1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. Able see the success vs failure across different projects and total number of projects done under each category.
   2. While analyzing Category wise we can see people are more interested to do projects in Music and Theatre.
   3. But when we check Subcategory level we could see the % success rate is higher for Music projects.
   4. Time taken vs Amount funded can help to identify how many success projects are done in short duration of time.
2. What are some limitations of this dataset?
   1. Dataset is More towards entertainment project, data can be included for technology/catering/sports coaching projects as well etc.
3. What are some other possible tables and/or graphs that we could create?
   1. Time taken vs Amount funded trend can be included.
   2. We can create % Funded vs Category/SubCategory comparison chart.
   3. Country Vs Category/Subcategory to see the trend for each count based on country.