

**PART A**

**What will the following commands do?**

**1. echo "Hello, World!"**

-Prints "Hello, World!" to the console.

**2. name="Productive"**

-Assigns the string "Productive" to a variable named "name".

**3. touch file.txt**

-Creates a new empty file named "file.txt".

**4. ls -a**

-Lists all files and directories in the current directory, including hidden ones.

**5. rm file.txt**

-Deletes the file "file.txt".

**6. cp file1.txt file2.txt**

-Copies the contents of "file1.txt" to a new file named "file2.txt".

**7. mv file.txt /path/to/directory/**

-Moves the file "file.txt" to the specified directory.

**8. chmod 755 script.sh**

-Changes the permissions of the file "script.sh" to allow the owner to read, write, and execute, and the group and others to read and execute.

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### 9. `grep "pattern" file.txt`

-Searches for the specified pattern in the file "file.txt" and prints the matching lines.

### 10. `kill PID`

-Terminates the process with the specified process ID (PID).

### 11. `mkdir mydir && cd mydir && touch file.txt && echo "Hello, World!" > file.txt && cat file.txt`

-Creates a new directory "mydir", navigates into it, creates a new file "file.txt", writes "Hello, World!" to it, and then prints the contents of the file.

### 12. `ls -l | grep ".txt"`

-Lists all files and directories in the current directory in a detailed format and searches for files with the ".txt" extension.

### 13. `cat file1.txt file2.txt | sort | uniq`

-Concatenates the contents of "file1.txt" and "file2.txt", sorts the output, and removes duplicate lines.

### 14. `ls -l | grep "^d"`

-Lists all files and directories in the current directory in a detailed format and searches for directories (which start with "d" in the output).

### 15. `grep -r "pattern" /path/to/directory/`

-Recursively searches for the specified pattern in all files within the specified directory and its subdirectories.

### 16. `cat file1.txt file2.txt | sort | uniq -d`

-Concatenates the contents of "file1.txt" and "file2.txt", sorts the output, and prints only the duplicate lines.

**17. chmod 644 file.txt**

-Changes the permissions of the file "file.txt" to allow the owner to read and write, and the group and others to read.

**18. cp -r source\_directory destination\_directory**

-Recursively copies the contents of the "source\_directory" to the "destination\_directory".

**19. find /path/to/search -name ".txt"\***

-Searches for files with the ".txt" extension within the specified directory and its subdirectories.

**20. chmod u+x file.txt**

-Adds execute permission for the owner of the file "file.txt".

**21. echo \$PATH**

-Prints the value of the PATH environment variable, which lists the directories where the system searches for executable files.

**PART B**

**Identify True or False:**

**1. ls is used to list files and directories in a directory.**

-True

**2. mv is used to move files and directories.**

-True

**3. cd is used to change directories, not copy files and directories.**

-False. The correct command for copying is cp.

**4. pwd stands for "print working directory" and displays the current directory.**

-True

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5. **grep** is used to search for patterns in files.

-True

6. **chmod 755 file.txt** gives read, write, and execute permissions to the owner, and read and execute permissions to group and others.

-True

7. **mkdir -p directory1/directory2** creates nested directories, creating **directory2** inside **directory1** if **directory1** does not exist.

-True

8. **rm -rf file.txt** deletes a directory and its contents forcefully without confirmation.

-False. To delete a file forcefully without confirmation, the correct command is **rm -f file.txt**.

## PART C

**Question 1: Write a shell script that prints "Hello, World!" to the terminal.**

`echo "Hello, World!"`

A terminal window with a black background and green text. The prompt is 'Admin@DESKTOP-OEUSPON ~'. The user enters '\$ echo "Hello, World!"' and the terminal outputs 'Hello, World!'. The prompt then returns to '\$'.

**Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it Print value of the variable.**

`name="CDAC Mumbai"`

`echo "Name: $name"`

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A terminal window with a black background and green text. The prompt is 'Admin@DESKTOP-OEUSPON ~'. The user enters '\$ name="CDAC Mumbai"'. The prompt changes to 'Admin@DESKTOP-OEUSPON ~' and the user enters '\$ echo "Name: \$name"'. The output is 'Name: CDAC Mumbai'. The prompt changes to 'Admin@DESKTOP-OEUSPON ~' and the user enters '\$ |'.

**Question 3: Write a shell script that takes a number as input from the user and prints it.**

```
echo "Enter a number: "
```

```
read num
```

```
echo "You entered: $num"
```

A terminal window with a black background and green text. The prompt is 'Admin@DESKTOP-OEUSPON ~'. The user enters '\$ echo "Enter a number: "''. The output is 'Enter a number: '. The prompt changes to 'Admin@DESKTOP-OEUSPON ~' and the user enters '\$ read num'. The output is '3'. The prompt changes to 'Admin@DESKTOP-OEUSPON ~' and the user enters '\$ echo "You entered: \$num"'. The output is 'You entered: 3'. The prompt changes to 'Admin@DESKTOP-OEUSPON ~' and the user enters '\$'.

**Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.**

```
echo "Enter first number: "
```

```
read num1
```

```
echo "Enter second number: "
```

```
read num2
```

```
result=$((num1 + num2))
```

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echo "The result is: \$result"



```
Admin@DESKTOP-OEUSPON ~  
$ num1=5  
  
Admin@DESKTOP-OEUSPON ~  
$ num2=3  
  
Admin@DESKTOP-OEUSPON ~  
$ result=$((num1 + num2))  
  
Admin@DESKTOP-OEUSPON ~  
$ echo "Result: $result"  
Result: 8  
  
Admin@DESKTOP-OEUSPON ~  
$
```

**Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, other prints "Odd".**

```
read -p "Enter a number: " num
```

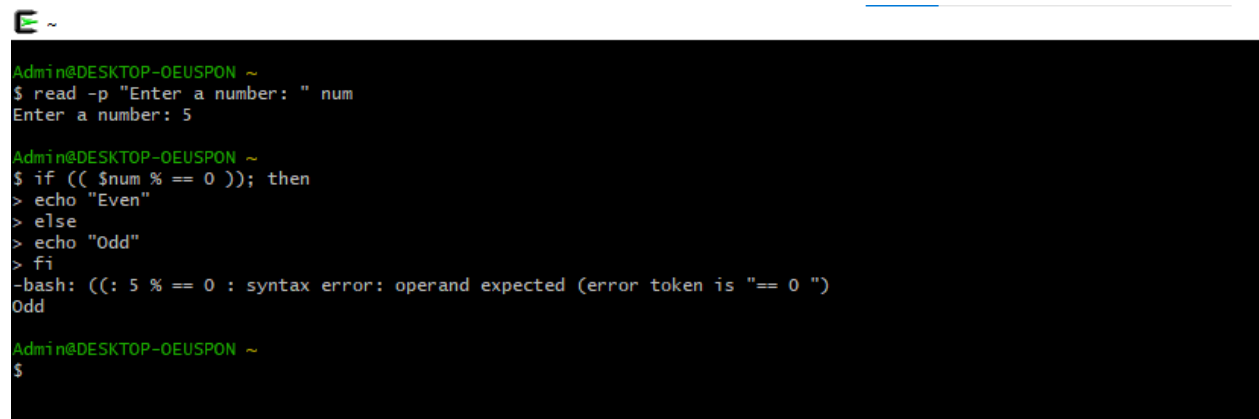
```
if (( $num % 2 == 0 )); then
```

```
    echo "Even"
```

```
else
```

```
    echo "Odd"
```

```
fi
```



```
Admin@DESKTOP-OEUSPON ~  
$ read -p "Enter a number: " num  
Enter a number: 5  
  
Admin@DESKTOP-OEUSPON ~  
$ if (( $num % 2 == 0 )); then  
> echo "Even"  
> else  
> echo "Odd"  
> fi  
-bash: ((: 5 % == 0 : syntax error: operand expected (error token is "== 0 ")  
Odd  
  
Admin@DESKTOP-OEUSPON ~  
$
```

**Question 6: Write a shell script that uses a for loop to print numbers from 1 to 5.**

```
for i in {1..5}; do
```

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```
echo $i
```

```
done
```



```
Admin@DESKTOP-OEUSPON ~  
$ for i in {1,2,3,4,5}; do  
> echo $i  
> done  
1  
2  
3  
4  
5  
  
Admin@DESKTOP-OEUSPON ~  
$ |
```

**Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5.**

```
i=1
```

```
while [ $i -le 5 ]; do
```

```
echo $i
```

```
((i++))
```

```
Done
```



```
Admin@DESKTOP-OEUSPON ~  
$ i=1  
  
Admin@DESKTOP-OEUSPON ~  
$ while [ $i -le 5 ]; do  
> echo $i  
> ((i++))  
> done  
1  
2  
3  
4  
5  
  
Admin@DESKTOP-OEUSPON ~  
$ |
```

**Question 8: Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".**

Check if the file exists

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```
if [ -f "file.txt" ]; then  
    echo "File exists"  
else  
    echo "File does not exist"  
fi
```



```
Admin@DESKTOP-OEUSPON ~  
$ if [ -f "file1.txt" ]; then  
> echo "File exists"  
> else  
> echo "File does not exist"  
> fi  
File exists  
  
Admin@DESKTOP-OEUSPON ~  
$
```

**Question 9: Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.**

```
num=15  
if [ $num -gt 10 ]; then  
    echo "$num is greater than 10"  
else  
    echo "$num is less than or equal to 10"  
fi
```



```
Admin@DESKTOP-OEUSPON ~  
$ num=16  
  
Admin@DESKTOP-OEUSPON ~  
$ if [ $num -gt 10 ]; then  
> echo "$num is greater than 10"  
> else  
> echo "$num is less than or equal to 10"  
> fi  
16 is greater than 10  
  
Admin@DESKTOP-OEUSPON ~  
$
```



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**Question 10:** Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
echo "Multiplication Table:"
```

```
for i in {1..5}; do
```

```
    for j in {1..5}; do
```

```
        printf "%4d" $((i*j))
```

```
    done
```

```
    echo
```

```
done
```



```
Admin@DESKTOP-OEUSPON ~  
$ echo "Multiplication Table:"  
Multiplication Table:
```

```
Admin@DESKTOP-OEUSPON ~  
$ for i in {1,2,3,4,5,6,7}; do  
> for j in {1,2,3,4,5,6,7}; do  
> printf "%4d" $((i*j))  
> done  
> echo  
> done
```

1	2	3	4	5	6	7
2	4	6	8	10	12	14
3	6	9	12	15	18	21
4	8	12	16	20	24	28
5	10	15	20	25	30	35
6	12	18	24	30	36	42
7	14	21	28	35	42	49

```
Admin@DESKTOP-OEUSPON ~  
$
```

**Question 11:** Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the break statement to exit the loop when a negative number is entered.

```
while true; do
```

```
    read -p "Enter a number: " num
```

```
    if [ $num -lt 0 ]; then
```

```
        break
```

```
    fi
```

```
    echo "Square of $num: $((num ** 2))"
```

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done



```
Admin@DESKTOP-OEUSPON ~  
$ while true; do  
> read -p "Enter a number: " num  
> if [ $num -lt 0 ]; then  
> break  
> fi  
> echo "Square of $num: $((num ** 2))"  
> done  
Enter a number: 5  
Square of 5: 25  
Enter a number: 8  
Square of 8: 64  
Enter a number: -11  
  
Admin@DESKTOP-OEUSPON ~  
$
```

Part E

Q.1.

① Consider a following processes with arrival time & burst times.

Process	Arrival time	Burst time
P <sub>1</sub>	0	5
P <sub>2</sub>	1	3
P <sub>3</sub>	2	6

calculate the average waiting time using FCFS scheduling.

Process	Arrival time	Burst time	Response time	waiting time
P <sub>1</sub>	0	5	0	0
P <sub>2</sub>	1	3	5	4
P <sub>3</sub>	2	6	8	6

Gant chart:

P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	
0	5	8	14

Waiting time = CT - Arrival time - Burst time

$$P_2 = 8 - 1 - 3$$

$$= 7 - 3$$

$$= 4$$

Average waiting time =  $\frac{\text{total no. of waiting time}}{\text{total no. of process}}$

$$= \frac{10}{3}$$

$$= 3.33.$$

Q.2.

② Consider the following processes with arrival time and burst time:

Calculate the average turn-around time using shortest job first scheduling.

By using shortest job first scheduling;

Process	Arrival time	Burst time	Completion time	Turnaround time.
$P_3$	2	1	3	1
$P_1$	0	3	6	6
$P_2$	1	5	11	10
$P_4$	3	4	15	12

the shortest burst time is executed first;

$\therefore P_3$  ---- burst time = 1  
 $P_1$  ---- burst time = 3  
 $P_4$  ---- burst time = 4  
 $P_2$  ---- burst time = 5.

Turnaround time = completion time - Arrival time.

$\therefore P_3 = (3 - 2) = 1$   
 $P_1 = (6 - 0) = 6$   
 $P_2 = (11 - 1) = 10$   
 $P_4 = (15 - 3) = 12$

$$\begin{aligned}\text{Average turnaround time} &= (1+6+10+12)/4 \\ &= \frac{29}{4} = 7.25 \\ \therefore \text{Avg. Turnaround time} &= 7.25.\end{aligned}$$

3.

③ Consider the following processes with arrival time, burst time, and priorities (lower number indicates higher priority):  
calculate the average waiting time using priority scheduling.

→ In priority scheduling, the process with the highest priority (lowest number) is executed first.

Process	Arrival time	Burst time	Priority	waiting time	Turnaround Time.
P <sub>2</sub>	1	4	1	0	4
P <sub>4</sub>	3	2	2	4	6
P <sub>1</sub>	0	6	3	6	12
P <sub>3</sub>	2	7	4	12	19

P<sub>2</sub> ⇒ Priority 1  
 P<sub>4</sub> ⇒ Priority 2  
 P<sub>1</sub> ⇒ Priority 3  
 P<sub>3</sub> ⇒ Priority 4

∴ WT = Turnaround Time - Burst time.

∴ & for priority scheduling:

WT = Sum of Burst times of all previous processes with higher priority.

∴  $P_2$ ; WT = 0 ---- it's the first process to execute.

$P_4$ , WT = 4 ---- it takes 4 units to complete.

$P_1$ , WT = 6 ---- it takes  $4 + 2 = 6$  units to complete.

$P_3$ , WT = 12 ---- it takes  $4 + 2 + 6 = 12$  units to complete.

$$\begin{aligned} \therefore \text{Average waiting} &= (0 + 4 + 6 + 12) / 4 \\ &= \frac{22}{4} = 5.5 \end{aligned}$$

$$\text{Average waiting time} = \underline{\underline{5.5}}$$

Q.4.

④ Consider the following processes with arrival times and burst times, and the time quantum for Round robin scheduling is 2 unit:

calculate the average turnaround time Round Robin scheduling.

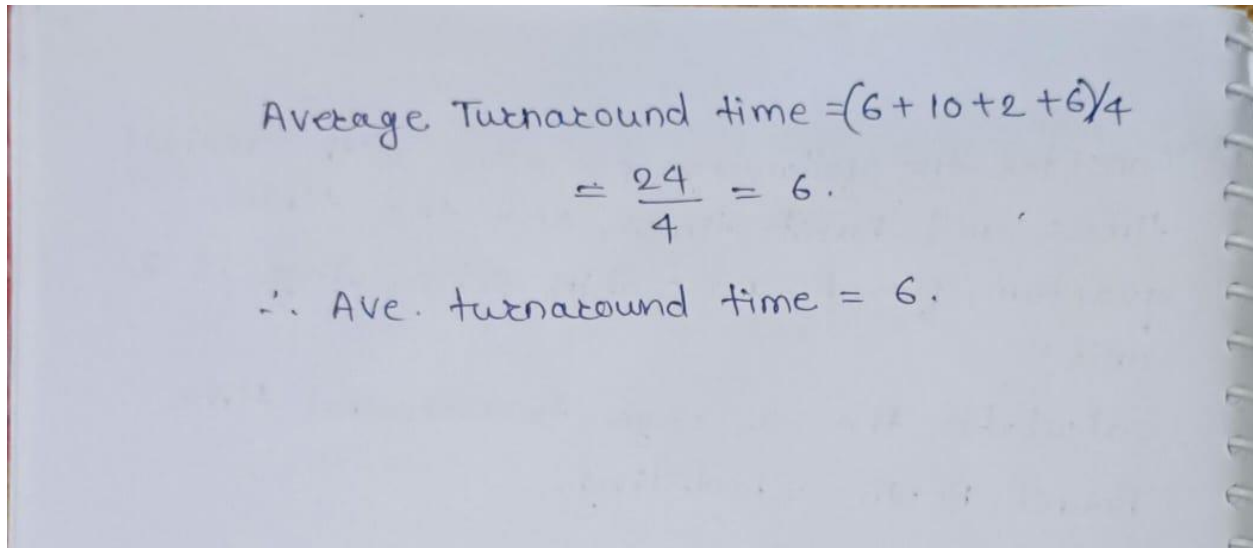
Process	Arrival time	Burst time	completion time	Turnaround time.
P <sub>1</sub>	0	4	6	6
P <sub>2</sub>	1	5	11	10
P <sub>3</sub>	2	2	4	2
P <sub>4</sub>	3	3	9	6

in round robin scheduling, each process is executed for fixed time quantum.

... In this case, 2 units.

P<sub>1</sub> (0-2)      P<sub>4</sub> (8-9)  
 P<sub>2</sub> (2-3)      P<sub>2</sub> (9-11)  
 P<sub>3</sub> (3-4)  
 P<sub>1</sub> (4-6)  
 P<sub>2</sub> (6-8)





Average Turnaround time =  $(6 + 10 + 2 + 6) / 4$   
 $= \frac{24}{4} = 6.$   
 $\therefore$  Ave. turnaround time = 6.

**5. Consider a program that uses the `fork()` system call to create a child process. Initially, the parent process has a variable `x` with a value of 5. After forking, both the parent and child processes increment the value of `x` by 1. What will be the final values of `x` in the parent and child processes after the `fork()` call?**

After the `fork()` call, both the parent and child processes will have their own separate copies of the variable `x`. This is because `fork()` creates a new process by duplicating the existing process, including its memory space.

Initially, the parent process has `x = 5`.

After forking:

- The parent process still has `x = 5` and increments it to `x = 6`.
- The child process inherits a copy of `x` with the value `x = 5` and increments it to `x = 6`.

So, after the `fork()` call, both the parent and child processes will have `x = 6`.

Here's a simple illustration:

Parent Process (before fork):

`x = 5`

After `fork()`:

Parent Process:

`x = 5`  $\rightarrow$  `x = 6` (after increment)

Child Process:

`x = 5` (inherited)  $\rightarrow$  `x = 6` (after increment)



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Note that since the child process has its own separate copy of x, changes made by the child process do not affect the parent process's variable x, and vice versa.