SHIVANG DIXIT

Delhi, India

Education

ITM College 2022 - 2026

Bachelor of Science in Computer Science

Gwalior, India

Relevant Skills

• Smart-Contracts

• AI-Agents Automation

• Order-Book

• Telegram Bots

Experience

Chainlink Fellowship

June 2025 - July 2025

• Pipelines CI-CD

Fellowship

- Learned about VRF (Verifiable Random Function) and the Oracle Network DOM architecture.
- Gained experience with on-chain automation using log-triggered Chainlink Upkeep.
- Developed and deployed a tile-based game smart contract on the Sepolia Testnet.
- Earned a certification from Cyfrin Updraft.

Personal Projects, Hackathons & Open Source

Developer & Contributor

- Gained hands-on experience building and shipping apps through personal projects, hackathons, and contributions to open-source communities.
- Collaborated with developers worldwide via Git/GitHub, contributing features, reviews, and documentation to shared projects.
- Explored new frameworks, tools, and best practices to quickly prototype and improve user experiences.

Projects

TwapOracle | Solidity, Uniswap V3 Pools

- Fetched real-time spot prices from multiple Uniswap V3 liquidity pools.
- Calculated TWAP over 5 different time windows: 5 min, 15 min, 30 min, 1 hr, and 2 hr.
- Computed slippage percentage for risk-aware execution and began integrating VWAP calculations.

TeleGram_Bot | TypeScript, Node.js, Telegram API

- Built an event-driven trading bot integrated with Telegram for alerts and execution.
- \bullet Monitored whale transactions from mempool. space in real-time.
- Predicted ETH & SOL price impact and signaled potential long/short opportunities.

AirDropToken | Next.js, Tailwind CSS, Waqmi, RainbowKit, Cypress, Playwright, Vitest

- Developed a simple multi-address token distribution (airdrop) application.
- Built the frontend using Next.js and Tailwind CSS with wallet integrations via Wagmi and RainbowKit.
- Tested the app end-to-end using Cypress, Playwright, and Vitest.

BlockReveal (in progress) | Next.js, Tailwind CSS, Wagmi, RainbowKit, Chainlink VRF & Upkeep

- Developing a tile-based game frontend with Chainlink VRF for randomness and Chainlink Upkeep integration.
- Upgraded contracts (TileGame_upgrade) to support auto storage cleanup and concurrent players.

Technical Skills

Languages: Go, Solidity, Rust

Chains: EVM, SVM

Oracles: Chainlink (Certified)
L2 - Rollups: ZK-sync, Optimism
Databases: PostgreSQL, RocksDB
Tools: Docker, Tenderly, Kafka

Frameworks: Tokio, OpenZeppelin, Uniswap, Confluent

Version Control: Git, GitHub

CI/CD: Jenkins

E2E Testing: Foundry, Cypress, Playwright, HardHat, Alchemy, Truffle

Initiatives & Learning

Exploring AI Agents on BNB Chain | Eliza OS, LangChain

- Currently learning and experimenting with building AI agents on the BNB Chain using Eliza OS and LangChain to understand on-chain interaction patterns.
- Researching off-chain smart contract automation approaches to reduce gas costs and improve user experience.