

VIT®

Vellore Institute of Technology

(Deemed to be University under section 3 of UGC Act, 1956)

PRIVACY PRESERVATION IN TRANSACTIONS

USING FLASH K-ANONYMITY

J COMPONENT PROJECT REPORT FALL SEM 2021-22

Submitted by

CHINTHALA HARDHEEK - 19BCI0163 SHIV THAKER - 19BCI0167 KONLJETI MAHESH SAI - 19BCI0164

> BCI2001 - Data Privacy Slot – A1+TA1

Under the Guidance of Prof. Vijaya Kumar K

Computer Science and Engineering DECEMBER 2021

ACKNOWLEDGEMENT

We would like to acknowledge all those without whom this project would not have been

successful. Firstly, we would like to thank our Data Privacy 'Prof. Vijaya Kumar K' who guided

us throughout the project and gave his immense support. He made us understand how to

complete this project and without his presence, this project would not have been complete. We

also got to know a lot about parallelization and its benefits. This project has been a source to

learn and bring our theoretical knowledge to the real-life world. Once again, thanks to everyone

for making this project successful.

Place : Vellore Institute of Technology, Vellore

Date : Dec 2, 2021

2

LIST OF FIGURES

Figure number		Page No.	
1.	Flash algorithm pseudo code	15	
2.	Amnesia anonymization tool	16	
3.	SQLite	17	
4.	CCPROVIDER	19	
5.	CCSECURITY CODE	19	
6.	BALANCE	20	
7.	CARD NUMBER	20	
8.	COMPARISION	21	
9.	Dataset	22	
10.	Generalized hierarchy	21	
11.	SQLite Database	22	
12.	Constraints	23	
13.	Table structure	23	
14.	Page for user login	24	
15.	Page where we can see the user details	24	
16.	Page to make a withdraw	25	
17.	Page to facilitate change of pin	25	

LIST OF TABLES

	Components	Page
		<i>No</i> .
1.	Literature Survey	09

TABLE OF CONTENTS

		Page No.
List of Figures		3
List of Tables		4
CHAPTER		
1	ABSTRACT	6
2	INTRODUCTION	7
3	RELATED WORK	9
4	PROPOSED PROBLEM FORMULATION	15
5	IMPLEMENTATION	18
6	RESULTS AND DISCUSSION	19
7	CONCLUSION	25
8	REFERENCES	26
9	APPENDIX	
	9.1 Appendix A	28

ABSTRACT

The age of information is also the age of digital information assets. With it comes the need for the professional programmer to protect these assets cryptographically as well as to devise ways for efficient computing. As the security in ATMs is increasing the access with privacy is decreasing. In today's world, ATM's have become a very important and useful resource for everyone.

To make sure our transactions are secure, we need some security protocols. Through data privacy and protection techniques we can make our system secure. The algorithms and the tools used for data privacy and data protection are discussed in subsequent sections along with proper implementation explanation.

Keywords - Data privacy, Data protection, Cryptography

INTRODUCTION

The core theme of the project focuses on the development of Security in ATM Transaction System in Python using Hash, RSA algorithms and using SQLite and anonymizing the dataset using Flash algorithm in Amnesia tool. We will establish a model of an ATM.

What is an ATM?

ATM stands for Automated Teller Machine. It's a specialized computer that makes it convenient to manage your money. For example, almost all ATMs allow you to withdraw money, and many allow you to make deposits. At some ATMs, you can print a statement (a record of your account activity or transactions); check your account balances (the amount of money in your accounts right now); transfer money between your accounts; and even purchase stamps. You can usually access the most services at an ATM that's operated by your own bank.

Why use ATMs?

ATMs are a safe and convenient way to manage your money. There are millions of ATMs worldwide and you can use many ATMs 24 hours a day, 7 days a week. Some allow you to select the language you want to use.

Is there a fee for using an ATM?

Check with your bank to see if they charge any ATM fees to customers. Almost all banks do charge a fee to non-customers who use their ATMs. Keep in mind that even though using ATMs may cost you money, it's much less expensive than using a check cashing service.

Road - Map

A database and two modules. One will be for the back where all the account creation and modification will be made and other will be the ATM which will provide a way for the user to

connect. Security protocols are used for storing details in encrypted form ensuring security to the user. The gathered dataset can then be anonymised and protected in a way that the data anonymizer can create different anonymized dataset. These anonymized datasets are measured in the way of both data privacy and utility based approach.

RELATED WORK / LITERATURE SURVEY

Transaction data are usually useful for data mining. While it is high-dimensional data, traditional anonymization techniques such as generalization and suppression are not suitable. The simulation experiments on real datasets and the results of association rules mining on the anonymized transaction data showed that our algorithm can safely and efficiently preserve the privacy in transaction data publication, while ensuring high utility of the released data.

K-anonymization is an important technique for the de-identification of sensitive datasets. In this paper, we briefly describe an implementation FLASH framework which has been carefully engineered to meet the needs of an important class of k-anonymity algorithms. They have implemented and evaluated two major well-known algorithms within this framework and show that it allows for highly efficient implementations. Regarding their runtime behavior, they were able to closely reproduce the results from previous publications but also found some algorithmic limitations. In contrast to the current state-of-the-art, our algorithm offers algorithmic stability, with execution time being independent of the actual representation of the input data. Experiments with different real-world datasets show that their solution clearly outperforms the previous algorithms.

Table 1 Literature Survey

Title	Year of publication	Journal name	Methodology and implementation	Citation	Limitations / Future research / Gaps identified
Flash: Efficient, Stable and Optimal K-Anonymity	2012	ASE/IEEE International Conference on Social Computing and 2012 ASE/IEEE International Conference on	This work is based upon a generic framework for the efficient implementation of k-anonymity algorithms. They presented an efficient implementation of the OLA algorithm on top of it.	F. Kohlmaye r, F. Prasser, C. Eckert, A. Kemper and K. A. Kuhn, "Flash: Efficient,	To better leverage the capabilities of modern multi-core processors by parallelizing implementation framework as well as the Flash algorithm. Early experiments with simple intra-operator parallelization within our framework were promising, but the parallelization

		Privacy, Security, Risk and Trust		Stable and Optimal K-Anony mity," 2012 Internation al Conferenc e on Privacy, Security, Risk and Trust and 2012 Internation al Conferenc e on Social Computin g, 2012, pp. 708-717, doi: 10.1109/S ocialCom-PASSAT.2 012.52.	The k-anonymity algorithm itself is challenging.
FLASH: Fast and Robust Framework for Privacy-preservi ng Machine Learning	2020	April 2020 Proceedings on Privacy Enhancing Technologies 2020(2):459-4 80	Privacy-preserving machine learning (PPML) via Secure Multi-party Computation (MPC) has gained momentum in the recent past. Assuming a minimal network of pair-wise private channels, we propose an efficient four-party PPML framework over rings Z2', FLASH, the first of its kind in the regime of PPML framework, that achieves the strongest security notion of Guaranteed Output Delivery (all parties obtain the output irrespective of adversary's behaviour). The state of the art ML	TY - JOUR AU - Byali, Megha AU - Chaudhari, Harsh AU - Patra, Arpita AU - Suresh, Ajith PY - 2020/04/0 1 SP - 459 EP - 480	The latency and throughput are evaluated over both LAN and WAN settings. The communication complexity is measured independent of the network. For the aforementioned algorithms, the throughput is calculated as the number of queries that can be computed per second and min in LAN and WAN respectively.

			frameworks such as ABY3 by Mohassel et.al (ACM CCS'18) and SecureNN by Wagh et.al (PETS'19) operate in the setting of 3 parties with one malicious corruption but achieve the weaker security guarantee of abort.	T1 - FLASH: Fast and Robust Framewor k for Privacy-pr eserving Machine Learning VL - 2020 DO - 10.2478/p opets-202 0-0036 JO - Proceedin gs on Privacy Enhancing Technolog ies ER -	
Privacy Preservation in Transaction Databases based on Anatomy technique	2020	The 5th International Conference on Computer Science & Education Hefei, China. August 24–27, 2010	This paper considers the problem of privacy preserving transaction data publishing. Transaction data are usually useful for data mining. While it is high-dimensional data, traditional anonymization techniques such as generalization and suppression are not suitable. In this paper, we present a novel technique based on anatomy technique and propose a simple linear-time anonymous algorithm that meets the l-diversity requirement. The simulation experiments on real datasets and the results of association rules mining on the anonymous transaction data showed that our	Yingjie Wu School of Computer Science and Engineerin g Southeast University Nanjing, China College of Mathemati c and Computer Science Fuzhou University Fuzhou, China yjwu@fzu .edu.cn	Many privacy models, such as k-anonymity [4,5,6], I diversity [7] and t-closeness [8], are used to prevent reidentification attacks on low-dimensional relational data, but directly adopt these to high-dimensional unstructured data will not produce good results. These models anonymize the public attributes (i.e., quasi-identifiers) to prevent the attacker using link attack to infer the privacy of personal information. However, for transaction data, any attribute (i.e., item) permutations and combinations are considered as the attacker's background knowledge.

			algorithm can safely and efficiently preserve the privacy in transaction data publication, while ensuring high utility of the released data.	Shangbin Liao, Xiaowen Ruan, Xiaodong Wang College of Mathemati cs and Computer Science Fuzhou University Fuzhou, China N0803200 44@fzu.ed u.cn	
Preserving Transactional Data	2016	DPC Technology Watch Report 16-02 May 2016	This paper discusses requirements for preserving transactional data and the accompanying challenges facing the companies and institutions who aim to re-use these data for analysis or research. It presents a range of use cases – examples of transactional data – in order to describe the characteristics and difficulties of this 'big' data for longterm access. Based on the overarching trends discerned in these use cases, the paper will define the challenges facing the preservation of these data early in the curation lifecycle. It will point to potential solutions within current legal and ethical frameworks, but will focus on positioning the problem of re-using these data from a preservation perspective.	Bruno Ferreira, Miguel Ferreira, and Luís Faria, KEEP SOLUTIO NS and José Carlos Ramalho, University of Minho ISSN: 2048-7916	As public-facing networks, they are also in a position to build trust with the larger population when it comes to re-use of data. Institutions who traditionally preserve digital content (e.g. repositories, libraries, archives) have also faced the need to demonstrate their trustworthiness to the general public.
A ROBUST TECHNIQUE FOR PRIVACY	2014	IMPACT: International Journal of	This paper provides an enhanced technique for preserving	VINEET RICHHA RIYA1 &	Proposed algorithm have reduced the time complexity, space complexity as well as false

PRESERVATIO N OF OUTSOURCED TRANSACTIO N DATABASE		Research in Engineering & Technology (IMPACT: IJRET) ISSN(E): 2321-8843; ISSN(P): 2347-4599 Vol. 2, Issue 6, Jun 2014, 51-58 © Impact Journals	privacy of association rules as well as private data of individuals in an outsourced business transaction database. As the importance of business transaction data has increased manifolds and the data has become an essential part of any business. This paper implement privacy by using a perturbation technique using jointly Gaussian Function that will not only maintain the privacy of association rules present in the dataset but also the sensitive attributes of individuals contained in it. Using this approach we are reducing time complexity, space complexity, and fake and false rules problems	PRATEEK CHOURE Y2 1HOD, Departme nt of Computer Science & Engineerin g, LNCT, Bhopal, Madhya Pradesh, India 2Research Scholar, Departme nt of Computer Science & Engineerin g, LNCT, Bhopal, Madhya Pradesh, India	rules problems in an effective manner from the previous work.
Two Privacy-Preservi ng Approaches for Publishing Transactional Data Streams	2017	Digital Object Identifier 10.1109/ACC ESS.2017.DO I	Many privacy-preserving approaches have been proposed for publishing static transactional data. Due to the characteristics of data streams, which must be processed quickly, static data anonymization methods cannot be directly applied to data streams. In this paper, we first analyze the privacy problem in publishing transactional data streams based on a sliding window. Then, we present two dynamic algorithms with	JINYAN WANG, CHAOJI DENG, AND XIANXIA N LI 1Guangxi Key Lab of Multi-sour ce Informatio n Mining & Security, Guangxi Normal University, Guilin,	The information losses are near to those caused by batch processing with the existing static anonymization methods.

			generalization and suppression to anonymize continuously a sliding window to make it satisfy p-uncertainty by structuring an affected sensitive rules trie, because the removal and addition of transactions may make the current sliding window fail to satisfy p-uncertainty. Experimental results show that our methods are more efficient than sliding window anonymization with batch processing by using existing static anonymization methods	541004, China 2School of Computer Science and Informatio n Technolog y, Guangxi Normal University, Guilin, 541004, China Correspon ding author: Xianxian Li (e-mail: lixx@gxn u.edu.cn)	
--	--	--	--	---	--

PROPOSED PROBLEM FORMULATION

Privacy Preservation

Flash K-anonymity algorithm: The algorithm determines the optimal k-anonymity solutions by binary search on the lattice of generalization. The algorithm searches through all paths in the generalization lattice and terminates when all paths are traversed completely.

```
Input: Lattice lattice

| begin | heap ← new min-heap |
| for l = 0 → lattice.height − 1 do |
| foreach node ∈ level[l] do |
| if !node.tagged then |
| path ← FINDPATH(node) |
| CHECKPATH(path, heap) |
| while !heap.isEmpty do |
| node ← heap.extractMin |
| foreach up ∈ node.successors do |
| if !up.tagged then |
| path ← FINDPATH(up) |
| CHECKPATH(path, heap)
```

Figure 1. Flash algorithm pseudo code

It traverses the lattice in a bottom-up breadth-first manner and constantly generates paths which branch like lightning flashes. It is based upon the following observations:

- 1. Predictive tagging can be best exploited if the lattice is traversed vertically and in a binary fashion.
- 2. When traversing a lattice vertically, the execution time becomes volatile in terms of the representation of the input dataset (e.g., the order of the columns). This must be prevented by implementing a stable strategy.
- 3. In order to achieve the best performance, the algorithm should prefer nodes that allow the application of the previously presented optimizations.

Amnesia tool:

The Amnesia anonymization tool is software written in Java and JavaScript and should be used locally for anonymizing personal and sensitive data. The basic idea behind anonymization is that we load a file containing personal data (original data) to Amnesia, and Amnesia transforms it into an anonymous dataset, which can then be stored locally. The transformation is guided by user selections and provides an anonymization guarantee for the resulting dataset. Amnesia currently supports k-anonymity and km-anonymity guarantees.

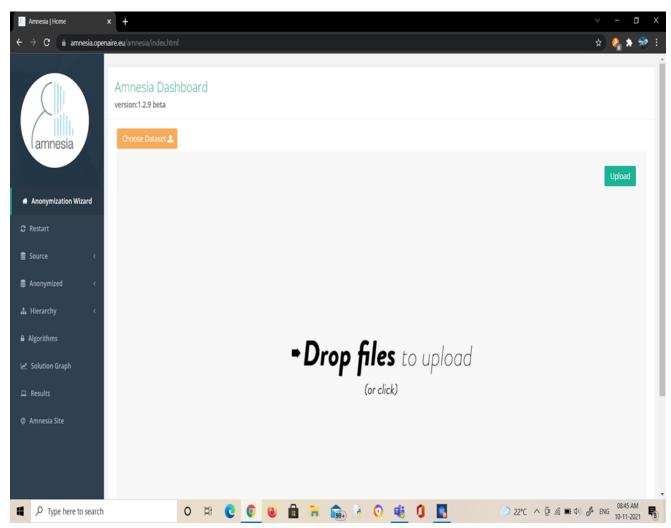


Figure 2. Amnesia anonymization tool

Hash Function Algorithm

A hash function is a function that takes input of a variable length sequence of bytes and converts it to a fixed length sequence. It is a one way function. This means if f is the hashing function, calculating f(x) is pretty fast and simple, but trying to obtain x again is not possible practically. The value returned by a hash function is often called a hash, message digest, hash value, or checksum. Hash function will produce a unique output for a given input. However, depending on the algorithm, there is a possibility to find a collision due to the mathematical theory behind these functions. Hash functions are used inside some cryptographic algorithms, in digital signatures, message authentication codes, manipulation detection, fingerprints, checksums (message integrity check), hash tables, password storage and much more. Some of the Hash function algorithm examples are MD5, SHA (SHA1, SHA224, SHA256, SHA384, SHA512).

Flask Framework

For the front end/UI design we have decided to use the flask web development framework. Flask has an inbuilt library called SQLAlchemy which can be used to provide support for the backend of our UI.

SQLite

SQLite is a C-language library that implements a small, fast, self-contained, high-reliability, full-featured, SQL database engine. SQLite is the most used database engine in the world. SQLite is built into all mobile phones and most computers and comes bundled inside countless other applications that people use every day.



Figure 3. SQLite

The SQLite file format is stable, cross-platform, and backwards compatible and the developers pledge to keep it that way through the year 2050. SQLite database files are commonly used as containers to transfer rich content between systems and as a long-term archival format for data. There are over 1 trillion (1e12) SQLite databases in active use.

SQLite source code is in the public-domain and is free to everyone to use for any purpose.

As to why we use hashing,

Password hashing is not for the security of passwords while being transmitted over the wire, but for *storage* on the server. We hash passwords because it sometimes happens (more often than we would like) that bad people get a peek at the server's files and/or database.

Password hashing is used to protect users in the case of a database being compromised.

Transmitting the password in plaintext allows an attacker to sniff the password. Computing the hash on the client side essentially makes the hash the password, so an attacker can just sniff the hash and use that instead.

How all the modules, algorithms, tools and techniques come together will be explained in the next section.

IMPLEMENTATION / MODELING

We use the Faker tool integrated along with the flask framework to create our own dataset. The dataset is then anonymized using the Amnesia tool. The results show the UI that we made to interact with the database. Then we implement the Flash K-anonymity algorithm on the same database. Results for the same are shown below.

RESULTS AND DISCUSSION

Generalized hierarchies:

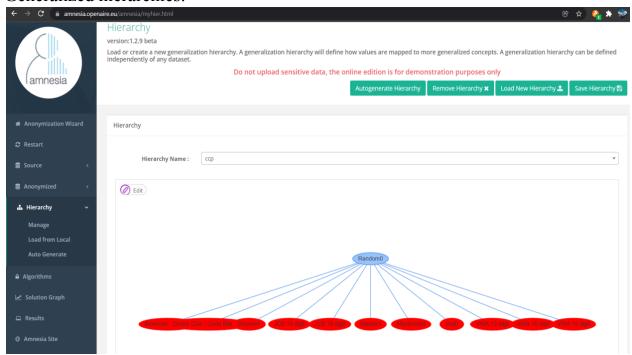


Figure 4. CCPROVIDER

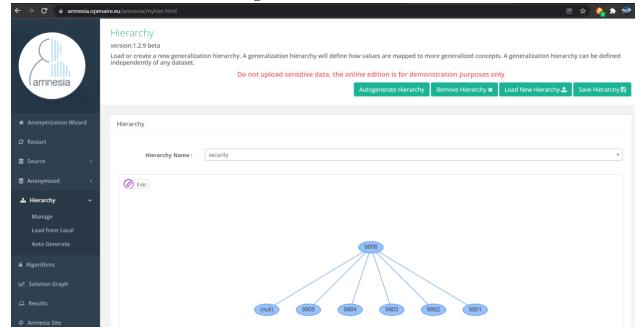


Figure 5. CCSECURITY CODE

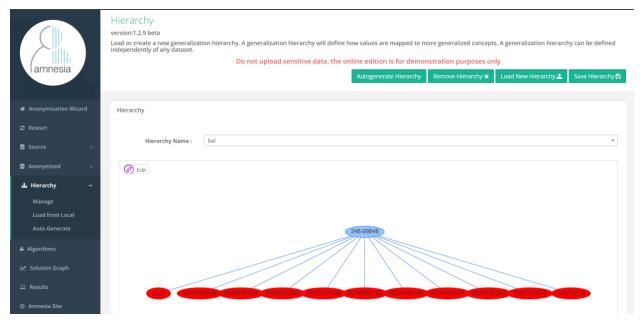


Figure 6. BALANCE

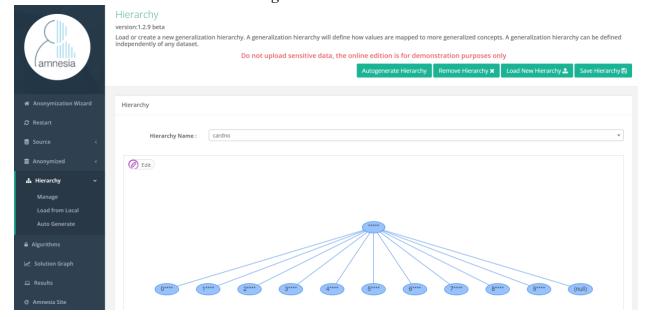


Figure 7. CARD NUMBER

By seeing the below datasets before anonymization and after anonymization we can say that the datasets are secured to use for the ATM transactions and preserve both privacy and utility.

Sample demo:

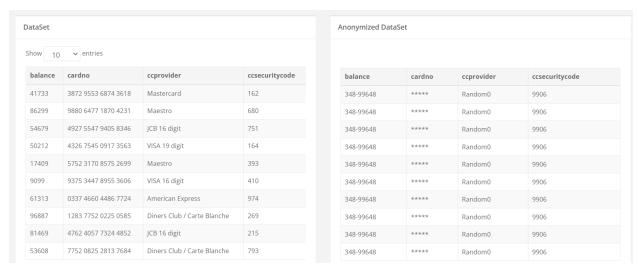


Figure 8.COMPARISION

Our dataset:

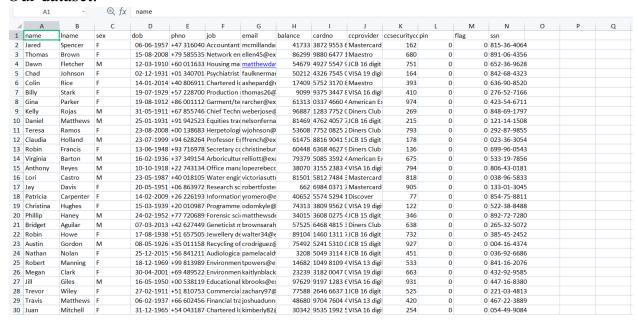


Figure 9. Dataset

Overall generalized hierarchy: Anonymization Wizard Restart Source Anonymized A Hierarchy A Algorithms Results A Amnesia Site

Figure 10. Generalized hierarchy

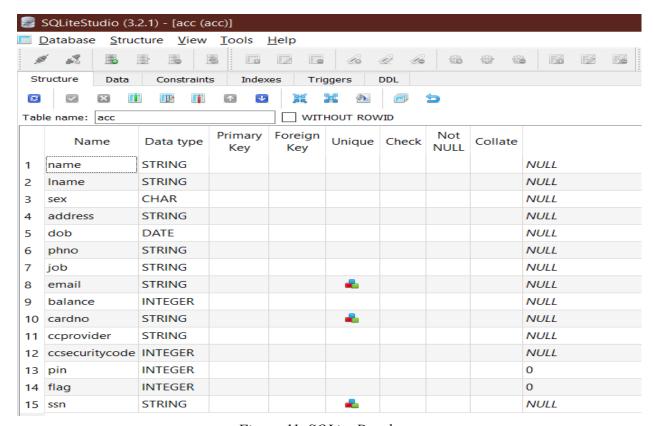


Figure 11. SQLite Database

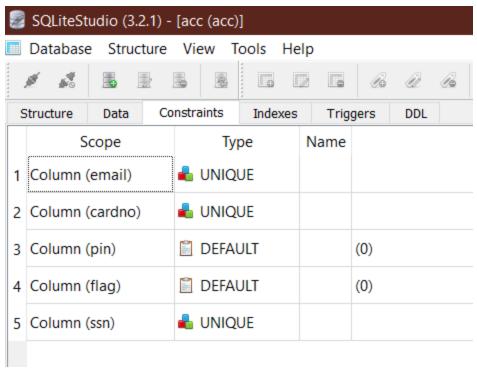


Figure 12. Constraints

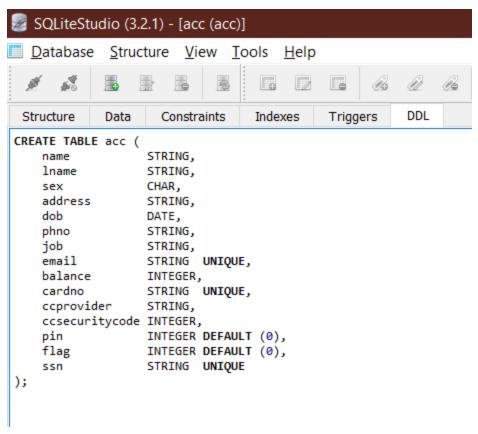
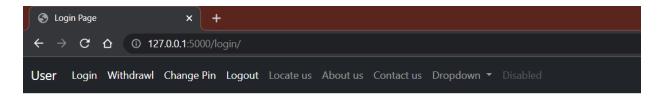


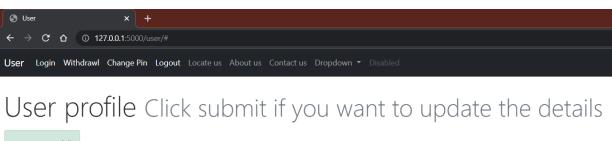
Figure 13. Table structure



User login Enter required details below



Figure 14: Page for user login



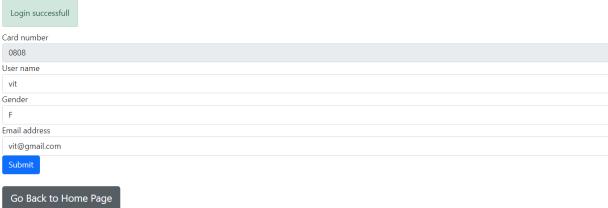


Figure 15: Page where we can see the user details

Above screenshot contains a sample user account which we used to login. The available balances and other functionalities like change of pin/make new pin for new user are shown below.

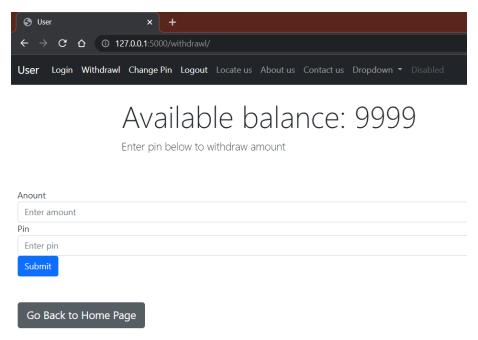


Figure 16: Page to make a withdraw

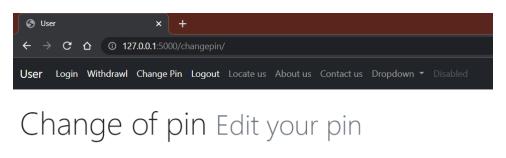




Figure 17: Page to facilitate change of pin

CONCLUSION

We have made an ATM Transaction System (Secured Data Encryption System) using Python language and it is storing details in encrypted form of user ensuring security to user. The Hash function prevents the Man in Middle attack.

We created the dataset from the frontend that we implemented, and that dataset we used is completely anonymized and secured in encrypted form using Flash algorithm with Amnesia tool. It can be implemented in the real world for personal uses.

CITATION

Privacy Preservation in Transactions using Flash K-anonymity, Chinthala Hardheek(19BCI0163), Shiv Thaker(19BCI0167), Konijeti Mahesh sai(19BCI0164), Vellore Institute of Technology-Vellore, BCI2001-Data privacy, Prof. Vijaya Kumar K, December 2021.

REFERENCES

[1] F. Kohlmayer, F. Prasser, C. Eckert, A. Kemper and K. A. Kuhn, "Flash: Efficient, Stable and Optimal K-Anonymity," 2012 International Conference on Privacy, Security, Risk and Trust and 2012 International Conference on Social Computing, 2012, pp. 708-717,

doi: 10.1109/SocialCom-PASSAT.2012.52.

- [2] JOUR, Byali, Megha, Chaudhari, Harsh, Patra, Arpita, Suresh, Ajith, 2020/04/01, 459, 480, FLASH: Fast and Robust Framework for Privacy-preserving Machine Learning, 2020, 10.2478/popets-2020-0036, Proceedings on Privacy Enhancing Technologies.
- [3] Yingjie Wu ,School of Computer Science and Engineering, Southeast University, Nanjing, China, College of Mathematic and Computer Science, Fuzhou University, Fuzhou, China, yjwu@fzu.edu.cn,

Shangbin Liao, Xiaowen Ruan, Xiaodong Wang, College of Mathematics and Computer Science, Fuzhou University, Fuzhou, China, N080320044@fzu.edu.cn

- [4] Bruno Ferreira, Miguel Ferreira, and Luís Faria, KEEP SOLUTIONS and José Carlos Ramalho, University of Minho ISSN: 2048-7916.
- [5] VINEET RICHHARIYA1 & PRATEEK CHOUREY2
- 1.HOD, Department of Computer Science & Engineering, LNCT, Bhopal, Madhya Pradesh, India
- 2.Research Scholar, Department of Computer Science & Engineering, LNCT, Bhopal, Madhya Pradesh, India.
- [6] JINYAN WANG, CHAOJI DENG, AND XIANXIAN LI

1Guangxi Key Lab of Multi-source Information Mining & Security, Guangxi Normal University, Guilin, 541004, China

2School of Computer Science and Information Technology, Guangxi Normal University, Guilin, 541004, China

Corresponding author: Xianxian Li (e-mail: lixx@gxnu.edu.cn)

APPENDIX

Appendix - A: Below code provided is the backbone of UI implementation, defining how the functions interact with each other, the connection to the database and many more.

```
from flask import Flask, redirect, url_for, render_template, request, session, flash
from datetime import timedelta
from flask sqlalchemy import SQLAlchemy
from flask login import UserMixin
from flask wtf import FlaskForm
from wtforms import StringField, PasswordField, SubmitField
from wtforms.validators import InputRequired, Length, ValidationError
import hashlib
app = Flask( name )
app.secret key = 'hello'
app.config['SQLALCHEMY DATABASE URI'] = 'sqlite:///users.sqlite3'
app.config['SQLALCHEMY_TRACK_MODIFICATIONS'] = False
app.permanent session lifetime = timedelta(minutes=5) # days=5
db = SQLAlchemy(app)
# create a model to store information in
# inherits db.Model, class will be a database model
class User(db.Model):
    id = db.Column('id', db.Integer, primary key=True)
   name = db.Column('name', db.String(10))
   email = db.Column('email', db.String(10))
    gender = db.Column('gender', db.String(5))
    card no = db.Column('card no', db.String(20))
   balance = db.Column('balance', db.Integer)
   login password = db.Column('login_password', db.String(100))
    password = db.Column('password', db.String(100))
    existing user = db.Column('existing user', db.Boolean)
    # nullable=False, unique=True
    def __init__(self, name, gender, email, card_no, balance, existing_user, password,
login password):
        self.name = name
        self.email = email
        self.gender = gender
        self.card_no = card_no
        self.balance = balance
```

```
self.existing user = existing user
        self.password = password
        self.login password = login password
# class RegistrationFrom(FlaskForm):
     user = StringField(validators=[InputRequired(), Length(min=1, max=10)],
render kw={'placeholder': 'User name'})
      password = PasswordField(validators=[InputRequired(), Length(min=1, max=10)],
render kw={'placeholder': 'Password'})
      submit = SubmitField('Submit')
     def validate username(self, user):
          existing user name = User.query.filter by(name=user.data).first()
         if existing user name:
              raise ValidationError('That username already exists. Please choose a different
one.')
# class LoginForm(FlaskForm):
     user = StringField(validators=[InputRequired(), Length(min=1, max=10)],
render kw={'placeholder': 'User name'})
      password = PasswordField(validators=[InputRequired(), Length(min=1, max=10)],
render kw={'placeholder': 'Password'})
     submit = SubmitField('Login')
@app.route('/')
def home():
    return render template('index.html')
@app.route('/login/', methods=['POST', 'GET'])
def login():
    if request.method == 'POST':
        session.permanent = True
        # actually get the information that was in the form and use that and send it to for
example the user page so we can display the user's name
        card no = request.form["card no"]
        password = hashlib.sha256(request.form['password'].encode()).hexdigest()
        # set up some session data based on whatever information they typed in
        session['card no'] = card no
        found user frm db = User.query.filter by(card no=card no).first()
        if found user frm db:
            if found user frm db.login password == password:
                session['nm'] = found user frm db.name
```

```
session['email'] = found user frm db.email
                session['card no'] = found user frm db.card no
                if found user frm db.gender == ' ':
                    session['gender'] = 'Rather not declare'
                else:
                    session['gender'] = found user frm db.gender
                flash('Login successfull', 'info')
                return redirect(url for('user'))
            else:
                flash('Wrong password - login denied')
                return render template('login.html')
        else:
            flash('No account found with the given card number')
            return render template('login.html')
            # usr = User('', '', card no, '')
            # db.session.add(usr) # add the usr model to the database
            # db.session.commit()
    else:
        # if we hit the GET request, we can just render out the login template
        # meaning we did not click on the submit button, we just clicked on the /login page
        if 'card no' in session:
            flash('Already logged in', 'info')
            return redirect(url for('user'))
        return render template('login.html')
@app.route("/logout/")
def logout():
    if 'card no' in session:
        # user = session['user']
        flash('Logout successful', 'info') # ('msg', 'built in category')
    session.pop('nm', None)
    session.pop('email', None)
    session.pop('card no', None)
   session.pop('existing user', None)
    session.pop('balance', None)
    session.pop('gender', None)
    # render template('login.html', alert='alert alert-success')
    return redirect(url for('login'))
@app.route('/user/', methods=['POST', 'GET'])
def user():
    if 'card_no' in session:
        if request.method == 'POST':
            name = request.form['nm']
            card no = request.form['card no']
            email = request.form['email']
```

```
gender = request.form['gender']
            session['nm'] = name
            session['card no'] = card no
            session['email'] = email
            session['gender'] = gender
            if gender == 'Rather not declare':
                gender = ' '
                session['gender'] = 'Rather not declare'
            found user frm db = User.query.filter by(card no=card no).first()
            found user frm db.name = name
            found user frm db.card no = card no
            found user frm db.email = email
            found user frm db.gender = gender
            db.session.commit()
            flash('New Details saved')
            return render template('user.html', nm=session['nm'], email=session['email'],
card no=session['card no'], gender=session['gender'], alert='alert alert-success')
            return render template('user.html', nm=session['nm'], email=session['email'],
card no=session['card no'], gender=session['gender'], alert='alert alert-success')
    else:
        flash('You are not logged in', 'info')
        return redirect(url for('login'))
        # , alert = 'alert alert-danger'
@app.route('/changepin/', methods=['POST', 'GET'])
def changepin():
    # card no = None
    nm = None
    email = None
   password = None
    if 'card no' in session:
        card no = session['card no']
        found user frm db = User.query.filter by(card no=card no).first()
        session['existing user'] = found user frm db.existing user
        existing user = session['existing user']
        if request.method == 'POST' and existing user:
            oldpass = hashlib.sha256(request.form['oldpass'].encode()).hexdigest()
            newpass = hashlib.sha256(request.form['newpass'].encode()).hexdigest()
            verifynewpass = hashlib.sha256(request.form['verifynewpass'].encode()).hexdigest()
            if found user frm db.password == oldpass:
                if newpass == verifynewpass:
                    found user frm db.password = newpass
```

```
db.session.commit()
                    flash('New Password saved')
                    return render template('changepin.html', alert='alert alert-success',
control=True)
                else:
                    flash ('New Passwords do not match')
                    return render template('changepin.html', alert='alert alert-danger',
control=True)
            else:
                flash('Old password not correct for change of passowrd')
                return render template('changepin.html', alert='alert alert-danger',
control=True)
        elif request.method == 'POST' and not existing user:
            newpass = hashlib.sha256(request.form['newpass'].encode()).hexdigest()
            verifynewpass = hashlib.sha256(request.form['verifynewpass'].encode()).hexdigest()
            if newpass == verifynewpass:
                found user frm db.password = newpass
                found user frm db.existing user = True
                db.session.commit()
                flash('New Password saved')
                return render template('changepin.html', alert='alert alert-success',
control=True)
            else:
                flash('New Passwords do not match')
                return render template('changepin.html', alert='alert alert-danger',
control=False)
        elif not existing user:
            return render template('changepin.html', control=False)
        elif existing user:
            return render template('changepin.html', control=True)
        else:
            pass
        return render template('changepin.html')
    else:
        flash('You are not logged in', 'info')
        return redirect(url for('login'))
@app.route('/withdrawl/', methods=['POST', 'GET'])
def withdrawl():
    if 'card_no' in session:
        card no = session['card no']
```

```
found user frm db = User.query.filter by(card no=card no).first()
        session['existing user'] = found user frm db.existing user
        session['balance'] = found user frm db.balance
        existing user = session['existing user']
        balance = session['balance']
        if request.method == 'POST' and existing_user:
            withdraw amount = int(request.form['amount'])
            pin = hashlib.sha256(request.form['pin'].encode()).hexdigest()
            # pin = request.form['pin']
            if found user frm db.password == pin:
                if found user frm db.balance >= withdraw amount:
                    found_user_frm_db.balance = found_user_frm_db.balance - withdraw_amount
                    db.session.commit()
                    flash('Amount withdrawn')
                    return render template('withdrawl.html', alert='alert alert-success',
control=True, balance=found user frm db.balance)
                else:
                    flash('Withdraw amount more than balance - withdrawl blocked')
                    return render template('withdrawl.html', alert='alert alert-danger',
control=True, balance=found user frm db.balance)
            else:
                flash('Wrong pin - withdrawl blocked')
                return render_template('withdrawl.html', alert='alert alert-danger',
control=True, balance=found user frm db.balance)
        elif request.method == 'POST' and not existing user:
            return render template('withdrawl.html', alert='alert alert-danger',
control=False)
        elif not existing user:
            return render template('withdrawl.html', control=False, balance=balance)
        elif existing user:
            return render template('withdrawl.html', control=True, balance=balance)
        else:
        return render template('withdrawl.html')
    else:
        flash('You are not logged in', 'info')
        return redirect(url for('login'))
@app.route('/view/')
def view():
    # get all the users and pass them as objects into our render template, to display info
```

```
return render_template('view.html', values=User.query.all())
if name == ' main ':
    # this will create the database if it doesn't already exist, very important
   db.create all()
    app.run(debug=True)
# session, use while the user is browsing on the website
# as soon as they leave, it will dissapear, temporary, stored on the server, not on the client
# desinged for quick access of information, a way to pass information around the server
\sharp all the session data is encrypted on the server, we need to define a secret key to be able
to encrypt and decrypt data
# .delete() on one specific object
credentials
login pin
op 8989
io abc
ui 9999
kl 6767
000 4545
uuu
. . .
```