Shitov Dmitry

Personal details

Position	Full-stack developer
Name	Shitov Dmitry
Date of birth	12-04-1997
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Education

2014 - 2018	Software engineer, Electronics Engineer BSc National Research University of Electronic Technology - MIET
2014 - 2015	Web developer Basic ITMO University (web course openedu.ru)
2012 - 2014	Mathematics, Physics, Information Technology Basic POISK – Center for gifted children

Experience

2017 - present	LLC Microdevicelab Software engineer / Full-stack developer Software development for blocks of inertial sensors.
2014 - present	Own projects Web developer Work on open products and develop own projects.

Open Source Software

SupremeBot	Supreme Bot is a Google Chrome extension to automatize the process of buying items from the Supreme TM market.
	https://github.com/Shitovdm/SupremeBot
TradeInterface	The interface that allows you to resell game items between the trading platforms. https://github.com/Shitovdm/TradeInterface

C-S-S	The system for determining the deviation from a given course. Provides the ability to visualize data from the angular velocity sensor. https://github.com/Shitovdm/client-server-sensor
PriceHelper	This is a Google Chrome extension, which allows you to track current and median item price on CSGOTM. https://github.com/Shitovdm/PriceHelper
DropInterface	The interface that automates the process of obtaining souvenir boxes. https://github.com/Shitovdm/DropInterface
PHPSerial	The class allows you to read the data directly from the server from connected devices. https://github.com/Shitovdm/php_serial

Skills

Development	Years of experience in PHP, JS, C++ development. Experience in distributed systems. Understanding of the principles MVC, OOP, Design Patterns.
Back-end	Experience in developing server software from scratch. Work experience with Composer, Curl, Websockets, etc. Fluency in PHP language without frameworks and external libraries. Worked with Apache (Ubuntu/Raspbian server).
Front-end	Strong knowledge in Chrome Extensions development. Experience with markup languages HTML/CSS. Knowledge of the web environment: LESS, AJAX, JSON, SVG, Canvas, DevTools, etc. Working with frameworks and libraries JQuery, Bootstrap. Understanding the principle UI/UX.
Database	Experience in RDBMS (MySQL). Knowledge of the principles of database design.
Testing	TDD, knowledge of the principles of engineering techniques.
VCS	GIT, confidently use the version control system.
Other	Linux server administration (LAMP), Caching (Memcached), Bash, network protocols.

About me

I am an ambitious, responsible, sociable person, I have a developed logical and visual thinking. I am able to solve tasks in time and with high quality and to monitor the performance process. I am fond of reading technical literature on variable topics: web development, information security, hardware programming. I develop my own web projects. In my spare time I like solving Olympiad programming tasks and developing electronic equipment, solely for self-development. I enjoy the programming process and the solving non-trivial tasks. I perceive new information easily, and can adapt for the shortest time to a specific task. I am easy-going, also I have technically literate speech. Within the possible employment, I will try to do my best for the team.