

# Chapter 15 (AIAMA)

## Probabilistic Reasoning Over Time

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# Temporal Probabilistic Models

- Static world (as we considered in Bayesian network):
  - Random variables have a fixed number of states/values.
  - Values of Random variables doesn't change over time
- Dynamic world (time is an important factor):
  - Random variables have a fixed number of states/values.
  - Values of Random variables change over time.

# Temporal Probabilistic Models

- Dynamic world has a state at time
  - State is composed of a set of random variables
  - A snapshot of the state at time is a set of values of
- State is not observable
  - State is not directly observable.
  - A set of evidence variables are observable at time [evidences depends on state]
  - We may infer which state we are in from the evidence!

# Temporal Probabilistic Models: Example

You want to know whether you have infection at time step .

You can measure fever, headache, stomachache at time step

- 

- Values: Yes/No [*Unobservable by agent, hidden*]

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- Values: Yes/No [*Observable by agent*]

# Temporal Probabilistic Models

In a temporal probabilistic model, agent have:

- Environment: Partially observable
- Belief state: What is the current state as agent maintains/believes?
- Transition model: How the environment might evolve in the next time step
- Sensor model: How the observable events happen at world state?
- Decision: How the agent take action?
  - Evidence    ◌    Belief state    ◌    Decision

# Hidden Markov Models

- A temporal probabilistic model may be called a Hidden Markov Model (HMM) when the state is represented by a discrete random variable:
- A single state variables at time  $t$ 
  - Unobservable by agent [*hidden from the agent*]
- Set of evidence variables
  - Observable by agent [*known through percepts*]

# Hidden Markov Models

- What happens if world state has multiple random variables?
  - Multiple random variables may be mapped to a single random variable
  - Example:  $\langle \text{Burglary}, \text{Earthquake} \rangle$  makes up agent state both are Boolean.
  - Construct a single variable  $\langle \text{BE} \rangle$  with four values  $\{0,1,2,3\}$  where
    - 0 means Burglary=T and Earthquake = T
    - 1 means Burglary=T and Earthquake = F
    - 2 means Burglary=F and Earthquake = T
    - 3 means Burglary=F and Earthquake = F

# Hidden Markov Models: Example

A security guard inside a building needs to know whether it's raining outside. He can only see if someone coming in with/without an umbrella.

- - Values: Yes/No [Unobservable by agent]
- - Values: Yes/No [Observable by agent]



# Transition Model

- Specifies the probability distribution of the state at time  $t$ , given the previous states:
  - Assume the size of CPT when  $n$  is large [*exponentially large*]
  - Problematic as number of time steps increases
  - Not practical as current state may depend only on few previous states

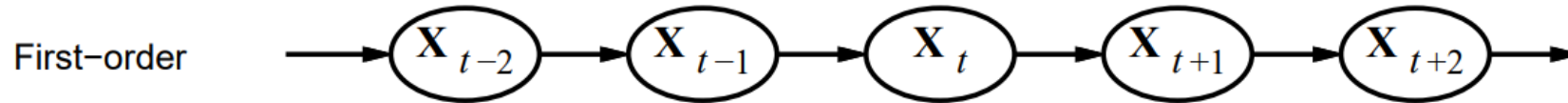
# Markov Assumption for Transition Model

- Assumption: Current state is independent of all states given the previous number of states  
)
- Markov Process: Process satisfying Markov assumption.
  - Also known as Markov chains.
  - After Russian mathematician Andrei Markov

# Order of Markov Process

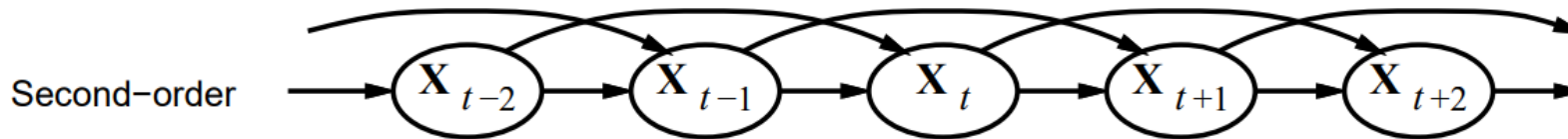
- First Order Markov Process:

- Current state is independent of all other states given only the previous state
- Transition model is a conditional distribution



- For a second order Markov Process:

- Transition model is a conditional distribution



# First Order Markov Process

- Stationary process: transition model do not change over time steps
    - is same for all time steps  $t$ .
    - 
    -
- [ *is the probability of state transitioning from to* ]

# Sensor/Emission Model

- Evidence values depend on current state as well as all previous states and evidence values
- Probability distribution of events :
  - What is the probability that given all previous state and evidence values?
  - What is the size of CPT when is large? [*exponentially large*]
  - Not practical from computational perspective

# Markov Assumption for Sensor Model

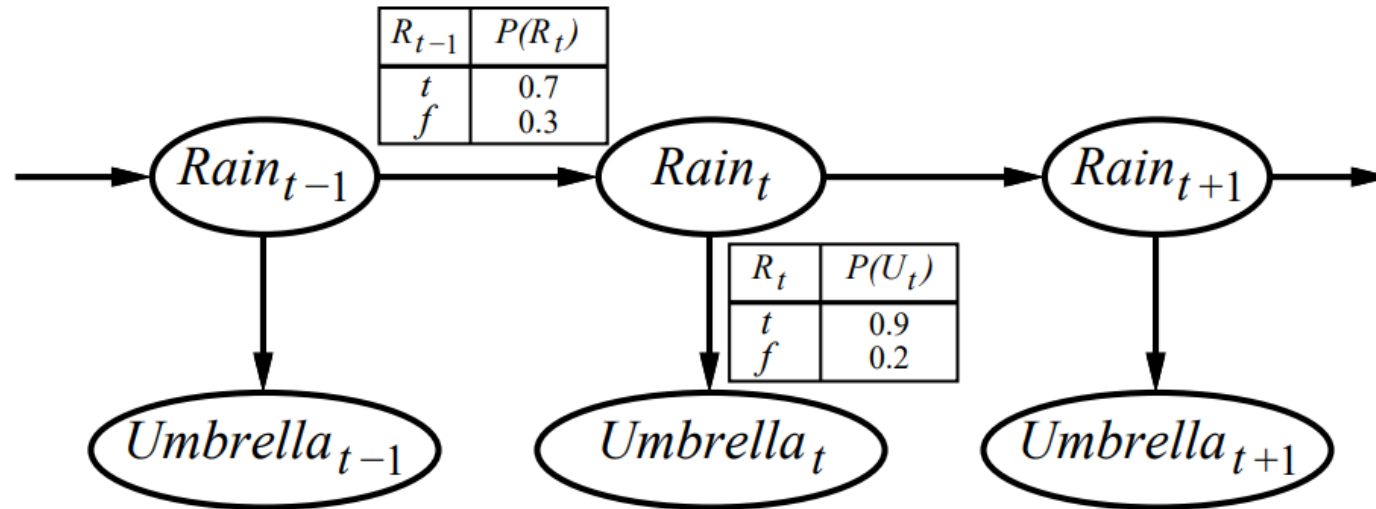
- Assumption: Evidence at time  $t$  is independent of all previous states and events given the state at time  $t$  (current state).

*[evidence depend only on current state]*

- Evidence only depend on current state and is independent of all previous states and evidences
  - *[probability of emitting output from state]*
- Also known as Observation/Emission Model

# Example Markov Process

- For the umbrella example:
  - Transition model: , sensor model:



# Complete/Full Joint Distribution

- We have
  - [*transition model*]
  - [*sensor model*]
- We also need
  - The prior probability distribution of states at time step
- Complete joint distribution can be computed as:

)

[ Assume for notational convenience ]



# Complete/Full Joint Distribution

- Complete joint distribution derivation:

# Is First Order Markov Process Accurate?

- Sometimes true
  - For example, in a random walk along  $x$  axis, position at time step  $t$  only depends on position at time step  $t-1$
- Sometimes not
  - For example, in our rain example, probability of raining at time step  $t$  may depend on several previous rainy days

# Is First Order Markov Process Accurate?

- Sometimes not
  - For example, in our rain example, probability of raining at time step only depend on whether it rained at time step
- Solutions
  - Increase the order of the Markov process:
  - Incorporate more state variables: , etc.

# Inference in First Order Markov Process

- **Filtering query:** Compute probability distribution of current state given all observations to date.
  - 
  - Compute probability of raining (and not raining also!) today, given all umbrella observations taken so far
  - *Note the use capital and small letters: Capitals specify random variable and small letters specify values of random values.*
  - Required for decision making at current state

# Inference in First Order Markov Process

- **Prediction query:** Compute probability distribution of a future state given all observations to date.
  - Compute probability of raining three days from now, given all umbrella observations taken so far
  - Required for decision making about future action

# Inference in First Order Markov Process

- **Smoothing query:** Compute probability distribution of a past state given all observations to date.
  - Compute probability of raining last Wednesday, given all umbrella observations taken so far
  - Smoothing provides a better estimate than what was made before

# Inference in First Order Markov Process

- **Most likely explanation query:** Given a sequence of observation, what is the most likely state sequence that have generated the observation sequence?
  - Umbrella was observed on first three days and absent on fourth, the most likely state sequence could be it rained first three days and did not rain on fourth.
  - Speech recognition: What is the sequence of words given a sequence of sounds?

# Filtering

- Compute probability distribution of current state given observation sequence
- Agent maintains the probability distribution of current state at time step .
- As new evidence comes up, agent updates its estimation of current state probabilities

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t+1}) &= \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}, \mathbf{e}_{t+1}) \quad (\text{dividing up the evidence}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}, \mathbf{e}_{1:t}) \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}) \quad (\text{using Bayes' rule}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}) \quad (\text{by the sensor Markov assumption}).\end{aligned}$$



# Filtering

- :  $\alpha$  is a normalizing constant to make probabilities sum up to 1

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t+1}) &= \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}, \mathbf{e}_{t+1}) \quad (\text{dividing up the evidence}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}, \mathbf{e}_{1:t}) \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}) \quad (\text{using Bayes' rule}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t}) \quad (\text{by the sensor Markov assumption}).\end{aligned}$$

# Filtering

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- How to calculate
  - Marginalize over

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t+1}) &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t, \mathbf{e}_{1:t}) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \quad (\text{Markov assumption}).\end{aligned}$$

# Filtering

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t+1}) &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t, \mathbf{e}_{1:t}) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \quad (\text{Markov assumption}).\end{aligned}$$

- ) comes from observation/sensor model [given]
- comes from the transition model [given]
- is the probability distribution of states at time step
  - This part is recurrence and can be computed recursively or iteratively [using dynamic programming approach]

# Filtering

$$\begin{aligned}\mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{e}_{1:t+1}) &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t, \mathbf{e}_{1:t}) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \\ &= \alpha \mathbf{P}(\mathbf{e}_{t+1} \mid \mathbf{X}_{t+1}) \sum_{\mathbf{x}_t} \mathbf{P}(\mathbf{X}_{t+1} \mid \mathbf{x}_t) P(\mathbf{x}_t \mid \mathbf{e}_{1:t}) \quad (\text{Markov assumption}).\end{aligned}$$

- Let,  $\mathbf{p}$  [ *is a vector/array of probabilities* ]
  - $\mathbf{p}[i]$  [ *[[i] is a single probability value]* ]
- Hence,
  - ) [assume an output value]

# Filtering: Forward Algorithm

- )
- is known as forward probabilities
- How to compute forward probabilities up to time step ?
  - Start from and compute [base condition]
  - Compute going forward in time up to using the recurrence
  - The algorithm is known as forward algorithm.

# Filtering: Forward Algorithm

- )
- is known as forward probabilities
- How to compute  $\alpha_t$  [base condition]?

[assume  $\pi$  is the prior probability of state ]

# Filtering: Example

- Compute )
- Day 1:
  - is the prior probability distribution of initial state [at time
  - If both states are equally likely from START,
  - can now be calculated as:

$$\begin{aligned}\mathbf{P}(R_1 | u_1) &= \alpha \mathbf{P}(u_1 | R_1) \mathbf{P}(R_1) = \alpha \langle 0.9, 0.2 \rangle \langle 0.5, 0.5 \rangle \\ &= \alpha \langle 0.45, 0.1 \rangle \approx \langle 0.818, 0.182 \rangle .\end{aligned}$$

# Filtering: Example

- Day 2:

- Can be calculated as:

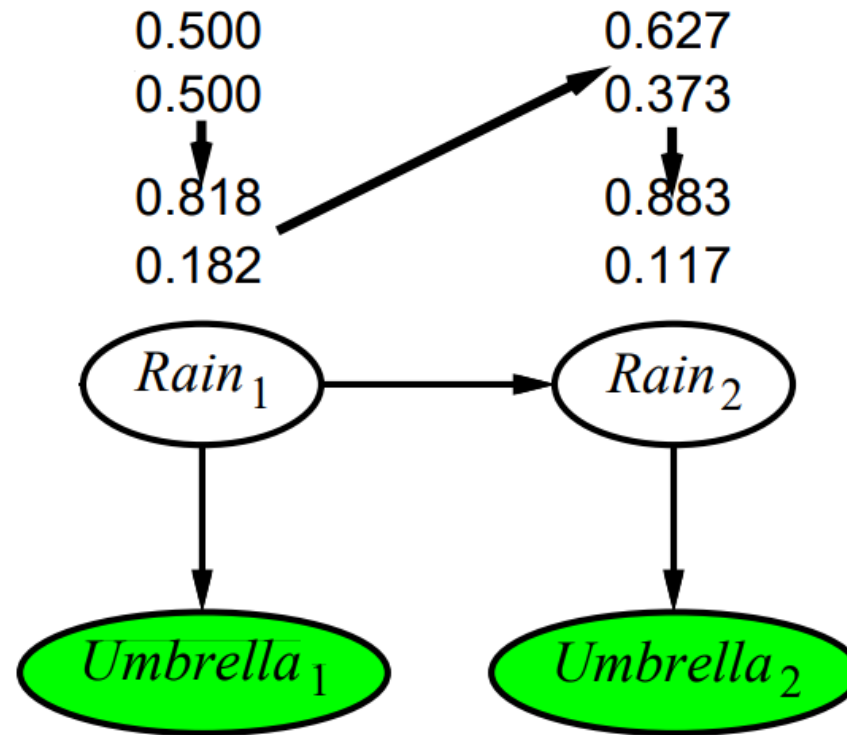
$$\begin{aligned}\mathbf{P}(R_2 | u_1) &= \sum_{r_1} \mathbf{P}(R_2 | r_1) P(r_1 | u_1) \\ &= \langle 0.7, 0.3 \rangle \times 0.818 + \langle 0.3, 0.7 \rangle \times 0.182 \approx \langle 0.627, 0.373 \rangle\end{aligned}$$

$$\begin{aligned}\mathbf{P}(R_2 | u_1, u_2) &= \alpha \mathbf{P}(u_2 | R_2) \mathbf{P}(R_2 | u_1) = \alpha \langle 0.9, 0.2 \rangle \langle 0.627, 0.373 \rangle \\ &= \alpha \langle 0.565, 0.075 \rangle \approx \langle 0.883, 0.117 \rangle .\end{aligned}$$



# Filtering: Example

- Probability of rain increases at day 2 from day 1 [why?]



# Prediction

- Compute probability distribution of a future state: )
- Can be computed using filtering:
  - First compute [forward algorithm]
  - Then compute as:
  - Similarly, compute , ...,
- Recursive/dynamic programming algorithm:

$$\mathbf{P}(\mathbf{X}_{t+k+1} \mid \mathbf{e}_{1:t}) = \sum_{\mathbf{x}_{t+k}} \mathbf{P}(\mathbf{X}_{t+k+1} \mid \mathbf{x}_{t+k}) P(\mathbf{x}_{t+k} \mid \mathbf{e}_{1:t}) .$$

# Prediction: Don't Go Too Much Ahead

- Recursive/dynamic programming algorithm:

$$\mathbf{P}(\mathbf{X}_{t+k+1} \mid \mathbf{e}_{1:t}) = \sum_{\mathbf{x}_{t+k}} \mathbf{P}(\mathbf{X}_{t+k+1} \mid \mathbf{x}_{t+k}) P(\mathbf{x}_{t+k} \mid \mathbf{e}_{1:t}) .$$

- Predicting too much ahead may be useless
  - will become fixed (stationary distribution of the Markov Process) after some time steps
  - The time taken to reach the fixed point is known as Mixing Time.
- The more uncertainty in the transition model, the shorter will be the mixing time and the more future is obscured!

# Likelihood of Evidence Sequence

- What is the likelihood of evidence sequence
- Compute as
  -
- can be calculated recursively or using dynamic programming:

*[Markov assumption]*

- can be computed recursively [using dynamic programming]
- This is similar to the forward algorithm [described earlier]