



















# **CODE HUNT**

#### RULEBOOK

## 1. GENERAL GUIDELINES

# 1.1 Participation Guidelines

- This is an **individual event**. No teams are allowed.
- Registration must be completed before the deadline with valid student identification.
- The event will be conducted **hybrid mode**. Participants must be present at the venue.
- Participants must behave respectfully with peers, volunteers, and organizers.

# 1.2 Eligibility

• Only registered individuals may participate in the event.

# 1.3 Code of Conduct

- Maintain professionalism and integrity at all times.
- Any form of misconduct, harassment, or disruption will result in disqualification.
- Unfair practices or tampering with the event process is strictly prohibited.

## 2. EVENT FORMAT

#### **Round 1: Digital Quest**

- Duration: 60 minutes.
- Format: Logical puzzles and multiple-choice questions focused on programming, tech knowledge, and reasoning.
- Participants with the highest scores will qualify for Round 2.

#### **Round 2: The Cipher Hunt**

- Duration: 2 to 3 hours.
- Format: A series of logic puzzles, ciphers, riddles, and code-cracking challenges.
- Participants will solve one clue after another in a progressive format.
- The round tests logical thinking, attention to detail, and time management.

#### 3. DOs AND DON'Ts

#### **DOs**

- Follow the instructions and structure of both rounds.
- Maintain ethical behaviour and honesty.
- Listen to all announcements made by the organizing team.

#### DON'Ts

- Do not use mobile phones, smart devices, or the internet unless permitted.
- Do not copy or plagiarize any answers or solutions.
- Avoid use of AI-generated content unless permitted and fully understood.
- Do not attempt to disrupt or interfere with the event setup or process.
- Do not ignore instructions or feedback from organizers or volunteers.

# 4. EVALUATION CRITERIA

Participants will be evaluated on:

- Round 1: Accuracy and time taken to solve the puzzles and mcq questions.
- Round 2:
  - o Logical reasoning and problem-solving approach
  - Correctness of solutions

# 5. DISQUALIFICATION CRITERIA

Disqualification will occur if a participant:

- Uses unauthorized devices or resources.
- Behaves unethically or disrupts the event.
- Fails to follow instructions or meet submission requirements.

# 6. EVENT ETIQUETTE & FINAL NOTES

- Participants must follow all instructions given by organizers and volunteers.
- Maintain discipline and avoid causing disturbances during rounds.
- The organizing team reserves the right to alter or adjust the event format if required.

By registering, participants agree to comply with all rules and conditions outlined in this rulebook.