# **Swinburne University of Technology**

Faculty of Science, Engineering and Technology

# **ASSIGNMENT COVER SHEET**

Subject Code: Subject Title: Assignment number and title: Due date: Lecturer:		COS30008  Data Structures and Patterns  2, Indexers, Iterators, and Inheritance  April 20, 2021, 16:00  Dr. Markus Lumpe						
<b>Your name:</b> Khang Tr	inh			Your	student	id: 102	118468	
Check Wed Wed 08:30 10:30	Wed 16:30	Thurs 08:30	Thurs 10:30	Thurs 14:30	Thurs 16:30	Fri 08:30	Fri 10:30	Fri 14:30
Problem			Marks	5		C	Obtained	
Problem 1a			Marks 54	<b>.</b>		C	Obtained	
				5		C	Obtained	
1a			54	<b>5</b>		C	Obtained	
1a 1b			54 64	5		(	<b>Obtained</b>	

### Problem 1

```
IntVector.cpp
#include "IntVector.h"
#include <iostream>
using namespace std;
IntVector::IntVector(const int aArrayOfIntegers[], size t aNumberOfElements)
       fNumberOfElements = aNumberOfElements;
       fElements = new int[fNumberOfElements];
       for (size_t i = 0; i < fNumberOfElements; i++) {</pre>
             fElements[i] = aArrayOfIntegers[i];
}
IntVector::~IntVector()
       delete fElements;
}
size_t IntVector::size() const {
       return fNumberOfElements;
void IntVector::swap(size_t aSourceIndex, size_t aTargetIndex) {
       if (aSourceIndex == aTargetIndex) {
              throw out_of_range("Can't swap the same index.");
       }
       if (aSourceIndex >= fNumberOfElements) {
              throw out_of_range("Illegal Source Vector Index.");
       if (aTargetIndex >= fNumberOfElements) {
              throw out_of_range("Illegal Target Vector Index.");
       int lBuffer = fElements[aSourceIndex];
       fElements[aSourceIndex] = fElements[aTargetIndex];
       fElements[aTargetIndex] = lBuffer;
}
void IntVector::sort(const IntSorter& aSorter) {
       aSorter(*this);
}
const int IntVector::operator[](size_t aIndex) const {
       if (aIndex < 0 || aIndex >= fNumberOfElements) {
              throw out_of_range("Illegal Vector Index.");
       return fElements[aIndex];
}
IntVectorIterator IntVector::begin() const {
       return IntVectorIterator (*this);
}
IntVectorIterator IntVector::end() const {
       return IntVectorIterator(*this, size());
}
```

```
IntVectorIterator.cpp
#include "IntVector.h"
#include "IntVectorIterator.h"
IntVectorIterator::IntVectorIterator(const IntVector& aContainer, size_t aStart):
fContainer(aContainer), fPosition(aStart) {
}
const int IntVectorIterator::operator*() const {
       return fContainer[fPosition];
IntVectorIterator& IntVectorIterator::operator++() {
       fPosition++;
       return *this;
}
IntVectorIterator IntVectorIterator::operator++(int) {
       IntVectorIterator old = *this;
       ++(*this);
       return old;
}
bool IntVectorIterator::operator==(const IntVectorIterator& aRHS) const {
       return
             &fContainer == &aRHS.fContainer &&
             fPosition == aRHS.fPosition;
}
bool IntVectorIterator::operator!=(const IntVectorIterator& aRHS) const {
       return !(*this == aRHS);
}
IntVectorIterator IntVectorIterator::begin() const {
       IntVectorIterator iter = *this;
       iter.fPosition = 0;
       return iter;
}
IntVectorIterator IntVectorIterator::end() const {
      IntVectorIterator iter = *this;
       iter.fPosition = iter.fContainer.size();
       return iter;
}
```

#### Output

```
Microsoft Visual Studio Debug Console

Test iterator:

34 65 890 86 16 218 20 49 2 29

Test range check

Error: Illegal Vector Index.

Test swap

1Vector[3] = 86

1Vector[6] = 20

1Vector[6] = 20

1Vector[6] = 86

Error: Illegal Target Vector Index.
```

## CocktailShakerSort.cpp #include "IntVector.h" #include "CocktailShakerSort.h" void CocktailShakerSort::operator()(IntVector& aContainer) const { int beginIndex = 0; int endIndex = aContainer.size() - 1; while (beginIndex < endIndex) {</pre> for (int i = beginIndex; i <= endIndex - 1; i++)</pre> if (aContainer[i] > aContainer[i + 1]) { aContainer.swap(i, i + 1); } } endIndex--; for (int i = endIndex; i >= beginIndex + 1; i--) if (aContainer[i] < aContainer[i - 1]) {</pre> aContainer.swap(i, i - 1); } } beginIndex++; } }

### **Output**

```
Microsoft Visual Studio Debug Console

Before sorting:

34 65 890 86 16 218 20 49 2 29

After sorting:

2 16 20 29 34 49 65 86 218 890
```