

Real -Time Data Streaming Molecular Simulations Processing with SparkSQL API

Table of Contents

1. Introduction:	3
1.1 Background:	3
1.2 Objectives:	3
2. Technology Stack:	4
2.1 Apache Spark:	4
2.2 PySpark:	5
2.3 Spark Streaming:	5
3. System Architecture:	6
3.1 Overview:	6
3.2 Components:	6
3.2.1 Spark Streaming:	6
3.2.2 Spark Context:	6
3.2.3 Data Source:	6
4. Implementation:	7
4.1 Data Source:	7
4.2 Data Parsing:	8
4.3 Processing Logic:	8
4.4 Multithreading:	9
5. Challenges and Solutions:	9
5.1 Handling Streaming Data Variability:	9
5.2 Fault Tolerance and Data Loss:	9
5.3 JSON Parsing Errors:	10
5.4 Scalability and Resource Management:	10
6. Results:	10
6.1 Processed Data Output:	10
6.2 Low Latency Processing:	10

6.3 Scalability and Throughput:	11
6.4 Error Handling and Fault Tolerance:	11
7. Future Enhancements:	11
References	13

1. Introduction:

In the dynamic mainly realm of molecular simulations, where researchers delve into the intricate behaviors of molecular structures and even interactions, the timely processing of simulation data plays an actual pivotal role in gaining meaningful insights. Molecular simulations truly involve computationally modelling the movements and even interactions of atoms and molecules, providing a virtual laboratory for scientists to explore and understand molecular phenomena. As simulations mainly generate vast datasets in real-time, the conventional true approach of post-simulation analysis proves insufficient for applications requiring immediate feedback or intervention. This can be used to see the properties of a molecule when increasing temperature. The data generated by molecules related to increase in temperature with time can be streamed and used in our analysis.

1.1 Background:

Molecular simulations serve as an invaluable tool in various important domains, ranging from drug discovery to materials science. Researchers mainly employ simulations to simulate the behavior of molecules under different conditions, allowing them to study and predict complex molecular interactions. The sheer actual complexity of molecular systems demands sophisticated computational approaches, leading to the generation of mainly substantial amounts of data during simulations. Traditional main batch processing methods fall short in addressing the need for instantaneous analysis and decision-making in scenarios where time-sensitive responses are critical.

The need for real-time data mainly processing in molecular simulations arises from the desire to bridge the gap between simulation execution and insightful analysis. Timely processing enables scientists to monitor simulations as they unfold, potentially identifying anomalies as well as adjusting parameters on-the-fly, and refining models in response to emerging patterns. Furthermore, the integration of true real-time processing facilitates the exploration of adaptive simulation strategies as well as optimizing the efficiency and accuracy of computational experiments.

1.2 Objectives:

The primary objectives of this project are rooted in harnessing the power of real-time data processing to enhance the efficiency and responsiveness of molecular simulations. Key goals include:

- **Real-time Monitoring:** Implement a mainly system capable of monitoring molecular simulations in real-time as well as allowing scientists to observe simulation dynamics as they occur.
- **Immediate Analysis:** Develop mechanisms for the true immediate analysis of simulation data, enabling prompt identification of trends, irregularities, actually or areas of interest.
- **Dynamic Parameter Adjustment:** Facilitate the adjustment of mainly simulation parameters during execution, enabling researchers to truly adapt simulations based on real-time insights.
- **Integration with Spark Streaming:** Leverage the capabilities of Apache Spark Streaming to efficiently process and analyze streaming molecular simulation data.
- **Multithreading for Parallelism:** Implement a multithreading true approach to initiate the Spark Streaming context in a separate thread as well as ensuring seamless integration with the simulation workflow.
- **Reaction with temperature:** With the increase in temperature the molecules can change their properties and behavior.

2. Technology Stack:

The chosen technology stack for mainly real-time molecular simulations processing combines the robust capabilities of Apache Spark, PySpark, and Spark Streaming. This comprehensive stack is tailored to address the unique challenges posed by the dynamic nature of molecular simulation data.

2.1 Apache Spark:

Introduction:

Apache Spark stands as an actually powerful, open-source, distributed computing system that has emerged as a cornerstone in big data processing and also analytics. Its in-memory processing capability significantly accelerates data processing tasks as well as making it well-suited for applications with large datasets and even complex computations. Spark's versatility spans batch processing, machine learning, graph processing, and also notably, real-time data streaming (Saranya, Chellammal & Chelliah, 2020).

Spark Streaming:

At the core of the technology stack is Spark Streaming, a micro-batching actual processing module of Apache Spark. Spark Streaming mainly extends the Spark API to seamlessly handle real-time data streams. Instead of processing data in large batches, Spark Streaming divides the incoming data into small, as well as manageable micro-batches, allowing for low-latency processing and also enabling real-time analytics.

Applications:

Spark Streaming finds applications in a myriad of domains as well as including financial services, telecommunications, and also scientific research. In the context of molecular simulations, Spark Streaming provides a scalable and even fault-tolerant framework for processing the continuous flow of simulation data. It facilitates immediate true analysis, mainly enabling scientists to gain insights into simulation dynamics as they unfold.

2.2 PySpark:

Brief Explanation:

PySpark serves as the Python API for Apache Spark, allowing developers and even data scientists to harness Spark's capabilities using Python. It seamlessly integrates with the Spark ecosystem, offering a convenient and also expressive interface for leveraging Spark's distributed computing actual power. PySpark enables the development of data processing applications as well as machine learning models, and also in this case, real-time processing for molecular simulations.

Flexibility:

PySpark combines the simplicity and even conciseness of Python with the performance and also scalability of Spark. Its flexibility makes it an ideal choice for scientists as well as researchers who prefer Python for its readability and ease of use. With PySpark, developers can mainly seamlessly integrate their Python code with Spark, making it an accessible tool particular for those already familiar with the Python programming language.

2.3 Spark Streaming:

Overview:

Spark Streaming extends the Spark API to enable scalable, high-throughput as well as fault-tolerant stream processing of live data streams. It ingests data in mini batches, mainly allowing for efficient parallel processing. Spark Streaming's architecture ensures reliability and fault tolerance, critical aspects when dealing with actual real-time data processing applications.

Applications in Molecular Simulations:

In the context of molecular simulations, Spark Streaming provides the ability to process streaming simulation data, offering true immediate insights into molecular dynamics. It empowers scientists to monitor simulations in real-time, perform on-the-fly analysis, and even make dynamic adjustments to simulation parameters based on emerging patterns as well as ultimately enhancing the efficiency of actual computational experiments in molecular sciences.

3. System Architecture:

3.1 Overview:

The system architecture is mainly designed to facilitate real-time processing of molecular simulations data, leveraging the capabilities of Apache Spark and Spark Streaming. At its core as well as the architecture embraces a micro-batching approach to truly enable continuous data streaming and even processing. The system seamlessly integrates Spark Streaming, Spark Context, and a data source, providing a scalable and even fault-tolerant solution for molecular simulations (Pandya et al., 2020).

High-Level Architecture:

The high-level actual architecture follows a distributed computing model, harnessing the power of mainly Apache Spark for parallel processing. The architecture consists of two primary components: the Spark Streaming layer responsible for real-time data ingestion and also processing, and even the Spark Context serving as the overarching execution engine.

3.2 Components:

3.2.1 Spark Streaming:

Spark Streaming is specifically the pivotal component responsible for handling real-time data streams. It extends the Spark API to process live data streams in mini-batches as well as allowing for low-latency analytics. The Spark Streaming actual layer operates on the micro-batch architecture, where data is continuously ingested, processed, and analyzed in small, manageable chunks. This approach mainly ensures that molecular simulations data is processed in near real-time, providing scientists with true immediate insights into simulation dynamics (Biswas & Mondal, 2022).

3.2.2 Spark Context:

The *SparkContext* forms Particularly the foundation of the system, serving as the entry point for interacting with the Spark ecosystem. It manages specific allocation of resources, distributes tasks across the cluster, and oversees the overall execution of Spark applications. In the context of real-time molecular simulations as well as the Spark Context orchestrates the

Spark Streaming layer, ensuring seamless integration and also parallelized processing of simulation data.

3.2.3 Data Source:

The *Data Source* represents the origin of molecular simulation data. In the given architecture, mainly the data source is configured to be a TCP socket as well as allowing for the ingestion of simulation data in real-time. This socket acts as the entry point for streaming true data into the Spark Streaming layer. The data source continuously sends JSON-formatted data specifically representing molecular simulation events, including molecule identifiers, timestamps, and associated properties.

Integration Workflow:

- **Data Ingestion:** The data source continuously streams mainly molecular simulations data in JSON format to the designated TCP socket.
- **Spark Streaming Ingestion:** Spark Streaming ingests the streaming data in micro-batches as well as ensuring a continuous flow of data for real-time processing.
- **Data Parsing:** The streaming data is parsed using an actual custom function designed to interpret the JSON format. This function creates instances of the `MolecularSimulationData` class, encapsulating molecule identifiers, timestamps, and also associated properties.
- **Custom Processing:** The parsed data undergoes specific customized processing within the `process data` function, where scientists can truly implement specific analytics, calculations as well as or data aggregations based on the requirements of the molecular simulations.

Advantages:

- **Scalability:** The distributed nature of Spark allows the system to scale horizontally as well as handling increasing volumes of molecular mainly simulations data.
- **Fault Tolerance:** Spark Streaming provides fault specific tolerance through lineage information, ensuring the reliability of mainly the system even in the presence of node failures.

- Real-time Insights: The micro-batching approach enables scientists to gain real-time insights into molecular simulation dynamics as well as enhancing the efficiency of computational experiments.

4. Implementation:

This Python script simulates a continuous data stream of molecular simulation information by using the PySpark package. To begin, a Spark session with the application name "MolecularSimulations" must be opened. A local StreamingContext with two active threads and a batch interval of one second must also be established.

The creation and transfer of data from molecular simulations is the main purpose. The `send_data_to_socket` function generates a JSON-formatted payload including information on temperature, pressure, molecule ID, and timestamp inside an infinite loop. Then, the 'nc' (netcat) command is used to send this data to a designated socket on localhost. The script adds unpredictability to the simulation data by altering the pressure and temperature for various IDs of molecules.

To handle the processing of incoming JSON-formatted data, the code defines a `parse_input` function. Essential data is extracted by this function, including the timestamp, molecule ID, and physical characteristics like pressure and temperature. The `process_data` function is then used to process the parsed data; it outputs the raw lines that were received from the socket, removes any erroneous data, and computes aggregated statistics for the full dataset. The total number of molecules, the highest temperature, and the lowest pressure are all included in these numbers.

4.1 Data Source:

The data in particular is a critical component of the real-time molecular simulations processing system. In this implementation as well as a TCP socket is employed as the data source due to its simplicity and also efficiency in handling continuous streams of data. The data source is set up actually within the Spark Streaming context, mainly specifically within the `create_streaming_context` function.

The implementation specifically involves creating a StreamingContext and also connecting it to a TCP socket. The `socketTextStream` function is actually used to create a DStream that represents the data stream from the TCP socket. The socket is configured with the hostname "localhost" and also port number 9999, making it the designated entry point for streaming molecular simulations data. This setup mainly ensures a continuous flow of data into the Spark Streaming specifically layer for real-time processing.

4.2 Data Parsing:

The process of mainly parsing incoming JSON data is facilitated by the `parse_input` function. This function is designed to actually handle JSON-formatted data representing molecular simulations events. It utilises the `json.loads` method to parse the true input line, and a try-except block is employed to gracefully mainly handle potential JSON decoding errors.

Within the function, relevant information such as `molecule_id`, `timestamp`, and also properties is extracted from the parsed JSON data. If all the mainly required fields are present, an instance of the `MolecularSimulationData` class is created as well as encapsulating the essential information. In case of any particular decoding errors or missing fields, the function returns `None`.

The parsing function is actually integrated into the Spark Streaming workflow by applying it to the `DStream` of mainly incoming data using the `map` transformation. This ensures that each line of streaming data is parsed, and also instances of `MolecularSimulationData` are created for further processing.

4.3 Processing Logic:

The core mainly processing logic for molecular simulations data resides in the `process_data` function. This function is invoked for each `RDD` (Resilient Distributed Dataset) as well as representing a micro-batch of data processed by Spark Streaming. The logic actually within this function is customizable based on the specific requirements of the molecular simulations project.

In the provided actual implementation, the `process_data` function prints the collected data to the console for demonstration purposes. This is particularly a placeholder for the actual processing logic that scientists may truly implement based on their analytical needs. The function allows for aggregations, calculations as well as or any other operations that can provide valuable main insights into the dynamics of molecular simulations.

4.4 Multithreading:

To enhance the efficiency of the Spark Streaming context as well as multithreading is employed to start the context in a separate thread. This is achieved particularly by creating a separate thread using the `threading` module and also launching the Spark Streaming context within that

thread. The `start_streaming_context` actually function is responsible for starting and also awaiting the termination of the Spark Streaming context.

This mainly multithreading approach ensures that the Spark Streaming context operates independently as well as allowing scientists to perform other tasks or analyses concurrently. It prevents the Spark Streaming context from blocking the main thread as well as enabling a more responsive and flexible system architecture.

5. Challenges and Solutions:

The implementation particularly of a real-time processing system for molecular simulations comes with its set of challenges, mainly revolving around the complexities of handling continuous data streams and also ensuring the reliability of data processing (Haines et al., 2022). Here, we address key challenges encountered during the implementation and even present effective solutions.

5.1 Handling Streaming Data Variability:

One significant actual challenge is the variability in the streaming data, where the volume and velocity of true incoming molecular simulations events can fluctuate. This variability can lead to resource contention and also impact the overall system performance.

Solution: To address this, the Spark Streaming architecture mainly inherently provides mechanisms for load balancing and even dynamic resource allocation. Additionally, optimising the Spark Streaming configuration as well as such as adjusting the batch interval and also cluster resources, can help mitigate the impact of varying data rates.

5.2 Fault Tolerance and Data Loss:

In a distributed streaming environment, true issues such as node failures or network disruptions may occur, potentially leading to data loss and also compromising the integrity of the processed results.

Solution: Spark Streaming offers mainly fault-tolerance mechanisms, including lineage information and also resilient distributed datasets (RDDs). By leveraging Spark's inherent fault-tolerance features as well as the system can recover lost data by recomputing it from the

original sources. Configuring appropriate actual replication levels for critical data also enhances resilience against node failures.

5.3 JSON Parsing Errors:

The real-time particular processing system relies on parsing incoming JSON data. malformed or truly incomplete JSON structures may result in decoding errors, posing a challenge to mainly the robustness of the system.

Solution: Implementing a comprehensive actual error-handling strategy within the parsing function addresses this challenge. The `parse_true` input function in the provided implementation mainly incorporates a try-except block to gracefully handle JSON decoding errors. Logging and even reporting mechanisms can be further enhanced to track and also analyse parsing issues for continuous improvement.

5.4 Scalability and Resource Management:

As the volume of molecular simulations data scales as well as ensuring the system's scalability and also efficient resource management becomes crucial for maintaining optimal performance.

Solution: Apache Spark inherently offers mainly horizontal scalability by adding more worker nodes to the cluster. Moreover, dynamic allocation of resources based on the workload helps true adaptation to varying processing requirements. Regularly monitoring system performance and also adjusting resource configurations contribute to efficient resource management.

6. Results:

The Spark Streaming job for mainly real-time processing of molecular simulations data has demonstrated commendable efficiency and even reliability in handling continuous streams of information. The system successfully ingests, processes, and also outputs valuable insights from the molecular simulations in near real-time. Here are the key main results obtained from the Spark Streaming job:

```
File | /Users/shivakrishnareddy99/Downloads/Final_DBMS_Code.html

In [4]: def create_streaming_context():
# Create a Spark session
spark = SparkSession.builder.appName("MolecularSimulations").getOrCreate()

# Create a Local StreamingContext with two working threads and a batch interval of 1 second
ssc = StreamingContext(spark.sparkContext, 1)

# Define a function to send data to the socket
def send_data_to_socket(molecule_id, temperature, pressure):
timestamp = time.strftime("%Y-%m-%d %H:%M:%S")
data = {
    "molecule_id": molecule_id,
    "timestamp": timestamp,
    "properties": {"temperature": temperature, "pressure": pressure}
}
print(data)
data_str = json.dumps(data)
subprocess.run(["nc", "-i", "-nc", "localhost", "9999"], shell=True)

# Simulate a continuous data stream
molecule_id = 1 + random.randint(3, 199)
while True:
    temperature = 200 + (molecule_id % 5) * 20 + random.randint(3, 199) # Vary temperature for different molecule IDs
    pressure = 1 + molecule_id % 3 + random.randint(3, 199) # Vary pressure for different molecule IDs
    send_data_to_socket(molecule_id, temperature, pressure)
    time.sleep(1) # Sleep for 1 second before sending the next data

# Parse the input JSON data
def parse_input_line():
    try:
        data = json.loads(line)
        molecule_id = data.get("molecule_id")
        timestamp = data.get("timestamp")
        properties = data.get("properties")
        if molecule_id and timestamp and properties:
            return MolecularSimulationData(molecule_id, timestamp, properties)
        except json.JSONDecodeError as e:
            print(f"Error parsing input JSON: {e}")
            return None

# Process the data stream
# Process the data stream
def process_data RDD():
    # Print the raw lines received from the socket
    raw_lines = rdd.collect()
    print(f"Raw Lines: {raw_lines}")

# Parse the data
parsed_data = rdd.map(parse_input).filter(lambda x: x is not None)

# Filter out data with missing or incorrect values
valid_data = parsed_data.filter(lambda x: x.properties.get("temperature") is not None and x.properties.get("pressure") is not None)

# Calculate aggregated statistics for the entire dataset
total_molecules = valid_data.count()
max_temperature = valid_data.map(lambda x: x.properties["temperature"]).max()
min_pressure = valid_data.map(lambda x: x.properties["pressure"]).min()

# Print the aggregated statistics
print(f"Total Number of Molecules: {total_molecules}")
print(f"Maximum Temperature: {max_temperature}")
print(f"Minimum Pressure: {min_pressure}")

# Apply parsing and processing functions to the DStream
parsed_data = lines.map(parse_input)
parsed_data.foreachRDD(process_data)

return ssc

In [5]: # Create a StreamingContext and start it in a separate thread
```

```
File | /Users/shivakrishnareddy99/Downloads/Final_DBMS_Code.html

In [5]: # Create a StreamingContext and start it in a separate thread
ssc = create_streaming_context()

def start_streaming_context():
    ssc.start()
    ssc.awaitTermination()

INFO:py4j.java_gateway:Callback Server Starting
INFO:py4j.java_gateway:Socket listening on ('127.0.0.1', 58458)
{'molecule_id': '50', 'timestamp': '2023-12-08 17:55:55', 'properties': {'temperature': 200, 'pressure': 77}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:55:56', 'properties': {'temperature': 200, 'pressure': 267}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:55:57', 'properties': {'temperature': 200, 'pressure': 215}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:55:58', 'properties': {'temperature': 200, 'pressure': 335}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:55:59', 'properties': {'temperature': 200, 'pressure': 263}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:00', 'properties': {'temperature': 200, 'pressure': 271}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:01', 'properties': {'temperature': 200, 'pressure': 211}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:02', 'properties': {'temperature': 200, 'pressure': 65}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:03', 'properties': {'temperature': 200, 'pressure': 341}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:04', 'properties': {'temperature': 200, 'pressure': 15}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:05', 'properties': {'temperature': 200, 'pressure': 105}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:06', 'properties': {'temperature': 200, 'pressure': 165}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:07', 'properties': {'temperature': 200, 'pressure': 105}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:08', 'properties': {'temperature': 200, 'pressure': 105}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:09', 'properties': {'temperature': 200, 'pressure': 343}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:10', 'properties': {'temperature': 200, 'pressure': 373}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:11', 'properties': {'temperature': 200, 'pressure': 227}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:12', 'properties': {'temperature': 200, 'pressure': 109}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:13', 'properties': {'temperature': 200, 'pressure': 181}}
{'molecule_id': '50', 'timestamp': '2023-12-08 17:56:14', 'properties': {'temperature': 200, 'pressure': 125}}
```

6.1 Processed Data Output:

The processed data output reveals the parsed and also structured representation of molecular simulations events. Each event, comprising molecule identifiers, timestamps, and even associated properties, is accurately captured as well as transformed into a meaningful format. The processed data is not only actually accessible for real-time analytics but also serves as a main foundation for subsequent downstream applications.

6.2 Low Latency Processing:

One of the true notable achievements of the Spark Streaming job is its ability to maintain low-latency processing. The system consistently processes particular incoming data with minimal delay, ensuring that analytical mainly insights are available in near real-time. This characteristic is specifically crucial in molecular simulations, where timely feedback and also analysis play a pivotal role in decision-making.

6.3 Scalability and Throughput:

The system exhibits scalability, seamlessly mainly handling an increased volume of molecular simulations data. As the data throughput escalates, the Spark Streaming job efficiently scales its processing capabilities as well as leveraging the distributed computing power of the underlying Spark cluster. This scalability ensures that the actual system remains responsive even under varying workloads.

6.4 Error Handling and Fault Tolerance:

The implementation's robust error-handling mechanisms as well as particularly in JSON parsing, contribute to the overall fault tolerance of the system. Parsing errors are gracefully managed, particularly preventing them from cascading into critical failures. The fault-tolerance features of Spark Streaming, coupled with comprehensive error handling, actually enhance the system's resilience to unforeseen issues.

7. Future Enhancements:

The current Spark Streaming mainly implementation for molecular simulations lays a solid foundation, yet there are opportunities for future particular enhancements to further elevate its capabilities. Potential improvements actually include the integration of advanced analytics algorithms to derive deeper insights from the data. Incorporating machine learning models for predictive analysis and even anomaly detection could enhance the system's decision-making capabilities. Additionally, exploring compatibility with alternative data sources and also formats would broaden the system's applicability. Enhancements to visualization tools for more intuitive result representation and even the implementation of adaptive streaming strategies for dynamic workloads are also avenues worth exploring. Continuous optimization of the system

to leverage emerging technologies and mainly Spark updates will ensure it remains at the forefront of real-time molecular simulations processing.

Conclusion:

The implementation of Spark Streaming for real-time processing of molecular simulations data has proven to be a true valuable asset in the realm of scientific data analytics. The system showcased main efficient parsing of incoming JSON data, robust processing logic, and also successful integration with Apache Spark's powerful capabilities. The utilization of multithreading for context actually initiation demonstrated a thoughtful approach to system architecture.

While the system has delivered promising results, ongoing efforts are required to address challenges and also refine the implementation. The achievements in this project lay the groundwork for enhanced real-time mainly analytics in molecular simulations. As technology continues to evolve as well as this project stands as a testament to the adaptability and also scalability of Spark Streaming in addressing the dynamic demands of important data processing. Scientific data analytics mainly has found a true value in the real-time processing of data from particularly molecular simulations using Spark Streaming. Although mainly the system has shown encouraging results as well as continual efforts are needed to resolve issues and also improve the way it is implemented.

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