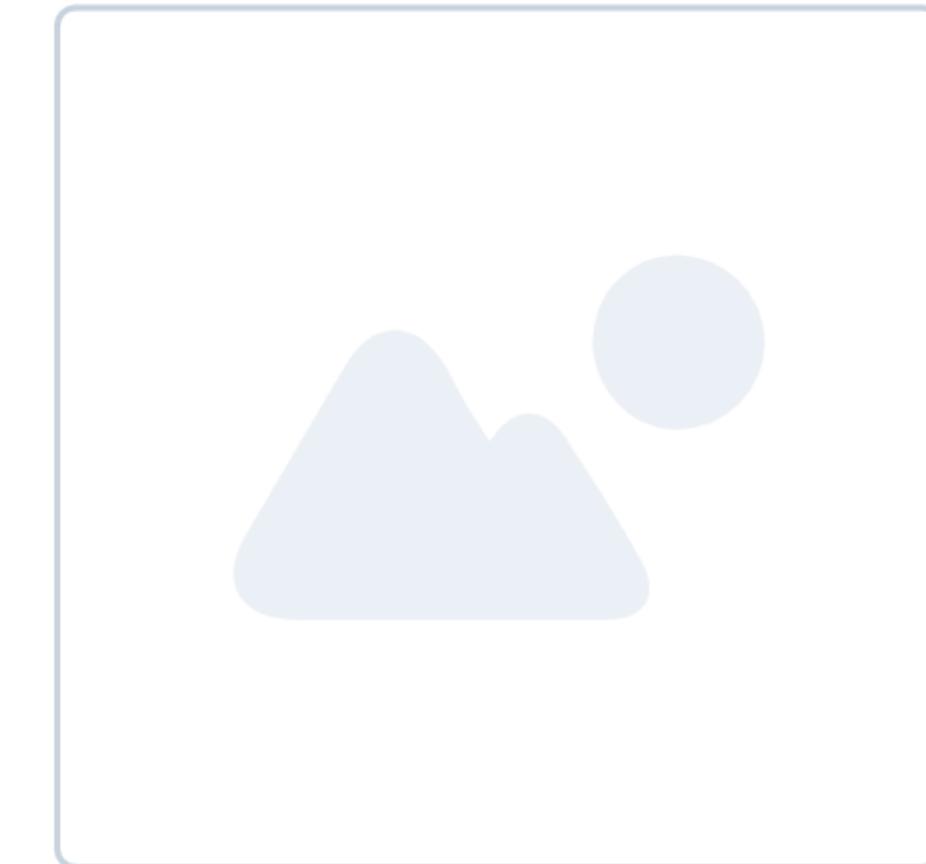


Link 1

Link 2

Link 3

Button



Reminders

The image shows a wireframe interface for a reminder application. At the top left is a small envelope icon with a diagonal cross. To its right are three horizontal links labeled "Link 1", "Link 2", and "Link 3", separated by vertical lines. Further to the right is a rounded rectangular button labeled "Button". Below this row is a larger, horizontally oriented button also labeled "Button". Underneath these elements is a table structure with three columns, each labeled "Column Name". Each column contains five horizontal bars of varying lengths. At the bottom of the interface are two sets of three small circular icons each.

Column Name	Column Name	Column Name

Log in



Link 1

Link 2

Link 3

Button



Login

Button





Thank You

M i a o S h i