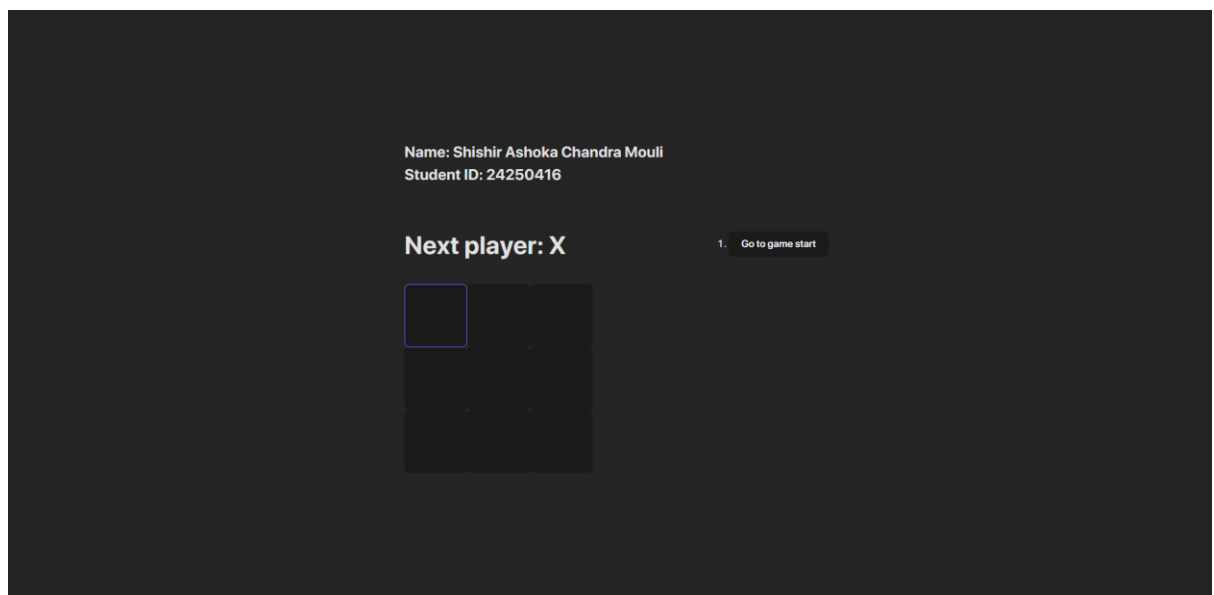


Name: Shishir Ashoka Chandra Mouli
Student ID: 24250416

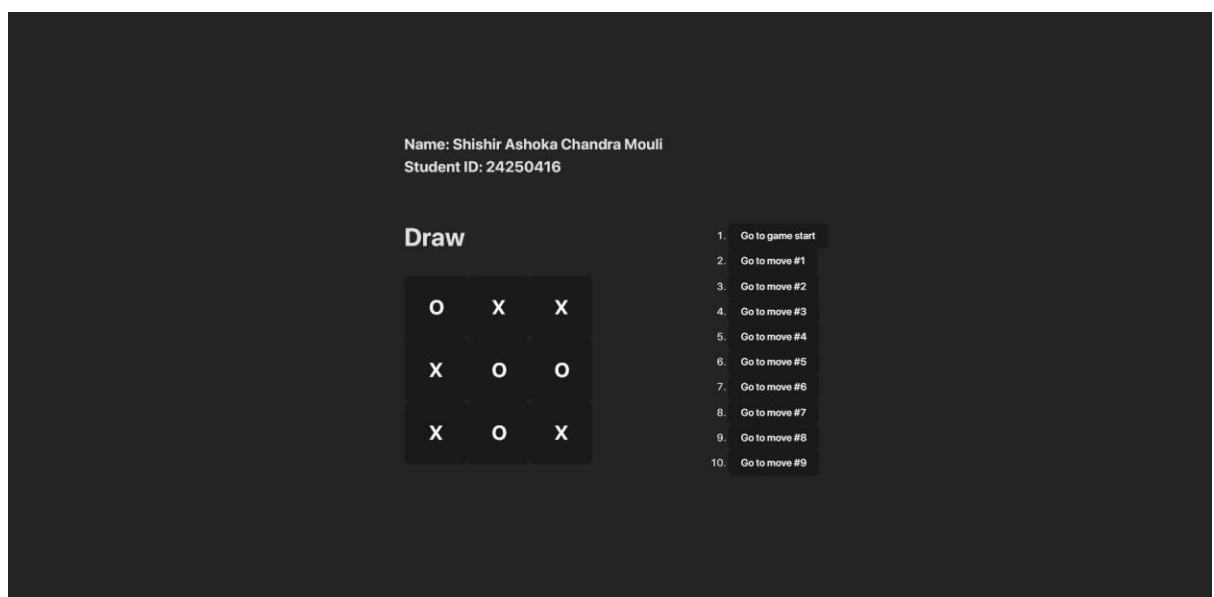
Assignment 3

Tic-Tac-Toe

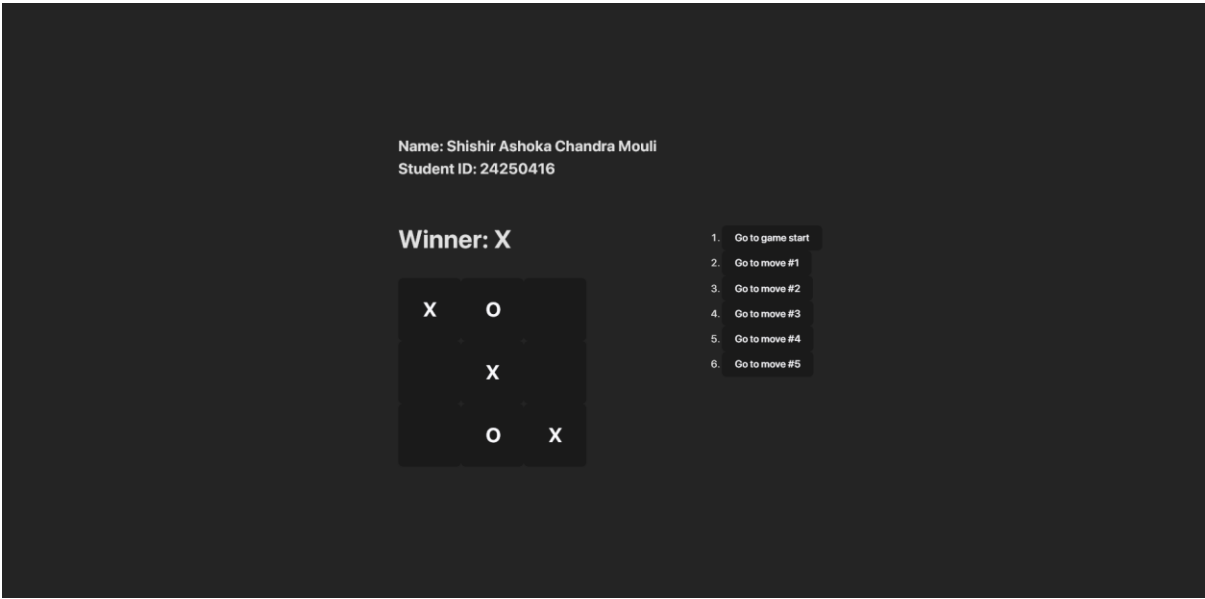
1. User Interface



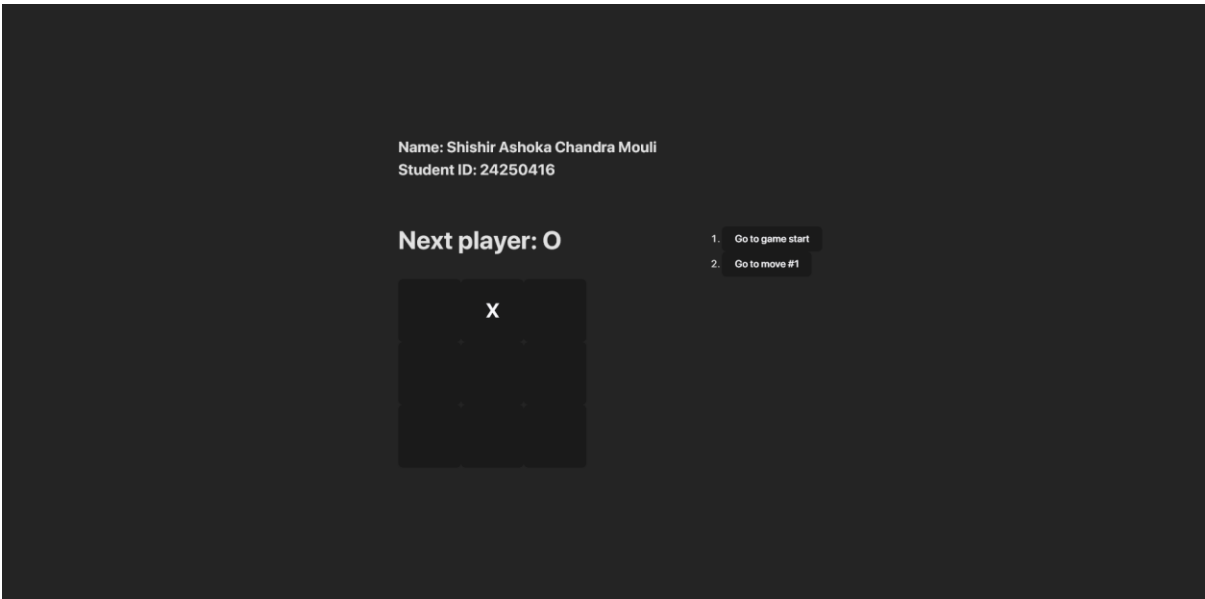
2. Draw Status



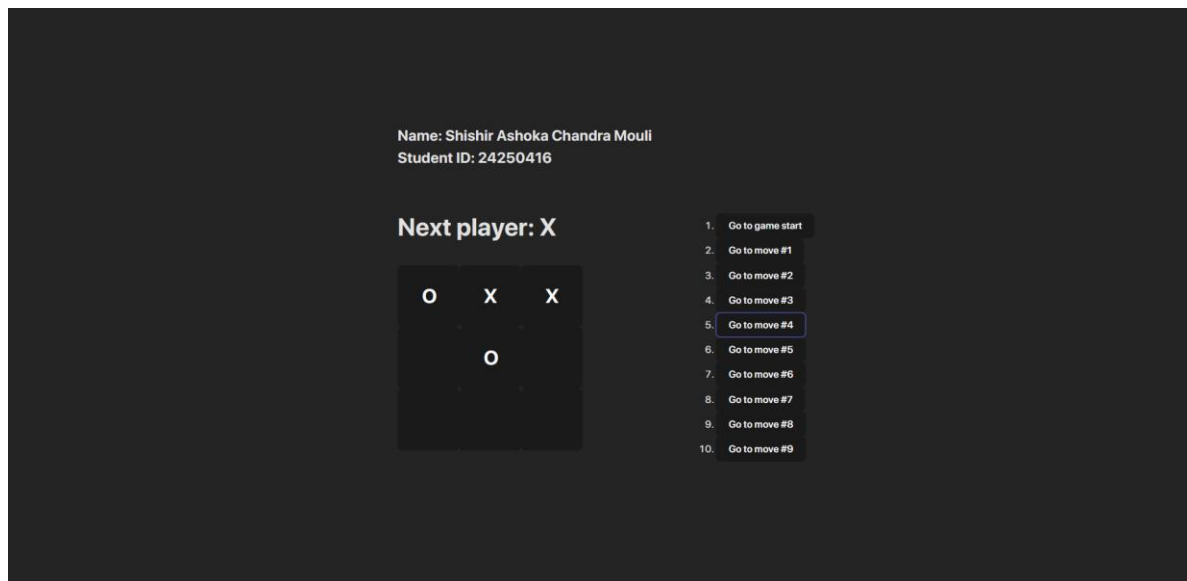
3. Win Status



4. Next player status



5. Go to move functionality (move #4)



6. Git commit and push

```
[main e21c37f] assignment_3
15 files changed, 3070 insertions(+)
create mode 100644 Assignment_3/.gitignore
create mode 100644 Assignment_3/Assignment_3.docx
create mode 100644 Assignment_3/README.md
create mode 100644 Assignment_3/eslint.config.js
create mode 100644 Assignment_3/index.html
create mode 100644 Assignment_3/package-lock.json
create mode 100644 Assignment_3/package.json
create mode 100644 Assignment_3/public/vite.svg
create mode 100644 Assignment_3/src/App.css
create mode 100644 Assignment_3/src/App.jsx
create mode 100644 Assignment_3/src/assets/react.svg
create mode 100644 Assignment_3/src/index.css
create mode 100644 Assignment_3/src/main.jsx
create mode 100644 Assignment_3/vite.config.js
create mode 100644 Assignment_3/~$signment_3.docx

git commit -m 'assignment_3'
Enumerating objects: 22, done.
Counting objects: 100% (22/22), done.
Delta compression using up to 16 threads
Compressing objects: 100% (19/19), done.
Writing objects: 100% (21/21), 211.92 KiB | 16.30 MiB/s, done.
Total 21 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
To https://github.com/Shishir-Ashok/assignment_CS615.git
2a92736..e21c37f  main -> main

git push
Enumerating objects: 2, done.
Counting objects: 100% (2/2), done.
Delta compression using up to 16 threads
Compressing objects: 100% (1/1), done.
Writing objects: 100% (1/1), 1.799s, done.
Total 1 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
To https://github.com/Shishir-Ashok/assignment_CS615.git
e21c37f..2a92736  main -> main
```

7. GitHub

