Backend folder structure (detailed) — Headly

Nice — here's a complete, practical backend folder layout for **Headly** (Express + Mongoose). It's organized for clarity, scalability, and real-world needs (auth, media, webhooks, jobs, tests, observability). I include short descriptions for each folder/file and a few suggested npm scripts & env vars at the end so you can wire it up quickly.

```
- .env.example

    editorconfig

- .eslintrc.js
.prettierrc

package.json

README.md

Dockerfile

docker-compose.yml
pm2.ecosystem.config.js
scripts/
   seed-admin.js
 └─ migrate-media.js
- public/
                      # (optional) public assets served by express
 uploads/
- uploads/
                       # server-side temporary uploads (gitignored)
 └─ tmp/
 - src/
                       # entry: bootstraps app & DB
   – server.js
   - app.js
                       # express app, middlewares, routes mount
   config/
     index.js
                        # central config loader (env + defaults)
      - db.js
                       # mongoose connection
     cloudinary.js
                          # cloudinary or s3 client init
    api/
     — v1/
                       # versioned API
        - index.js
                         # router aggregator for v1
         contents/
          contents.controller.js
           contents.routes.js

    contents.service.js

    □ contents.validators.js

         - media/
          media.controller.js
           - media.routes.js
            media.service.js
```

backend/

```
auth/
        auth.controller.js
        auth.routes.js
        auth.service.js
     · users/
       users.controller.js
       users.routes.js
       users.service.js
     webhooks/
       - webhook.controller.js
      - webhook.routes.js
models/
  - Content.js
  - Media.js
  - User.js
  - AuditLog.js
repositories/
                     # DB access layer (optional but recommended)
  - content.repo.js
  - media.repo.js
- middlewares/
  auth.middleware.js
  - rbac.middleware.js
 error.handler.js
  - rateLimit.middleware.js
  validate.middleware.js
utils/
 logger.js
                     # winston/pino wrapper
                       # standardized API responses
 responses.js
  - slugify.js
  - email.js
                    # sendgrid/mail wrapper (notifications)
                   # background workers / cron jobs
· jobs/
  – index.js
                    # job runner
 publishScheduler.js
                         # scheduled publish worker
  - searchIndexer.js
                        # indexing on publish for Algolia/Elastic
integrations/
 algolia.client.js

    analytics.client.js

 social.client.js
                      # twitter/linkedin webhook helpers
                    # Joi / Yup schemas
validators/
 content.validator.js

— auth.validator.js

- tests/
 - unit/
  └ content.service.test.js
```

└─ integration/ └─ contents.routes.test.js ─ .gitignore ─ CHANGELOG.md

File / folder purpose (short explainer)

- .env.example Required env vars with descriptions (DB URL, secrets, cloud creds, frontend URL, etc.).
- **Dockerfile / docker-compose.yml** containerize the app + MongoDB/local services.
- scripts/ helper scripts (seed admin user, migrate old media, DB seeds).
- public/uploads & uploads/tmp temporary storage for file uploads (should be gitignored; production upload goes to Cloudinary/S3).
- **src/server.js** entry: require config, connect DB, start HTTP server and job scheduler.
- **src/app.js** defines express app, global middlewares (helmet, cors, bodyParser), mounts API routers and health checks.
- src/config/ centralized config (read process.env, set defaults), DB connect logic, CDN clients.
- src/api/v1/ versioned routes, each feature in its own folder with controller/service/routes/validators. Keeps controllers thin and business logic in services.
- **src/models/** Mongoose schemas (Content, Media, User, AuditLog). Keep index and static methods here.
- src/repositories/ optional data-access abstraction helps testing and switching DB later.
- **src/middlewares/** auth (JWT), RBAC, request validation, centralized error handler, rate limiter.
- **src/utils/** logger, response formats, helpers (slugify, sanitize).
- **src/jobs/** background tasks (scheduled publishes, search indexing, retry failed webhooks). They can run in same process or separate worker (prefer separate worker in prod).
- src/integrations/ wrappers for external services: Algolia, Cloudinary, SendGrid, Stripe, etc.
- src/validators/ request schemas (Joi/Yup) for endpoints.

- **src/tests/** unit + integration tests. Use Jest + Supertest.
- CHANGELOG.md maintain release notes.

Example important files (what to implement quickly)

- src/config/index.js loads env and returns config object (e.g., config.MONGO_URI, config.JWT_SECRET, config.FRONTEND_URL, config.WEBHOOK_SECRET, config.REVALIDATE_SECRET).
- src/config/db.js mongoose connection and graceful shutdown handlers.
- src/api/v1/webhooks/webhook.controller.js checks x-webhook-secret, accepts { slug }, calls frontend revalidate via fetch(config.FRONTEND_URL + '/api/revalidate').
- src/middlewares/auth.middleware.js extracts JWT from header/cookie and attaches req.user.
- src/middlewares/error.handler.js catches thrown errors and sends formatted JSON error + logs.
- src/jobs/publishScheduler.js checks Content with publishAt <= now and status=scheduled, publish and fire webhooks / indexers.
- src/integrations/cloudinary.js OR src/integrations/s3.client.js handle upload, generate transformed URLs, store metadata.

Recommended npm packages

- core: express, mongoose, dotenv, helmet, cors, body-parser, express-rate-limit, morgan (or use winston/pino), jsonwebtoken.
- file upload: multer, multer-storage-cloudinary or aws-sdk + multer-s3.
- validation: joi or yup.
- logging: winston or pino.

- jobs: bull (Redis-backed) or node-cron for simple schedules.
- tests: jest, supertest.

NODE_ENV=development

• util: slugify, node-fetch (or built-in fetch in newer Node), lodash.

Env vars (examples to include in .env.example)

```
PORT=4000

MONGO_URI=mongodb://localhost:27017/headly

JWT_SECRET=your_jwt_secret

WEBHOOK_SECRET=webhook_secret

FRONTEND_URL=https://your-frontend.vercel.app

REVALIDATE_SECRET=revalidate_secret

CLOUDINARY_URL=cloudinary://key:secret@cloudname # or S3 keys

ALGOLIA_APP_ID=

ALGOLIA_ADMIN_KEY=

SENDGRID_API_KEY=

REDIS_URL=redis://localhost:6379
```

Scripts (package.json) — suggested

```
"scripts": {
  "dev": "nodemon src/server.js --watch src",
  "start": "node src/server.js",
  "lint": "eslint .",
  "test": "jest --runInBand",
  "seed:admin": "node scripts/seed-admin.js",
  "migrate:media": "node scripts/migrate-media.js",
  "docker:build": "docker build -t headly-backend ."
```

Production considerations & separation of concerns

- In production split the **API** worker and **background worker** (jobs/indexer) into separate processes/containers. Jobs often need Redis (for Bull) and higher resilience.
- Keep webhook retries: when calling frontend revalidate, implement retry/backoff & record failures in WebhookLog.
- Run health checks and readiness endpoints for orchestration (Kubernetes / Render / Heroku).
- Use centralized logging + APM (Sentry, Datadog).

Testing & CI

- Unit test services with mocked repos.
- Integration test routes using an in-memory MongoDB (mongodb-memory-server) or a test DB.
- Add GitHub Actions: run lint → tests → build → optional deploy.

If you want, I can:

- generate the actual file skeletons (empty files + basic boilerplate) and produce a zip you can download, or
- create and populate the most important files now (src/server.js, src/app.js, src/config/db.js, src/models/Content.js, src/api/v1/contents/contents.routes.js), ready-to-run locally.