Category: Technology & Innovation

"IoT Workshop"

Introduction
The IoT Workshop will introduce participants to the basics of microcontrollers and provide an introduction to Arduino. Attendees will gain hands-on experience in working with embedded systems and learn how to integrate hardware and software to create IoT solutions.

Rules
1. Participants must register before the deadline to attend the workshop.
2. Basic knowledge of programming is recommended but not mandatory.
3. Participants should bring their own laptops for hands-on activities.
4. The workshop will be conducted in a structured manner; attendees must follow the instructor's guidelines.
5. Any form of misconduct will lead to immediate disqualification.

"GDG Workshop on AI"

Introduction
The GDG (Google Developer Group) Workshop will focus on AI-related topics, which will be announced soon. This session aims to introduce participants to the latest advancements in AI and provide insights into various AI applications.

Rules
1. The workshop is open to all registered participants.
2. AI content and agenda will be updated as per the final schedule.
3. Participants are expected to actively engage in discussions and activities.
4. Laptops and required software installations will be notified in advance.
5. Any disruptive behavior may result in removal from the session.

NOTE:- For additional details and registration, please visit our official website.