

Release Notes:

[1.15.0] Sun Aug 09 2020

What's new

The repository is now visible to the given email address with READ permission

There are now rules on how to structure future commit messages and release notes

Users

Read

▼

Add

GP GP Repos

READ

WRITE

ADMIN

✕

Figure 1. Invitation accepted

Source

Commits

Branches

Pull requests

Pipelines

Deployments

Jira issues

Downloads

Repository settings

2020 Games Programming

Who Am I?

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Purpose

- This document contains rules and conventions for writing commit messages

Committing rules

- Where possible, changes should be made in several small commits as it makes it easy to find the steps in achieving those changes

Commit Messages

Use Tags

- ADD: Used for adding something new to the project (ie. New files, new code, etc.)
- FIX: Used for fixing bugs, broken features, tutor's suggestions, etc.
- UPDATE: Used for making changes on an existing file

Writing rules

The messages must be: A summary of 50 chars or less Written in imperative mood (ie. Add instead of Added) Has no period ., at the end Be as specific as possible

Examples:

5ba3b6 ADD: Ammo reload feature

e142f61 FIX: Player vs Bullet collision detection

7b7eab UPDATE: Remove Player HP from 50 to 50

Repository details

Last updated
2020-08-14

Open pull requests
0

Branches
1

Watchers
1

Forks
0

Version control system
Git

Access level
Admin

0 builds

Give feedback

Figure 2. Repo home page and README file